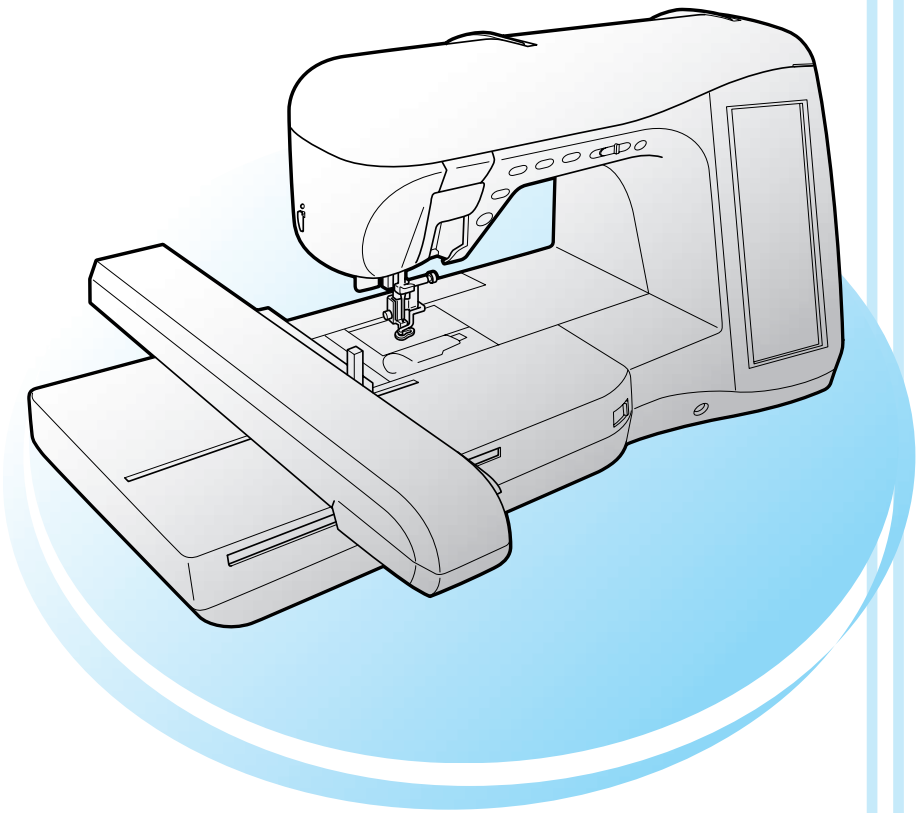
Operation Manual

882-S90/S91

brother

Computerized Sewing and Embroidery Machine

Operation Manual



brother®

Getting Ready

Sewing Basics

Utility Stitches

Character/
Decorative Stitches

Embroidery

Embroidery Edit

My Custom Stitch

Appendix

IMPORTANT SAFETY INSTRUCTIONS

When using this machine, basic safety precautions should always be taken, including the following:
Read all instructions before using.

DANGER - To reduce the risk of electric shock:

1. The machine should never be left unattended while plugged in. Always unplug the machine from the electrical outlet immediately after using and before cleaning.

WARNING - To reduce the risk of burns, fire, electric shock, or injury to persons:

1. Do not allow this machine to be used as a toy. Close attention is necessary when the machine is used by or near children.
2. Use this machine only for its intended use as described in this manual. Use only accessories recommended by the manufacturer as contained in this manual.
3. Never operate this machine if it has a damaged cord or plug, if it is not working properly, if it has been dropped or damaged, or dropped into water. Return the machine to the nearest authorized dealer or service center for examination, repair, electrical or mechanical adjustment.
4. Never operate the machine with any air openings blocked. Keep ventilation openings of the machine and foot control free from the accumulation of lint, dust, and loose cloth.
5. Never drop or insert any object into any opening.
6. Do not use outdoors.
7. Do not operate where aerosol (spray) products are being used or where oxygen is being administered.
8. To disconnect, turn the main switch to the symbol "○" position which represents off, then remove plug from outlet.
9. Do not unplug by pulling on cord. To unplug, grasp the plug, not the cord.
10. Keep fingers away from all moving parts. Special care is required around the machine needle.
11. Always use the proper needle plate. The wrong plate can cause the needle to break.
12. Do not use bent needles.
13. Do not pull or push fabric while stitching. It may deflect the needle causing it to break.
14. Switch the machine to the symbol "○" position when making any adjustments in the needle area, such as threading needle, changing needle, threading bobbin, or changing presser foot, and the like.
15. Always unplug the machine from the electrical outlet when removing covers, lubricating, or when making any other user servicing adjustments mentioned in the instruction manual.
16. This sewing machine is not intended for use by young children or infirm persons without supervision.
17. Young children should be supervised to ensure that they do not play with this machine.
18. If the light unit is damaged, it must be replaced by authorized dealer.
19. Hold the foot controller plug when rewinding into cord reel. Do not allow the plug to whip when rewinding.

SAVE THESE INSTRUCTIONS

This machine is intended for household use.

FOR USERS IN THE UK, EIRE, MALTA AND CYPRUS ONLY

If this machine is fitted with a three-pin non-rewireable BS plug then please read the following.

IMPORTANT

If the available socket outlet is not suitable for the plug supplied with this equipment, it should be cut off and an appropriate three-pin plug fitted. With alternative plugs an approved fuse must be fitted in the plug.

NOTE

The plug served from the main lead must be destroyed as a plug with bared flexible cords is hazardous if engaged in a live socket outlet. In the event of replacing the plug fuse, use a fuse approved by ASTA to BS 1362, i.e. carrying the ASTA mark, rating as marked on plug.

Always replace the fuse cover, never use plugs with the fuse cover omitted.

WARNING

DO NOT CONNECT EITHER WIRE TO THE EARTH TERMINAL WHICH IS MARKED WITH THE LETTER 'E', BY THE EARTH SYMBOL ⏚ OR COLOURED GREEN OR GREEN AND YELLOW.

The wires in this main lead are coloured in accordance with the following code:

Blue	Neutral
Brown	Live

As the colours of the wiring in the main lead of this appliance may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows.

The wire which is coloured blue must be connected to the terminal which is marked with the letter 'N' or coloured black or blue.

The wire which is coloured brown must be connected to the terminal which is marked with the letter 'L' or coloured red or brown.

Federal Communications Commission (FCC) Declaration of Conformity (For USA Only)

Responsible Party: Brother International Corporation
100 Somerset Corporate Boulevard
Bridgewater, NJ 08807-0911 USA
TEL : (908) 704-1700

declares that the product

Product Name: Brother Sewing Machine
Model Number: Innov-ís 4000D/NV4000D

complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.
- The enclosed interface cable should be used in order to ensure compliance with the limits for a Class B digital device.
- Changes or modifications not expressly approved by Brother Industries, Ltd. could void the user's authority to operate the equipment.

CONGRATULATIONS ON CHOOSING OUR MACHINE

Your machine is the most advanced computerized household embroidery and sewing machine. To fully enjoy all the features incorporated, we suggest that you study the manual.

PLEASE READ BEFORE USING THIS MACHINE

For safe operation

1. Be sure to keep your eye on the needle while sewing. Do not touch the handwheel, thread take-up, needle, or other moving parts.
2. Remember to turn off the power switch and unplug the cord when:
   - Operation is completed
   - Replacing or removing the needle or any other parts
   - A power failure occurs during use
   - Maintaining the machine
   - Leaving the machine unattended.
3. Do not store anything on the foot controller.
4. Plug the machine directly into the wall. Do not use extension cords.

For a longer service life

1. When storing this machine, avoid direct sunlight and high humidity locations. Do not use or store the machine near a space heater, iron, halogen lamp, or other hot objects.
2. Use only neutral soaps or detergents to clean the case. Benzene, thinner, and scouring powders can damage the case and machine, and should never be used.
3. Do not drop or hit the machine.
4. Always consult the operation manual when replacing or installing any assemblies, the presser feet, needle, or other parts to assure correct installation.

For repair or adjustment

In the event a malfunction occurs or adjustment is required, first follow the troubleshooting table in the back of the operation manual to inspect and adjust the machine yourself. If the problem persists, please consult your local authorized Brother dealer.

For additional product information and updates, visit our web site at www.brother.com

The contents of this manual and specifications of this product are subject to change without notice.

WHAT YOU CAN DO WITH THIS MACHINE

SPECIAL FEATURES

- Check operations and view advice on the large LCD (liquid crystal display).
- Prepare the bobbin thread with one touch.
- The automatic thread tension makes trial sewing unnecessary.
- Automatic threading makes threading quick and easy.

Getting Ready

To learn the operation of the principal parts and the screens

Chapter 1
Page 7

Sewing Basics

To learn how to prepare for sewing and basic sewing operations

Chapter 2
Page 37

Utility Stitches

Pre-programmed with more than 100 frequently used stitches

Chapter 3
Page 47

Character/Decorative Stitches

The variety of stitches widen your creativity

Chapter 4
Page 97

Embroidery

Maximum 30 cm x 18 cm (approx. 12 x 7 inches) for large embroidery designs

Chapter 5
Page 125

Embroidery Edit

Designs can be combined, rotated or enlarged

Chapter 6
Page 175

My Custom Stitch

Create original decorative stitches

Chapter 7
Page 199

Appendix

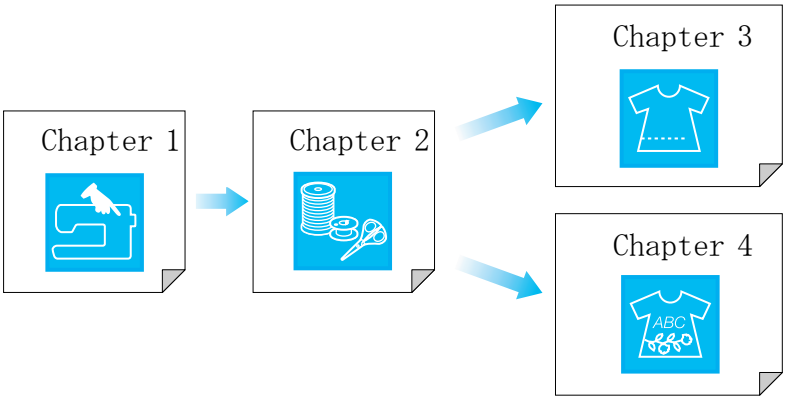
Caring for your machine and dealing with errors and malfunctions

Chapter 8
Page 209

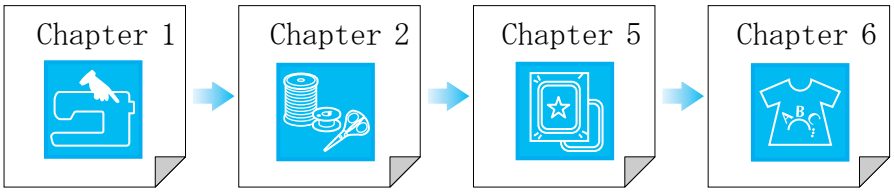
HOW TO USE THIS MANUAL

Chapter 1 and Chapter 2 explain your sewing machine's basic operation procedures for someone who is using the sewing machine for the first time. If you want to sew utility stitches or character/ decorative stitches, read Chapter 1 and Chapter 2, then go on to Chapter 3 (Utility Stitches) or Chapter 4 (Character/ Decorative Stitches).
When you are ready to begin using the embroidery function after reading Chapter 1 and Chapter 2, proceed to Chapter 5 (Embroidery). Once you understand the steps explained in Chapter 5, go on to Chapter 6 (Embroidery Edit) for an explanation about the convenient embroidery edit functions.
In the screens that appear in the step-by-step directions the parts that are used for the operation are shown in . Compare the screen in the directions with the actual screen, and carry out the operation.
If, while using the machine, you experience something you do not understand, or there is a function you would like to know more about, refer to the index at the back of the operation manual in conjunction with the table of contents to find the section of the manual you should refer to.

To sew utility stitches
To sew character or decorative stitches



To do machine embroidery



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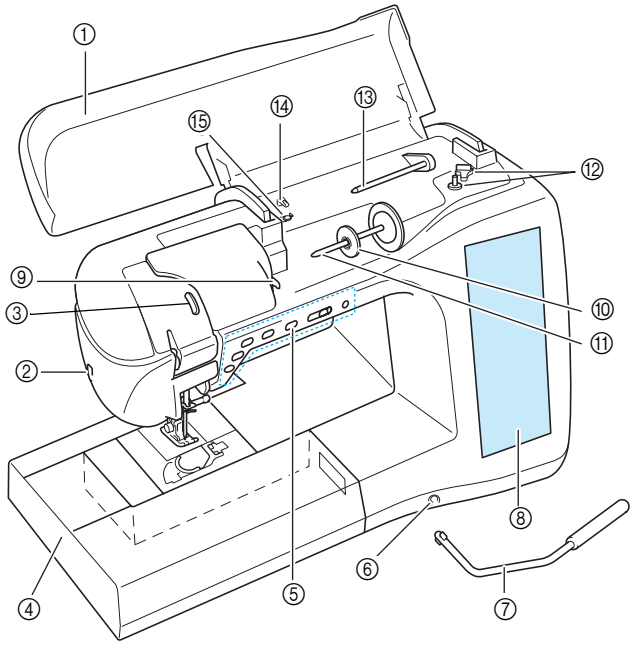
NAMES OF MACHINE PARTS AND THEIR FUNCTIONS

The names of the various parts of the sewing machine and their functions are described below. Before using the sewing machine, carefully read these descriptions to learn the names of the machine parts.

Machine

■ Front View



① **Top cover**
Open the top cover to thread the machine and wind the bobbin.

② **Thread cutter**
Pass the threads through the thread cutter to cut them.

③ **Thread take-up lever check window**
Look through the window to check the upper thread passing through in it.

④ **Flat bed attachment with accessory compartment**
Store presser feet and bobbins in the accessory compartment of the flat bed attachment. When sewing cylindrical pieces, remove the flat bed attachment.

⑤ **Operation buttons (6 buttons) and sewing speed controller**
Use these buttons and the slide to operate the sewing machine.

⑥ **Knee lifter slot**
Insert the knee lifter into the slot.

⑦ **Knee lifter**
Use the knee lifter to raise and lower the presser foot.

⑧ **LCD (liquid crystal display)**
Settings for the selected stitch and error messages appear in the LCD.

⑨ **Thread guide plate**
Pass the thread around the thread guide plate when threading upper thread.

⑩ **Spool cap**
Use the spool cap to hold the spool in place.

⑪ **Spool pin**
Place a spool of thread on the spool pin.

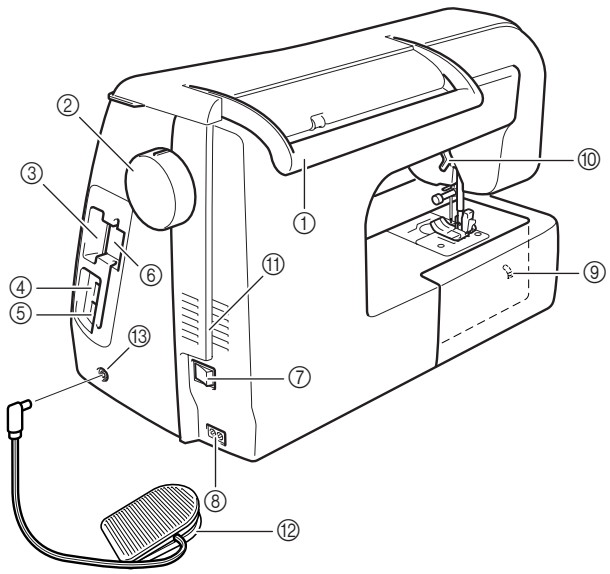
⑫ **Bobbin winder**
Use the bobbin winder when winding the bobbin.

⑬ **Supplemental spool pin**
Use this spool pin to wind the bobbin thread, or to sew with the twin needle.

⑭ **Thread guide for bobbin winding**
Pass the thread around this thread guide when winding the bobbin thread.

⑮ **Pretension disk**
Pass the thread around the pretension disk when winding the bobbin thread.

■ Right-side/Rear View



① **Handle**
Carry the sewing machine by its handle when transporting the machine.

② **Handwheel**
Turn the handwheel toward you to raise and lower the needle. The wheel should be turned toward the front of the machine.

③ **Embroidery card slot**
Insert the embroidery cards (sold separately) into the embroidery card slot.

④ **USB port connector for media**
In order to send patterns from/to USB media, plug the USB media directly into the USB port connector.

⑤ **USB port connector for computer**
In order to import/export patterns between a computer and the machine, plug the USB cable into the USB port connector.

⑥ **Touch pen holder**
Use the touch pen holder to hold the touch pen when not in use.

⑦ **Main power switch**
Use the main power switch to turn the sewing machine ON and OFF.

⑧ **Jack connector**
Insert the power cord into the connector jack.

⑨ **Feed dog position switch**
Use the feed dog position switch to lower the feed dogs.

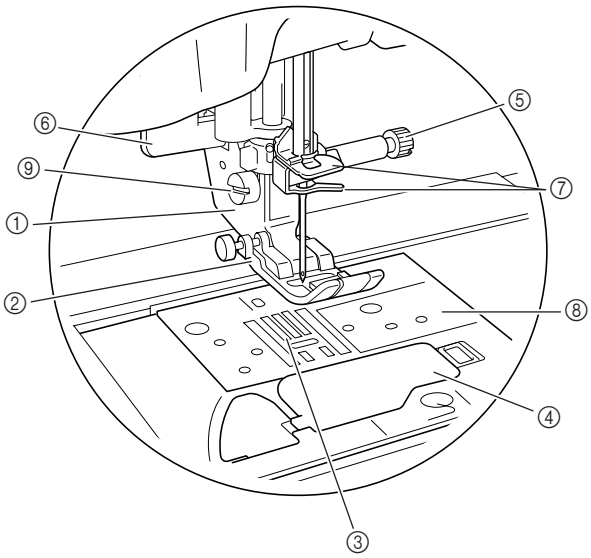
⑩ **Presser foot lever**
Raise and lower the presser foot lever to raise and lower the presser foot.

⑪ **Air vent**
The air vent allows the air surrounding the motor to circulate. Do not cover the air vent while the sewing machine is being used.

⑫ **Foot controller with retractable cord**
Depress the foot controller to control the speed of the machine.

⑬ **Foot controller jack**
Insert the foot controller plug into its jack on the machine.

Needle and Presser Foot Section



① **Presser foot holder**
The presser foot is attached onto the presser foot holder.

② **Presser foot**
The presser foot applies pressure consistently on the fabric as sewing takes place. Attach the appropriate presser foot for the selected stitch.

③ **Feed dogs**
The feed dogs feed the fabric in the sewing direction.

④ **Bobbin cover**
Open the bobbin cover to set the bobbin.

⑤ **Needle clamp screw**
Use the needle clamp screw to hold the needle in place.

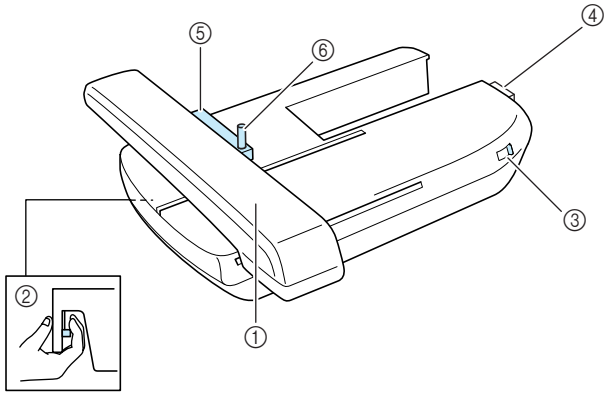
⑥ **Buttonhole lever**
The buttonhole lever is used with the one-step buttonhole foot to create buttonholes.

⑦ **Needle bar thread guides**
Pass the upper thread through the two needle bar thread guides.

⑧ **Needle plate**
The needle plate is marked with guides to help sew straight seams.

⑨ **Presser foot holder screw**
Use the presser foot holder screw to hold the presser foot in place.

Embroidery Unit



① **Carriage**
The carriage moves the embroidery frame automatically when embroidering.

② **Release button (located under the embroidery unit)**
Press the release button to remove the embroidery unit.

③ **Feed dog position switch**
Use the feed dog position switch to raise and lower the feed dogs while the embroidery unit is attached.

④ **Embroidery unit connection**
Insert the embroidery unit connection into the connection port when attaching the embroidery unit.

⑤ **Embroidery frame holder**
Insert the embroidery frame into the embroidery frame holder to hold the frame in place.

⑥ **Frame-securing lever**
Press the frame-securing lever down to secure the embroidery frame.

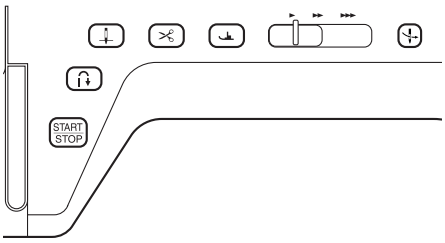
⚠ CAUTION

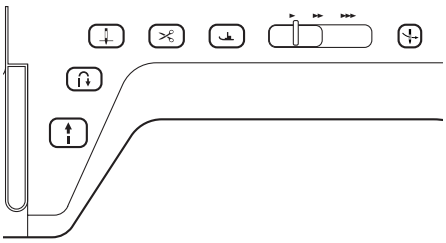
- **After the embroidery frame is set in the frame holder, be sure the frame-securing lever is correctly lowered.**

Note

- Be sure that the feed dog position switch on the embroidery unit is located at right when embroidering.
- You can also sew utility/decorative stitches with the embroidery unit attached. Set the feed dog position switch on the embroidery unit to the appropriate setting.

Operation Buttons





① **"Start/Stop" button** START STOP

Press this button and the machine will sew a few stitches at a slow speed and then begin sewing at the speed set by the sewing speed controller. Press the button again to stop the machine. Hold the button in to sew at the machine's slowest speed. The button changes color according to the machine's operation mode.

Green:	the machine is ready to sew or is sewing.
Red:	the machine cannot sew.

② **"Reverse/Reinforcement Stitch" button**

Use this button to sew reinforcement stitches at the beginning and end of sewing. Press this button, and the machine sews 3 stitches in the same spot and stops automatically. For straight and zigzag stitch patterns that take reverse stitches, the machine will sew reverse stitches at low speed only while holding down the "Reverse/Reinforcement Stitch" button (the stitches are sewn in the opposite direction).

③ **"Needle Position" button**

Use this button when changing sewing direction or for detailed sewing in small areas. Press this button to raise or lower the needle position. Press the button twice to sew a single stitch.

④ **"Thread Cutter" button**

Press this button after sewing to automatically trim the excess thread.

⑤ **"Presser Foot Lifter" button**

Press this button to lower the presser foot and apply pressure to the fabric. Press this button again to raise the presser foot.

⑥ **Sewing Speed controller**

Use this controller to adjust the sewing speed. Move the slide to the left to sew at slower speeds. Move the slide to the right to sew at higher speeds. Beginners should sew at a slow speed.

⑦ **"Automatic Threading" button**

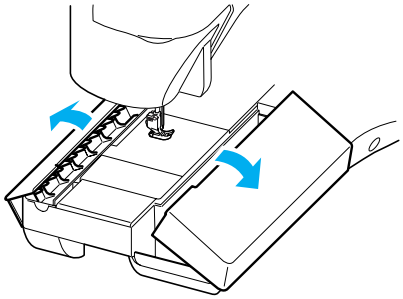
Use this button to automatically thread the needle.

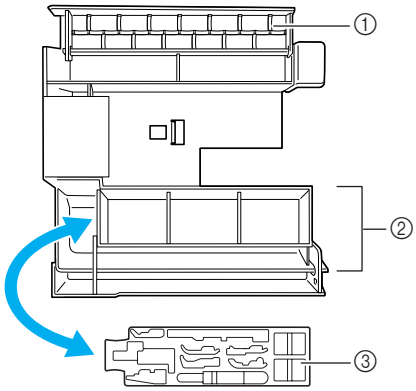
⚠ CAUTION

- **Do not press the thread cutter button after the threads have already been cut. Otherwise, the needle may break, the threads may become tangled, or damage to the machine may occur.**

Included Accessories

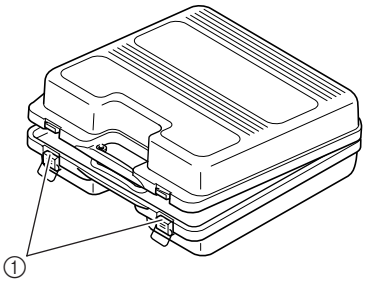
Pull the top of the flat bed attachment to open the accessory compartment.





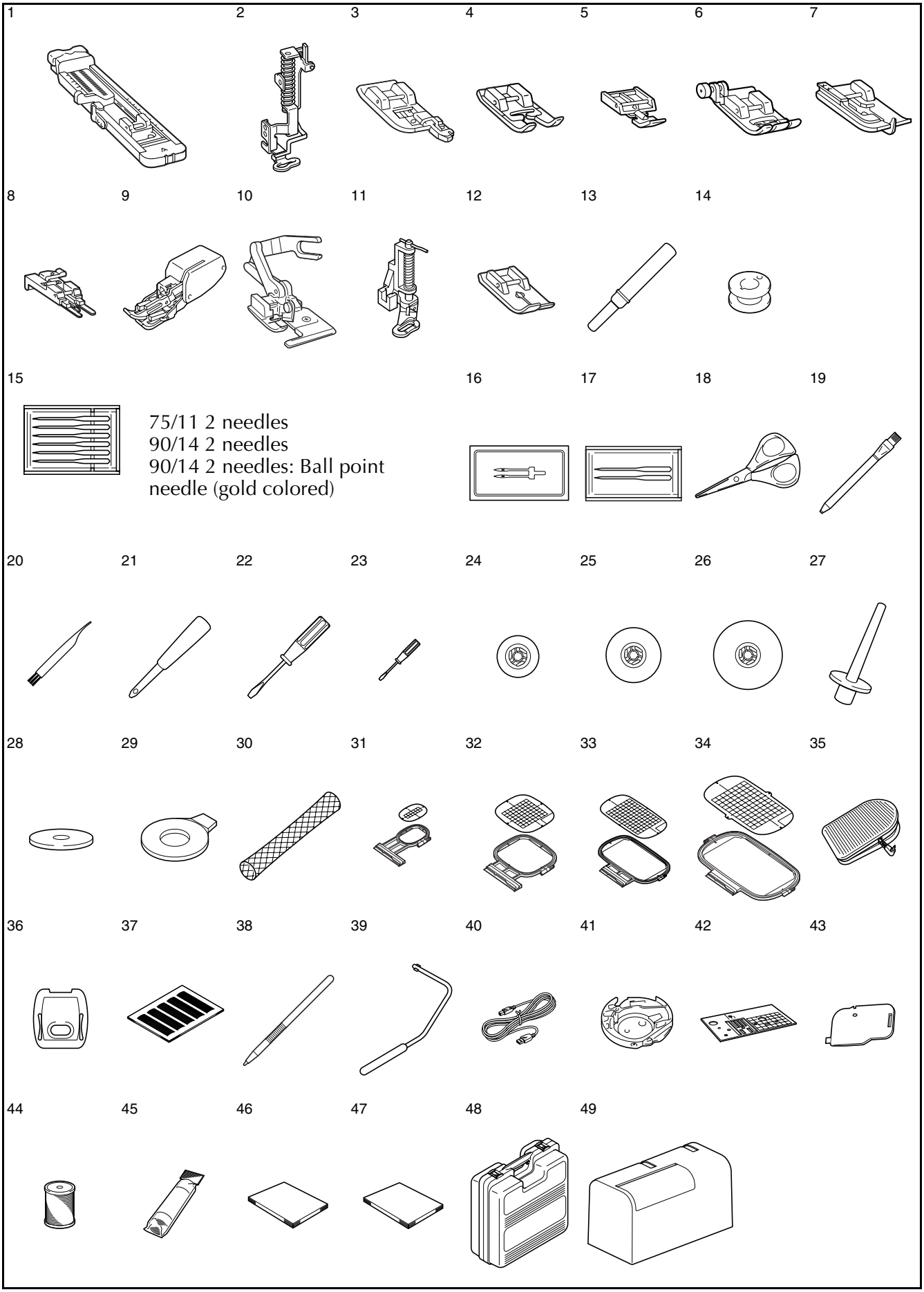
① **Storage space**
② **Presser foot storage space**
③ **Presser foot storage space**

Included Accessories 31-34 are contained in the embroidery unit carrying case. To open the embroidery unit carrying case, unhook the two latches on the case. To re-hook the latches and securely close the case, press on the latches until each of them clicks.



① **Latches**

→ Included Accessories



No.	Part Name	Part Code	
		U.S.A./ Canada	Others
1	Buttonhole foot “A”	X57789-151	
2	Embroidery foot “W”	XC8156-451	
3	Overcasting foot “G”	XC3098-051	
4	Monogramming foot “N”	X53840-351	
5	Zipper foot “I”	X59370-051	
6	Zigzag foot “J” (on machine)	XC3021-051	
7	Blind stitch foot “R”	X56409-051	
8	Button fitting foot “M”	130489-001	
9	Walking foot	SA140	F033N:XC2214-102
10	Side cutter foot	SA177	F054:XC3879-002
11	Free-motion quilting foot	SA129	F005N:XC1948-002
12	Straight stitch foot	SA167	F042N:XC1973-102
13	Seam ripper	X54243-001	
14	Bobbin × 10	SA156	SFB:XA5539-151
15	Needle set	X58358-051	
16	Twin needle	X59296-151	
17	Ball point needle set	XD0705-051	
18	Scissors	XC1807-121	
19	Chalk pen	184944-001	
20	Cleaning brush	X59476-051	
21	Eyelet punch	135793-001	
22	Screwdriver (large)	X55467-051	
23	Screwdriver (small)	X55468-051	
24	Spool cap (small)	130013-154	
25	Spool cap (medium) × 2	X55260-153	
26	Spool cap (large)	130012-054	
27	Vertical spool pin	XC8619-051	
28	Spool felt	X57045-051	
29	Disc-shaped screwdriver	XC1074-051	
30	Spool net	XA5523-050	
31	Embroidery frame set (small) H 2 cm × W 6 cm (H 1 inch × W 2-1/2 inches)	SA437	EF73:XC8479-052
32	Embroidery frame set (medium) H 10 cm × W 10 cm (H 4 inches × W 4 inches)	SA438	FE74:XC8480-052
33	Embroidery frame set (large) H 18 cm × W 13 cm (H 7 inches × W 5 inches)	SA439	EF75:XC8481-052
34	Embroidery frame set (extra large) H 30 cm × W 18 cm (H 12 inches × W 7 inches)	SA440	EF76:XC8482-052
35	Foot controller	XD0500-051 (EU area) XC8028-051 (other area)	
36	Embroidery needle plate cover	XA9939-051	
37	Grid sheet set	SA507	GS3:X81277-001
38	Touch pen (stylus)	XA9940-051	
39	Knee lifter	XA6941-051	
40	USB cable	XC8897-051	
41	Bobbin case (pink screw)	XC8167-151	
42	Straight stitch needle plate	XC8362-051	
43	Cord guide bobbin cover (with single hole)	XC8449-051	
44	Embroidery bobbin thread	SA-EBT	EBT-CEN: X81164-001
45	Stabilizer material	SA519	BM3:X81175-101
46	Operation manual	XC8170-151	
47	Quick reference guide	XC8173-051	
48	Embroidery unit carrying case	SA529	D6EUC: XC9862-052
49	Hard case	XC7750-051	

Memo

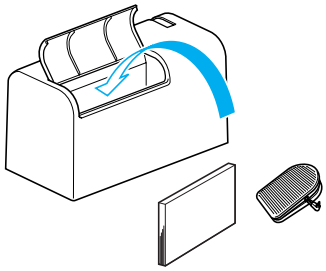
(For U.S.A. only)

Foot controller: Model S

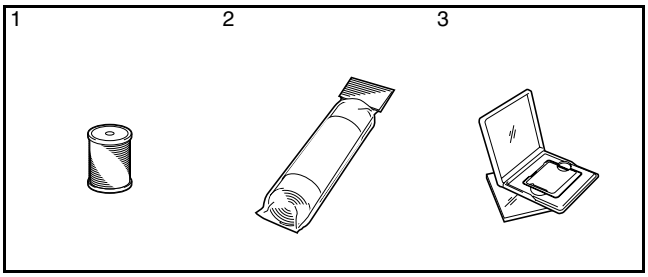
This foot controller can be used with this machine model Innov-ís4000D/NV4000D.

Memo

- Always use accessories recommended for this machine.
- The screw of the presser foot holder is available through your authorized dealer (Part code XA4813-051).
- Included accessories 35, 46, and 47 can be stored in the machine’s hard case.



Options



No.	Part Name	Part Code	
		U.S.A./ Canada	Others
1	Embroidery bobbin thread (White)	SA-EBT	X81164-001
	Embroidery bobbin thread (Black)	SAEBT999	XC5520-001
2	Stabilizer material	SA519	X81175-101
	Water soluble stabilizer	SA520	X81267-001
3	Embroidery card		
	No. 1 Alphabet	SA298	X58317-001
	No. 2 Flower	SA299	X58321-001
	No. 3 Dinosaur	SA300	X58362-001
	No. 6 Moskowitz's World	SA303	X58497-001
	No. 7 Country Life	SA304	X59322-001
	No. 8 Holiday	SA305	X59357-001
	No. 9 Hobby Craft	SA306	X59511-001
	No. 10 Monogram Emblem	SA307	X59567-001
	No. 11 Frame	SA311	XA0257-001
	No. 12 Transportation	SA312	XA0275-001
	No. 13 Sports Emblem	SA313	XA0517-001
	No. 14 Large Floral	SA314	XA1223-001
	No. 16 Cats & Dogs	SA316	XA1406-001
	No. 19 Marine	SA319	XA2452-001
	No. 20 Petite Designs	SA320	XA2869-001
	No. 21 Needlework	SA321	XA2873-001
	No. 22 Large Quilt	SA322	XA3431-001
	No. 23 White on White	SA323	XA3430-001
	No. 25 Horse	SA325	XA3791-001
	No. 27 Birds	SA327	XA4289-001
	No. 28 Christmas	SA328	XA4502-001
	No. 29 Lace	SA329	XA4664-001
	No. 30 Wildlife Animals	SA330	XA4771-001
	No. 31 Large Flower II	SA331	XA5037-001
	No. 32 Musical Instruments	SA332	XA5386-001
	No. 33 Trees	SA333	XA5567-001
	No. 35 Cats & Dogs II	SA335	XA5629-001
	No. 36 Fruits & Vegetables	SA336	XA5659-001
	No. 37 Appliqué Alphabet	SA337	XA5753-001
	No. 38 Angel	SA338	XA5781-001
	No. 39 Doll Face	SA339	XA5978-001

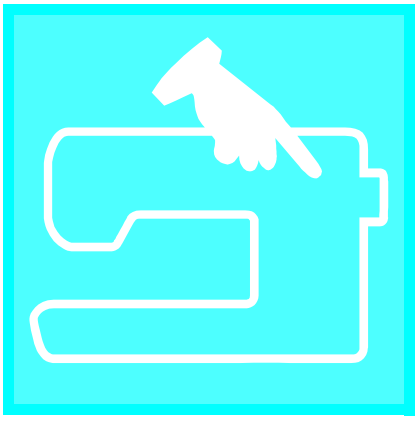
No.	Part Name	Part Code	
		U.S.A./ Canada	Others
3	No. 40 Sports 3	SA340	XA6111-001
	No. 41 Renaissance Alphabet	SA341	XA6586-001
	No. 42 Farm	SA342	XA6733-001
	No. 43 Victorian	SA343	XA6769-001
	No. 44 Lace2	SA344	XA6849-001
	No. 45 Fancy Work	SA345	XA7770-001
	No. 46 Australian Animals	SA346	XA7893-001
	No. 47 Butterfly	SA347	XA8206-001
	No. 48 Australian Flowers	SA348	XA8250-001
	No. 49 Folk Art	SA349	XA8348-001
	No. 50 Fairy & Floral	SA350	XA8414-001
	No. 52 Bear Collections	SA352	XA8511-001
	No. 53 Scene	SA353	XA8936-001
	No. 54 Tea Time	SA354	XA9129-001
	No. 55 Gardening	SA355	XA9348-001
	No. 56 Asian	SA356	XC0025-001
	No. 57 Large Christmas	SA357	XC0057-001
	No. 58 New Quilt Traditions	SA358	XC0861-001
	No. 60 Summer Fun	SA360	XC1168-001
	No. 61 Blouse Embellishment	SA361	XC1304-001
	No. 62 Zodiac Signs	SA362	XC1502-001
	No. 63 Bunny	SA363	XC1646-001
	No. 64 Grand Mom	SA364	XC2176-001
	No. 65 Red Work	SA365	XC4220-001
	No. 66 Pop Mix	SA366	XC4819-001
	No. 67 Home Dec Collection	SA367	XC7048-001
	No. 68 Cross Stitch Collection1	SA368	XC7097-001
	No. 69 Sport Shirt Motifs	SA369	XC7274-001
	No. 70 Cross Stitch Collection2	SA370	XC7550-001

Memo

- You can use any of the brother embroidery cards listed above with your machine.
- Please be aware that some specifications may change without notice.

Note

- Embroidery cards purchased in foreign countries may not work with your machine.



Chapter 1

Getting Ready

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TURNING THE MACHINE ON/OFF

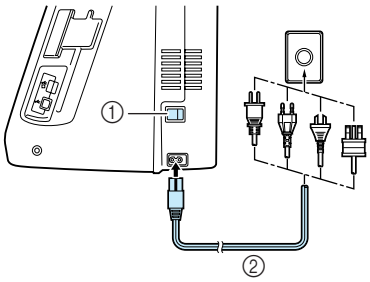
⚠ WARNING

- **Use only regular household electricity as the power source. Using other power sources may result in fire, electric shock, or damage to the machine.**
- **Turn the main power to OFF and remove the plug in the following circumstances:**
  When you are away from the machine
  After using the machine
  When the power fails during use
  When the machine does not operate correctly due to a bad connection or a disconnection
  During electrical storms

⚠ CAUTION

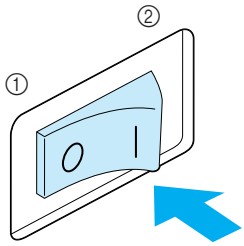
- **Do not use extension cords or multi-plug adapters with many other appliances plugged in to them. Fire or electric shock may result.**
- **Do not touch the plug with wet hands. Electric shock may result.**
- **When unplugging the machine, always turn the main power to OFF first. Always grasp the plug to remove it from the outlet. Pulling on the cord may damage the cord, or lead to fire or electric shock.**
- **Do not allow the power cord to be cut, damaged, modified, forcefully bent, pulled, twisted, or bundled. Do not place heavy objects on the cord. Do not subject the cord to heat. These things may damage the cord, or cause fire or electric shock. If the cord or plug is damaged, take the machine to your authorized dealer for repairs before continuing use.**
- **Unplug the power cord if the machine is not to be used for a long period of time. Otherwise, a fire may result.**
- **When leaving the machine unattended, either the main switch of the machine should be turned to OFF or the plug must be removed from the socket-outlet.**
- **When servicing the machine or when removing covers, either the machine or the electrical set must be unplugged.**
- **For U.S.A. only**
  This appliance has a polarized plug (one blade wider than the other). To reduce the risk of electrical shock, this plug is intended to fit in a polarized outlet only one way.
  If the plug does not fit fully in the outlet, reverse the plug. If it still does not fit, contact a qualified electrician to install the proper outlet. Do not modify the plug in any way.

1 **Insert the power cord into the power cord jack connector, then insert the plug into a wall outlet.**



① Main power switch
② Power cord

2 **Turn the main power switch to "I" to turn on the machine.**



① OFF
② ON

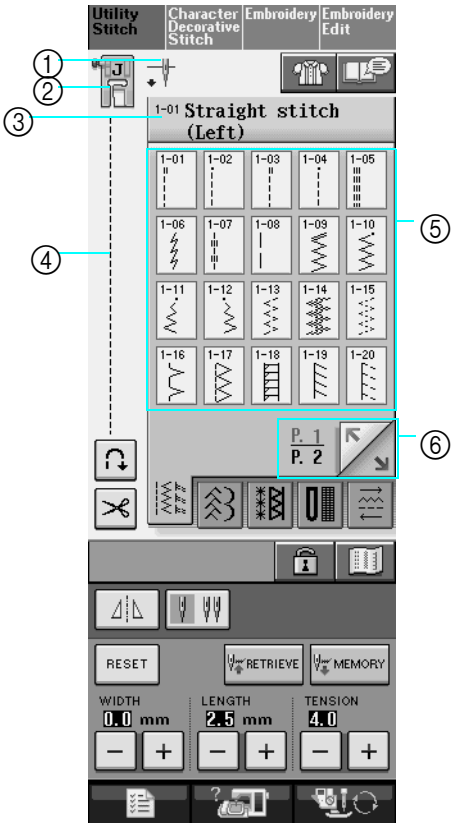
3 **Turn the main power switch to "O" to turn off the machine.**

LCD SCREEN

When switching on the machine, the screen will display the name of the machine. Touch the screen to display the utility stitch. Either “1-01 Straight stitch (Left)” or “1-03 Straight stitch (Middle)” is selected, depending on the setting selected in the setting screen (See page 12).
Press a key with your finger to select the stitch pattern, to select a machine function, or to select an operation indicated on the key.

Note
When the straight stitch needle plate is on the machine, the needle will automatically move to the middle position.

Memo
- Only touch the screen with your finger or the included touch pen. Do not use a sharp pencil, screw-driver, or other hard or sharp object. It is not necessary to press hard on the screen. Pressing too hard or using a sharp object may damage the screen.



① Shows single or twin needle mode setting, and the needle stop position.

Single needle/down position

Single needle/up position

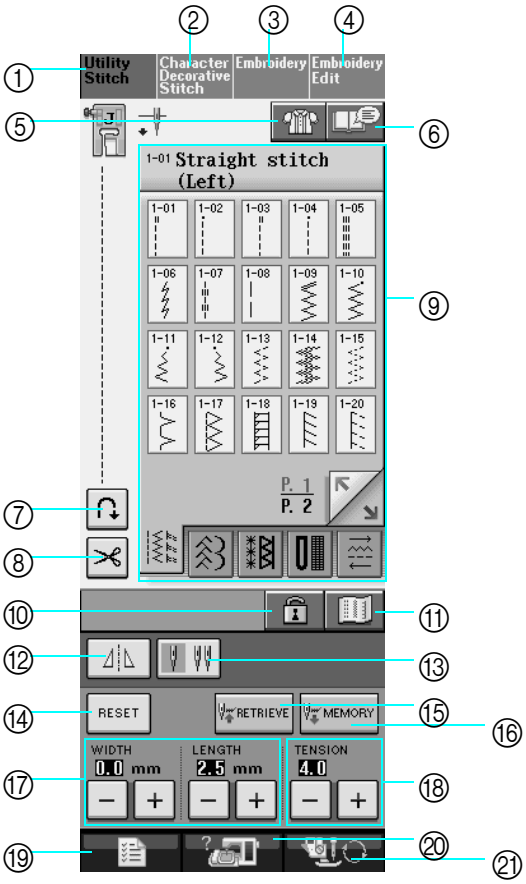
Twin needle/down position

Twin needle/up position

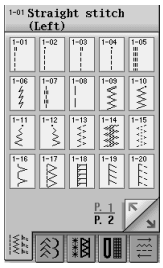
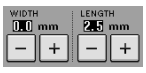
② Shows the presser foot code. Attach the presser foot indicated in this display before sewing.
③ Shows the name and code number of the selected stitch.
④ Shows a preview of the selected stitch.
⑤ Shows the stitch patterns.
⑥ Shows additional pages that can be displayed.

* All key functions of the LCD are explained in the “key functions” table on the following page.

■ Key Functions



No.	Display	Key Name	Explanation	Page
①	Utility Stitch	Utility stitch key	Press this key to select a straight stitch, zigzag stitch, buttonhole, blind hem stitch, or other stitches commonly used in garment construction.	48
②	Character Decorative Stitch	Character/Decorative stitch key	Press this key to select character or decorative stitch patterns.	98
③	Embroidery	Embroidery key	Attach the embroidery unit and press this key to sew embroidery.	130
④	Embroidery Edit	Embroidery edit key	Press this key to combine embroidery patterns. With the embroidery edit functions, you can also create original embroidery patterns or frame patterns.	177
⑤		Sewing type selection key	Press this key when you need help selecting the appropriate stitch pattern for the sewing application and when you need instructions on how to sew the stitch pattern. This key is very helpful for beginners.	51
⑥		Pattern explanation key	Press this key to see an explanation of the selected pattern.	18
⑦		Automatic reinforcement stitch key	Press this key to use the automatic reinforcement stitching (reverse stitching) setting. If you select this setting before sewing, the machine will automatically sew reinforcement stitches at the beginning and end of sewing (depending on the pattern, the machine may sew reverse stitches).	44
⑧		Automatic thread cutting key	Press this key to set the automatic thread cutting function. Set the automatic thread cutting function before sewing to have the machine automatically sew reinforcement stitches at the beginning and end of sewing (depending on the pattern, the machine may sew reverse stitches) and trim the threads after sewing.	45

No.	Display	Key Name	Explanation	Page
⑨		Stitch selection display	Press the key of the pattern you want to sew. Use to change selection screens.	48
⑩		Screen lock key	Press this key to lock the screen.When the screen is locked, the various settings, such as the stitch width and stitch length, are locked and cannot be changed. Press this key again to unlock the settings.	46
⑪		Image key	Press this key to display an enlarged image of the selected stitch pattern.	49
⑫		Mirror image key	Press this key to create a mirror image of the selected stitch pattern. If the key display is light gray, a mirror image of the selected stitch pattern cannot be sewn.	49
⑬		Needle mode selection key (single/ double)	Press this key to select twin needle sewing mode. The sewing mode changes between single needle mode and twin needle mode each time you press the key. If the key display is light gray, the selected stitch pattern cannot be sewn in twin needle mode.	29
⑭		Reset key	Press this key to return the selected stitch pattern's saved settings to the original settings.	42-43
⑮		Retrieve key	Press this key to retrieve a saved pattern.	51
⑯		Manual memory key	Change the stitch pattern settings (zigzag width and stitch length, thread tension, automatic thread cutting or automatic reinforcement stitching, etc.), then save them by pressing this key. Five sets of settings can be saved for a single stitch pattern.	50
⑰		Stitch width and stitch length key	Shows the zigzag width and stitch length settings of the currently selected stitch pattern. You can use the plus and minus keys to adjust the zigzag width and stitch length settings.	42
⑱		Thread tension key	Shows the thread tension setting of the currently selected stitch pattern. The thread tension is usually set automatically. You can use the plus and minus keys to change the thread tension settings.	43
⑲		Machine setting mode key	Press this key to change the needle stop position, turn the buzzer ON/OFF, adjust the pattern or screen, and change other machine settings.	12
⑳		Machine operation mode key	Press this key to see explanations for upper threading, winding the bobbin, changing the presser foot, and how to use the machine.	17
㉑		Presser foot/Needle exchange key	Press this key before changing the needle, the presser foot, etc. This key locks all key and button functions to prevent operation of the machine.	32-35

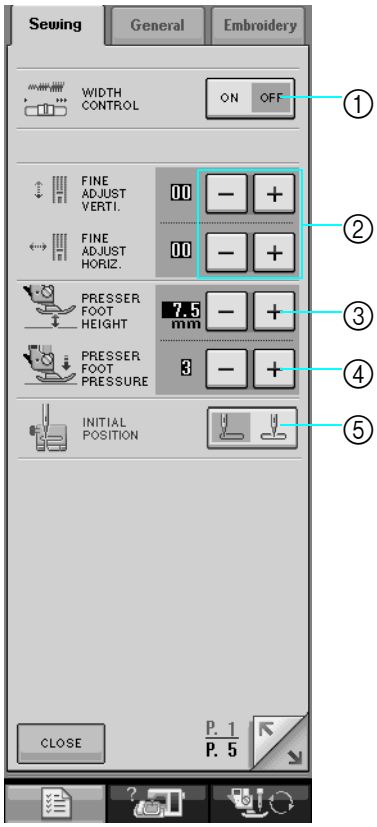
Using the Machine Setting Mode Key

Press to change the default machine settings (needle stop position, embroidery speed, opening display, etc.) Press Sewing , General or Embroidery to display the different settings screens.

Memo

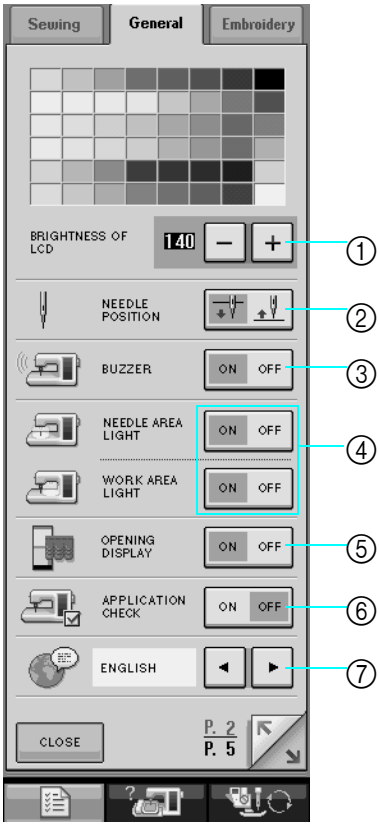
- This function will be available in future technology upgrades.
- Press or to display a different settings screen.

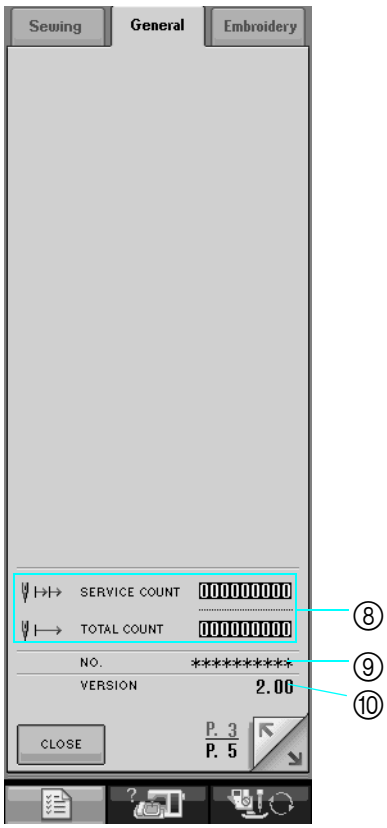
Sewing settings



① Select whether to use the sewing speed controller to determine the zigzag width (see page 70).
② Make adjustments to character or decorative stitch patterns (see page 103).
③ Adjust the presser foot height. (Select the height of the presser foot when the presser foot is raised.)
④ Adjust the presser foot pressure. (The higher the number, the higher the pressure will be. Set the pressure at 3 for normal sewing.)
⑤ Select whether “1-01 Straight stitch (Left)” or “1-03 Straight stitch (Middle)” is the utility stitch that is automatically selected when the machine is turned on.

General settings

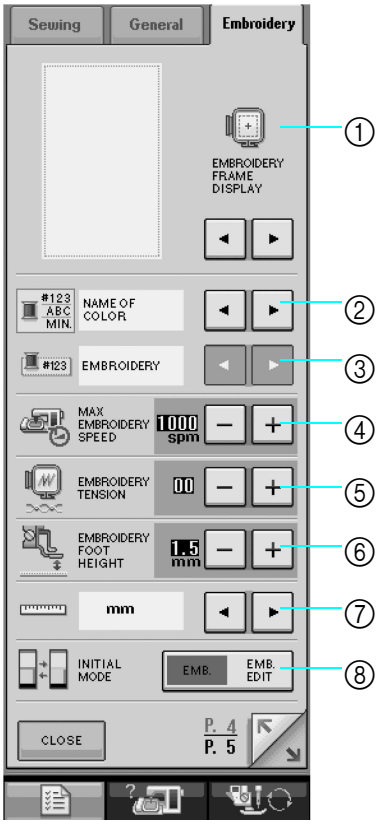


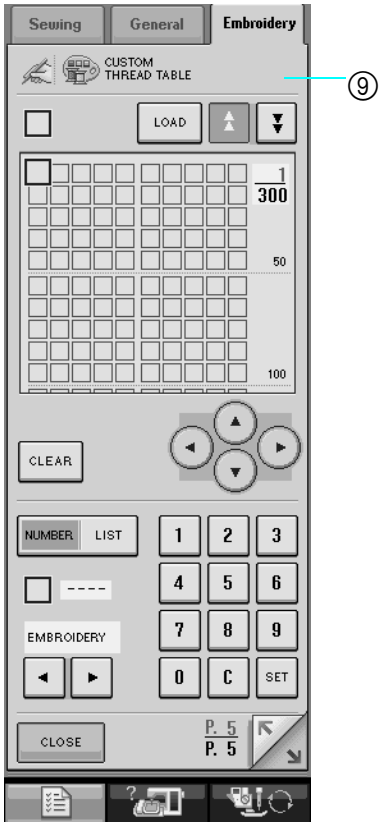


① Change the brightness of the LCD (see page 15).
② Select the needle stop position (the needle position when the machine is not operating) to be up or down.
③ Turn the buzzer ON/OFF.
④ Turn the Needle Area and Work Area Lights ON/OFF.
⑤ Turn the opening screen display ON/OFF.
⑥ Use when running an application.
⑦ Change the display language (see page 16).
⑧ Display the service count and the total number of embroidery stitches. The service count is a reminder to take your machine in for regular servicing. (Contact your authorized dealer for details.)
⑨ The “NO.” is the number for the embroidery and sewing machine.
⑩ Display the program version.

Memo
The latest version of software is installed in your machine. Check with your local authorized Brother dealer or at www.brother.com for notification of available updates (see page 224).

Embroidery settings





① Select from among 10 embroidery frame displays (see page 158).
② Change the thread color display on the embroidery screen; thread number, color name or each time to embroider (see page 156).
③ When the thread number #123 is selected, select among six thread brands (see page 156).
④ Adjust the maximum embroidery speed setting (see page 156).
⑤ Adjust the thread tension for embroidering.
⑥ Select the height of the embroidery foot “W” during embroidering (see page 138).
⑦ Change the display units (mm/inch).
⑧ Change the initial mode of the display (embroidery/embroidery edit).
⑨ Customize the thread color numbers (see page 188).

■ Adjusting Screen Brightness

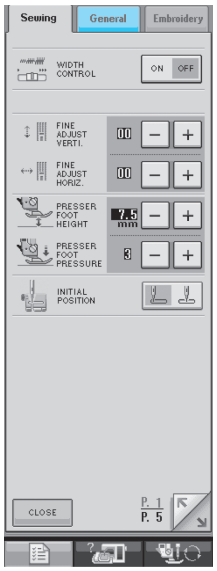
Note

- All or part of the screen may sometimes become darker or lighter because of changes in the air temperature or other changes in the environment around the screen. This is normal and is not a sign of malfunction. Adjust the screen if it is difficult to read.
- The screen may be dark immediately after turning on the power. This is a function of the LCD back light screen, and it is not a sign of malfunction. The screen will return to its normal level of brightness after approximately 10 minutes.
- If you are not directly in front of the machine when you view the LCD, the colors may appear to change or the screen may be difficult to see. This is a characteristic of the LCD, and not a sign of damage or malfunction. For best results operate the screen while sitting in front of the machine.

1 **Press** .

→ The Sewing settings screen appears.

2 **Press** General .



→ The General settings screen appears.

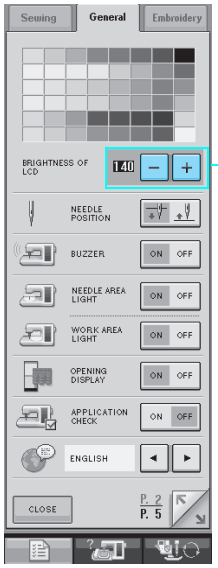
Memo

- Press or to display a different settings screen.

3 **On the BRIGHTNESS OF LCD display, use + and − to adjust the screen brightness.**

* Press + to make the screen darker.

* Press − to make the screen lighter.



① Brightness of LCD display

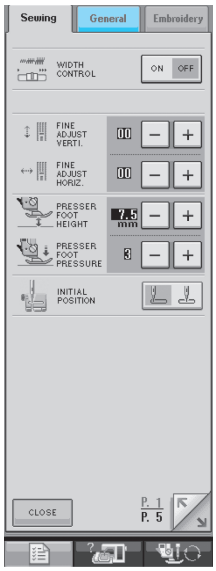
4 **Press** CLOSE .

■ Choosing the Display Language

1 Press **.**

→ The Sewing settings screen appears.

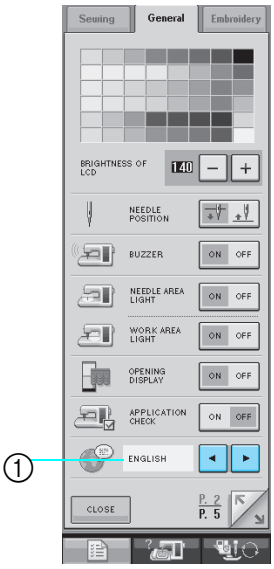
2 Press General **.**



→ The General settings screen appears.

3 Use ◄ **and** ► **to choose the display language.**

* Choose from the following languages: [ENGLISH], [GERMAN], [FRENCH], [ITALIAN], [DUTCH], [SPANISH], [DANISH], [FINNISH], [SWEDISH], [PORTUGEUSE], [RUSSIAN], [NORWEGIAN] or [JAPANESE].

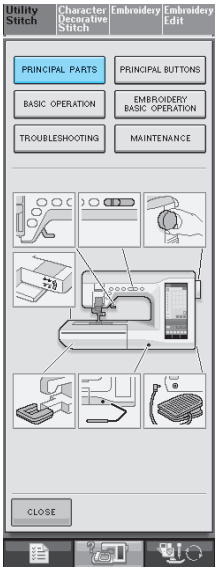


① Display language

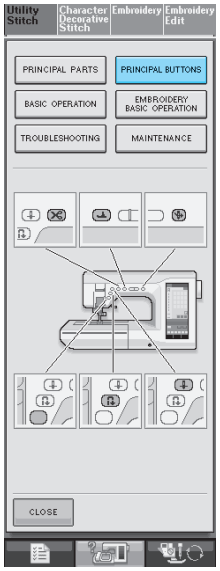
4 Press CLOSE **.**

Using the Machine Operation Mode Key

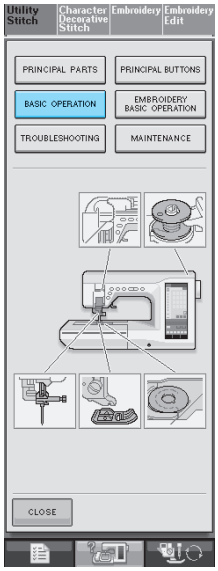
Press to open the screen shown below. Six categories are displayed at the top of the screen. Press a key to see more information about that category.



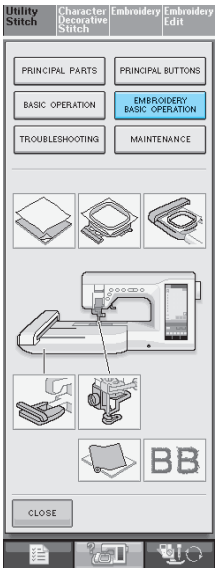
PRINCIPAL PARTS displays information about the main parts of the machine and their functions. This is the first screen displayed when you press .



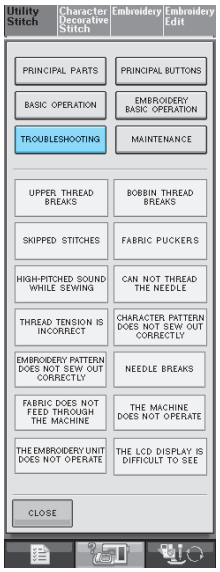
PRINCIPAL BUTTONS displays information about the operation buttons.



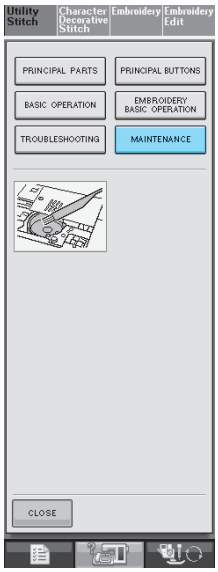
BASIC OPERATION displays information about threading the machine, changing presser feet, etc.



EMBROIDERY BASIC OPERATION displays information about attaching the embroidery unit, preparing fabric for embroidering, etc.



TROUBLESHOOTING displays troubleshooting information.



MAINTENANCE displays information about cleaning the machine, etc.

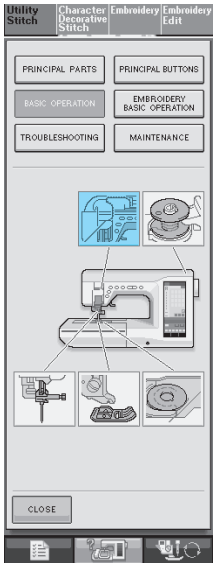
Example: Displaying information about upper threading

1 **Press** .

2 **Press** BASIC OPERATION .

→ The lower half of the screen will change.

3 **Press** **(upper threading).**

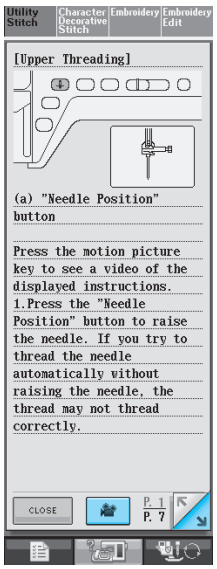


→ The screen shows instructions for threading the machine.

4 **Read the instructions.**

* Press to see a video of the displayed instructions.

* Press to view the next page.



5 **Press** CLOSE **to return to the original screen.**

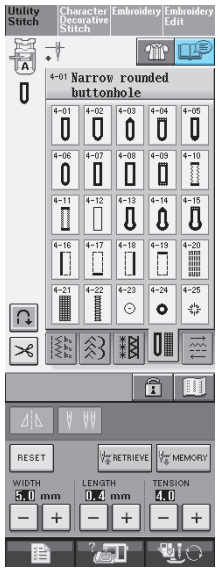
Using the Pattern Explanation Key

If you want to know more about the uses of a stitch pattern, select the pattern and press to see an explanation of the stitch selection.

Example: Displaying information about

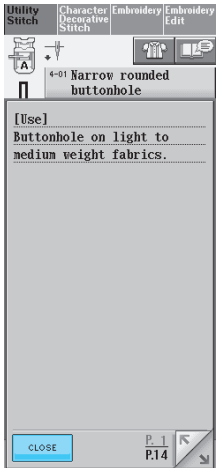
1 **Press** .

2 **Press** .



→ The screen shows information about .

3 **Press** CLOSE **to return to the original screen.**



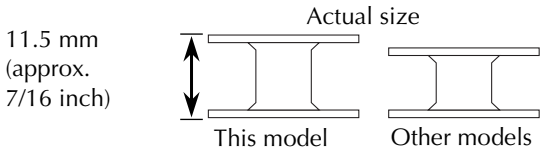
LOWER THREADING

Winding the Bobbin

Press → BASIC OPERATION → → in that order to display a video example of bobbin winding on the LCD (see page 18). Follow the steps explained below to complete the operation.

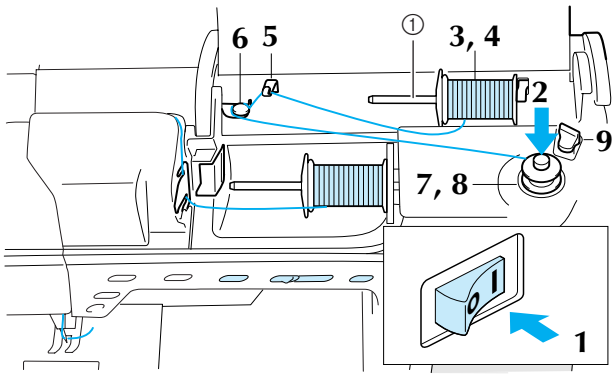
⚠ CAUTION

- **The enclosed bobbin was designed specifically for this sewing machine. If bobbins from other models are used, the machine will not operate correctly. Use only the enclosed bobbin or bobbins of the same type (part code: SA156, (XA5539-151)).**



■ Using the Supplemental Spool Pin

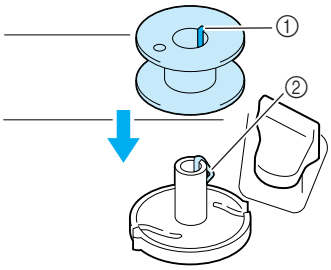
With this machine, you can wind the bobbin during sewing. While using the main spool pin to sew embroidery, you can conveniently wind the bobbin using the supplemental spool pin.



① Supplemental spool pin

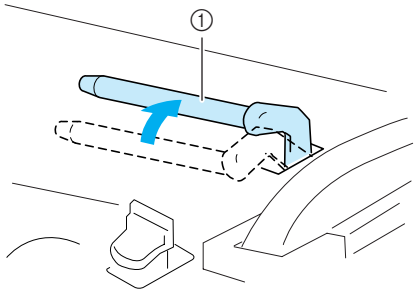
1 **Turn the main power to ON.**

2 **Align the groove in the bobbin with the spring on the bobbin winder shaft, and set the bobbin on the shaft.**



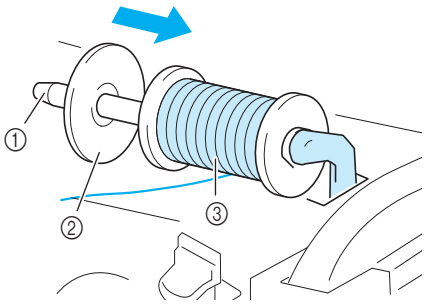
① Groove of the bobbin
② Spring on the shaft

3 **Set the supplemental spool pin in the "up" position.**



① Supplemental spool pin

4 **Place the spool of thread on the supplemental spool pin, so that thread unrolls from the front. Then push the spool cap onto the spool pin as far as possible to secure the thread spool.**



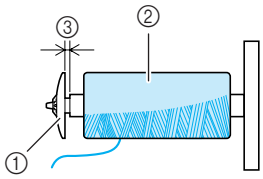
① Spool pin
② Spool cap
③ Thread spool

⚠ CAUTION

- **If the thread spool and/or spool cap are set incorrectly, the thread may tangle on the spool pin and cause the needle to break.**
- **Use the spool cap (large, medium, or small) that is closest in size to the thread spool. If a spool cap smaller than the thread spool is used, the thread may become caught in the slit on the end of the spool and cause the needle to break.**

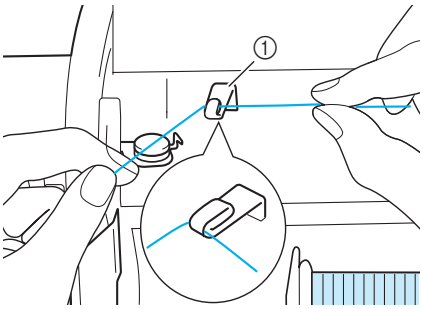
Memo

When sewing with fine, cross-wound thread, use the small spool cap, and leave a small space between the cap and the thread spool.



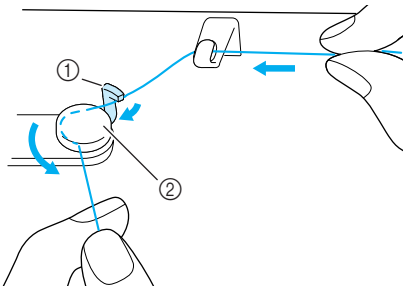
① Spool cap (small)
② Thread spool (cross-wound thread)
③ Space

5 **With your right hand, hold the thread near the thread spool. With your left hand, hold the end of the thread, and use both hands to pass the thread through the thread guide.**



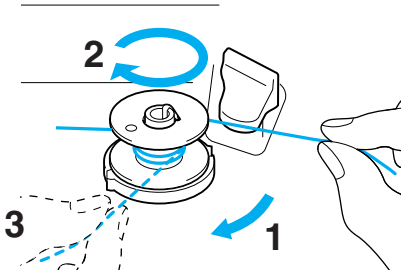
① Thread guide

6 **Pass the thread under the pin, and pass the thread around the pretension disk making sure that the thread is under the pretension disk.**

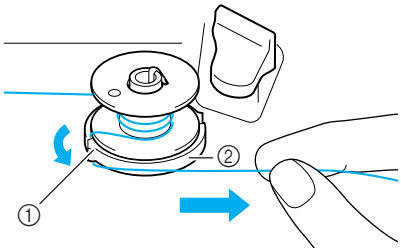


① Pin
② Pretension disk

7 **Wind the thread clockwise around the bobbin 4-5 times.**



8 **Pass the end of the thread through the guide slit in the bobbin winder seat, and pull the thread to the right to cut the thread with the cutter.**

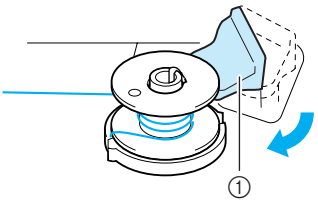


① Guide slit
② Bobbin winder seat

⚠ CAUTION

- **Be sure to follow the process described. If the thread is not cut with the cutter, and the bobbin is wound, when the thread runs low it may tangle around the bobbin and cause the needle to break.**

9 **Set the bobbin holder to the left, until it clicks into place.**

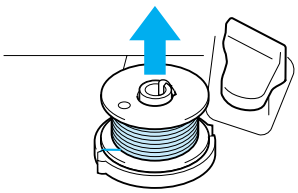


① Bobbin holder (switch)

Memo
When the bobbin holder is set to the left, it works as a switch to make the bobbin wind automatically.

→ The bobbin starts winding automatically and stops rotating when it is done winding. The bobbin holder will return to the original position.

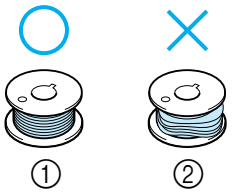
10 **Cut the thread with the cutter and remove the bobbin.**



Memo
- When removing the bobbin, do not pull on the bobbin winder seat. Doing so could loosen or remove the bobbin winder seat, and could result in damage to the machine.

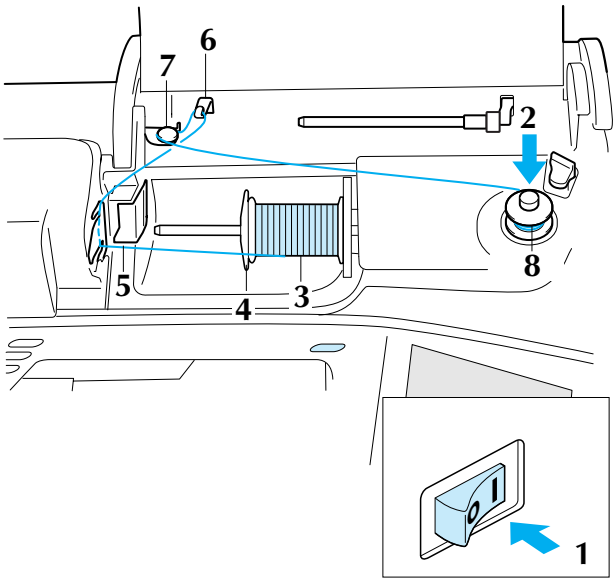
⚠ CAUTION

- **Setting the bobbin improperly may cause the thread tension to loosen, breaking the needle and possibly resulting in injury.**



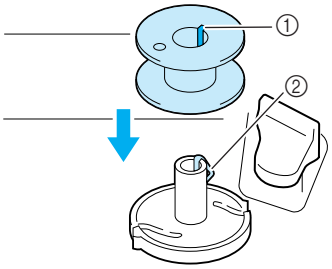
■ Using the Spool Pin

You can use the main spool pin to wind the bobbin before sewing. You cannot use this spool pin to wind the bobbin while sewing.



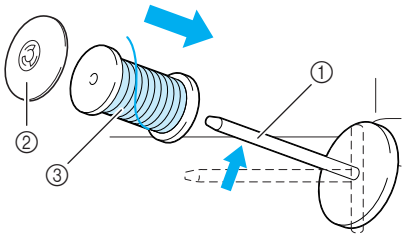
1 **Turn the main power to ON.**

2 **Align the groove in the bobbin with the spring on the bobbin winder shaft, and set the bobbin on the shaft.**



① Groove of the bobbin
② Spring on the shaft

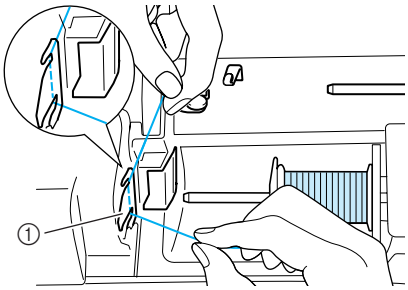
3 **Pivot the spool pin so that it angles upward. Set the thread spool on the spool pin so that the thread unwinds from the front of the spool.**



① Spool pin
② Spool cap
③ Thread spool

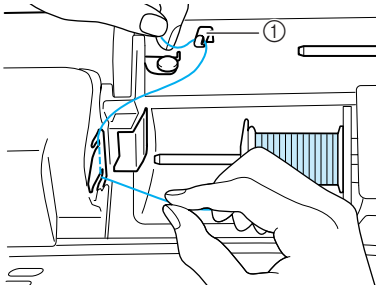
4 **Push the spool cap onto the spool pin as far as possible, then return the spool pin to its original position.**

5 **Holding the thread with your hands, slide the thread into the grooves on the thread guide plate.**



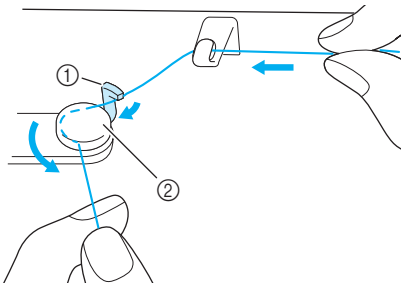
① Thread guide plate

6 **Pass the thread through the thread guide.**



① Thread guide

7 **Pass the thread under the pin. Then pass the thread around the pretension disk making sure that the thread is under the pretension disk.**



① Thread guide
② Pin
③ Pretension disk

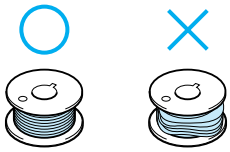
8 **Follow steps 7 through 10 on page 20 through 21.**

Setting the Bobbin

Press → BASIC OPERATION → → in that order to display a video example of the operation on the LCD (see page 18). Follow the steps explained below to complete the operation.

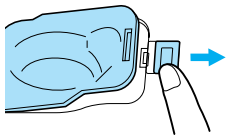
⚠ CAUTION

- **Use a bobbin thread that has been correctly wound. Otherwise, the needle may break or the thread tension will be incorrect.**



1 **Press the "Presser Foot Lifter" button to raise the presser foot.**

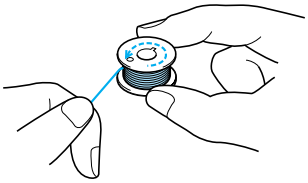
2 **Slide the bobbin cover latch to the right.**



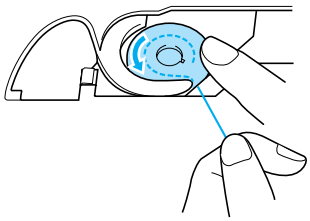
① Bobbin cover
② Latch
→ The bobbin cover opens.

3 **Remove the bobbin cover.**

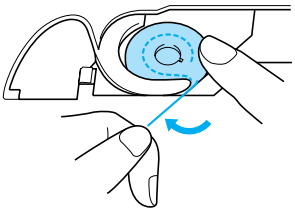
4 **Hold the bobbin with your right hand and hold the end of the thread with your left hand.**



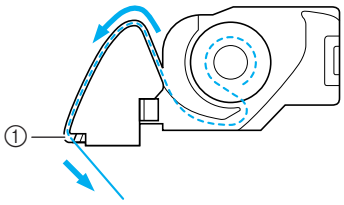
5 **Set the bobbin in the bobbin case so that the thread unwinds to the left.**



6 **Hold the bobbin lightly with your right hand, and then guide the thread with your left hand.**



7 **Pass the thread through the guide, and then pull the thread out towards the front.**



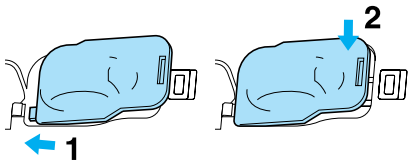
① Cutter

→ The cutter cuts the thread.

⚠ CAUTION

- **Be sure to hold down the bobbin with your finger and unwind the bobbin thread correctly. Otherwise, the thread may break or the thread tension will be incorrect.**

8 **Insert the tab in the lower-left corner of the bobbin cover, and then lightly press down on the right side to close the cover.**



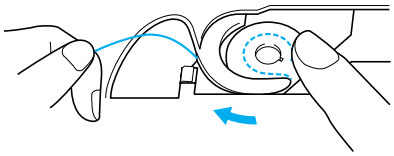
Pulling Up the Bobbin Thread

There may be some sewing applications where you want to pull up the bobbin thread; for example, when making gathers, darts, or doing free motion quilting or embroidery.

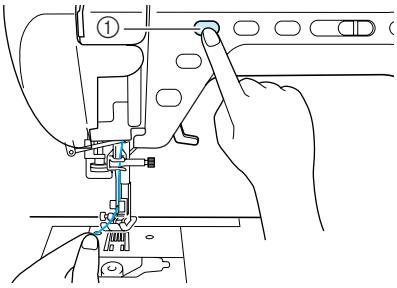
Memo
You can pull up the bobbin thread after threading the upper thread (see “UPPER THREADING” on page 25).

1 **Guide the bobbin thread through the groove, following the arrow in the illustration.**

* Do not cut the thread with the cutter.
* Do not replace the bobbin cover.



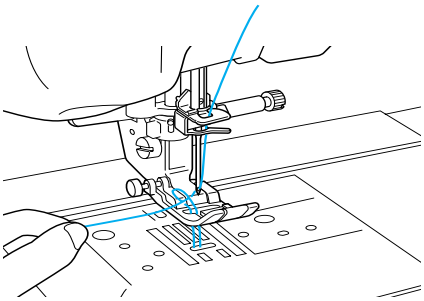
2 **While holding the upper thread, press the needle position button to lower the needle.**



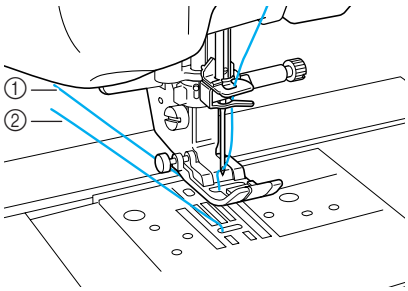
① Needle position button

3 **Press the "Needle Position" button to raise the needle.**

4 **Gently pull the upper thread, and a loop of the bobbin thread will come out of the hole in the needle plate.**



5 **Pull up the bobbin thread, then pass it under the presser foot and pull it about 100 mm (approx. 3-4 inches) toward the back of the machine, making it even with the upper thread.**



① Upper thread
② Bobbin thread

6 **Replace the bobbin cover.**

UPPER THREADING

Threading Using the "Automatic Threading" Button

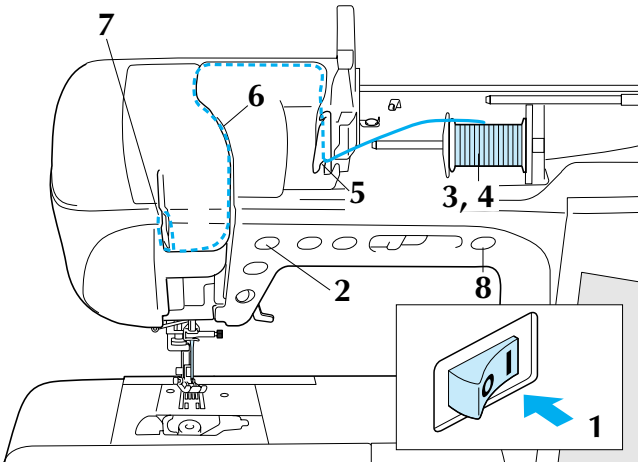
Press → BASIC OPERATION → → in that order to display a video example of the operation on the LCD (see page 18). Follow the steps explained below to complete the operation.

⚠ CAUTION

- **Be sure to thread the machine properly. Improper threading can cause the thread to tangle and break the needle, leading to injury.**
- **When using accessories not included with this machine, attach the accessory to the machine after threading the machine.**

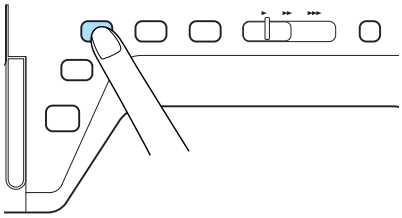
Memo

- The automatic threading function can be used with sewing machine needles 75/11 through 100/16.
- Thread such as transparent nylon monofilament thread and thread with a thickness of 130/20 or thicker cannot be used with the automatic threading function.
- The automatic threading function cannot be used with the wing needle or the twin needle.
- If the automatic threading function cannot be used, see "Threading Manually" on page 27.



1 **Turn the main power to ON.**

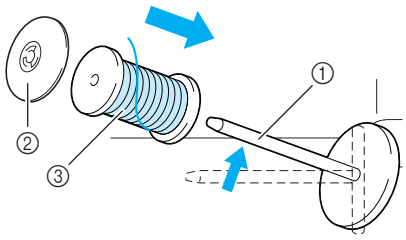
2 **Press the "Needle Position" button to raise the needle.**



Note

If you try to thread the needle automatically without raising the needle, the thread may not thread correctly.

3 **Pivot the spool pin so that it angles upward. Set the thread spool on the spool pin so that the thread unwinds from the front of the spool.**



① Spool pin
② Spool cap
③ Thread spool

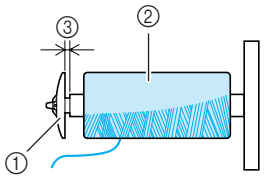
4 **Push the spool cap onto the spool pin as far as possible, then return the spool pin to its original position.**

⚠ CAUTION

- **If the thread spool and/or spool cap are set incorrectly, the thread may tangle on the spool pin and cause the needle to break.**
- **Use the spool cap (large, medium, or small) that is closest in size to the thread spool. If a spool cap smaller than the thread spool is used, the thread may become caught in the slit on the end of the spool and cause the needle to break.**

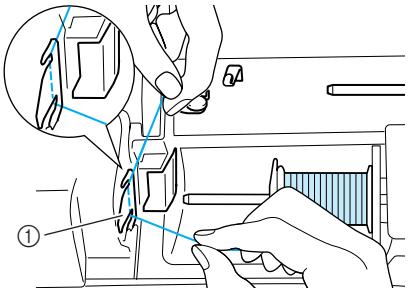
Memo

When sewing with fine, cross-wound thread, use the small spool cap, and leave a small space between the cap and the thread spool.



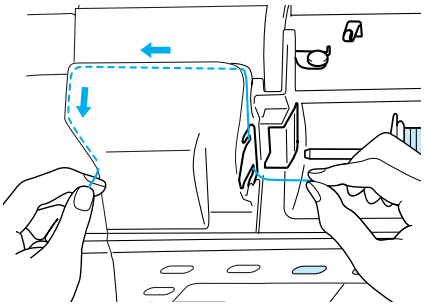
① Spool cap (small)
② Thread spool (cross-wound thread)
③ Space

5 **Holding the thread with your hands, slide the thread into the grooves on the thread guide plate.**

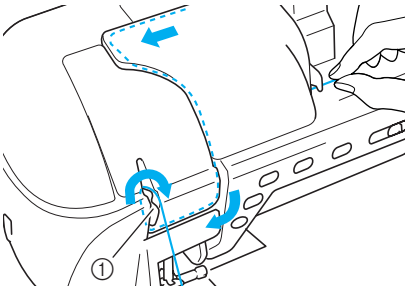


① Thread guide plate

6 **While holding the thread in your right hand, pass the thread through the thread guide in the direction indicated.**

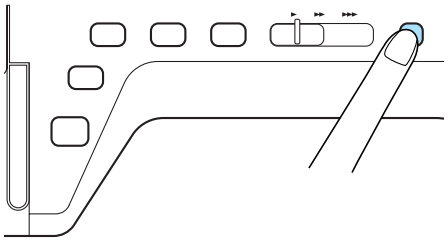


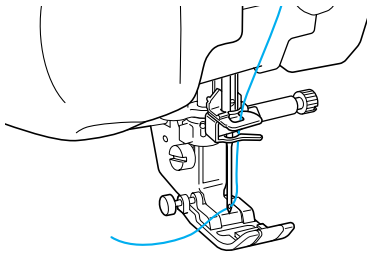
7 **When finished pulling the thread through the thread guide, cut the thread and leave the thread in position.**



① Cutter

8 **Press the "Automatic Threading" button to have the machine automatically thread the needle.**





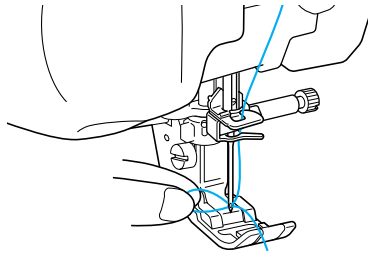
→ The upper threading is finished.

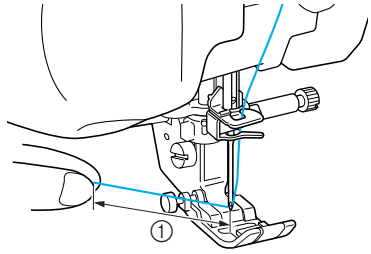
Memo

When the "Automatic Threading" button is pressed, the presser foot will be automatically lowered.

Note

In case the needle is not completely thread, slowly pull the loop of the thread through from the back of the needle.





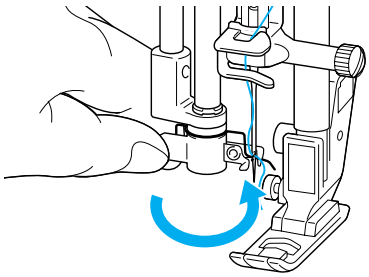
① About 50mm (approx. 2 inches)

Memo

If the needle could not be threaded or the thread was not passed through the needle bar thread guides, perform the procedure again starting from step 3.

Note

When the "Automatic Threading" button is pressed, the presser foot will be automatically lowered.
If you are using an incorrect needle and thread combination, the hook may sometimes get caught in the needle. If this happens, remove the hook from the needle as described below.

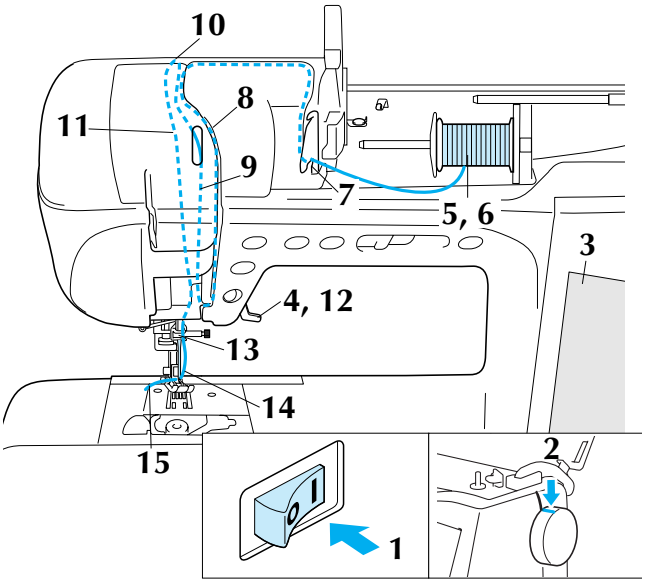


CAUTION

- **The needle thread carrier will automatically thread the needle when the "Automatic Threading" button is pressed. Be sure to keep your hands and other items away from the needle area, otherwise injuries may occur.**

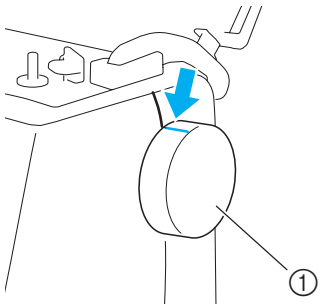
Threading Manually

Automatic threading cannot be used when using the wing needle, the twin needle, or special thread with a thickness of 130/20 or thicker. In these cases, thread the needle as described below.



1 **Turn the main power to ON.**

2 **Turn the handwheel so that the line on the machine is aligned with the line on the handwheel.**



① Line on handwheel

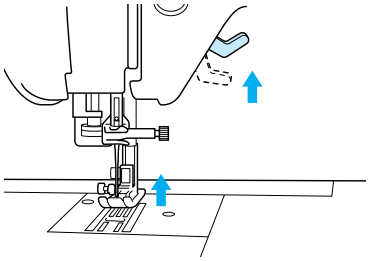
Memo

If the line on the machine is not aligned with the line on the handwheel, the sewing machine cannot be threaded. Check that the line on the handwheel is facing up as shown in the illustration above.

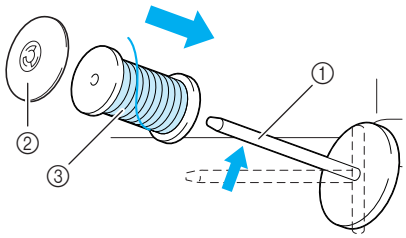
3 **Press** **.**

→ The key appears as .

4 **Raise the presser foot lever.**



5 **Pivot the spool pin so that it angles upward. Set the thread spool on the spool pin so that the thread unwinds from the front of the spool.**



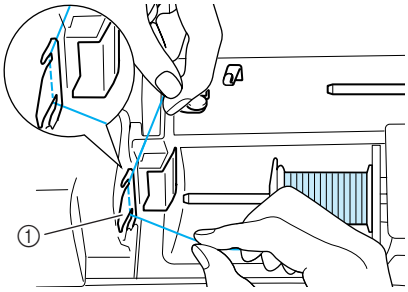
① Spool pin
② Spool cap
③ Thread spool

6 **Push the spool cap onto the spool pin as far as possible, then return the spool pin to its original position.**

⚠ CAUTION

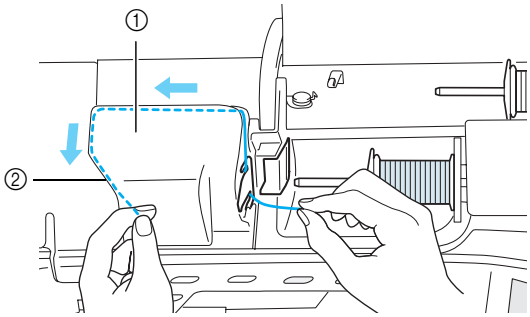
- **If the thread spool and/or spool cap are set incorrectly, the thread may tangle on the spool pin and cause the needle to break.**
- **Use the spool cap (large, medium, or small) that is closest in size to the thread spool. If a spool cap smaller than the thread spool is used, the thread may become caught in the slit on the end of the spool and cause the needle to break.**

7 **Holding the thread with both hands, slide the thread into the grooves on the thread guide plate.**



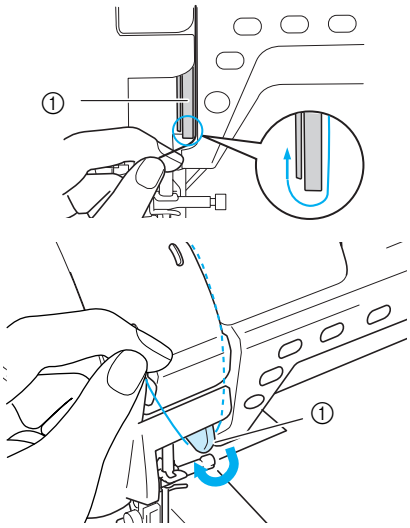
① Thread guide plate

8 **While holding the thread in your right hand, use your left hand to pull the thread toward the threading path cover, then pass it along the thread path as shown in the illustration.**
Be sure to pass the thread along the right side of the thread path guide.



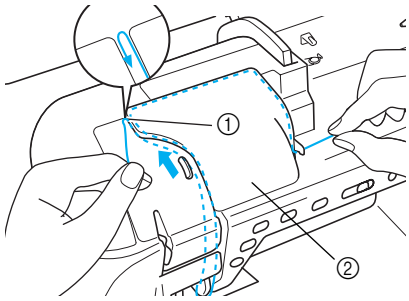
① Threading path cover
② Thread path guide

9 **Pull the thread under the thread path guide.**



① Thread path guide

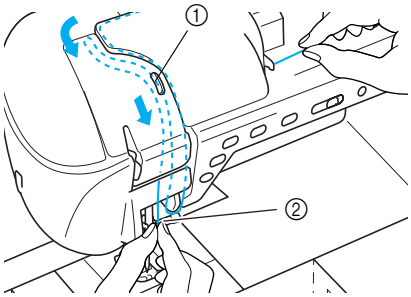
10 **Pull back up the thread along the left side of the thread path guide to the top left corner of the threading path cover.**



① Top left corner
② Threading path cover

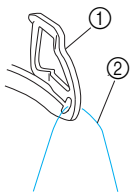
11 **Pull the thread back down to the needle bar along the left side of the thread path guide.**

* Make sure the thread is hooked at the top corner and positioned behind the transparent front cover.



① Thread take-up lever check window
② Transparent front cover

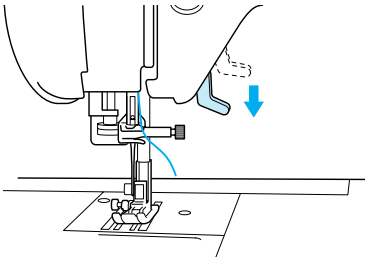
Memo



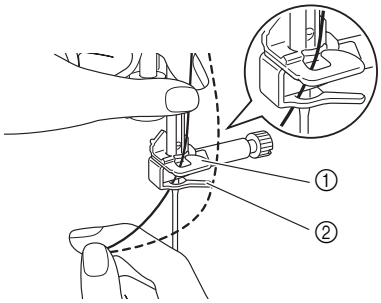
① Take-up lever ② Thread

Look through the thread take-up lever check window and check that the thread is correctly fed through the take-up lever, turning the handwheel toward you.

12 **Lower the presser foot lever.**

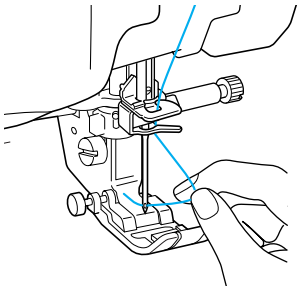


13 **Holding the thread with both hands, pass the thread through both the upper and lower needle bar thread guides.**

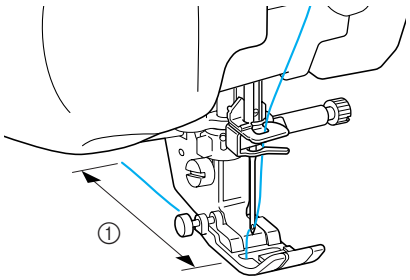


① Needle bar thread guide (upper)
② Needle bar thread guide (lower)

14 **Pass the thread through the eye of the needle from front to back.**



15 **Pass the thread through the presser foot, and then pull out about 100-150 mm (approx. 4-6 inches) of thread toward the back of the machine.**



① 100-150 mm (approx. 4-6 inches)

16 **Press** **to unlock all keys and buttons.**

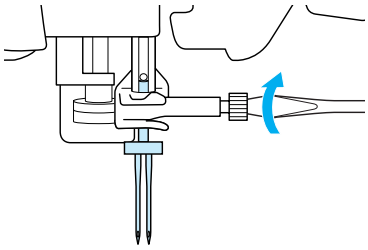
Using the Twin Needle Mode

The twin needle can only be used for patterns that show after being selected. Before you select a stitch pattern, make sure the stitch can be sewn in the twin needle mode (refer to the "STITCH SETTING CHART" at the end of this manual).

⚠ CAUTION

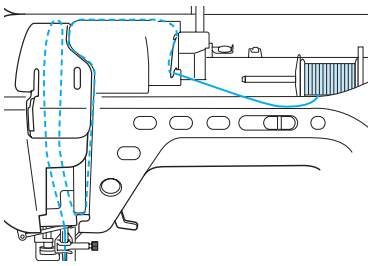
- **Use only twin needles made for this machine (part code X59296-151). Other needles could break, resulting in damage.**
- **Be sure to set the twin needle mode when using the twin needle. Using the twin needle while the machine is in single needle mode could cause the needle to break, resulting in damage.**
- **Do not sew with bent needles. The needle could break and cause injury.**
- **When using the twin needle, be sure to use presser foot "J" only.**
- **When the twin needle is used, bunched stitches may occur depending on the types of fabric and thread that are used.**
  If this occurs, use monogramming foot "N".

1 **Press** **and install the twin needle (see "CHANGING THE NEEDLE" on page 34).**

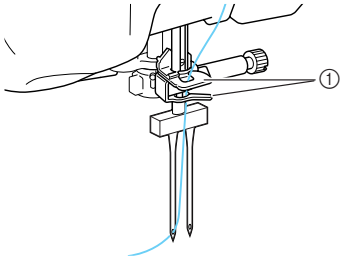


2 **Manually thread the machine.**

* Follow the steps for threading a single needle for the first threading (see "Threading Manually" on page 27).



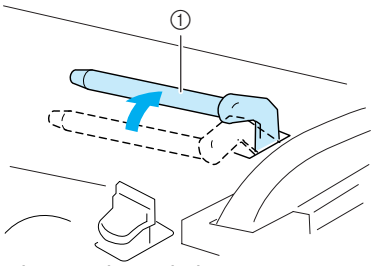
3 **Pass the thread through the needle bar thread guides on the needle bar, then thread the needle on the left side.**



① Needle bar thread guides

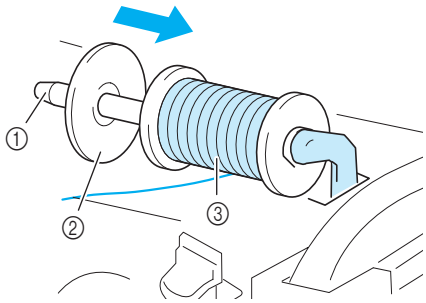
> **Note**
> - The "Automatic Threading" button cannot be used. Manually thread the twin needle from front to back. Using the "Automatic Threading" button may result in damage to the machine.

4 **Pull up the supplemental spool pin and set it in the up position.**



① Supplemental spool pin

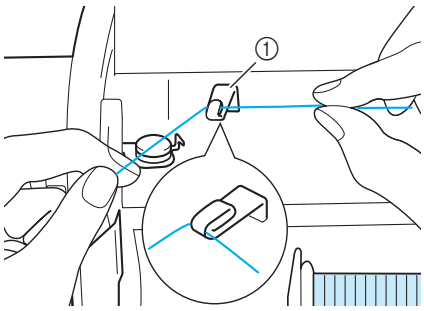
5 **Place the additional spool of thread on the supplemental spool pin, so that the thread unwinds from the front. Then push the spool cap onto the spool pin as far as possible to secure the thread spool.**



① Spool pin
② Spool cap
③ Thread spool

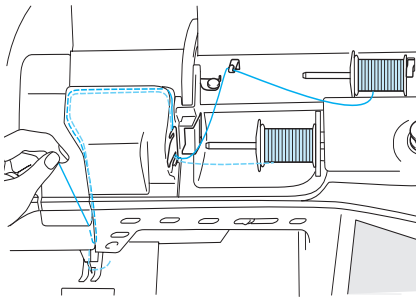
6 **Hold the thread from the spool with both hands, and place the thread in the thread guide.**

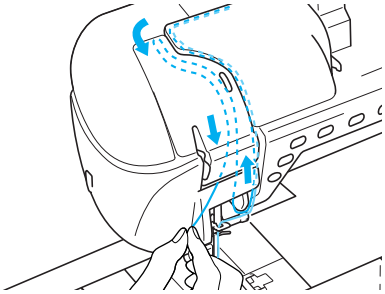
* Do not place the thread in the bobbin winding thread guide.



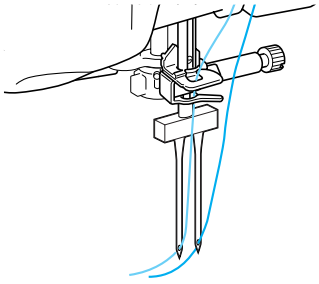
① Thread guide

7 **Pass the thread through the thread guide plate, following the sequence as described below.**





8 **Do not pass the thread in the needle bar thread guides on the needle bar. Thread the needle on the right side.**



9 **Press** .

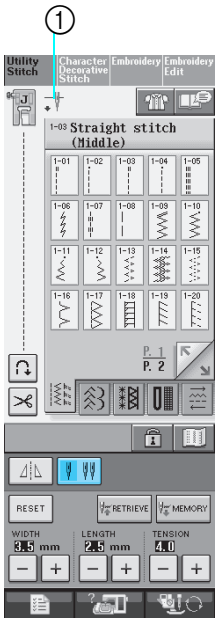
10 **Select a stitch pattern. (Example: 1-03)**

* Refer to the "STITCH SETTING CHART" at the end of this manual for proper stitch to use with presser foot "J".

→ The Selected stitch is displayed.

> **Note**
>
> If the key is light gray after selecting the stitch, the selected stitch cannot be sewn in the twin needle mode.

11 **Press to select the twin needle mode.**



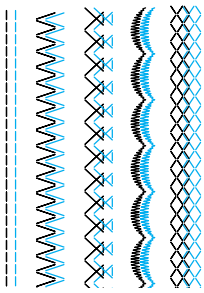
① Single needle/twin needle setting

→ appears.

> **CAUTION**
>
> **Be sure to set the twin needle mode when using the twin needle. Using the twin needle while the machine is in single needle mode could cause the needle to break, resulting in damage.**

12 **Start sewing.**

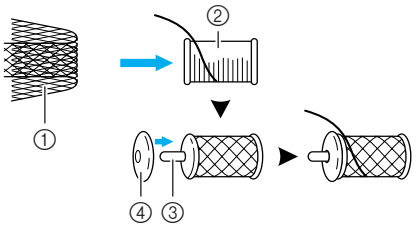
Sample of Twin Needle Sewing



Using Threads that Unwind Quickly

■ Using the Spool Net

If using transparent nylon thread, metallic thread, or other strong thread, place the included spool net over the spool before using it. When using these threads, threading must be done manually.
If the spool net is too long, fold it once to match it to the spool size before placing it over the spool.



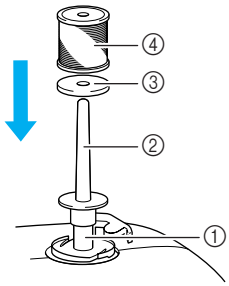
① Spool net
② Thread spool
③ Spool pin
④ Spool cap

> **Memo**
>
> - When threading the spool with the spool net on, the thread may not come out enough. Make sure that 5-6 cm (approx. 2 - 2-1/2 inches) of thread are pulled out.
> - It may be necessary to adjust the thread tension when using the spool net.

■ Using the Vertical Spool Pin

Use the vertical spool pin when using an irregularly shaped thread spool, and when sewing or embroidering with metallic thread.

1 **Insert the vertical spool pin into the end of the bobbin winder shaft.**



① Bobbin winder shaft
② Vertical spool pin
③ Spool felt
④ Thread spool

2 **Install the spool felt and the thread spool in that order, and then thread the upper thread.**

> **Memo**
>
> - When setting the thread spool, set it so that the thread winds off from the front of the spool.
> - If using metallic thread, we recommend that you use a 90/14 home sewing machine needle.
> - This method keeps the thread from twisting as it comes off the spool pin.

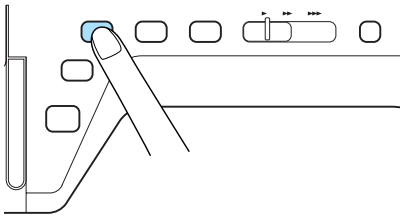
CHANGING THE PRESSER FOOT

⚠ CAUTION

- Always press on the screen before changing the presser foot. If is not pressed and the "Start/Stop" button or another button is pressed, the machine will start and may cause injury.
- Always use the correct presser foot for the selected stitch pattern. If the wrong presser foot is used, the needle may strike the presser foot and bend or break, and may cause injury.
- Only use presser feet made for this machine. Using other presser feet may lead to accident or injury.

Removing the Presser Foot

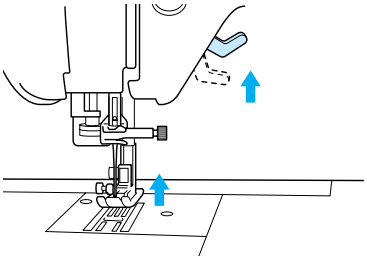
1 **Press the "Needle Position" button to raise the needle.**



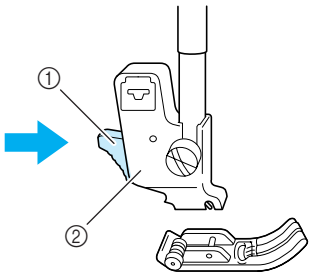
2 **Press .**

→ The key appears as .

3 **Raise the presser foot lever.**



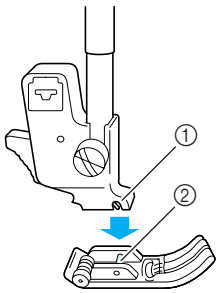
4 **Press the black button on the presser foot holder and remove the presser foot.**



① Black button
② Presser foot holder

Attaching the Presser Foot

1 **Place the new presser foot under the holder, aligning the foot pin with the notch in the holder. Lower the presser foot lever so that the presser foot pin snaps into the notch in the holder.**



① Notch
② Pin

2 **Press to unlock all keys and buttons.**

3 **Raise the presser foot lever.**

Attaching the Walking Foot

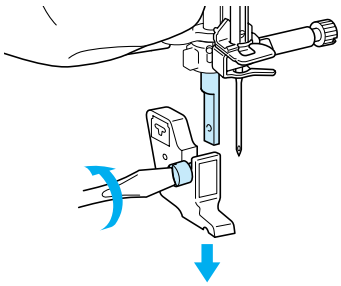
The walking foot holds the fabric between the presser foot and the feed dogs to feed the fabric. This enables you to have better fabric control when sewing difficult fabrics (such as quilting or velvet) or fabrics that slip easily (such as vinyl cloth, leather, or synthetic leather).

Note
- When sewing with the walking foot, sew at medium to low speeds.

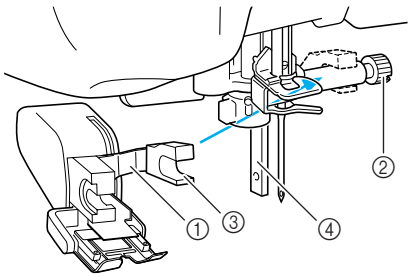
Memo
- The walking foot can only be used with straight or zigzag stitch patterns. Reverse stitches cannot be sewn with the walking foot. Only select straight or zigzag stitch patterns with reinforcement stitches.

1 **Follow the steps in "Removing the Presser Foot" on the previous page.**

2 **Loosen the screw of the presser foot holder to remove the presser foot holder.**

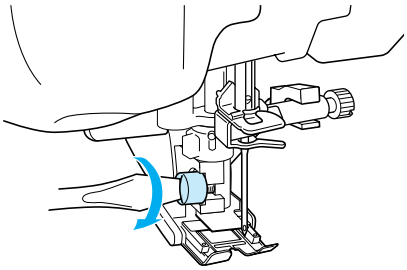


3 **Set the operation lever of the walking foot so that the needle clamp screw is set between the fork, and position the walking foot on the presser foot bar.**



① Operation lever
② Needle clamp screw
③ Fork
④ Presser foot bar

4 **Lower the presser foot lever. Insert the screw, and tighten the screw securely with the screwdriver.**



CAUTION
- **Use the screwdriver to tighten the screw securely. If the screw is loose, the needle may strike the presser foot and cause injury.**
- **Be sure to turn the handwheel toward the front of the machine to check that the needle does not strike the presser foot. If the needle strikes the presser foot, injury may result.**

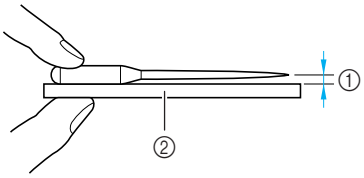
CHANGING THE NEEDLE

⚠ CAUTION

- **Always press on the screen before changing the needle. If is not pressed and the Start/Stop button or another operation button is pressed accidentally, the machine will start and injury may result.**
- **Use only sewing machine needles made for home use. Other needles may bend or break and may cause injury.**
- **Never sew with a bent needle. A bent needle will easily break and may cause injury.**

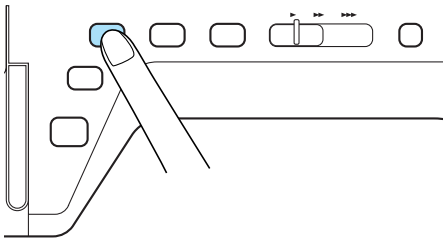
Memo

To check the needle correctly, place the flat side of the needle on a flat surface. Check the needle from the top and the sides. Throw away any bent needles.



① Parallel space
② Level surface (bobbin cover, glass, etc.)

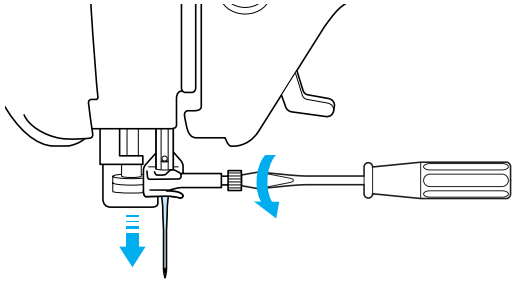
1 Press the "Needle Position" button to raise the needle.



2 Press .

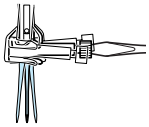
→ The key appears as .

3 Use the screwdriver to turn the screw toward the front of the machine and loosen the screw, then remove the needle.

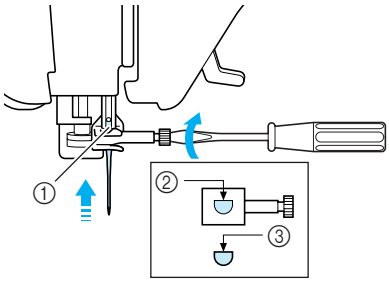


Note

- Do not apply pressure to the needle clamp screw. Doing so may damage the needle or machine.



4 **With the flat side of the needle facing the back, insert the new needle all the way to the top of the needle stopper (viewing window) in the needle clamp. Use a screwdriver to securely tighten the needle clamp screw.**



① Needle stopper
② Hole for setting the needle
③ Flat side of needle

CAUTION

- **Be sure to push in the needle until it touches the stopper, and securely tighten the needle clamp screw with a screwdriver. If the needle is not completely inserted or the needle clamp screw is loose, the needle may break or the machine may be damaged.**

5 **Press** **to unlock all keys and buttons.**

■ About the Needle

The sewing machine needle is probably the most important part of the sewing machine. Choosing the proper needle for your sewing project will result in a beautiful finish and fewer problems. Below are some things to keep in mind about needles.

- The smaller the needle number, the finer the needle. As the numbers increase, the needles get thicker.
- Use fine needles with lightweight fabrics, and thicker needles with heavyweight fabrics.
- To avoid skipped stitches, use ball point needle (golden colored) 90/14 with stretch fabrics.
- To avoid skipped stitches, use ball point needle (golden colored) 90/14 when sewing character or decorative stitches.
- Use needle 75/11 for embroidery. Use ball point needle 75/107 for embroidering patterns with short jump stitches such as alphabet characters when the thread trimming function is turned on. Ball point needles (golden colored) 90/14 are not recommended for embroidery, as they may bend or break, causing injury.
- It is recommended that a 90/14 needle should be used when embroidering on heavyweight fabrics or stabilizing products (for example, denim, puffy foam, etc.). A 75/11 needle may bend or break, which could result in injury.
- A home sewing machine needle 75/11 is inserted in the sewing machine.

■ Fabric/Thread/Needle Combinations

The following table provides information concerning the appropriate thread and needle for various fabrics. Please refer to this table when selecting a thread and needle for the fabric you wish to use.

Fabric		Thread		Size of needle
		Type	Size	
Medium weight fabric	Broadcloth	Cotton	60 - 80	75/11 - 90/14
	Taffeta	Synthetic mercerized	60 - 80	
	Flannel, Gabardine	Silk or silk finished	50	
Lightweight fabric	Lawn, Batiste	Cotton	60 - 80	65/9 - 75/11
	Georgette	Synthetic mercerized	60 - 80	
	Challis, Satin	Silk	50	
Heavyweight fabric	Denim	Cotton	30 - 50	90/14 - 100/16
	Corduroy	Synthetic mercerized	50	
	Tweed	Silk	50	
Stretch fabric	Jersey	Thread for knits	50 - 60	Ball point needle (golden colored) 75/11 - 90/14
	Tricot			
For top stitching		Synthetic mercerized	30	90/14 - 100/16
		Silk	30	

Memo

For transparent nylon thread, always use needle 90/14 - 100/16.

The same thread is usually used for the bobbin thread and upper threading.

⚠ CAUTION

- **Be sure to follow the needle, thread, and fabric combinations listed in the table. Using an improper combination, especially a heavyweight fabric (i.e., denim) with a small needle (i.e., 65/9 - 75/11), may cause the needle to bend or break, and lead to injury. Also, the seam may be uneven, the fabric may pucker, or the machine may skip stitches.**

Chapter 2

Sewing Basics

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SEWING

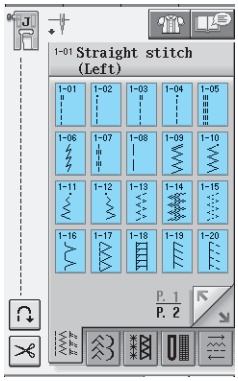
⚠ CAUTION

- **To avoid injury, pay special attention to the needle while the machine is in operation. Keep your hands away from moving parts while the machine is in operation.**
- **Do not stretch or pull the fabric during sewing. Doing so may lead to injury.**
- **Do not use bent or broken needles. Doing so may lead to injury.**
- **Take care that the needle does not strike basting pins or other objects during sewing. Otherwise, the needle may break and cause injury.**
- **If stitches become bunched, lengthen the stitch length setting before continuing sewing. Otherwise, the needle may break and cause injury.**

Sewing a Stitch

1 Turn the main power to ON, and push the "Needle Position" button to raise the needle.

2 Press the key of the stitch you want to sew.



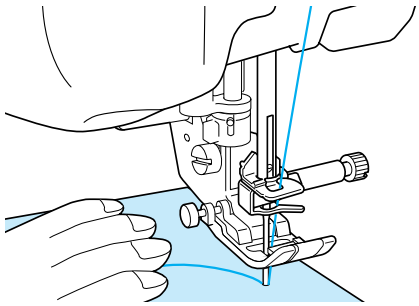
→ The symbol of the correct presser foot will be displayed in the upper left corner of the LCD.

3 Install the presser foot (see "CHANGING THE PRESSER FOOT" on page 32).

⚠ CAUTION

- **Always use the correct presser foot. If the wrong presser foot is used, the needle may strike the presser foot and bend or break, possibly resulting in injury.**

4 Set the fabric under the presser foot. Hold the fabric and thread ends in your left hand, and turn the handwheel to set the needle in the sewing start position.



Memo

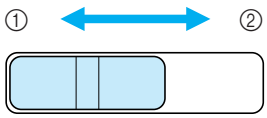
The black button on the left side of presser foot "J" should be pressed only if the fabric does not feed or when sewing thick seams (see page 41). Normally, you can sew without pressing the black button.

5 Lower the presser foot.

* You do not have to pull up the bobbin thread.

6 Adjust the sewing speed with the speed control slide.

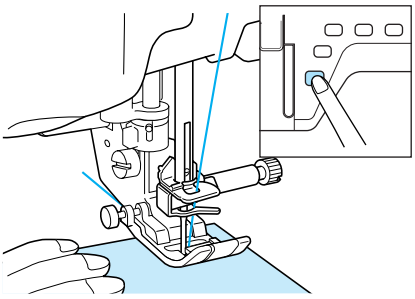
* You can use this slide to adjust sewing speed during sewing.



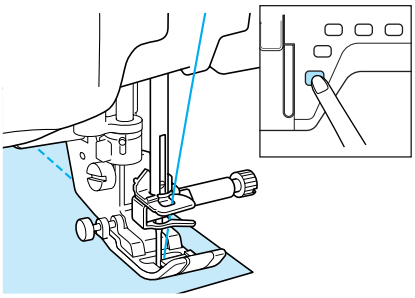
① Slow
② Fast

7 **Press the "Start/Stop" button to start sewing.**

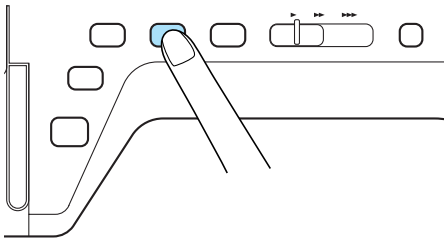
* Guide the fabric lightly by hand.



8 **Press the "Start/Stop" button again to stop sewing.**



9 **Press the "Thread Cutter" button to trim the threads.**



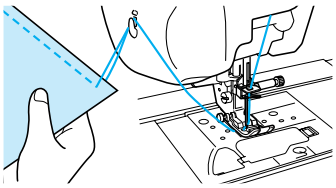
→ The needle will return to the up position automatically.

CAUTION

- **Do not press the "Thread Cutter" button after the threads have been cut. Doing so could tangle the thread or break the needle and damage the machine.**
- **Do not press the "Thread Cutter" button when there is no fabric set in the machine or during machine operation. The thread may tangle, possibly resulting in damage.**

Note

- When cutting thread thicker than #30, nylon thread, or other decorative threads, use the thread cutter on the side of the machine.



10 **When the needle has stopped moving, raise the presser foot and remove the fabric.**

Memo

This machine is equipped with a bobbin thread sensor that warns you when the bobbin thread is almost empty. When the bobbin thread is nearly empty, the machine automatically stops. However, if the "Start/Stop" button is pressed, a few stitches can be sewn. If the warning displays, re-thread the machine immediately.

■ Using the Foot Controller

You can also use the foot controller to start and stop sewing.

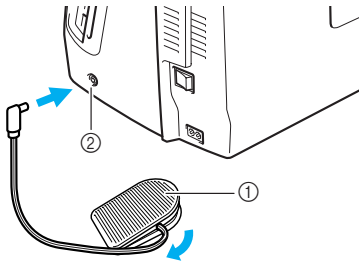
CAUTION

Do not allow fabric pieces and dust to collect in the foot controller. Doing so could cause a fire or an electric shock.

Memo

- When the foot controller is being used, the "Start/Stop" button has no effect on sewing.
- The foot controller cannot be used when embroidering.
- The foot controller can be used for sewing utility and decorative stitches when the embroidery unit is attached.

1 **Insert the foot controller plug into its jack on the machine.**

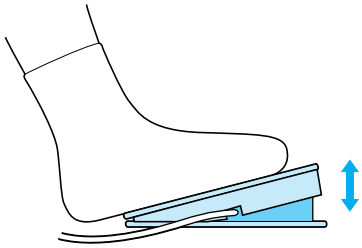


① Foot controller
② Foot controller jack

Note

Do not pull the retractable cord out beyond the red mark on the cord.

2 Slowly depress the foot controller to start sewing.



Memo
The speed set using the sewing speed controller is the foot controller's maximum sewing speed.

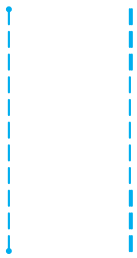
3 Release the foot controller to stop the machine.

Memo
(For U.S.A. only)
Foot controller: Model S
This foot controller can be used with model Innov-ís 4000D/NV4000D

Sewing Reinforcement Stitches

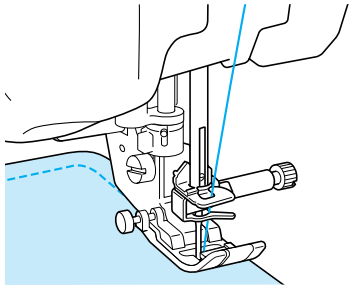
Reverse/reinforcement stitches are generally necessary at the beginning and end of sewing. You can use the "Reverse/Reinforcement Stitch" button to sew reverse/reinforcement stitches manually (see page 3).

If the automatic reinforcement stitch is selected on the screen, reverse stitches (or reinforcement stitches) will be sewn automatically at the beginning of sewing when the "Start/Stop" button is pressed. Press the "Reverse/Reinforcement Stitch" button to sew reverse stitches (or reinforcement stitches) automatically at the end of sewing (see page 44).



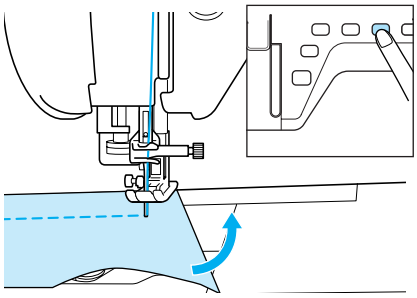
Sewing Curves

Sew slowly while keeping the seam parallel with the fabric edge as you guide the fabric around the curve.

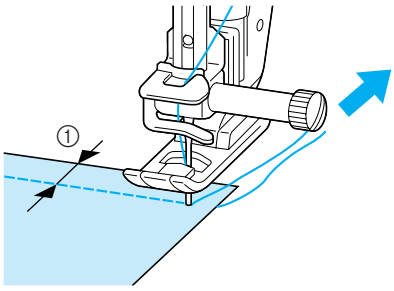


Changing Sewing Direction

Stop the machine. Leave the needle in the fabric, and press the "Presser Foot Lifter" button to raise the presser foot. Using the needle as a pivot, turn the fabric so that you can sew in the new direction. Press the "Presser Foot Lifter" button to lower the presser foot and start sewing.



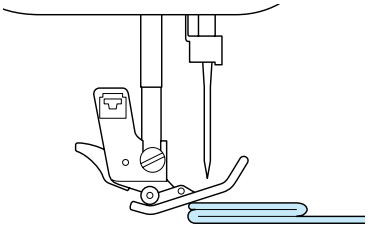
When edge stitching a short stitch length close to the edge of the fabric, the presser foot may not cover enough fabric for proper feeding. Before you begin to sew, sew a basting thread at the corner point. When you change direction at the corner, start sewing as you pull the basting thread toward the back.



① 5 mm (approx. 3/16 inch)

Sewing Heavyweight Fabrics

The sewing machine can sew fabrics up to 6 mm (approx. 1/4 inch) thick. If the thickness of a seam causes sewing to occur at an angle, help guide the fabric by hand and sew on the downward slope.

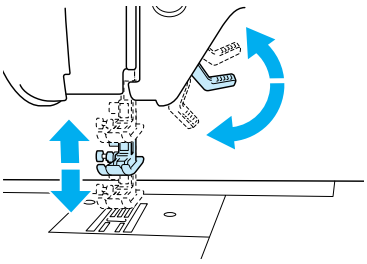


⚠ CAUTION

- **Do not forcefully push fabrics more than 6 mm (approx. 1/4 inch) thick through the sewing machine. This may cause the needle to break and cause injury.**

■ If the Fabric does not Fit under the Presser Foot

If the presser foot is in the up position, and you are sewing heavyweight or multiple layers of fabric which do not fit easily under the presser foot, use the presser foot lever to raise the presser foot to its highest position. The fabric will now fit under the presser foot.

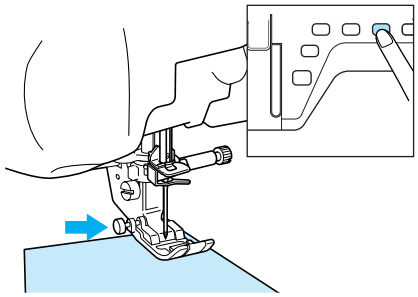


Memo
You cannot use the presser foot lever after the presser foot has been raised using the "Presser Foot Lifter" button.

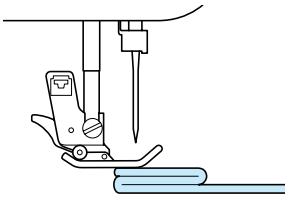
■ If the Fabric does not Feed at the Beginning of Stitching

If the fabric does not feed when starting to sew or when sewing thick seams, press the black button on the left side of presser foot "J".

1. **Raise the presser foot.**
2. **While keeping the black button on the left side of presser foot "J" pressed in, press the "Presser Foot Lifter" button to lower the presser foot.**



3. **Release the button.**

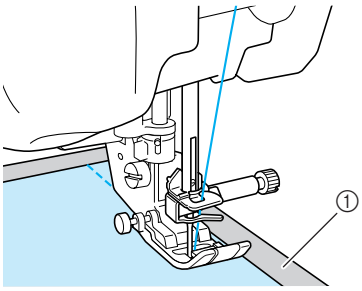


→ The presser foot remains level, enabling the fabric to be fed.

Memo
Once the trouble spot has been passed, the foot will return to its normal position.

Sewing Lightweight Fabrics

Place thin paper or tear away embroidery stabilizer under thin fabrics to make sewing easier. Gently tear off the paper or the stabilizer after sewing.



① Thin paper

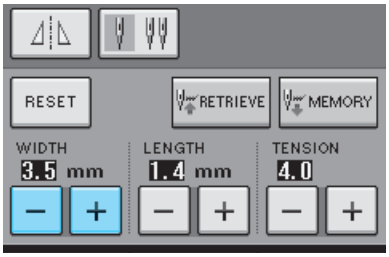
STITCH SETTINGS

When you select a stitch, your machine automatically selects the appropriate stitch width, stitch length, and upper thread tension. However, if needed, you can change any of the individual settings.

Note
- Settings for some stitches cannot be changed (refer to the “STITCH SETTING CHART” at the end of this manual).
- If you turn off the machine or select another stitch without saving stitch setting changes (see “Saving Your Stitch Settings” on page 50), the stitch settings will return to their default settings.

Setting the Stitch Width

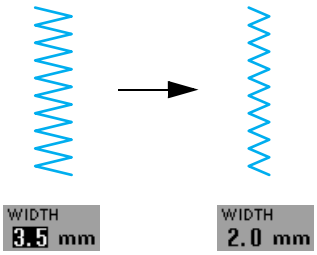
Follow the steps below when you want to change the zigzag stitch pattern width.



Memo
- For an alternate method of changing the stitch width using the speed controller, see page 70.

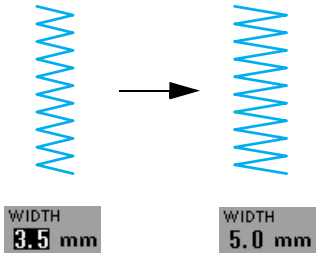
Example:

Press [−] to narrow the zigzag stitch pattern width.



→ The value in the display gets smaller.

Press [+] to widen the zigzag stitch pattern width.

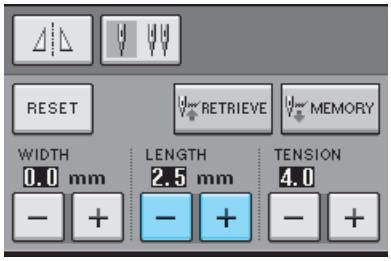


→ The value in the display gets bigger.

Memo
- Press [RESET] to return the stitch width to the original setting.

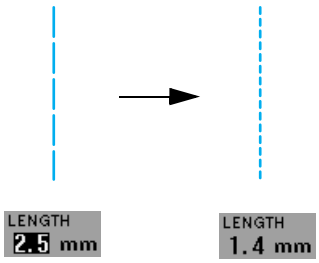
Setting the Stitch Length

Follow the steps below when you want to change the stitch pattern length.



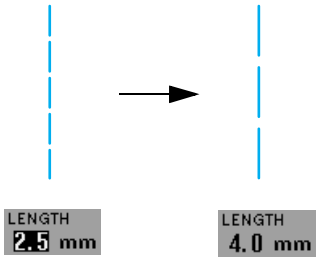
Example:

Press [−] to shorten the stitch length.



→ The value in the display gets smaller.

Press [+] to lengthen the stitch length.



→ The value in the display gets bigger.

Memo

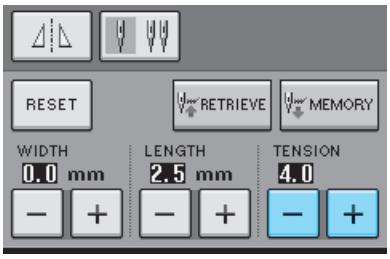
- Using the Image Key, you can check changes made to the stitch.
- Press [RESET] to return the stitch length to the original setting.

⚠ CAUTION

If the stitches get bunched together, lengthen the stitch length and continue sewing. Do not continue sewing without lengthening the stitch length. Otherwise, the needle may break and cause injury.

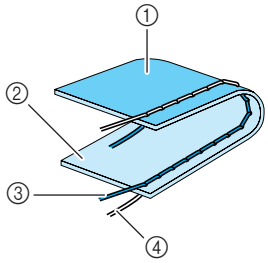
Setting the Thread Tension

You may need to change the thread tension, depending on the fabric and thread being used. Follow the steps below to make any necessary changes.



■ Proper Thread Tension

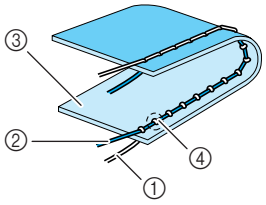
The upper and lower threads should cross near the center of the fabric. If the thread tension is not properly set, the seam may have a poor finish or the fabric may pucker.



① Wrong side
② Surface
③ Upper thread
④ Bobbin thread

■ Upper Thread is Too Tight

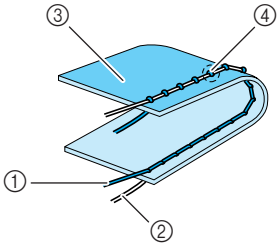
If the bobbin thread can be seen on the surface of the fabric, press [−].



① Bobbin thread
② Upper thread
③ Surface
④ Locks appear on surface of fabric

■ Upper Thread is Too Loose

If the upper thread can be seen on the wrong side of the fabric, press [+].



① Upper thread
② Bobbin thread
③ Wrong side
④ Locks appear on wrong side of fabric

Memo

- Press [RESET] to return the thread tension to the original setting.

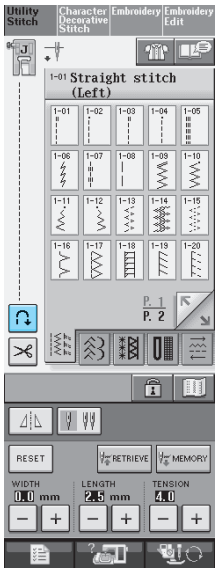
USEFUL FUNCTIONS

Automatic Reinforcement Stitching

After selecting a stitch pattern, turn on the automatic reinforcement stitching function before sewing, and the machine will automatically sew reinforcement stitches (or reverse stitches, depending on the stitch pattern) at the beginning and end of sewing.

1 Select a stitch pattern.

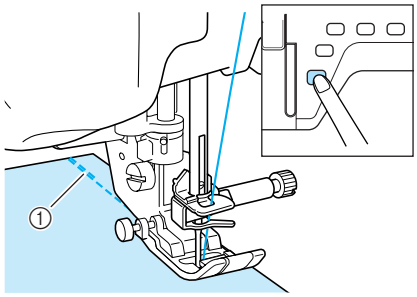
2 Press to set the automatic reinforcement stitching function.



→ The key will display as .

Memo
Some stitches, such as buttonholes and bar tacks, require reinforcement stitches at the beginning of sewing. If you select one of these stitches, the machine will automatically turn on this function (the key appears as when the stitch is selected).

3 Set the fabric in the start position and start sewing.

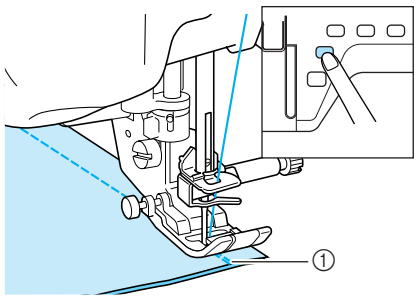


① Reverse stitches (or reinforcement stitches)

→ The machine will automatically sew reverse stitches (or reinforcement stitches) and then continue sewing.

Memo
If you press the "Start/Stop" button to pause sewing, press it again to continue. The machine will not sew reverse reinforcement stitches again.

4 Press the "Reverse/Reinforcement Stitch" button.



① Reverse stitches (or reinforcement stitches)

→ The machine will sew reverse stitches (or reinforcement stitches) and stop.

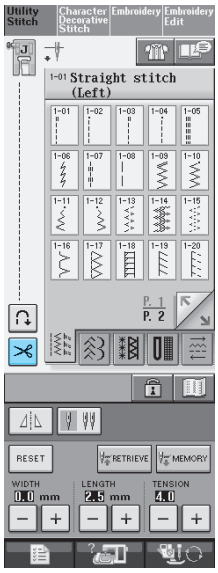
Memo
To turn off the automatic reinforcement stitching function, press again, so it appears as .

Automatic Thread Cutting

After selecting a stitch pattern, turn on the automatic thread cutting function before sewing, and the machine will automatically sew reinforcement stitches (or reverse stitches, depending on the stitch pattern) at the beginning and end of sewing, and trim the threads at the end of sewing. This function is useful when sewing buttonholes and bar tacks.

1 Select a stitch pattern.

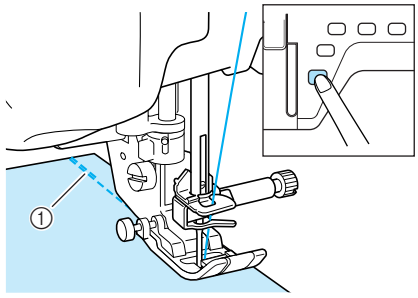
2 Press to set the automatic thread cutting function.



→ The key will display as .

Memo
This function is set automatically when sewing embroidery.

3 Set the fabric in the start position and start sewing.

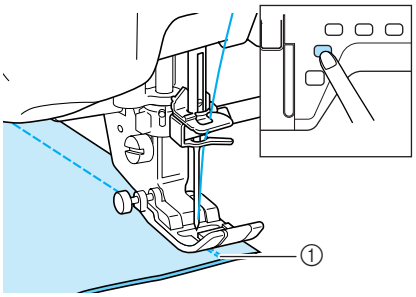


① Reverse stitches (or reinforcement stitches)

→ The machine will automatically sew reverse stitches (or reinforcement stitches) and then continue sewing.

Memo
If you press the "Start/Stop" button to pause sewing, press the same button again to continue. The beginning reverse/reinforcement stitches will not be sewn again.

4 Press the "Reverse/Reinforcement Stitching" button.



① Reverse stitches (or reinforcement stitches)

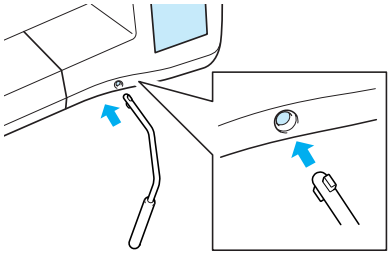
→ The machine will sew reverse stitches (or reinforcement stitches), then trim the thread.

Memo
To turn off the automatic thread cutting function, press again, so it appears as .

■ Using the Knee Lifter

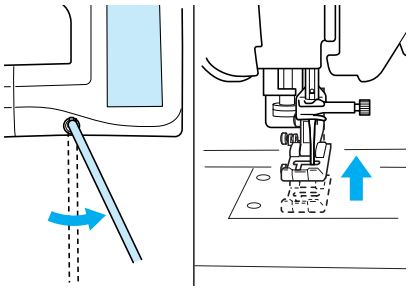
Using the knee lifter, you can raise and lower the presser foot with your knee, leaving both hands free to handle the fabric.

1. **Align the tabs on the knee lifter with the notches in the jack, and then insert the knee lifter as far as possible.**



> **Note**
> If the knee lifter is not pushed into the mounting slot as far as possible, it may come out during use.

2. **Use your knee to move the knee lifter to the right in order to raise the presser foot. Release the knee lifter to lower the presser foot.**



> **⚠ CAUTION**
> **Be sure to keep your knee away from the knee lifter during sewing. If the knee lifter is pushed during machine operation, the needle may break or the thread tension may loosen.**

Locking the Screen

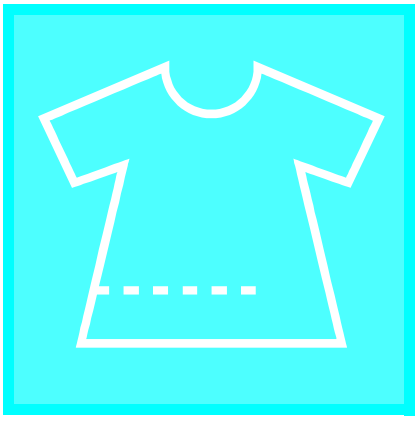
If the screen is locked before starting to sew, the various settings such as the stitch width and stitch length are locked and cannot be changed. This prevents screen settings from accidentally being changed or the machine from being stopped while large pieces of fabric or projects are being sewn. The screen can be locked when sewing utility stitches and character decorative stitches.

1. **Select a stitch pattern.**
2. **If necessary, adjust any settings such as the stitch width and stitch length.**
3. **Press to lock the screen settings.**

   → The key appears as .

4. **Sew your project.**
5. **When you are finished sewing, press again to unlock the screen settings.**

> **⚠ CAUTION**
> - **If the screen is locked ( ), unlock the screen by pressing . While the screen is locked, no other key can be operated.**
> - **The settings are unlocked when the machine is turned off and on.**



Chapter 3

Utility Stitches

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SELECTING UTILITY STITCHES

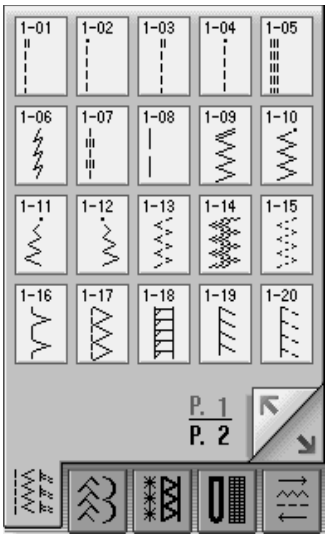
Selecting a Stitch

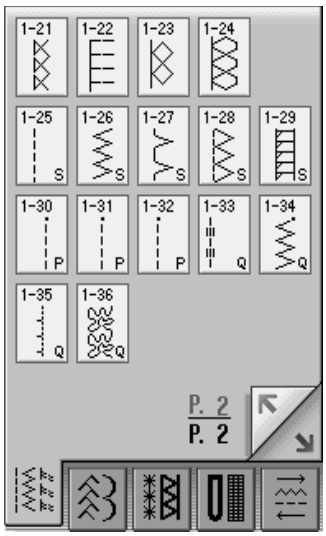
■ Stitch Selection Screens

There are 5 categories of Utility Stitches.

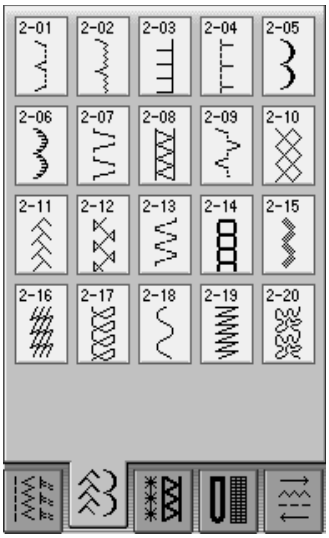
indicates that there is more than one stitch selection screen for that category.

Straight/Overcasting/Quilting Stitches

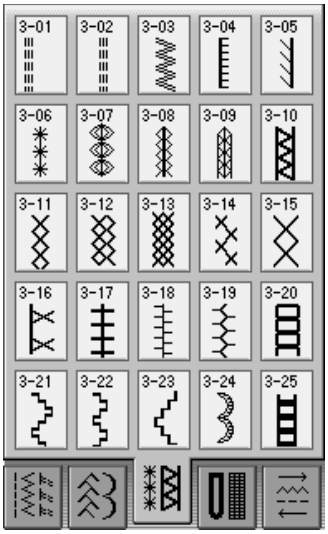




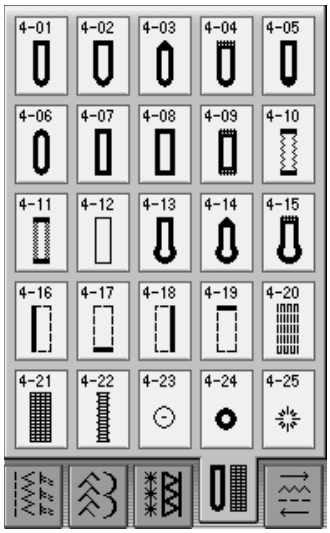
Decorative Stitches



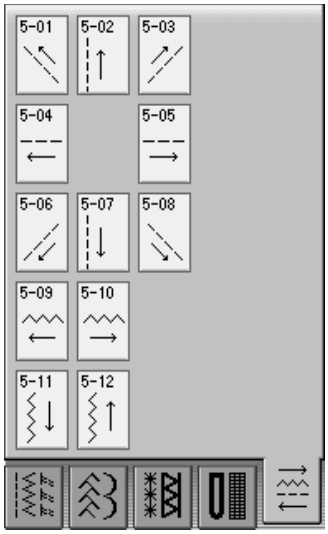
Heirloom Stitches



Buttonholes/Bar tacks



Multi-directional Sewing



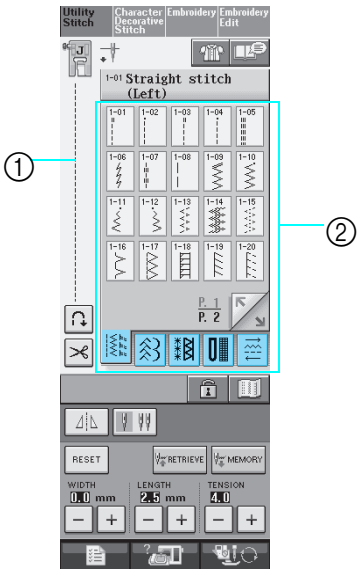
1 Turn the main power to ON.

→ Either "1-01 Straight stitch (Left)" or "1-03 Straight stitch (Middle)" is selected, depending on the setting selected in the setting screen.

2 Use to select the category you want.

* Press Utility Stitch to view this screen if another screen displays.

* Press to view the next page.



① Preview of the selected stitch
② Stitch selection screen

3 Press the key of the stitch you want to sew.

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

Using the Mirror Image Key

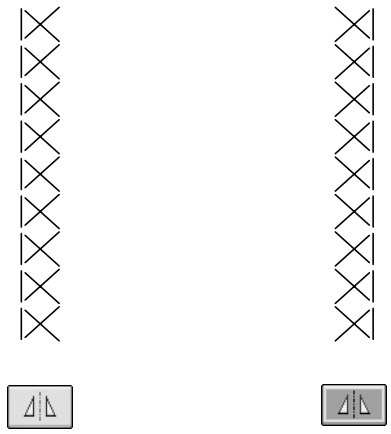
Depending on the type of utility stitch you select, you may be able to sew a horizontal mirror image of the stitch.

If is lit when you select a stitch, it will be possible to make a mirror image of the stitch.

Note
If is light gray after you select a stitch, you cannot create a horizontal mirror image of the selected stitch (this is true of buttonholes, multi-directional sewing, and others).

Press to create a horizontal mirror image of the selected stitch.

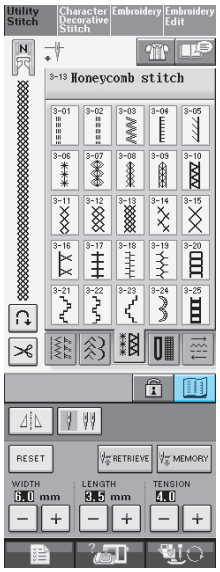
The key will display as .



Using the Image Key

You can display an actual size image of the selected stitch. You can also check and change the colors of the image on the screen.

1 Press .



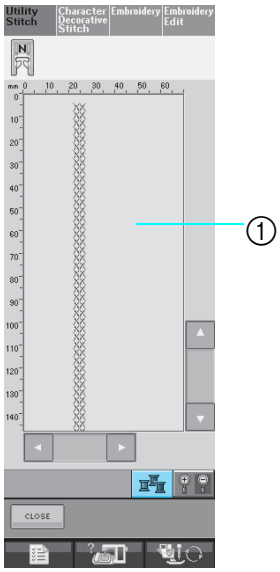
→ An image of the selected stitch is displayed.

2 Press to change the thread color of the stitch on the screen.

* Press to display an enlarged image of the stitch.

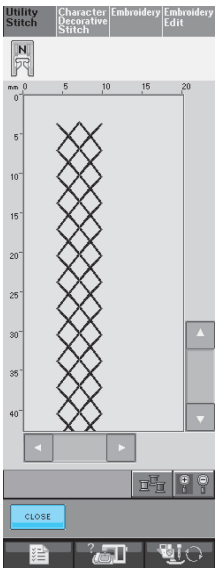
Memo

- The color changes every time you press .
- The units of the stitch display area are in mm.



① Stitch screen

3 Press to go back to the original screen.

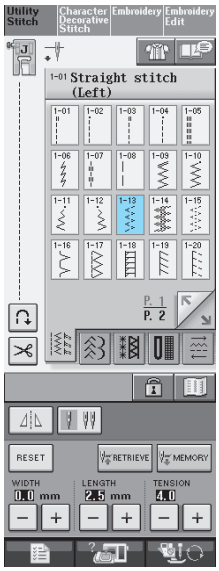


Saving Your Stitch Settings

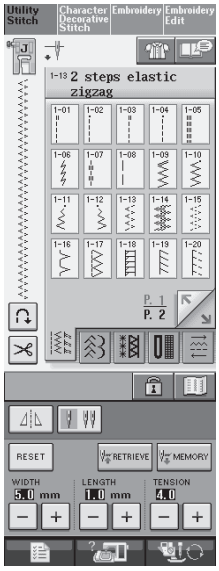
The settings for the zigzag stitch width, stitch length, thread tension, automatic thread cutting, automatic reinforcement stitching, etc., are preset in the machine for each stitch. However, if you have specific settings that you wish to reuse later for a stitch, you can change the settings so that they can be saved for that stitch. Five sets of settings can be saved for a single stitch.

■ Saving Settings

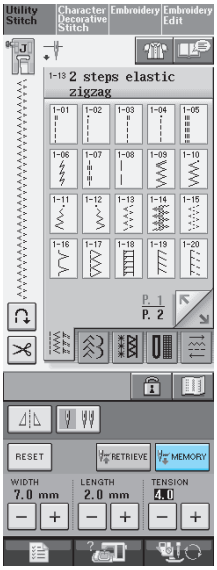
1 Select a stitch. (Example:)



2 Specify your preferred settings.



3 **Press** MEMORY.



→ The settings are saved and the original screen automatically appears.

Memo

If you try to save settings when there are already 5 sets of settings saved for a stitch, a message will appear. Follow the directions in the message to erase one set of currently saved settings and save the new settings.

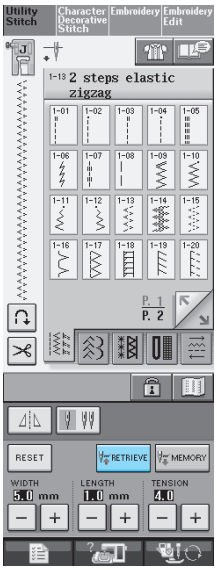
■ Retrieving Saved Settings

1 **Select a stitch.**

Memo

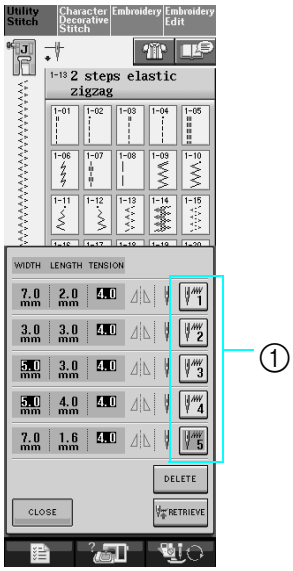
When a stitch is selected, the last settings retrieved are displayed. The last settings retrieved are retained even if the machine was turned off or a different stitch was selected.

2 **Press** RETRIEVE.



3 **Press the numbered key of the settings to be retrieved.**

* Press CLOSE to return to the original screen without retrieving settings.



① Numbered keys

4 **Press** RETRIEVE.

Memo

You can delete the selected settings by pressing DELETE.

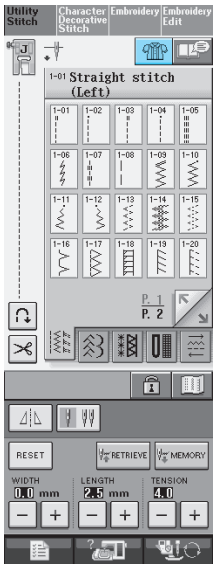
→ The selected settings are retrieved, and the original screen automatically appears.

Using the Sewing Type Selection Key

You can also select utility stitches using . Use this key when you are not sure which stitch to use for your application, or to get advice about sewing particular stitches. For example, if you want to sew overcasting, but you do not know which stitch to use or how to sew the stitch, you can use this screen to get advice. We recommend that beginners use this method to select stitches.

Example: Displaying information about overcasting

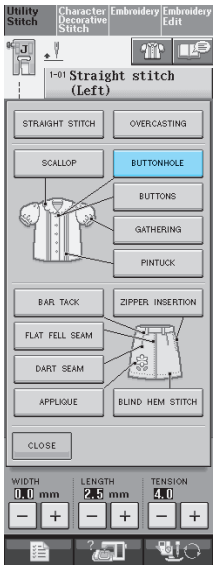
1 Press **.**



→ The advice screen is displayed.

2 Press BUTTONHOLE **.**

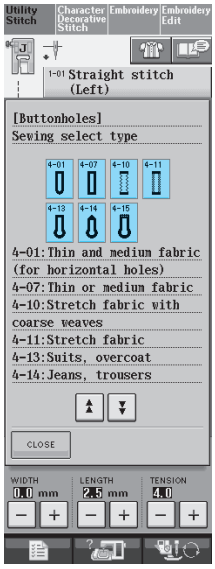
* Press CLOSE to return to the original screen.



→ The upper part of the screen displays a selection of overcasting stitches with explanations.

3 Read the explanations and select the appropriate stitch.

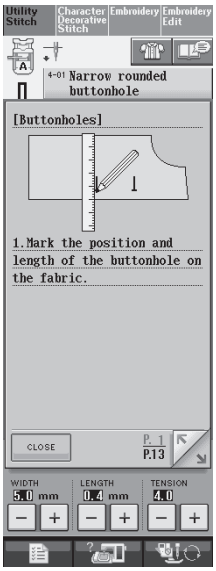
* Press ▲ or ▼ to scroll the page.



→ The screen displays directions for sewing the selected stitch.

4 Follow the directions to sew the stitch.

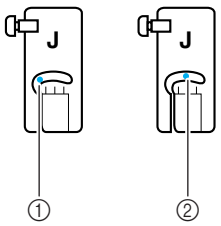
* Press to view the next page.



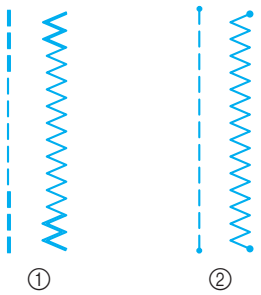
SEWING THE STITCHES

Straight Stitches

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-01	**Straight stitch (Left)**	J	General sewing, gather, pintuck, etc. Reverse stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-02	**Straight stitch (Left)**	J	General sewing, gather, pintuck, etc. Reinforcement stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-03	**Straight stitch (Middle)**	J	General sewing, gather, pintuck, etc. Reverse stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-04	**Straight stitch (Middle)**	J	General sewing, gather, pintuck, etc. Reinforcement stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-05	**Triple stretch stitch**	J	General sewing for reinforcement and decorative topstitching	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
1-06	**Stem stitch**	J	Reinforced stitching, sewing and decorative applications	**1.0 (1/16)**	1.0 - 3.0 (1/16 - 1/8)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-07	**Decorative stitch**	N	Decorative stitching, top stitching	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-08	**Basting stitch**	J	Basting	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**20.0 (3/4)**	5.0 - 30.0 (3/16 - 1-3/16)	NO



① Left needle position
② Middle needle position



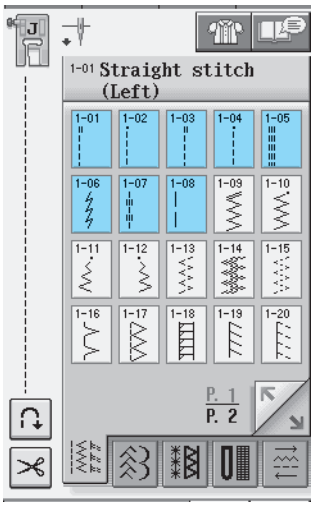
① Reverse stitch
② Reinforcement stitch

Memo

If the selected stitch has a double mark “ ” at the top of the key display, you can sew reverse stitches holding the “Reverse/Reinforcement Stitch” button.

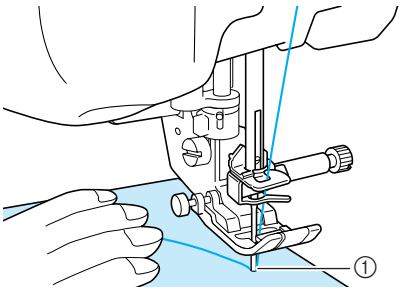
If the selected stitch has a dot mark “ ” at the top of the key display, you can sew reinforcement stitches holding the “Reverse/Reinforcement Stitch” button (see page 40).

1 Select a stitch.



2 Attach presser foot "J".

3 Hold the thread tails and fabric with your left hand, and turn the handwheel with your right hand to insert the needle into the fabric.

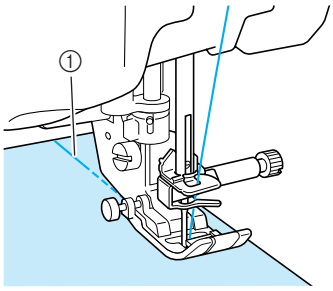


① Sewing start position

4 Lower the presser foot, and hold the "Reverse/Reinforcement Stitch" button to sew 3-4 stitches.

→ The machine sews reverse stitches (or reinforcement stitches).

5 Press the "Start/Stop" button to sew forward.



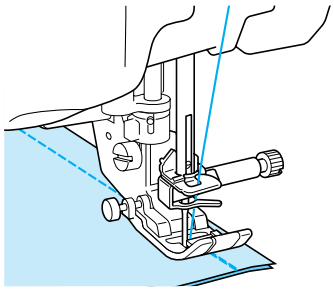
① Reverse stitches

→ The machine will begin sewing slowly.

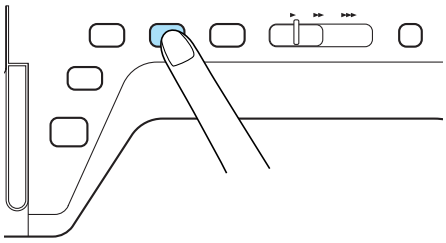
⚠ CAUTION

Be sure the needle does not strike a basting pin, or any other objects, during sewing. The thread could tangle or the needle could break, causing injury.

6 When sewing is completed, hold the "Reverse/Reinforcement Stitch" button to sew 3-4 reverse stitches (or reinforcement stitches) at the end of the seam.



7 After sewing, press the "Thread Cutter" button to trim the threads.

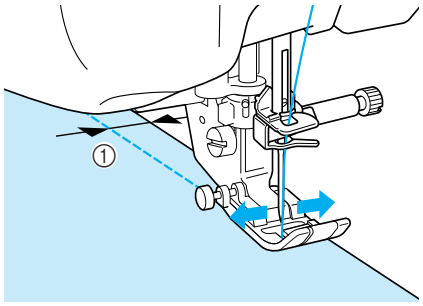


Memo

When the automatic thread cutting and automatic reinforcement stitch keys on the screen are selected, reverse stitches (or reinforcement stitches) will be sewn automatically at the beginning of sewing when the "Start/Stop" button is pressed. Press the "Reverse/Reinforcement Stitch" button to sew reverse stitches (or reinforcement stitches) and trim the thread automatically at the end of sewing.

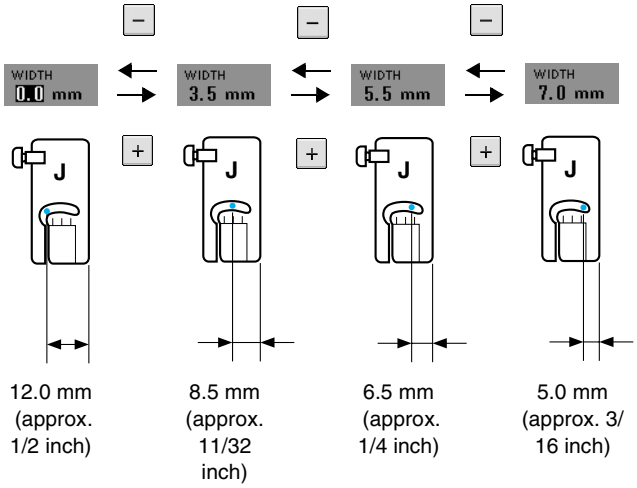
■ Changing the Needle Position (Left or Middle Needle Position Stitches Only)

When you select left or middle needle position stitches, you can use [−] and [+] in the stitch width display to change the position of the needle. Match the distance from the right edge of the presser foot to the needle with the stitch width, then align the edge of the presser foot with the edge of the fabric during sewing for an attractive finish.



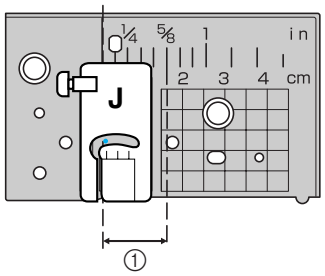
① Stitch width

Example: Left/Middle needle position stitches



Memo

For a standard 16 mm (approx. 5/8 inch) seam allowance, set the width to 0 mm on the screen. While sewing, align the edge of the fabric with the 16mm (approx. 5/8 inch) mark on the needle plate.



① 16 mm (approx. 5/8 inch)

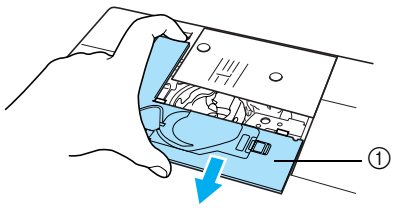
■ Using the Straight Stitch Needle Plate and the Straight Stitch Foot

The straight stitch needle plate and the straight stitch foot can only be used for straight stitches (middle needle position stitches). Use the straight stitch needle plate and the straight stitch foot when sewing thin fabrics or when sewing small pieces which tend to sink into the hole of the regular needle plate during sewing. The straight stitch foot is perfect to reduce puckering on lightweight fabrics. The small opening on the foot provides support for the fabric as the needle travels through the fabric.

⚠ CAUTION

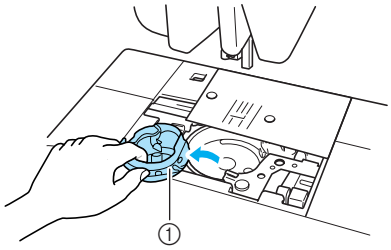
Always use the straight stitch foot in combination with the straight stitch needle plate.

1. **Press the "Presser Foot Lifter" button to raise the presser foot and turn the main power to OFF.**
2. **Remove the flat bed attachment or the embroidery unit if either are attached.**
3. **Grasp both sides of the needle plate cover, and then slide it toward you.**



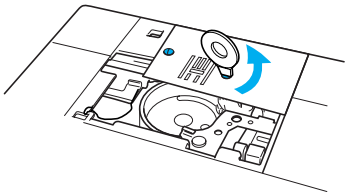
① Needle plate cover

4. **Grasp the bobbin case, and then pull it out.**

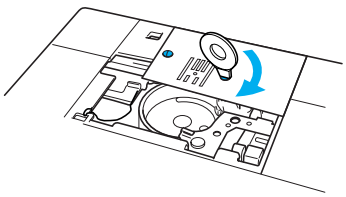


① Bobbin case

5. **Use the screwdriver included with the machine to unscrew and remove the regular needle plate.**



6 **Set the straight stitch needle plate in place and use the screwdriver to tighten the plate.**



7 **Insert the bobbin case in its original position, and then attach the needle plate cover.**

> **Note**
> Align the two screw holes on the needle plate with the two holes on the machine and screws in the needle plate.

8 **After reinstalling the needle plate cover, select any of the straight stitches.**

> **Memo**
> When using the straight stitch needle plate, all straight stitches become middle needle position stitches. You cannot change the needle position using the width display.

> **⚠ CAUTION**
> - **Selecting other stitches will cause an error message to be displayed.**
> - **Be sure to turn the handwheel slowly in your direction before sewing and make sure that the needle is not contacting the straight stitch foot and straight stitch needle plate.**

9 **Attach the straight stitch foot.**

10 **Start sewing.**

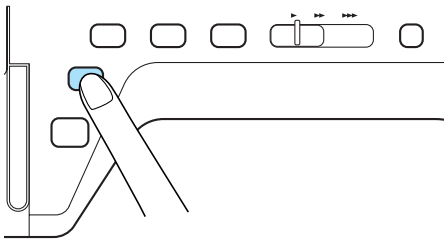
* After sewing, make sure to remove the straight stitch needle plate and the straight stitch foot, and reinstall the regular needle plate, the needle plate cover and the presser foot "J".

> **Memo**
> To prevent puckering on fine fabrics, use a fine needle, size 75/11, and a short stitch length. For heavier fabrics, use a heavier needle, size 90/14, and longer stitches.

■ Basting

1 **Select** **and attach presser foot "J".**

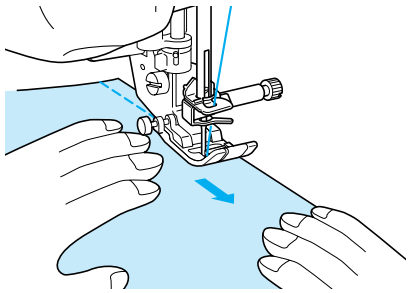
2 **Press the "Reverse/Reinforcement Stitch" button to sew reinforcement stitches, then continue sewing.**



> **Memo**
> If you do not want to use a reinforcement stitch at the beginning; you should lift the presser foot, rotate the handwheel, pull up the bobbin thread and pull a length of top and bobbin thread out from the rear of the machine.
>
> You can set the stitch length between 5 mm (approx. 3/16 inch) and 30 mm (approx. 1-3/16 inches)

① Between 5 mm (approx. 3/16 inch) and 30 mm (approx. 1-3/16 inches)

3 **Sew while keeping the fabric straight.**



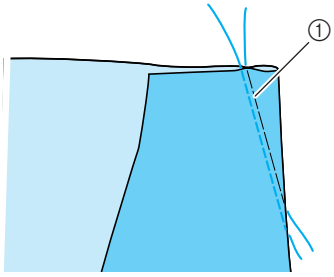
4 **End the basting with reinforcement stitches.**

Dart Seam

1 Select 1-01 and attach presser foot "J".

2 Sew a reverse stitch at the beginning of the dart and then sew from the wide end to the other end without stretching the fabric.

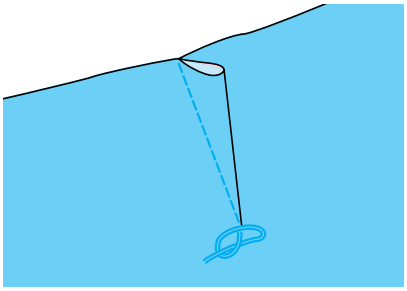
* If automatic reinforcement stitching is preset, a reinforcement stitch will automatically be sewn at the beginning of sewing.



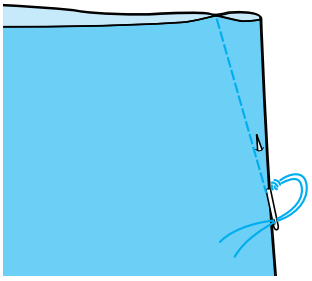
① Basting

3 Cut the thread at the end leaving 50 mm (approx. 1-15/16 inches), and then tie both ends together.

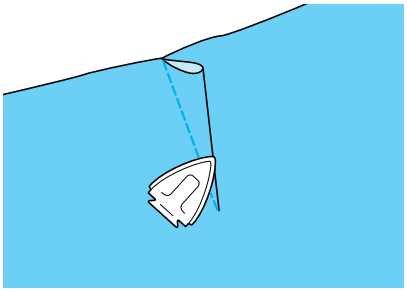
* Do not sew a reverse stitch at the end.



4 Insert the ends of the thread into the dart with a needle.



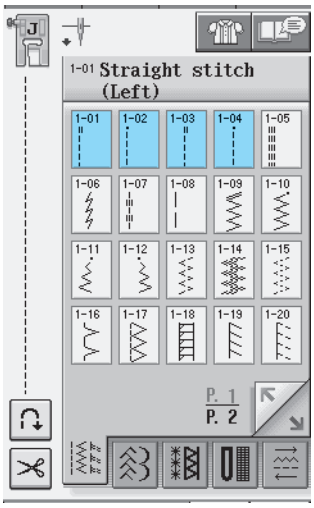
5 Iron the dart to one side so that it is flat.



Gathering

Use on waists of skirts, sleeves of shirts, etc.

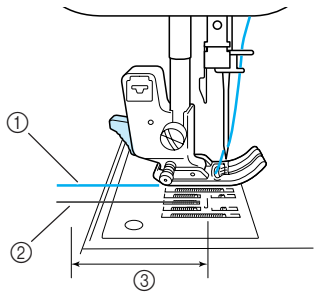
1 Select a straight stitch and attach presser foot "J".



2 Set the stitch length to 4.0 mm (approx. 3/16 inch) and the thread tension to approximately 2.0 (weaker tension).

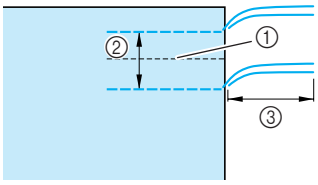
* If you press GATHERING after pressing , the stitch length will be set automatically to 4.0 mm (approx. 3/16 inch) and the thread tension will be automatically set to 2.0.

3 Pull the bobbin and upper threads out by 50 mm (approx. 1-15/16 inches) (see page 23).



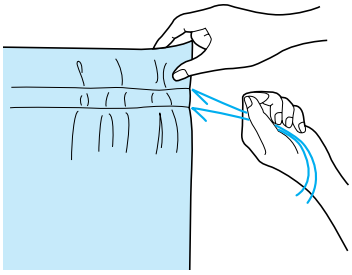
① Upper thread
② Bobbin thread
③ About 50 mm (approx. 1-15/16 inches)

4 **Sew two rows of straight stitches parallel to the seam line, then trim excess thread leaving 50 mm (approx. 1-15/16 inches).**

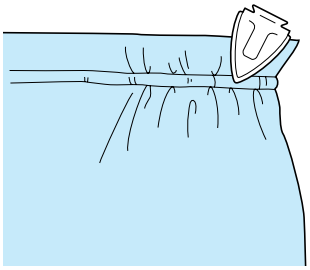


① Seam line
② 10 to 15 mm (approx. 3/8 inch to 9/16 inch)
③ About 50 mm (approx. 1-15/16 inches)

5 **Pull the bobbin threads to obtain the desired amount of gather, then tie the threads.**



6 **Smooth the gathers by ironing them.**



7 **Sew on the seam line and remove the basting stitch.**

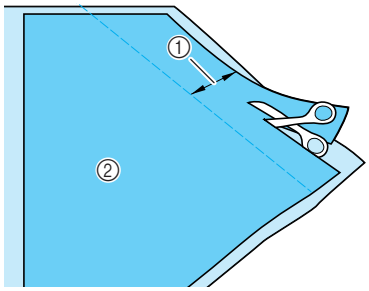
Flat Fell Seam

Use for reinforcing seams and finishing edges neatly.

1 **Select** **and attach presser foot "J".**

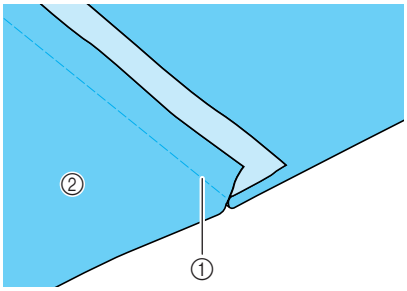
2 **Sew the finish line, then cut half of the seam allowance from the side on which the flat fell seam will lie.**

* When the automatic thread cutting and automatic reinforcement stitching are preset, reinforcement stitches will be sewn automatically at the beginning of sewing. Press the "Reverse/Reinforcement Stitch" button to sew a reinforcement stitch and trim the thread automatically at the end of sewing.



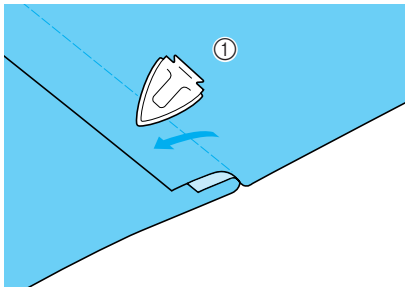
① About 12 mm (approx. 1/2 inch)
② Wrong side

3 **Spread the fabric out along the finish line.**



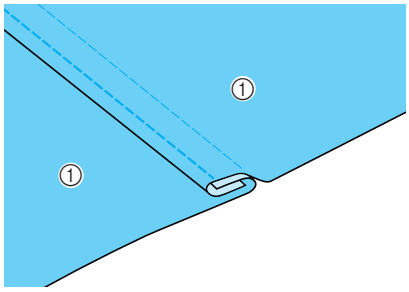
① Finish line
② Wrong side

4 **Lay both seam allowances on the side of the shorter seam (cut seam) and iron them.**



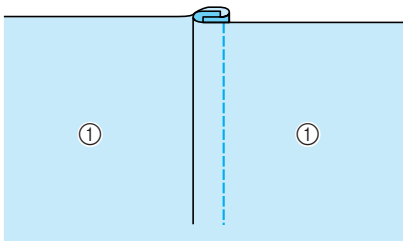
① Wrong side

5 **Fold the longer seam allowance around the shorter one, and sew the edge of the fold.**



① Wrong side

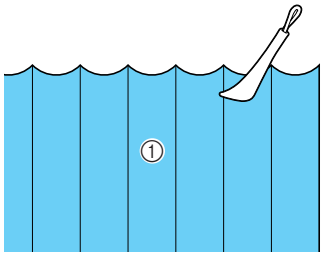
Finished flat fell seam



① Surface

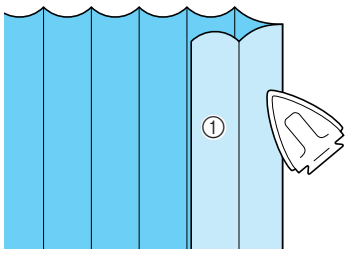
Pintuck

1 **Mark along the folds on the wrong side of the fabric.**



① Wrong side

2 **Turn the fabric and iron the folded parts only.**

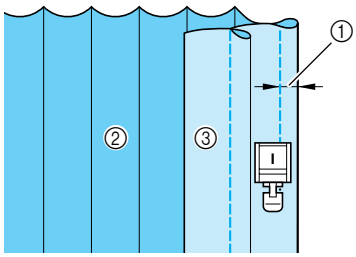


① Surface

3 **Select** **and attach presser foot "I".**

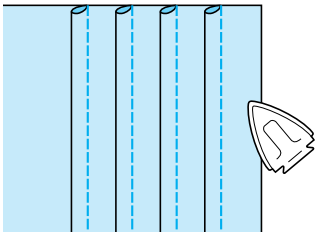
4 **Sew a straight stitch along the fold.**

* When the automatic thread cutting and automatic reinforcement stitching are preset, reinforcement stitches will be sewn automatically at the beginning of sewing. Press the "Reverse/Reinforcement Stitch" button to sew a reinforcement stitch and trim the thread automatically at the end of sewing.



① Width for pintuck
② Wrong side
③ Surface

5 **Iron the folds in the same direction.**



Zigzag Stitches

Zigzag stitches are useful for overcasting, appliqué, patchwork, and many other applications.

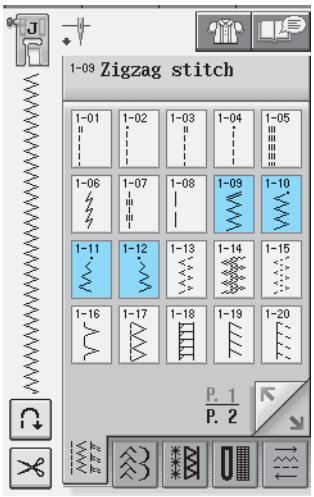
Select a stitch, and attach presser foot "J".

If the stitch which you select has a double mark " ⅡⅡ " at the top of the key display, you can sew reverse stitches by holding the "Reverse/Reinforcement Stitch" button.

If the stitch which you select has a dot mark " · " at the top of the key display, you can sew reinforcement stitches by holding the "Reverse/Reinforcement Stitch" button (see page 40).

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-09	**Zigzag stitch**	J	For overcasting, mending. Reverse stitch is sewn while pressing "Reverse/ Reinforcement Stitch" button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	OK (J)
1-10	**Zigzag stitch**	J	For overcasting, mending. Reinforcement stitch is sewn while pressing "Reverse/ Reinforcement Stitch" button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	OK (J)
1-11	**Zigzag stitch (right)**	J	Start from right needle position, zigzag sew at left.	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**1.4 (1/16)**	0.3 - 4.0 (1/64 - 3/16)	OK (J)
1-12	**Zigzag stitch (left)**	J	Start from left needle position, zigzag sew at right.	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**1.4 (1/16)**	0.3 - 4.0 (1/64 - 3/16)	OK (J)

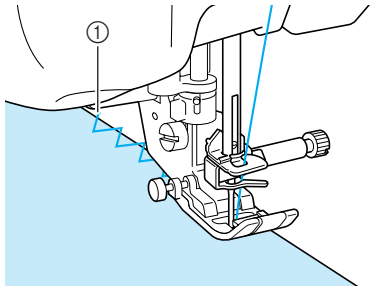
1 **Select a stitch.**



2 **Attach presser foot "J".**

■ Overcasting (Using a Zigzag Stitch)

Sew the overcasting along the edge of the fabric while positioning the right-hand side needle drop point just outside the edge of the fabric.

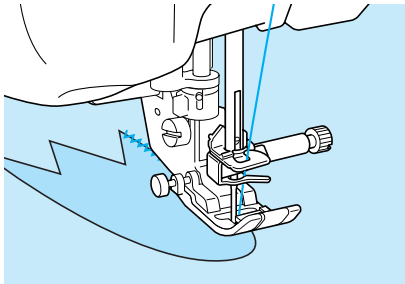


① Needle drop position

■ Appliqué (Using a Zigzag Stitch)

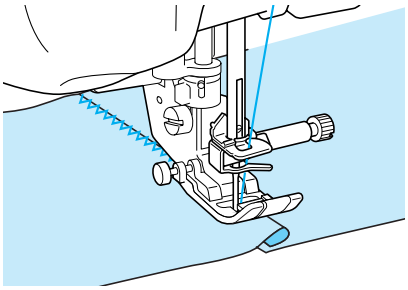
Attach the appliqué using a temporary spray adhesive or basting, then sew it.

* Sew a zigzag stitch while positioning the right-hand side needle drop point just outside the edge of the fabric.



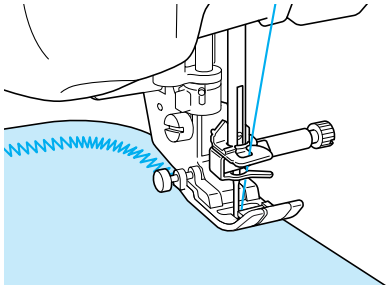
■ Patchwork (for Crazy Quilt)

Turn back the desired width of fabric and position it over the lower fabric, then sew so that the stitch bridges both pieces of fabric.



■ Sewing Curves (Using a Zigzag Stitch)

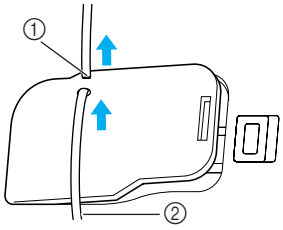
Shorten the stitch length setting to obtain a fine stitch. Sew slowly, keeping the seams parallel with the fabric edge as you guide the fabric around the curve.



■ Cord Guide Bobbin Cover (Using a Zigzag Stitch)

1. **Remove the bobbin cover from the machine (see page 22).**

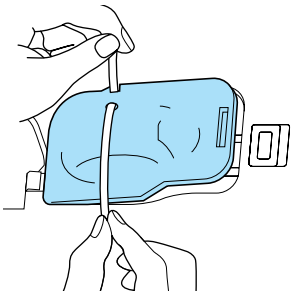
2. **Thread the gimp thread through the hole in the cord guide bobbin cover from top to bottom. Position the thread in the notch at the back of the cord guide bobbin cover.**



① Notch
② Gimp thread

3. **Snap the cord guide bobbin cover into place, making sure that the gimp thread can be fed freely.**

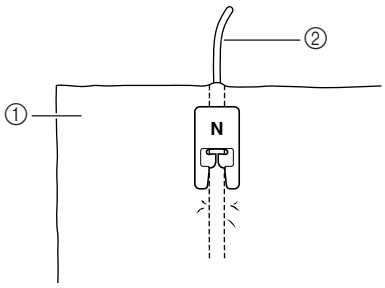
* Make sure there are no restrictions when feeding the thread.



4. **Set the zigzag width from 2.0-2.5 mm (approx. 1/16 - 3/32 inch).**

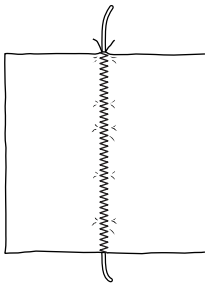
5. **Attach presser foot "N".**

6. **Position the fabric right side up on top of the cord and place the cord to the rear of the machine under the presser foot.**



① Fabric (right side)
② Gimp thread

7. **Lower the presser foot and start sewing to make a decorative finish.**

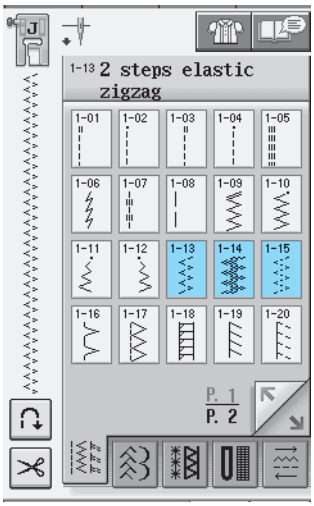


Elastic Zigzag Stitches

Use elastic zigzag stitches for tape attaching, overcasting, darning, or a wide variety of other uses.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-13	**2 step elastic zigzag**	J	Overcasting (medium weight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
1-14	**2 step elastic zigzag**	J	Overcasting (medium weight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
1-15	**3 step elastic zigzag**	J	Overcasting (medium, heavyweight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)

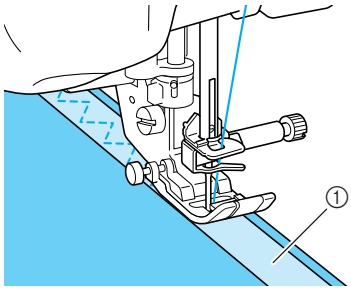
1 **Select a stitch.**



2 **Attach presser foot "J".**

■ Tape Attaching

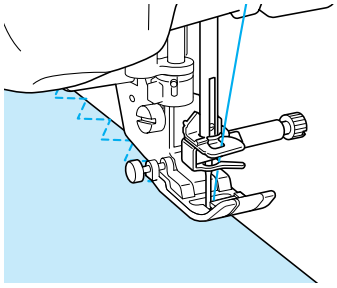
Stretch the tape flat. While stretching the tape flat, sew the tape to the fabric.



① Tape

■ Overcasting

Use this stitch to sew overcasting on the edge of stretch fabrics. Sew the overcasting along the edge of the fabric while positioning the right-hand side needle drop point just outside the edge of the fabric.



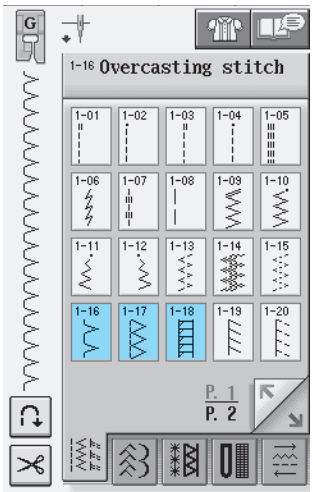
Overcasting

Use for the beginning and end of seams in skirts or trousers, and the beginning and end of all cuttings. Use presser foot “G”, presser foot “J”, or the side cutter attachment depending on the kind of overcasting stitch you select.

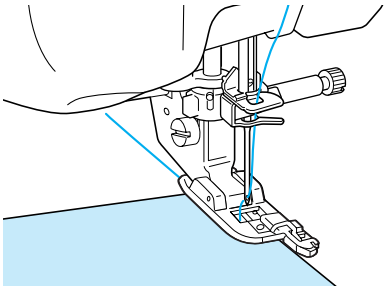
■ Overcasting Using Presser Foot “G”

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-16	**Overcasting stitch**	G	Reinforcing of light and medium weight fabrics	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**2.0 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-17	**Overcasting stitch**	G	Reinforcing of heavyweight fabric	**5.0 (3/16)**	2.5 - 5.0 (3/32 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-18	**Overcasting stitch**	G	Reinforcing of medium, heavyweight and easily frayable fabrics or decorative stitching.	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO

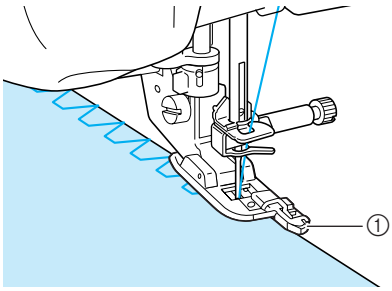
1 **Select a stitch and attach presser foot “G”.**



2 **Lower the presser foot so that the presser foot guide is set flush against the edge of the fabric.**



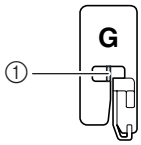
3 **Sew along the presser foot guide.**



① Guide

⚠ CAUTION

- **After the stitch width is adjusted, turn the handwheel toward you by hand and check that the needle does not touch the presser foot. If the needle hits the presser foot, the needle may break and cause injury.**



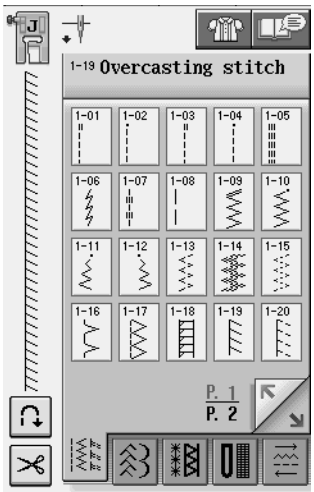
① The needle should not touch

- **If the presser foot is raised to its highest level, the needle may strike the presser foot.**

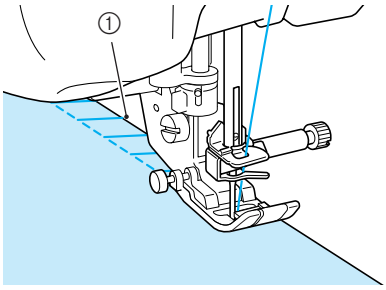
■ Overcasting Using Presser Foot "J"

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-19	**Overcasting stitch**	J	Reinforced seaming of stretch fabric	**5.0 (3/16)**	0.0 - 7.0 (0 - 9/32)	**2.5 (3/32)**	0.5 - 4.0 (1/32 - 3/16)	OK (J)
1-20	**Overcasting stitch**	J	Reinforcing of medium stretch fabric and heavyweight fabric, decorative stitching	**5.0 (3/16)**	0.0 - 7.0 (0 - 9/32)	**2.5 (3/32)**	0.5 - 4.0 (1/32 - 3/16)	OK (J)
1-21	**Overcasting stitch**	J	Reinforcement of stretch fabric or decorative stitching	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**4.0 (3/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-22	**Overcasting stitch**	J	Stretch knit seam	**5.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**4.0 (3/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-23	**Single diamond overcast**	J	Reinforcement and seaming stretch fabric	**6.0 (15/64)**	1.0 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-24	**Single diamond overcast**	J	Reinforcement of stretch fabric	**6.0 (15/64)**	1.0 - 7.0 (1/16 - 1/4)	**1.8 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)

1 **Select a stitch and attach presser foot "J".**



2 **Sew with the needle dropping slightly off the edge of the fabric.**



① Needle drop position

■ Overcasting Using the Side Cutter

By using the side cutter, you can do overcasting while cutting the fabric.

⚠ CAUTION

- **Make sure to only select one of the stitches listed below. Using another stitch may cause the needle to hit the presser foot and break, possibly causing injury.**

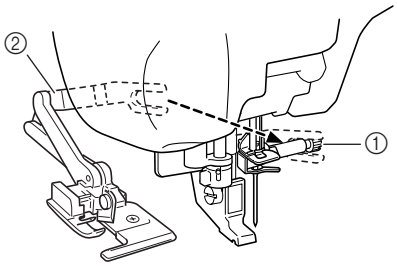
Memo

Thread the needle manually when using the side cutter, or only attach the side cutter after threading the needle using the "Automatic Threading" button.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-25	**With side cutter**	S	Straight stitch while cutting fabrics	**0.0 (0)**	0.0 - 2.5 (0 - 3/32)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-26	**With side cutter**	S	Zigzag stitch while cutting fabrics	**3.5 (1/8)**	3.5 - 5.0 (1/8 - 3/16)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	NO
1-27	**With side cutter**	S	Overcasting stitch while cutting fabrics	**3.5 (1/8)**	3.5 - 5.0 (1/8 - 3/16)	**2.0 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-28	**With side cutter**	S	Overcasting stitch while cutting fabrics	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-29	**With side cutter**	S	Overcasting stitch while cutting fabrics	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO

1 **Follow the steps on page 32 to remove the presser foot.**

2 **Position the fork on the side cutter's operating lever onto the needle clamp screw.**

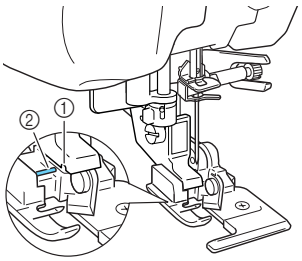


① Needle clamp screw
② Operating lever

Memo

Make sure that the fork of the operating lever is set onto the needle screw firmly.

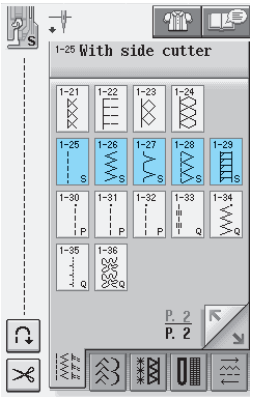
3 **Position the side cutter so that the side cutter pin is aligned with the notch in the presser foot holder, and then lower the presser foot.**



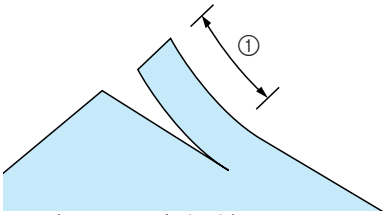
① Notch in presser foot holder
② Pin

→ The side cutter is attached.

4 **Select a stitch.**

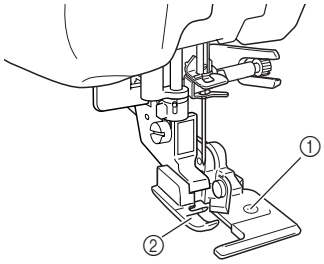


5 **Make a cut of approximately 20 mm (approx. 3/4 inch) in the fabric.**



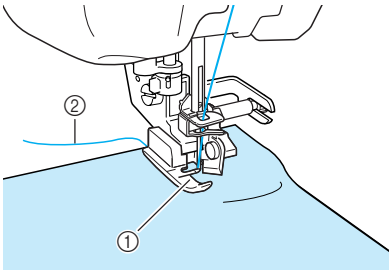
① 20 mm (approx. 3/4 inch)

6 **Position the fabric so that the right side of the cut is on top of the guide plate and the left side of the cut is underneath the presser foot.**



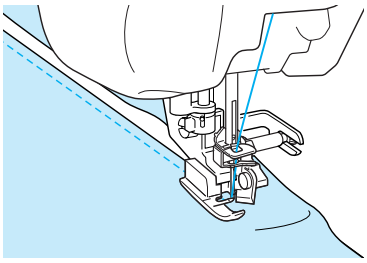
① Guide plate (lower knife)
② Presser foot

7 **Thread the needle manually and pull out a long section of the upper thread. Pass it below the presser foot and pull it out in the fabric feed direction.**



① Presser foot
② Upper thread

8 **Start sewing.**



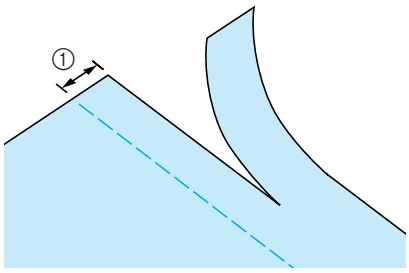
→ A seam allowance is cut while the stitching is sewn.

Note

If the width has been adjusted, turn the hand-wheel by hand to check that the needle does not touch the side cutter. If the needle touches the side cutter, it might cause the needle to break.

■ When Sewing Straight Stitches While Using the Side Cutter

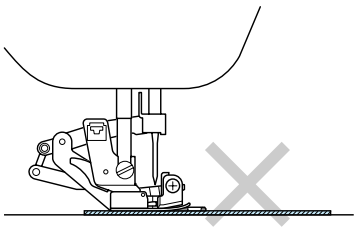
The seam margin should be approximately 5 mm (approx. 3/16 inch).



① Seam margin

Memo

- The fabric will not be cut if the whole fabric is simply spread out underneath the presser foot guide plate. Set the fabric as explained in step 6 from the previous section, and then start sewing.



- One layer of 13 oz. denim can be cut.
- Clean the side cutter after use to avoid having dust and scraps of thread build up on it.
- Add a small amount of oil as required to the cutting edge of the cutter.

Quilting

You can make beautiful quilts quickly and easily with this machine. When making a quilt, you will find it convenient to use the knee lifter and foot controller to free your hands for other tasks (see “Using the Foot Controller” on page 39 and /or see “Using the Knee Lifter” on page 46).

If there is a “P” or “Q” at the bottom of the key display, the indicated stitch is intended for quilting.

Pattern	Name of pattern	Type of presser foot	Use	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle possibility
				Auto.	Manual	Auto.	Manual	
1-30 P	**Piecing stitch (Right)**	J	Piecework/patchwork 6.5 mm (approx. 1/4 inch) right seam allowance	**5.5 (7/32)**	0.0 - 7.0 (0 - 1/4)	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-31 P	**Piecing stitch (Middle)**	J	Piecework/patchwork	—	—	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-32 P	**Piecing stitch (Left)**	J	Piecework/patchwork 6.5 mm (approx. 1/4 inch) left seam allowance	**1.5 (1/16)**	0.0 - 7.0 (0 - 1/4)	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-33 Q	**Hand-look quilting**	J	Quilting stitch made to look like hand quilting stitch	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-34 Q	**Quilting appliqué zigzag stitch**	J	Zigzag stitch for quilting and sewing on appliqué quilt pieces	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	NO
1-35 Q	**Quilting appliqué stitch**	J	Quilting stitch for invisible appliqué or attaching binding	**1.5 (1/16)**	0.5 - 5.0 (1/64 - 3/16)	**1.8 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-36 Q	**Quilting stippling**	J	Background quilting	**7.0 (1/4)**	1.0 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO

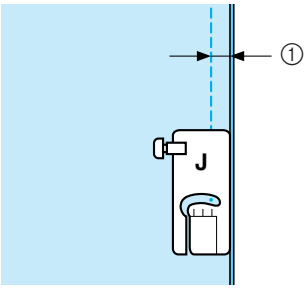
■ Piecing

Sewing two pieces of fabric together is called piecing. When cutting pieces for quilt blocks, make sure the seam allowance is 6.5 mm (approx. 1/4 inch).

1 Select [1-30] or [1-32] and attach presser foot "J".

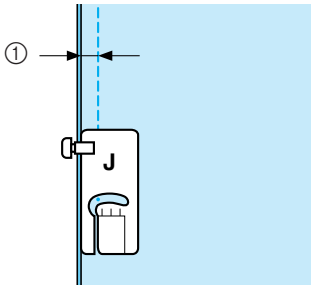
2 Align the edge of the fabric with the edge of the presser foot, and start sewing.

* To sew a 6.5 mm (approx. 1/4 inch) seam allowance along the left edge of the presser foot with [1-30] selected, the width should be set to 5.5 mm (approx. 7/32 inch).



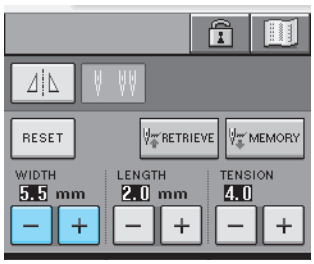
① 6.5 mm (approx. 1/4 inch)

* To sew a 6.5 mm (approx. 1/4 inch) seam allowance along the left edge of the presser foot with [1-32] selected, the width should be set to 1.5 mm (approx. 1/32 inch).



① 6.5 mm (approx. 1/4 inch)

* To change the needle position, use [+] or [−] in the width display.



Memo

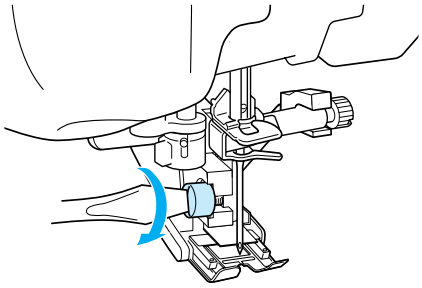
Using a straight stitch (middle needle position) makes it easier to sew smoothly (see page 53).

■ Quilting

Sewing together the quilt top, batting, and backing is called quilting. You can sew the quilt with the walking foot to keep the quilt top, batting, and backing from sliding. The walking foot has a set of feed dogs that move together with the feed dogs in the needle plate during sewing.
For straight line quilting, use the walking foot and the straight stitch needle plate. Always select a straight stitch (middle needle position) when using the straight stitch needle plate.

1 Select [1-31], [1-32] or [1-34].

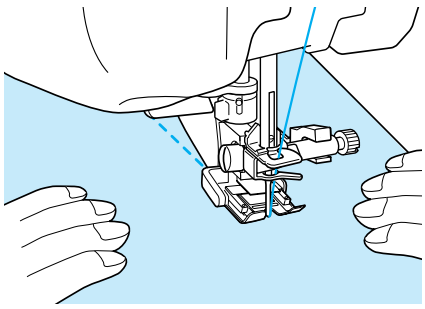
2 Attach the walking foot (see page 33).



3 Place one hand on each side of the presser foot to hold the fabric secure while sewing.

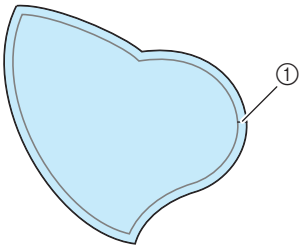
Memo

- Sew at slow to medium speed.
- Do not sew in reverse or use stitches that require side ways or reverse feeding. Always check to be sure that your quilting surface is securely basted before beginning to sew. Specialized machine quilt needles and threads are also available for machine quilting.



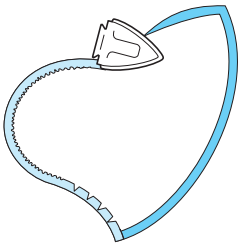
■ Appliqué

1 **Trace the pattern onto the appliqué fabric and then cut around it, leaving a 3 to 5 mm (approx. 1/8 to 3/16 inch) seam allowance.**

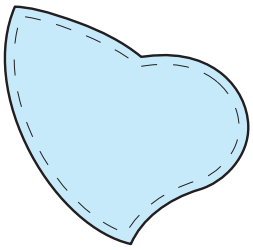


① Seam allowance: 3 to 5 mm (approx. 1/8 to 3/16 inch)

2 **Place a piece of thick paper cut to the finished size of the appliqué design onto the fabric, and then fold over the seam margin using an iron. Clip curves when necessary.**

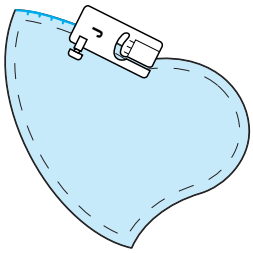


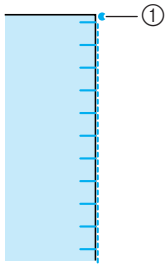
3 **Turn the appliqué over, and attach the thick paper with basting pins or a basting stitch.**



4 **Select** **and attach presser foot "J".**

5 **Use the quilting appliqué stitch to attach the appliqué. Sew around the edge while dropping the needle as close to the edge as possible.**



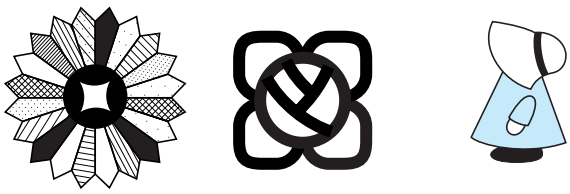


① Needle drop position

⚠ CAUTION

- **Be careful that the needle does not strike a basting pin during sewing. Striking a pin can cause the needle to break, resulting in injury.**

You can use the appliqué technique to attach appliqué designs like the three pictured below.



① ② ③

① Dresden plate
② Stained glass
③ Sunbonnet sue

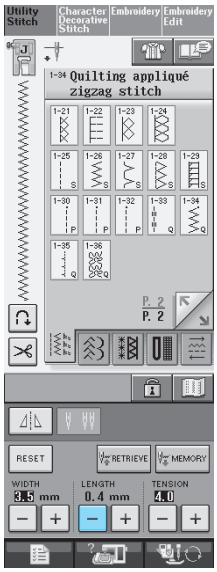
■ Quilting with Satin Stitches

Use the foot controller to sew with satin stitches. If you set the speed control slide to control the stitch width, you can make subtle changes in the stitch width during sewing.

1. **Attach the foot controller (see page 39).**

2. **Select [1-34] and attach presser foot "J".**

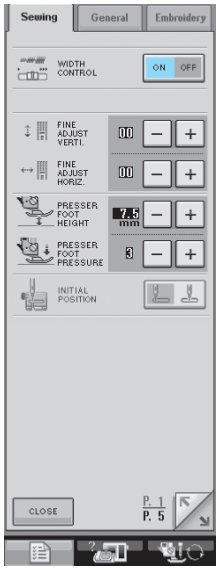
3. **Press [–] in the length display to shorten the stitch length.**



Memo
The setting will vary according to the kind of fabric and the thickness of the thread, but a length of 0.3 to 0.5 mm (approx. 1/64 to 1/32 inch) is best for satin stitches.

4. **Press [ ] to use the speed control slide to control the stitch width.**

5. **Set the width control to "ON".**



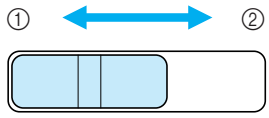
Memo
You can use the speed control slide to adjust the stitch width. Use the foot controller to adjust the sewing speed.

6. **Press [CLOSE].**

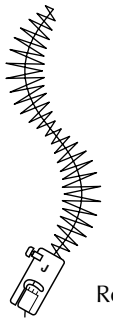
→ The display will return to the original screen.

7. **Start sewing**

* You can adjust the stitch width during sewing by moving the sewing speed controller. Slide the lever to the left, and the stitch width becomes narrower. Slide it to the right, the stitch width becomes wider. The size of the width changes equally on both sides of the middle needle position.



① narrower
② wider

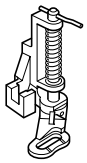


Rough sketch (line)

■ Free-motion Quilting

With free-motion quilting, the feed dogs can be lowered (using the feed dog position switch) so that the fabric can be moved freely in any direction. The quilting foot is needed for free-motion quilting. We recommend attaching the foot controller and sewing at a consistent speed.

Memo
In order to sew a balanced stitch, it may be necessary to lower the upper thread tension.



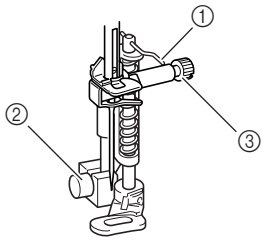
1 **Select** [1-31 P].

2 **Remove the presser foot holder (see page 33).**

3 **Align the quilting foot with the lower-left side of the presser bar.**

Memo
The pin on the quilting foot should be positioned over the needle clamp screw.

4 **Hold the quilting foot in place with your right hand, and then tighten the presser foot holder screw using the screwdriver in your left hand.**

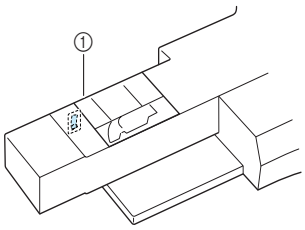


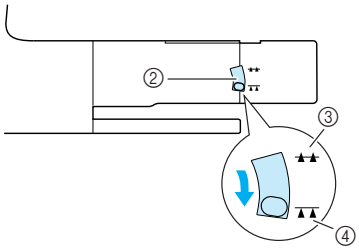
① Pin on quilting foot
② Presser foot holder screw
③ Needle clamp screw

CAUTION

- **Be sure to securely tighten the screws with the screwdriver. Otherwise, the needle may touch the presser foot, causing it to bend or break.**

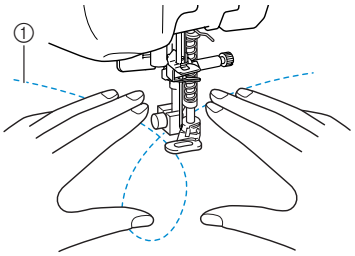
5 **Lower the feed dog position switch, located at the rear of the base of the machine, to ⊤⊤.**





① Rear of machine
② Feed dog position switch (as seen from the rear of the machine)
③ Up
④ Down

6 **Use both hands to stretch the fabric taut, and then move the fabric at a regular pace in order to sew uniform stitches roughly 2.0-2.5 mm (approx. 1/16 - 3/32 inch) in length.**



① Stitch

→ Reinforcement stitches are sewn at the beginning and end of sewing.

7 **After sewing is finished, raise the feed dog position switch to ⊥⊥ to raise the feed dogs.**

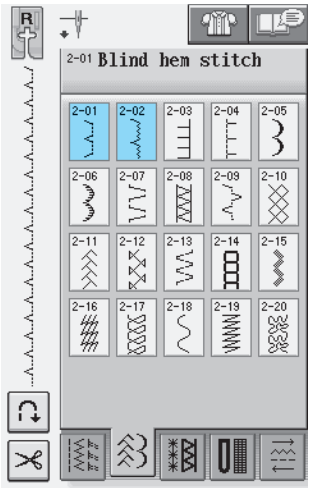
Memo
Normally, the feed dog position switch is in the up position.

Blind Hem Stitches

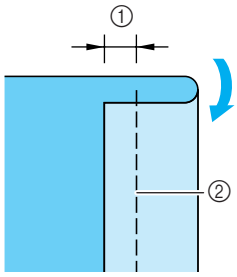
Select from these stitches to sew the hems or cuffs of dresses, blouses, pants, or skirts.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
2-01	**Blind hem stitch**	R	Hemming woven fabrics	**0.0 (0)**	+3.0 - -3.0 (+1/8 - -1/8)	**2.0 (1/16)**	1.0 - 3.5 (1/16 - 1/8)	NO
2-02	**Blind hem stitch stretch**	R	Hemming stretch fabric	**0.0 (0)**	+3.0 - -3.0 (+1/8 - -1/8)	**2.0 (1/16)**	1.0 - 3.5 (1/16 - 1/8)	NO

1 Select a stitch.

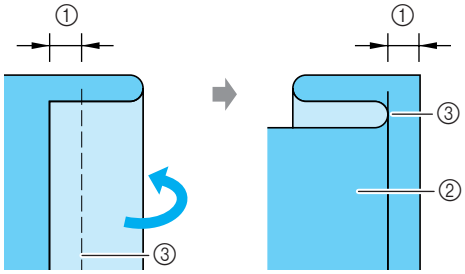


2 Place the fabric wrong side up, and fold and baste the fabric.



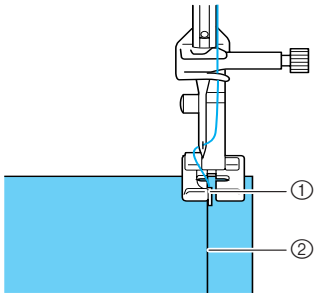
① 5 mm (approx. 3/16 inch)
② Basting stitches

3 Fold the fabric again.



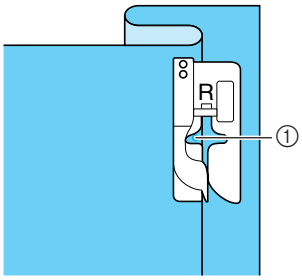
① 5 mm (approx. 3/16 inch)
② Wrong side of fabric
③ Basting stitches

4 Attach blind hem stitch foot "R", and lower the presser foot. Position the fabric so the folded edge touches the guide of the presser foot.



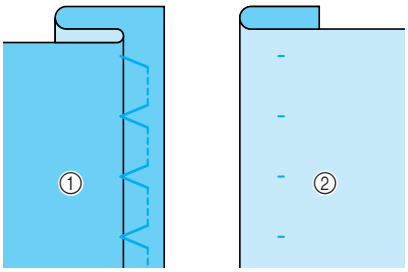
① Guide
② Fold

5 Sew the fabric, keeping the folded edge in contact with the presser foot.



① Needle position

6 **Remove the basting stitches and turn the fabric over.**

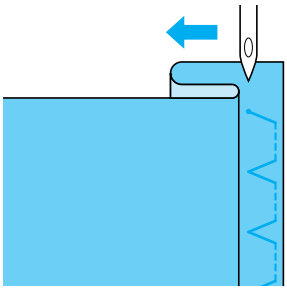


① Wrong side of fabric
② Right side of fabric

Memo
Blind hem stitches cannot be sewn if the left needle drop point does not catch the fold. If the needle catches too much of the fold, the fabric cannot be unfolded and the seam appearing on the right side of the fabric will be very large, leaving an unattractive finish. If you experience either of these cases, follow the instructions below to solve the problem.

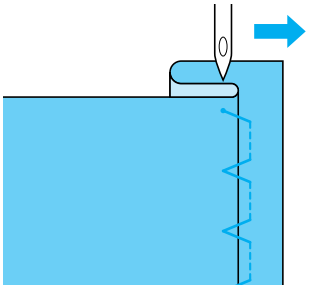
■ If the Needle does not Catch the Fold

Adjust the width so that the needle slightly catches the fold by pressing [−] in the width display.



■ If the Needle Catches Too Much of the Fold

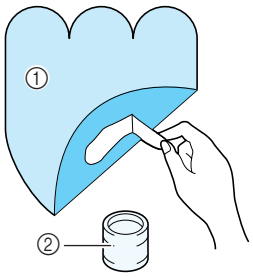
Adjust the width so that the needle slightly catches the fold by pressing [+] in the width display.



Appliqué

1 **Use a temporary spray adhesive, fabric glue or a basting stitch to attach the appliqué to the fabric.**

* This will keep the fabric from moving during sewing.



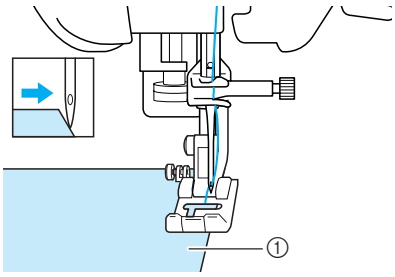
① Appliqué
② Fabric glue

2 **Select** [2-03] **or** [1-10] **.**

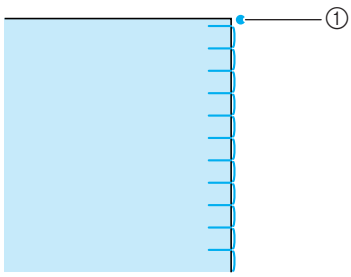
* Adjust the stitch length and width to correspond to the appliqué shape, size, and quality of material (see page 42).

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

3 **Attach presser foot "J". Check that the needle drops slightly off the edge of the appliqué, then start sewing.**



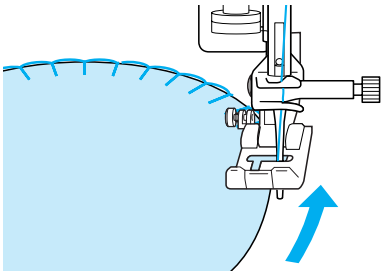
① Appliqué material



① Needle drop position

■ Sewing Sharp Curves

Stop the machine with the needle in the fabric outside the appliqué. Raise the presser foot and turn the fabric a little bit at a time while sewing for an attractive finish to the seam.



Memo
Placing a lightweight tear away stabilizer beneath the stitching area will improve the stitch placement along the edge of the appliqué fabric.

Shelltuck Stitches

Shelltuck stitches give an attractive appearance to shells along the curve of a collar. This stitch pattern can be used for edging the neckline or sleeves of dresses and blouses.

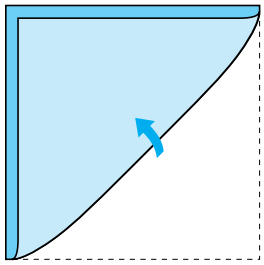
1 **Select** .

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

2 **Increase the upper thread tension for an attractive scallop finish to the shelltuck stitches (see page 43).**

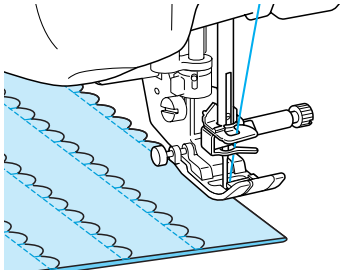
Memo
If the upper thread tension is too weak, the shelltuck stitches will not scallop.

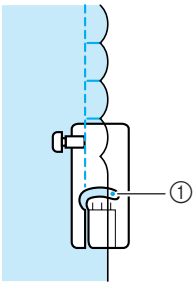
3 **To make rows of shell tuck stitches, fold the fabric in half along the bias.**



Memo
Use a thin fabric.

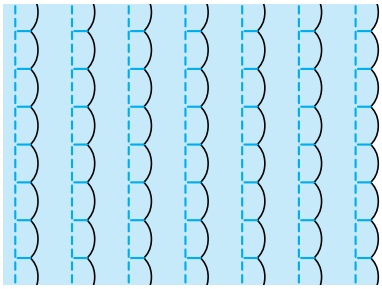
4 **Attach presser foot "J". Set the needle drop point slightly off the edge of the fabric, and start sewing.**





① Needle drop position

5 **Unfold the fabric, and iron the tucks to one side.**



Memo
To make shell tucks at the edge of a collar or neckline, follow the pattern's instructions and then use this stitch to make a decorative finish on the collar or neckline.

Scallop Stitches

This wave-shaped running stitch is called the scallop stitch. Use this stitch to decorate the edges of blouse collars and handkerchiefs or use it as a hem accent.

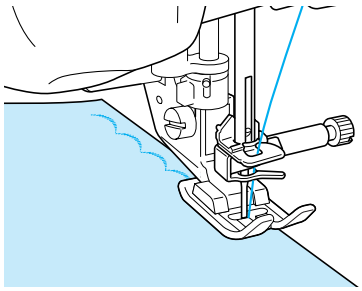
Memo
A temporary spray adhesive may be necessary for lightweight fabrics. Test sew the fabric before sewing a project.

1 **Select** 2-05 .

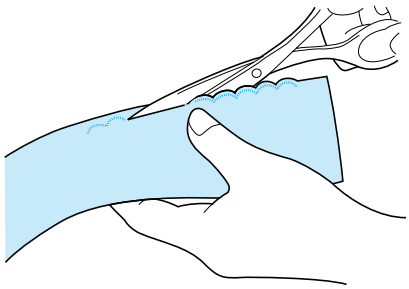
Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

2 **Attach presser foot "N". Sew scallop stitches along the edge of the fabric.**

* Do not sew directly on the edge of the fabric.



3 **Trim along the seam, making sure not to cut the stitches.**



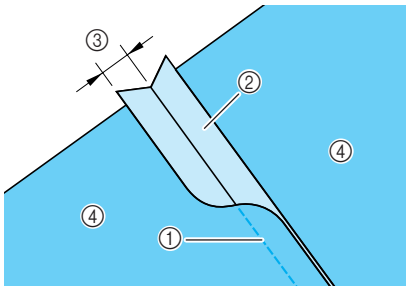
Memo
Use a seam sealant to secure the edges of the scallop stitches.

Top Stitching

For a decorative look called "Crazy Quilting", the following stitches can be sewn on top of a pressed seam allowance.

1 **Select a straight stitch and attach presser foot "J".**

2 **With the right sides facing each other, sew two pieces of fabric together, and then press open the seam allowance.**

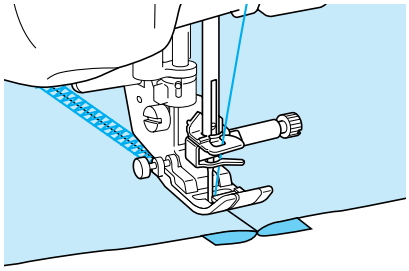


① Straight stitch
② Seam margins
③ 6.5 mm (approx. 1/4 inch)
④ Wrong side

3 **Select a stitch for top stitching.**

2-07 2-08 2-09

4 **Place the fabric right side up in the machine, and center the presser foot over the seam when sewing.**

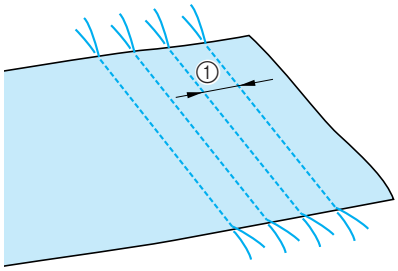


① Right side of fabric

Smocking Stitches

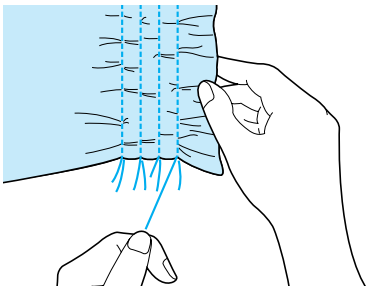
Use smocking stitches for decorative sewing on clothes, etc.

1. **Select a straight stitch and attach presser foot "J".**
2. **Set the stitch length to 4.0 mm (approx. 3/16 inch) and loosen the upper thread tension to approximately 2.0 (See pages 42 through 43).**
3. **Pull the bobbin and upper threads out by 50 mm (approx. 1-15/16 inches).**
4. **Sew the seams, leaving approximately 10 mm (approx. 3/8 inch) between the seams, then trim excess thread, leaving 50 mm (approx. 1-15/16 inches).**



① Approximately 10 mm (approx. 3/8 inch)

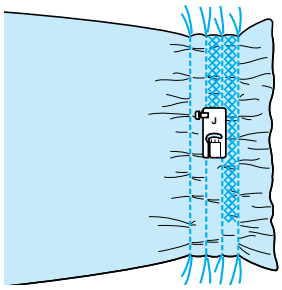
5. **Pull the bobbin threads to obtain the desired amount of gather, and then smooth the gathers by ironing them.**



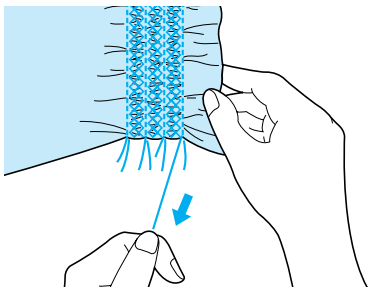
6. **Select** **or** **.**

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

7. **Sew the spaces between the straight seams.**



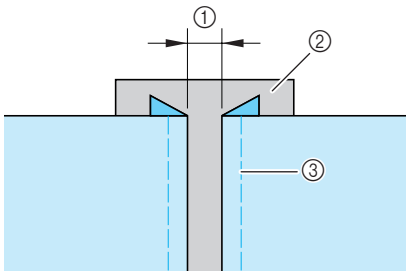
8. **Pull out the straight stitch threads.**



Fagoting

When there is a space between two fabrics with thread sewn over the space to join the fabrics together, it is called fagoting. Use this stitch when sewing blouses or children's clothes.

1. **Baste two pieces of fabric onto thin paper, leaving a space of 4 mm (approx. 3/16 inch) between the fabrics.**

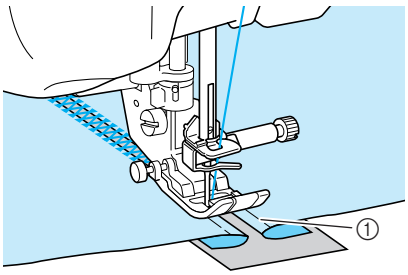


① 4 mm (approx. 3/16 inch)
② Paper
③ Basting stitches

2. **Select** **or** **.**

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

3 **Attach presser foot "J". Align the center of the presser foot with the middle of the space between the fabrics and begin sewing.**



① Basting stitches

Memo
Use a thick thread.

4 **When sewing is finished, gently tear the paper away.**

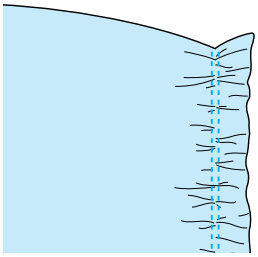
Tape or Elastic Attaching

1 **Select a straight stitch and attach presser foot "J".**

2 **Set the stitch length to 4.0 mm (approx. 3/16 inch), and loosen the upper thread tension to 2.0 (See pages 42 through 43).**

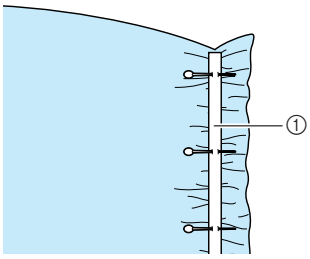
Memo
Be sure that neither automatic reinforcement nor automatic thread cutting is selected.

3 **Sew two rows of straight stitches on the right side of the fabric, then pull the bobbin thread to create the necessary gather.**



Memo
Before sewing the straight stitch, rotate the handwheel and pull up the bobbin thread. Holding the top and bobbin thread, pull a length of thread out from the rear of the machine. (Be sure that the presser foot is raised.)

4 **Place the tape over the gather, and hold it in place with basting pins.**

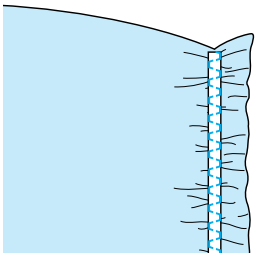


① Tape

5 **Select** 2-13 **or** 1-13 **.**

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

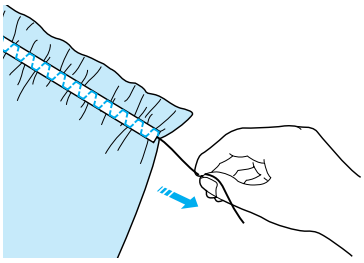
6 **Sew over the tape (or elastic).**



⚠ CAUTION

Be sure the needle does not strike a basting pin, or any other objects, during sewing. The thread could tangle or the needle could break, causing injury.

7 **Pull out the straight stitch threads.**



Heirloom

■ Hemstitching (1) (Daisy Stitch)

Use for sewing tablecloths, decorative hems, and decorative stitching on shirt fronts.

Memo
Use a light to medium weight homespun fabric with a little stiffness.

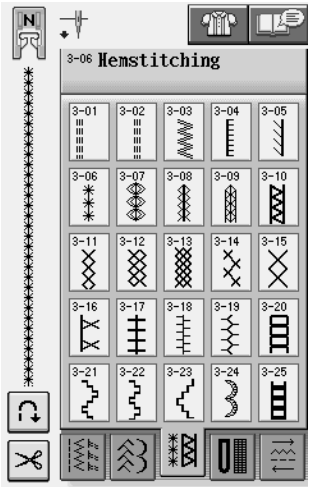
1 **Insert a type 130/705H, size 100/16 Wing needle.**

⚠ CAUTION

- **The "Automatic Threading" button cannot be used. Thread the wing needle by hand, from front to back. Using the "Automatic Threading" button may result in damage to the machine.**
- **A more attractive finish can be obtained if you use a "130/705H Wing" needle when sewing these patterns. If using a wing needle and the stitch width has been set manually, check that the needle will not touch the presser foot by carefully rotating the handwheel before starting sewing.**

2 **Select a stitch and attach presser foot "N".**

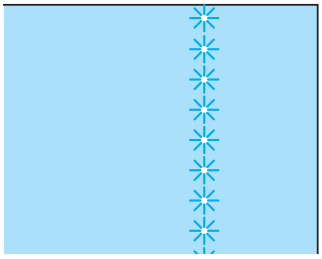
* Select any stitch between 3-01 and 3-25.



Memo
- For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

3 **Start sewing.**

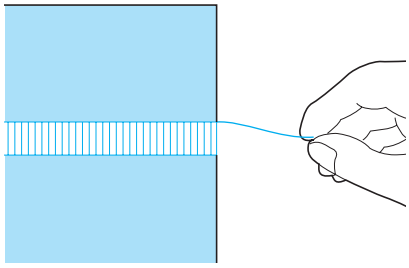
Example: Illustration of finished product



■ Hemstitching (2) (Drawn Work)

1 **Pull out several threads from one area on a piece of fabric to open the area.**

* Pull out 5 or 6 threads to leave a 3 mm (approx. 1/8 inch) area open.

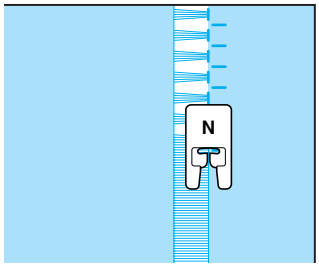


Memo
Loosely woven fabrics work best for this.

2 **Select** .

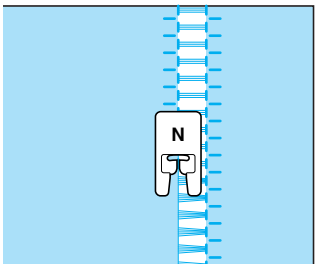
Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

3 **Attach presser foot "N". With the right side of the fabric facing up, sew one edge of the open area.**



4 **Press** **to create a mirror image of the stitch.**

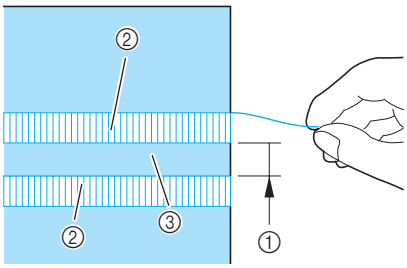
5 **Sew the opposite side to keep the stitch symmetrical.**



■ Hemstitching (3)

1 **Pull out several threads from both sides of the 4 mm (approx. 3/16 inch) area which are not yet open.**

* Pull out four threads, leave five threads, and then pull out four threads. The width of five threads is approximately 4 mm (approx. 3/16 inch) or less.

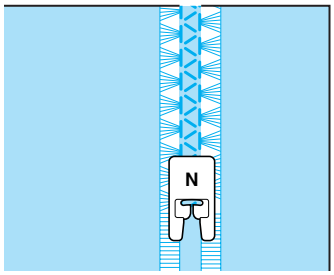


① Approx. 4 mm (approx. 3/16 inch) or less
② Four threads (pull out)
③ Five threads (leave)

2 **Select** .

Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

3 **Sew the decorative stitch in the center of the five threads created above.**



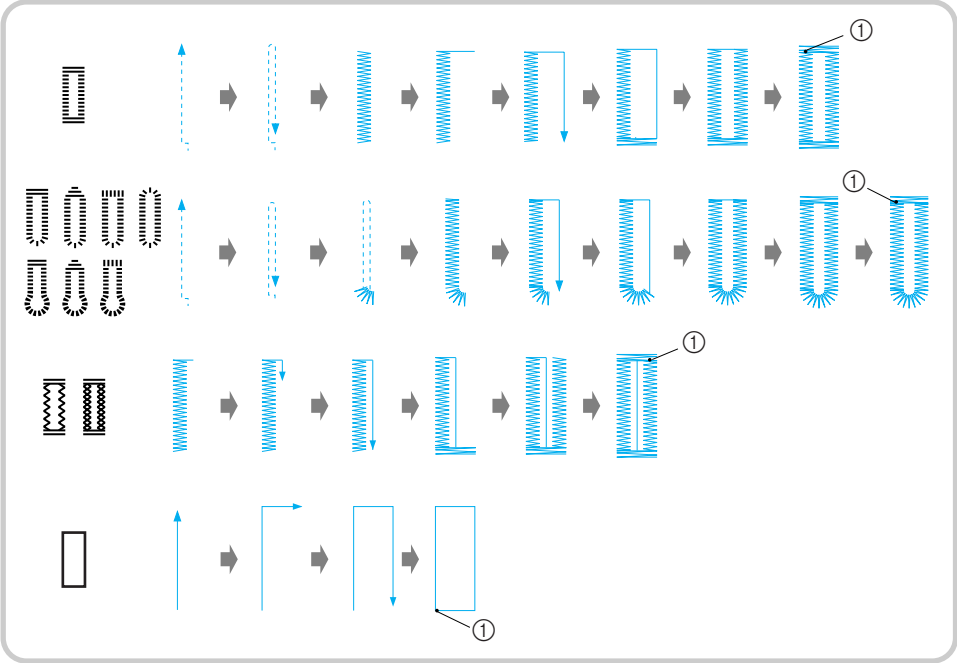
Memo
A wing needle can be used for Hemstitching (3).

One-step Buttonholes

With one-step buttonholes, you can make buttonholes appropriate to the size of your button.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-01	**Narrow rounded buttonhole**	A	Buttonhole on light to medium weight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-02	**Wide round ended buttonhole**	A	Buttonholes with extra space for larger buttons	**5.5 (7/32)**	3.5 - 5.5 (1/8 - 7/32)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-03	**Tapered round ended buttonhole**	A	Reinforced waist tapered buttonholes	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-04	**Round ended buttonhole**	A	Buttonholes with vertical bar tack in heavyweight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-05	**Round ended buttonhole**	A	Buttonholes with bar tack	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-06	**Round double ended buttonhole**	A	Buttonholes for fine, medium to heavyweight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-07	**Narrow squared buttonhole**	A	Buttonholes for light to medium weight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-08	**Wide squared buttonhole**	A	Buttonholes with extra space for larger decorative buttons	**5.5 (7/32)**	3.5 - 5.5 (1/8 - 7/32)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-09	**Squared buttonhole**	A	Heavy-duty buttonholes with vertical bar tacks	**5.0 (7/32)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-10	**Stretch buttonhole**	A	Buttonholes for stretch or woven fabrics	**6.0 (15/64)**	3.0 - 6.0 (1/8 - 15/64)	**1.0 (1/16)**	0.5 - 2.0 (1/32 - 1/16)	NO
4-11	**Heirloom buttonhole**	A	Buttonholes for heirloom and stretch fabrics	**6.0 (15/64)**	3.0 - 6.0 (1/8 - 15/64)	**1.5 (1/16)**	1.0 - 3.0 (1/1 - 1/8)	NO
4-12	**Bound buttonhole**	A	The first step in making bound buttonholes	**5.0 (3/16)**	0.0 - 6.0 (0 - 15/64)	**2.0 (1/16)**	0.2 - 4.0 (1/64 - 3/16)	NO
4-13	**Keyhole buttonhole**	A	Buttonholes in heavyweight or thick fabrics for larger flat buttons	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO
4-14	**Tapered keyhole buttonhole**	A	Buttonholes in medium to heavy weight fabrics for larger flat buttons	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO
4-15	**Keyhole buttonhole**	A	Buttonholes with vertical bar tack for reinforcement in heavyweight or thick fabrics	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO

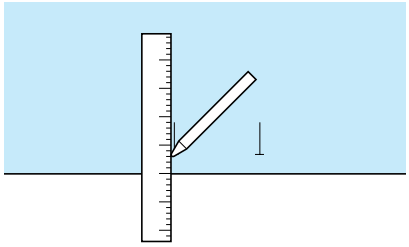
One-step buttonholes are sewn from the front of the presser foot to the back, as shown below.



① Reinforcement stitching

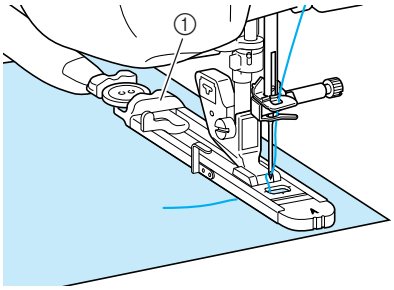
1 **Select a buttonhole stitch, and attach buttonhole foot "A".**

2 **Mark the position and length of the buttonhole on the fabric.**



Memo
The maximum buttonhole length is about 28 mm (approx. 1-1/16 inches) (diameter + thickness of the button).

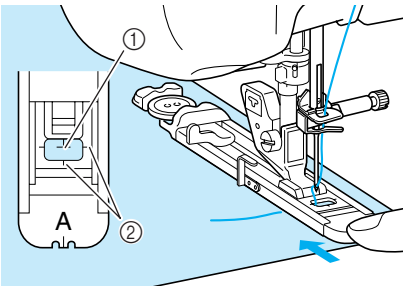
3 **Pull out the button holder plate on the presser foot, and insert the button that will be put through the buttonhole. Then tighten the button holder plate around the button.**



① Button holder plate

Memo
The size of the buttonhole is decided by the button holder plate holding the button.

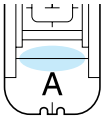
4 Align the presser foot with the mark on the fabric, and lower the presser foot.



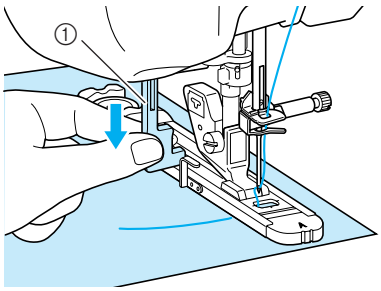
① Mark on the fabric
② Marks on the presser foot

Note

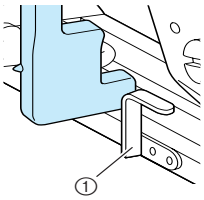
- Pass the thread underneath the presser foot.
- Slide the outside frame of the buttonhole foot backward as far as possible as shown in the illustration, making sure that there is no gap behind the part of the foot marked “A”. If the buttonhole foot is not slid back as far as possible, the buttonhole will not be sewn at the correct size.



5 Lower the buttonhole lever so that it is positioned behind the metal bracket on the buttonhole foot.



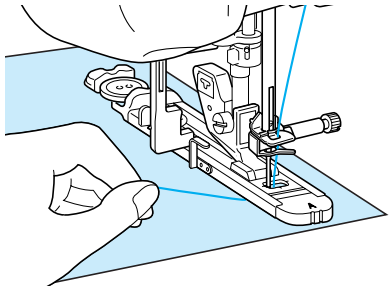
① Buttonhole lever



① Metal bracket

6 Gently hold the end of the upper thread, and then start sewing.

* Feed the fabric carefully by hand while the buttonhole is sewn.

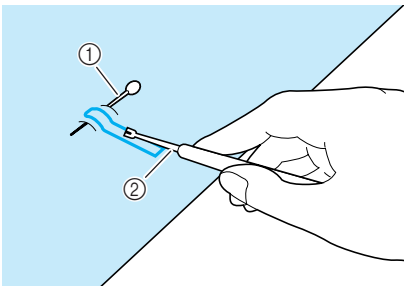


→ Once sewing is completed, the machine automatically sews reinforcement stitches, and then stops.

Memo

If automatic thread cutting is turned on before you start sewing, both threads are automatically cut after the reinforcement stitches are sewn. If the fabric does not feed (for example, because it is too thick), increase the stitch length setting.

7 Insert a pin along the inside of one of the bar tacks, and then insert the seam ripper into the center of the buttonhole and cut towards the pin.

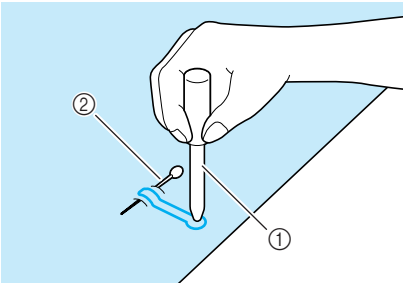


① Basting pin
② Seam ripper

⚠ CAUTION

When using the seam ripper to open the buttonhole, do not put your hand or finger in the path of the ripper. The ripper may slip and cause injury.

Memo
For keyhole buttonholes, use the eyelet punch to make a hole in the rounded end of the buttonhole. Then insert a pin along the inside of one of the bar tacks, insert a seam ripper into the hole made with the eyelet punch, and cut towards the pin.

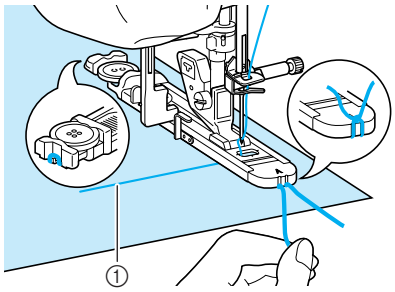


① Eyelet punch
② Basting pin

■ Sewing Stretch Fabrics

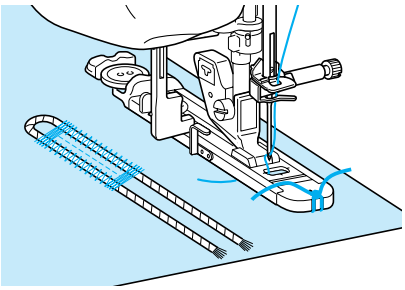
When sewing on stretch fabric with 4-10 or 4-11, sew the buttonhole stitches over a gimp thread.

1 Hook the gimp thread onto the back of presser foot "A". Insert the ends into the grooves at the front of the presser foot, and then temporarily tie them there.



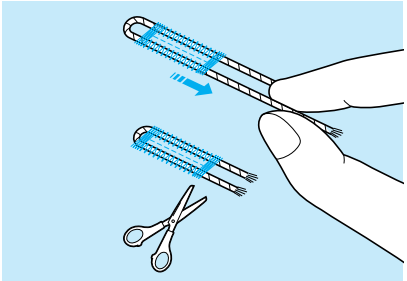
① Upper thread

2 Lower the presser foot and start sewing.



Memo
Set the width of the satin stitches to the width of the gimp thread, and set the buttonhole width to be 2-3 times the width of the gimp thread.

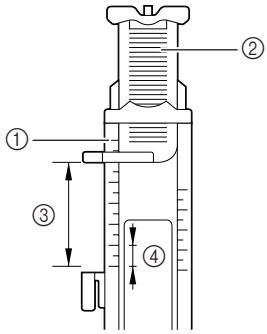
3 Once sewing is completed, gently pull the gimp thread to remove any slack, and trim off any excess.



Memo
After using the seam ripper to cut open the threads over the buttonhole, trim off the threads.

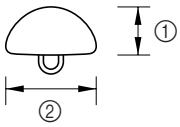
■ Odd Shaped Buttons/Buttons that do not Fit into the Button Holder Plate

Use the markings on the presser foot scale to set the size of the buttonhole. One mark on the presser foot scale equals 5 mm (approx. 3/16 inch).
Add the button diameter and thickness together, and then set the plate at the calculated value.



① Presser foot scale
② Button holder plate
③ Completed measurement of diameter + thickness
④ 5 mm (approx. 3/16 inch)

Memo
For example, for a button with a diameter of 15 mm (approx. 9/16 inch) and a thickness of 10 mm (approx. 3/8 inch), the scale should be set at 25 mm (approx. 1 inch).



① 10 mm (approx. 3/8 inch)
② 15 mm (approx. 9/16 inch)

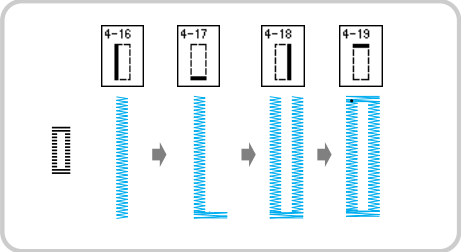
Four-step Buttonholes

You can sew 4-step buttonholes using the following 4 stitches together. You can sew any desired length for the buttonhole when using 4-step buttonholes. 4-step buttonholes are a good option when attaching oversize buttons.

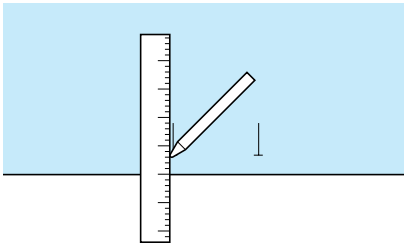
> **Note**
> When changing the stitch settings for the left side of the buttonhole, make sure that all setting should be changed to match.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-16	**4 step buttonhole 1**	N	Left side of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-17	**4 step buttonhole 2**	N	Bar tack of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-18	**4 step buttonhole 3**	N	Right side of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-19	**4 step buttonhole 4**	N	Bar tack of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO

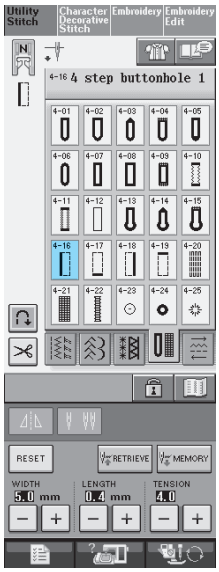
Four-step buttonholes are sewn as shown below.



1 **Mark the position and length of the buttonhole on the fabric.**

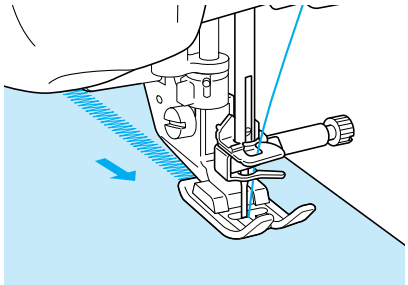


2 **Attach monogramming foot "N", and select stitch 4-16 to sew the left side of the buttonhole.**



3 **Press the "Start/Stop" button to start sewing.**

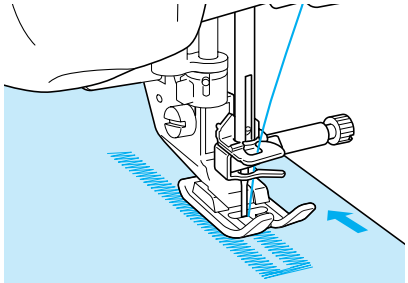
4 **Sew the desired length for the buttonhole and press the "Start/Stop" button again.**



5 **Select stitch [4-17] to sew the bar tack and press the "Start/Stop" button.**

→ The machine will automatically stop after sewing the bar tack.

6 **Select stitch [4-18] to sew the right side of the buttonhole, and press the "Start/Stop" button to begin sewing.**



7 **Sew the right side of the buttonhole and press the "Start/Stop" button again.**

* Sew the right side of the buttonhole the same length as the left.

8 **Select stitch [4-19] to sew the bar tack and then press the "Start/Stop" button.**

→ The machine will automatically sew off the bar tack tie and stop when the bar tack is complete.

9 **Raise the presser foot and remove the fabric.**

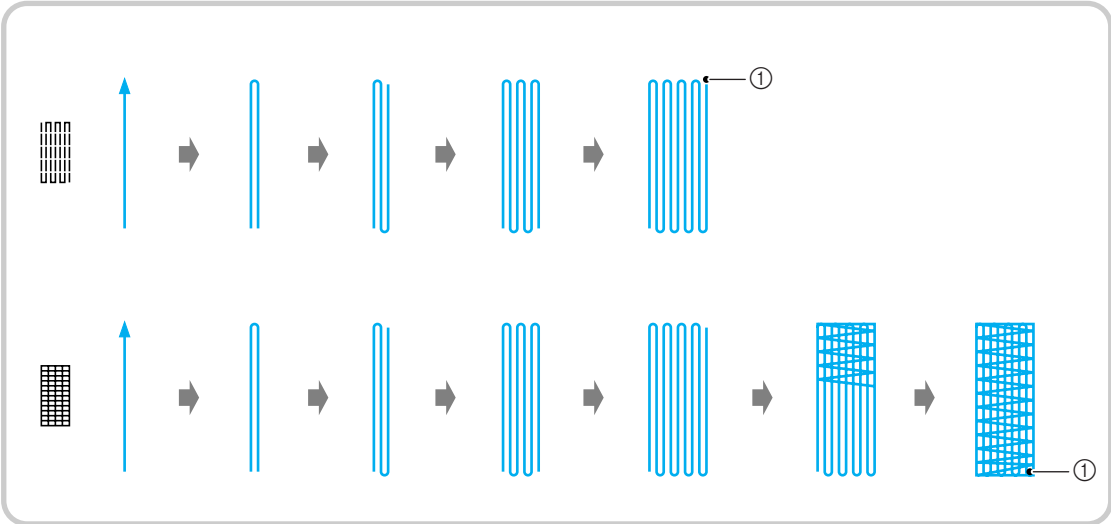
10 **Refer to page 82 to open the buttonhole.**

■ Darning

Use darning stitches for mending and other applications.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-20	**Darning**	A	Darning of medium weight fabric	**7.0 (1/4)**	2.5 - 7.0 (3/32 - 1/4)	**2.0 (1/16)**	0.4 - 2.5 (1/64 - 1/16)	NO
4-21	**Darning**	A	Darning of heavyweight fabric	**7.0 (1/4)**	2.5 - 7.0 (3/32 - 1/4)	**2.0 (1/16)**	0.4 - 2.5 (1/64 - 1/16)	NO

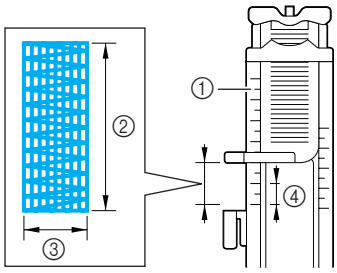
Darning is performed by sewing from the front of the presser foot to the back as shown below.



① Reinforcement stitches

1 Select a stitch, and attach buttonhole foot "A".

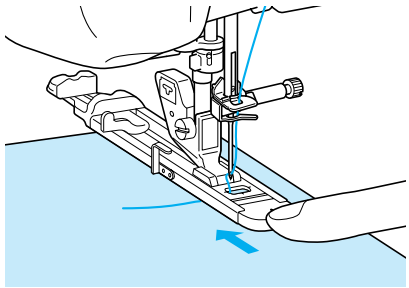
2 Set the scale to the desired length of the darning.



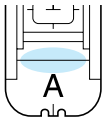
① Presser foot scale
② Completed length measurement
③ Width 7 mm (approx. 1/4 inch)
④ 5 mm (approx. 3/16 inch)

Memo
The maximum length for darning is 28 mm (approx. 1-1/16 inches).

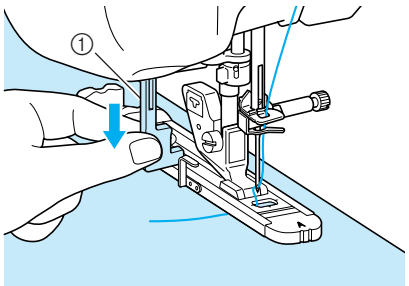
3 Check that the needle drops at the desired position and lower the presser foot, making sure the upper thread passes underneath the buttonhole foot.



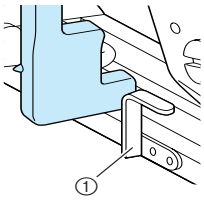
Note
- Pass the thread underneath the presser foot.
- Set the presser foot so that there is no gap behind the section marked with an "A" (the shaded area in the illustration below). If there is a gap, the size of the darning will not be correct.



4 **Lower the buttonhole lever so that it is positioned behind the metal bracket on the buttonhole foot.**

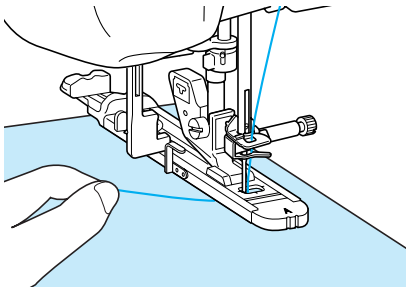


① Buttonhole lever



① Metal bracket

5 **Gently hold the end of the upper thread, and then press the "Start/Stop" button to start the machine.**



→ Once sewing is completed, the machine automatically sews reinforcement stitches, and then stops.

Memo

If automatic thread cutting is turned on before you start sewing, both threads are automatically cut after the reinforcement stitches are sewn. If the fabric does not feed (for example, because it is too thick), increase the stitch length setting.

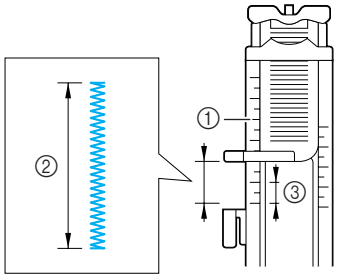
Bar Tacks

Use bar tacks to reinforce areas that will be subject to strain, such as pocket corners.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-22	**Bar tack**	A	Reinforcement at opening of pocket, etc.	**2.0 (1/16)**	1.0 - 3.0 (1/16 - 1/8)	**0.4 (1/64)**	0.3 - 1.0 (1/64 - 1/16)	NO

1 **Select** 4-22 **.**

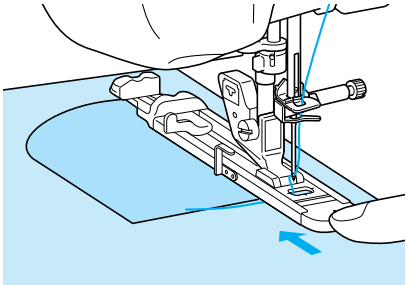
2 **Attach buttonhole foot "A" and set the scale to the length of the bar tack you wish to sew.**



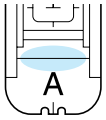
① Presser foot scale
② Completed length measurement
③ 5 mm (approx. 3/16 inch)

Memo
Bar tacks can be between 5 mm (approx. 3/16 inch) and 28 mm (approx. 1-1/16 inches). Bar tacks are usually between 5 mm (approx. 3/16 inch) and 10 mm (approx. 3/8 inch).

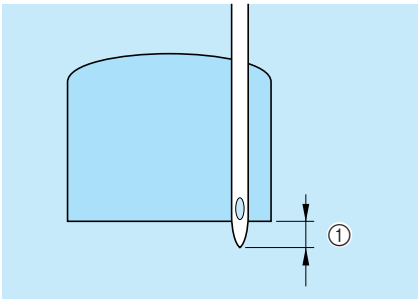
3 **Set the fabric so that the pocket moves towards you during sewing.**



Note
- Pass the thread underneath the presser foot.
- Slide the outside frame of the buttonhole foot backward as far as possible as shown in the illustration, making sure that there is no gap behind the part of the foot marked "A". If the buttonhole foot is not slid back as far as possible, the bar tack will not be sewn to the correct size.

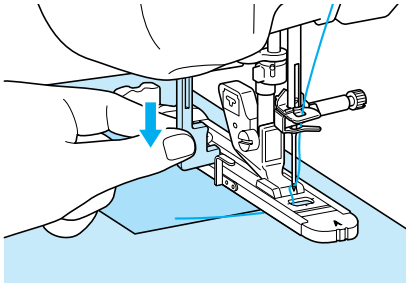


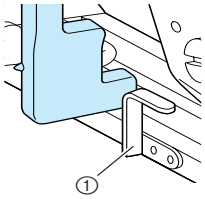
4 **Check the first needle drop point and lower the presser foot.**



① 2 mm (approx. 1/16 inch)

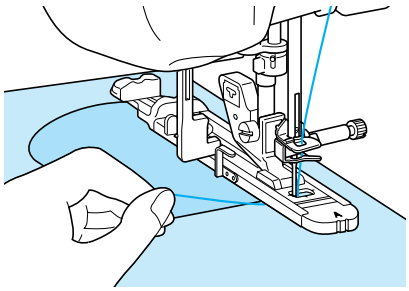
5 **Lower the buttonhole lever so that it is positioned behind the metal bracket on the buttonhole foot.**





① Metal bracket

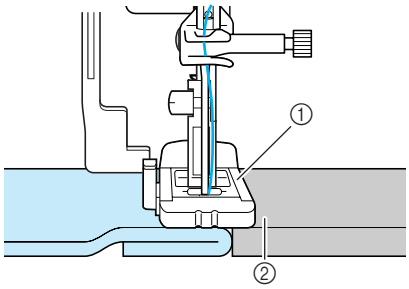
6 **Gently hold the end of the upper thread and begin sewing.**



→ When sewing is completed, the machine will sew reinforcement stitches and stop automatically.

■ Bar Tacks on Thick Fabrics

Place a piece of folded fabric or cardboard beside the fabric being sewn to level the buttonhole foot and allow for easier feeding.



① Presser foot
② Thick paper

Memo
If automatic thread cutting is turned on before you start sewing, both threads are automatically cut after the reinforcement stitches are sewn. If the fabric does not feed (for example, because it is too thick), increase the stitch length setting.

Button Sewing

Buttons can be sewn on using the machine.

Buttons with 2 or 4 holes can be attached.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-23	**Button sewing**	M	Attaching buttons	**3.5 (1/8)**	2.5 - 4.5 (3/32 - 3/16)	—	—	NO

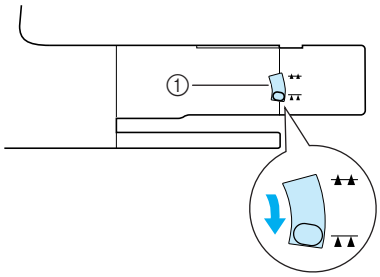
Note

- Do not use the automatic thread cutting function when sewing buttons. Otherwise, you will lose the thread ends.

1 **Select 4-23.**

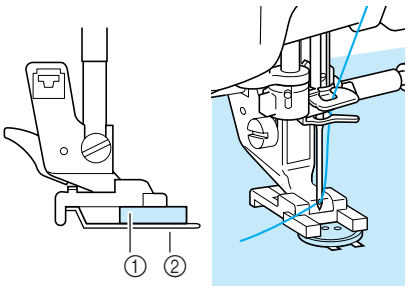
2 **Raise the presser foot and detach the flat bed table attachment.**

3 **Lower the feed dog position switch to to lower the feed dogs.**



① Feed dog position switch

4 **Attach button sewing foot "M", slide the button along the metal plate and into the presser foot, and lower the presser foot.**



① Button
② Metal plate

5 **Turn the handwheel to check that the needle goes into each hole correctly.**

* If the needle does not reach the holes on the left side, adjust the stitch width.
* To attach the button more securely, repeat the process.

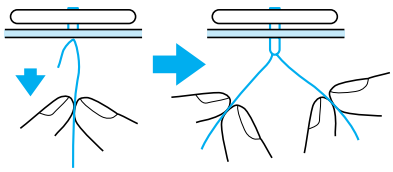
6 **Gently hold the end of the upper thread and start sewing.**

→ The machine stops automatically when sewing is finished.

CAUTION

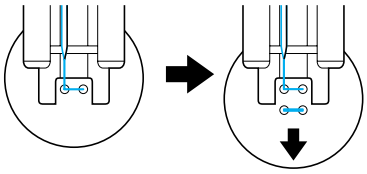
Make sure the needle does not strike the button during sewing. The needle may break and cause injury.

7 **From the wrong side of the fabric, pull the end of the bobbin thread to pull the upper thread through to the wrong side of the fabric. Tie the two thread ends together and cut the threads.**



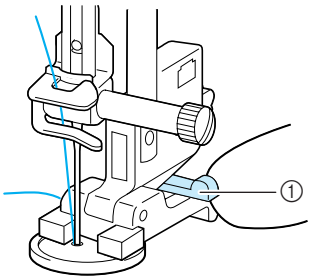
■ Attaching 4 Hole Buttons

Sew the two holes closest to you. Then raise the presser foot and move the fabric so that the needle goes into the next two holes, and sew them in the same way.



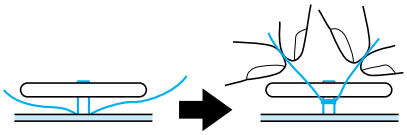
■ Attaching a Shank to the Button

1 Pull the shank lever toward you before sewing.



① Shank lever

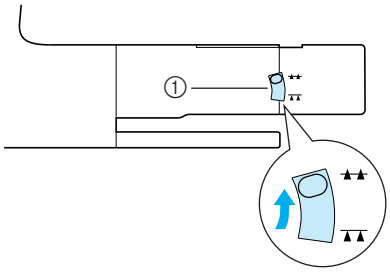
2 Pull the two ends of the upper thread between the button and the fabric, wind them around the shank, and then tie them firmly together.



3 Tie the ends of the bobbin thread from the beginning and end of sewing together on the wrong side of the fabric.

Note

- When sewing is completed, be sure to return the feed dog position switch to its original position.



① Feed dog position switch

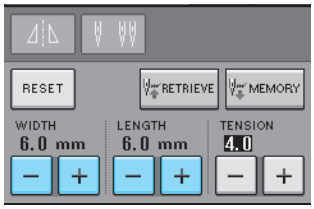
Eyelet

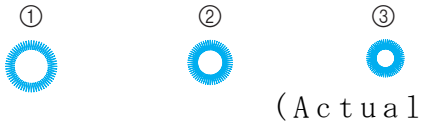
Use this stitch for making belt holes and other similar applications.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-24	**Eyelet**	N	For making eyelets, holes on belts, etc.	**7.0 (1/4)**	7.0 6.0 5.0 (1/4 15/64 3/16)	**7.0 (1/4)**	7.0 6.0 5.0 (1/4 15/64 3/16)	NO
4-25	**Star eyelet**	N	For making star-shaped eyelets on holes.	—	—	—	—	NO

1 **Select 4-24 or 4-25.**

2 **Use − + in either the stitch width display or the stitch length display to choose the size of the eyelet.**

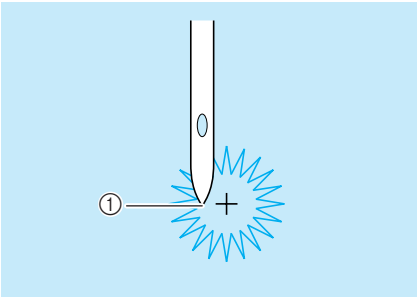




① Large 7 mm (approx. 1/4 inch)
② Medium 6 mm (approx. 15/64 inch)
③ Small 5 mm (approx. 3/16 inch)

> **Note**
> Only one size is available for 4-25.

3 **Attach monogramming foot "N", then turn the handwheel to check the needle drop position.**



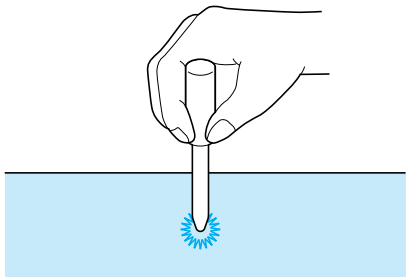
① Needle drop position

4 **Lower the presser foot and start sewing.**

→ When sewing is finished, the machine sews reinforcement stitches and stops automatically.

> **Note**
> If the stitch pattern comes out poorly, make adjustments (see page 103).

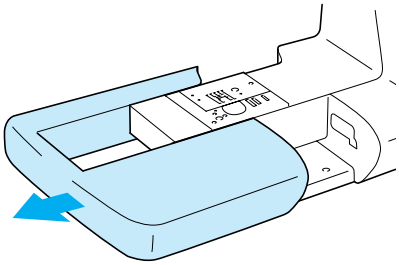
5 **Use the eyelet punch to make a hole in the center of the stitching.**



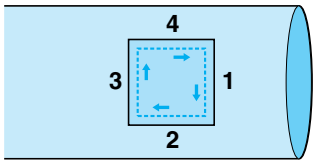
Multi-directional Sewing (Straight Stitch and Zigzag Stitch)

Use these stitch patterns to attach patches or emblems to pant legs, shirt sleeves, etc.

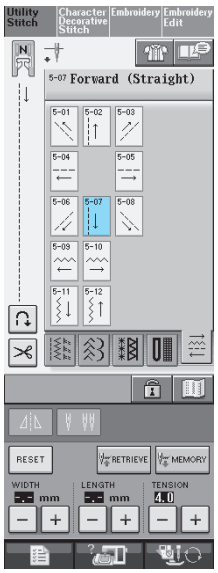
1 Remove the flat bed attachment to create the free arm function.



Memo
Pass the free arm through a tubular piece of fabric, and then sew in the order shown in the illustration.

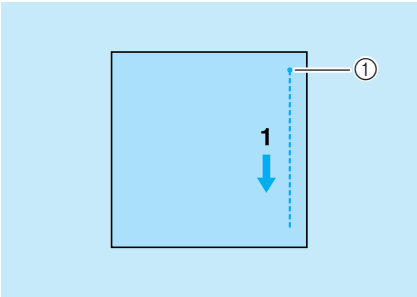


2 Select [5-07] and attach monogramming foot "N".



Memo
For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

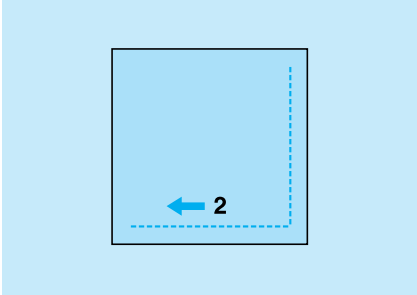
3 Set the needle in the fabric at the sewing start point, and sew seam "1" as shown.



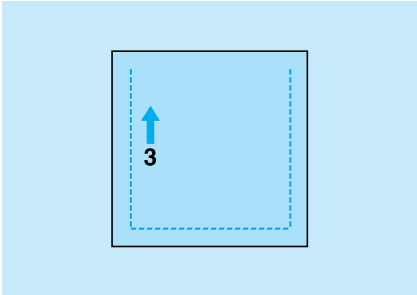
① Start Point

4 Select [5-04] and sew seam "2" as shown.

* The fabric will move sideways, so guide the fabric by hand to keep sewing straight.

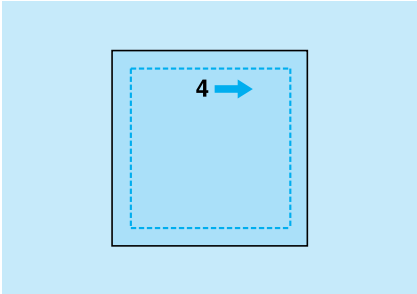


5 Select [5-02] and sew seam "3" as shown.



→ The fabric feeds forward while stitching backward.

6 Select [5-05] and sew seam "4" as shown.



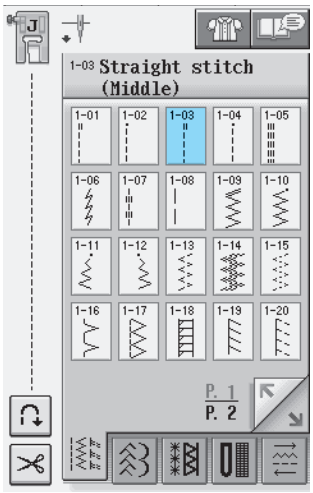
→ The seam will be connected to the starting point of seam 1.

Zipper Insertion

■ Centered Zipper

Use for bags and other such applications.

1 **Select** .



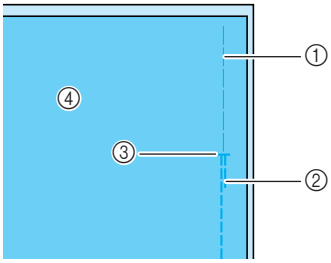
Memo

- For details on each stitch, refer to the "STITCH SETTING CHART" at the end of this manual.

Note

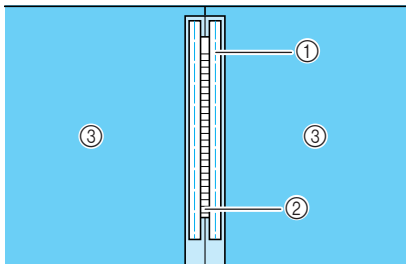
- Make sure you sew using the middle needle position.

2 **Attach presser foot "J" and sew straight stitches up to the zipper opening. Change to a basting stitch (see page 56) and sew to the top of the fabric.**



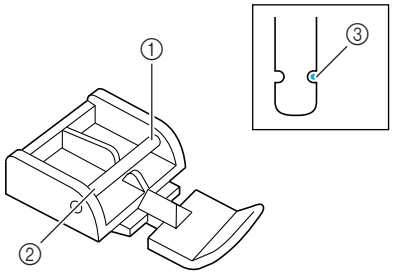
① Basting stitches
② Reverse stitches
③ End of zipper opening
④ Wrong side

3 **Press the seam allowance open and attach the zipper with a basting stitch in the middle of each side of the zipper tape.**



① Basting stitches
② Zipper
③ Wrong side

4 **Remove presser foot "J". Align the right side of the pin in zipper foot "I" with the presser foot holder, and attach the zipper foot.**

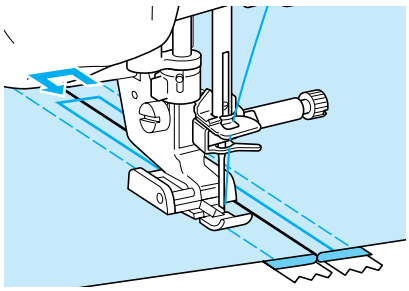


① Right
② Left
③ Needle drop position

⚠ CAUTION

- **When using zipper foot "I", make sure the straight stitch, middle needle position is selected. Turn the handwheel to make sure the needle does not strike the presser foot. If another stitch is selected, the needle will strike the presser foot, causing the needle to break and possibly causing injury.**

5 **Topstitch 7 to 10 mm (approx. 1/4 to 3/8 inch) from the seamed edge of the fabric, then remove the basting.**



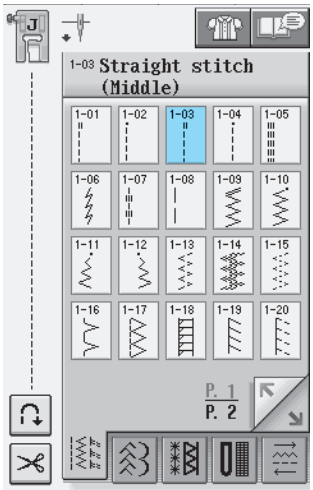
⚠ CAUTION

Make sure the needle does not strike the zipper during sewing. If the needle strikes the zipper, the needle may break, leading to injury.

■ Inserting a Side Zipper

Use for side zippers in skirts or dresses.

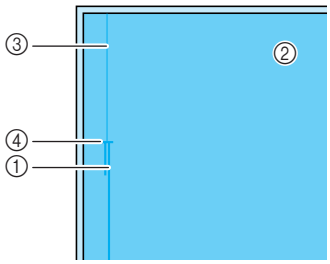
1 **Select** .



Note

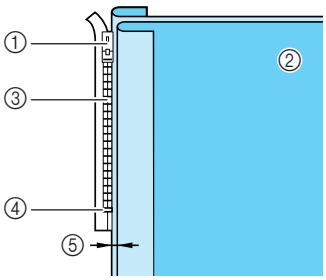
- Make sure you sew using the middle needle position.

2 **Attach presser foot "J" and sew straight stitches up to the zipper opening. Change to a basting stitch and sew to the top of the fabric.**



① Reverse stitches
② Wrong side of fabric
③ Basting stitches
④ End of zipper opening

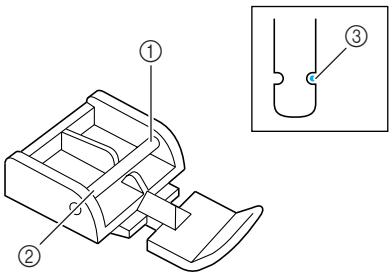
3 **Press the seam allowance open and align the folded hem along the teeth of the zipper, while maintaining 3 mm (approx. 1/8 inch) of sewing space.**



① Zipper pull tab
② Wrong side of fabric
③ Zipper teeth
④ End of zipper opening
⑤ 3 mm (approx. 1/8 inch)

4 **Remove presser foot "J".**

5 **Align the right side of the pin in zipper foot "I" with the presser foot holder, and attach the presser foot.**



① Right
② Left
③ Needle drop position

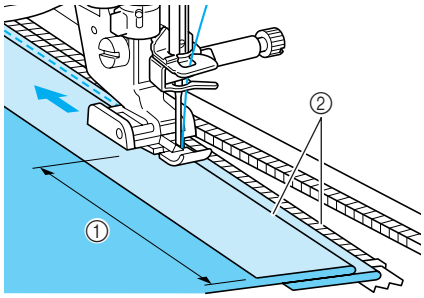
⚠ CAUTION

When using zipper foot "I", make sure the straight stitch, middle needle position is selected. Turn the handwheel to make sure the needle does not strike the presser foot. If another stitch is selected, the needle will strike the presser foot, causing the needle to break and possibly causing injury.

6 **Set the presser foot in the 3 mm (approx. 1/8 inch) margin.**

7 **Starting from the end of the zipper opening, sew to a point about 50 mm (approx. 2 inches) from the edge of the fabric, then stop the machine.**

8 **Pull down the zipper slider, then continue sewing to the edge of the fabric.**

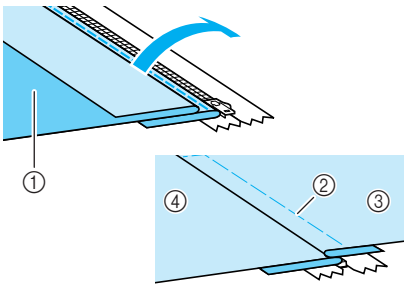


① 50 mm (approx. 2 inches)
② 3 mm (approx. 1/8 inch)

⚠ CAUTION

Make sure the needle does not strike the zipper during sewing. If the needle strikes the zipper, the needle may break, leading to injury.

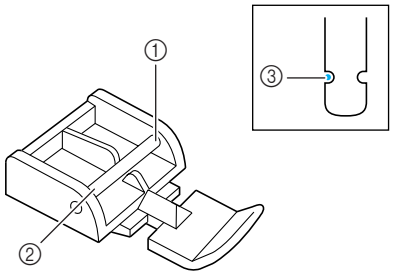
9 **Close the zipper, turn the fabric over, and sew a basting stitch.**



① Front of the skirt (wrong side of fabric)
② Basting stitches
③ Front of the skirt (right side of fabric)
④ Back of the skirt (right side of fabric)

10 **Remove the presser foot, and reattach it so that the left side of the pin is attached to the presser foot holder.**

* When sewing the left side of the zipper, the needle should drop on the right side of the presser foot. When sewing the right side of the zipper, the needle should drop on the left side of the presser foot.



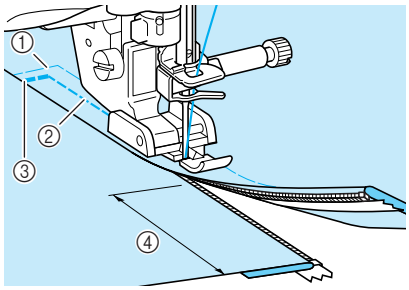
① Right
② Left
③ Needle drop position

11 **Set the fabric so that the left edge of the presser foot touches the edge of the zipper teeth.**

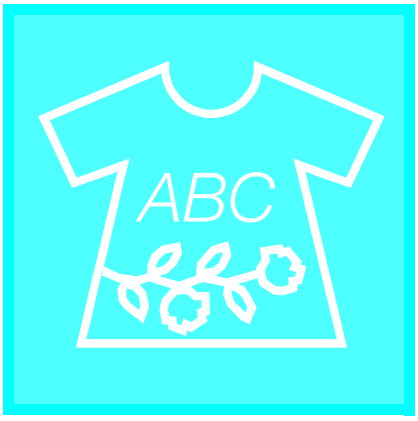
12 **Sew reverse stitches at the top of the zipper, then continue sewing.**

13 **Stop sewing about 50 mm (approx. 2 inches) from the edge of the fabric, leave the needle in the fabric, and remove the basting stitches.**

14 **Open the zipper and sew the rest of the seam.**



① Basting stitches
② 7 to 10 mm (approx. 1/4 inch to 3/8 inch)
③ Reverse stitches
④ 50 mm (approx. 2 inches)



Chapter 4

Character/ Decorative Stitches

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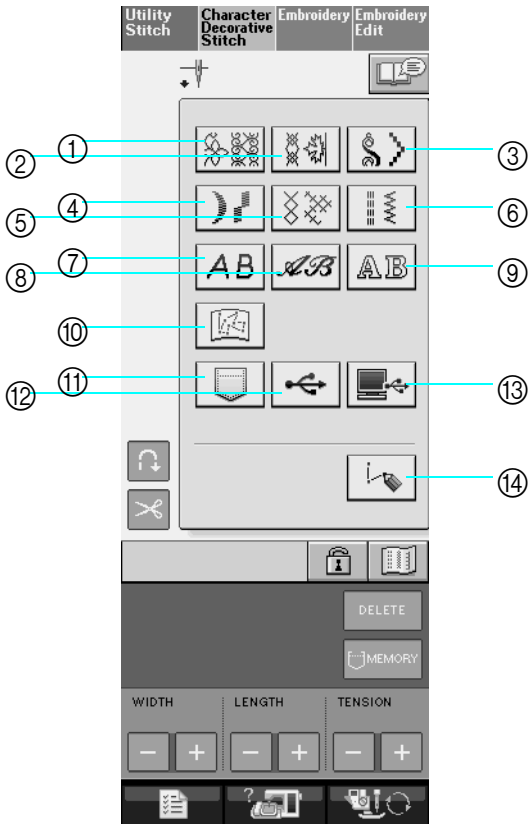
SELECTING STITCH PATTERNS

Press Character Decorative Stitch to display the screen below.



① Decorative stitch patterns
② 7mm decorative stitch patterns. You can set stitch length and width.
③ Satin stitch patterns
④ 7mm satin stitch patterns. You can set stitch length and width.
⑤ Cross stitch
⑥ Utility decorative stitch patterns
⑦ Alphabet characters (gothic font)
⑧ Alphabet characters (handwriting font)
⑨ Alphabet characters (outline)
⑩ Patterns stored in "MY CUSTOM STITCH™" (see page 208)
⑪ Patterns saved in the machine's memory (see page 122)
⑫ Patterns saved in USB media (see page 123)
⑬ Patterns saved on the computer (see page 123)
⑭ Press this key to create your own stitches with the "MY CUSTOM STITCH™" function (see page 202).

Note

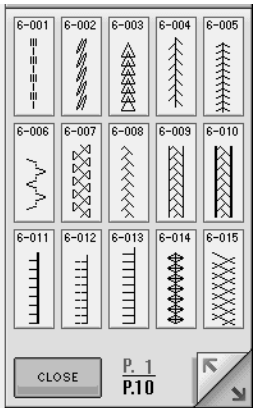
- If the screen is locked ( ), unlock the screen by pressing . While the screen is locked, no other key can be operated.

■ Stitch Selection Screens

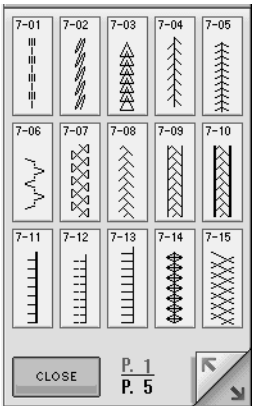
There are 9 categories of Character/Decorative stitch patterns.

indicates that there is more than one stitch selection screen for that category.

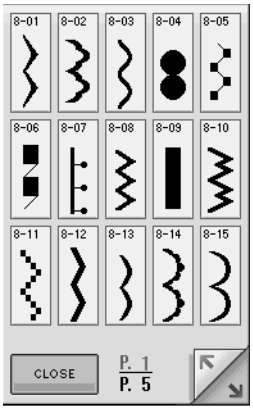
Decorative Stitch Patterns



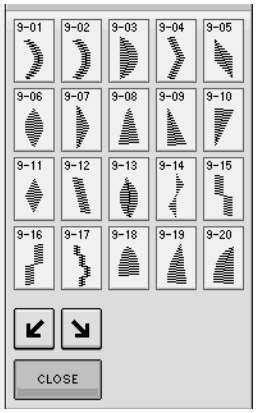
7mm Decorative Stitch Patterns



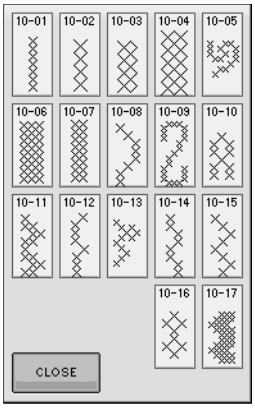
Satin Stitch Patterns



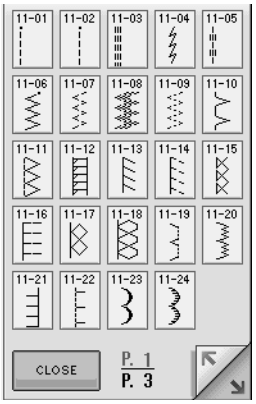
7mm Satin Stitch Patterns



Cross Stitch

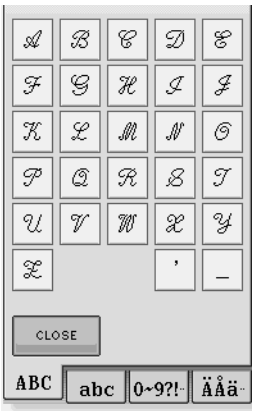


Utility Decorative Stitch Patterns



Alphabet Characters (Gothic Font)

Alphabet Characters (Handwriting Font)



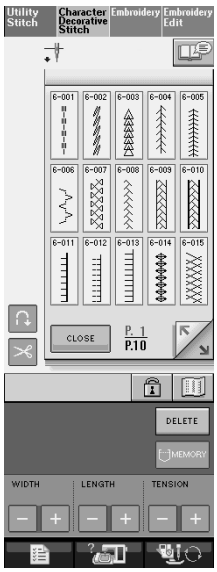
Alphabet Characters (Outline)

Selecting Decorative Stitch Patterns/7mm Decorative Stitch Patterns/Satin Stitch Patterns/ 7mm Satin Stitch Patterns/Cross Stitch/Utility Decorative Stitch Patterns

1 Select the category of the pattern you want to sew.

2 Press the key of the stitch pattern you want to sew.

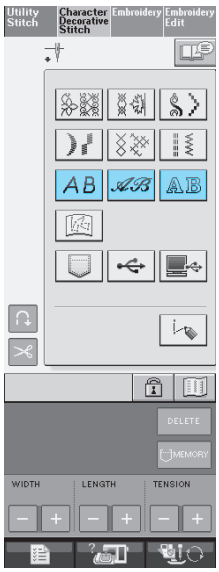
* Press to view the next page.
* Press to view the previous page.
* To select a different stitch pattern, press DELETE. When the current stitch pattern is erased, select the new stitch pattern.



→ The selected pattern is displayed.

Alphabet Characters

1 Press AB, AB or AB to select a font.



2 Press ABC abc 0~9?!~ ÄÅä~ to change the selection screen, and then enter the characters that you want to sew.

* If you want to continue entering characters in a different font, press CLOSE, and then repeat from step 1.

Memo
There are three fonts for alphabet character stitching.

■ Deleting Characters

1 **Press** DELETE **to delete the last character.**

Memo
Characters are deleted individually starting with the last character entered.

2 **Select the correct character.**

SEWING STITCH PATTERNS

Sewing Attractive Finishes

To achieve attractive results when sewing character/decorative stitches, check the table below for the proper fabric/needle/thread combinations.

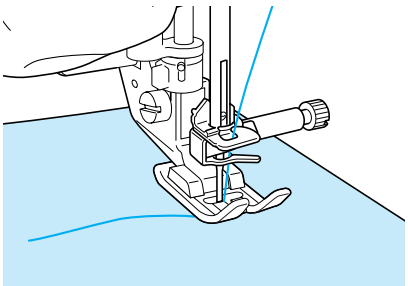
Note

- Other factors, such as fabric thickness, stabilizer material, etc., also have an effect on the stitch, so you should always sew a few trial stitches before beginning your project.
- When sewing satin stitch patterns, there may be shrinking or bunching of stitches, so be sure to attach a stabilizer material.
- Guide the fabric with your hand to keep the fabric feeding straight and even during sewing.

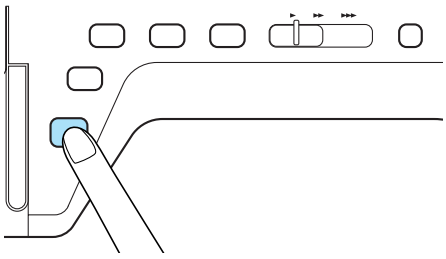
Fabric	When sewing on stretch fabrics, lightweight fabrics, or fabrics with coarse weaves, attach stabilizer on the wrong side of the fabric. If you do not wish to do so, place the fabric on a thin paper such as tracing paper. ① Fabric ② Stabilizer ③ Thin paper
Thread	#50 - #60
Needle	With lightweight, regular, or stretch fabrics: the Ball point needle (golden colored) With heavyweight fabrics: home sewing machine needle 90/14
Presser foot	Monogramming foot “N”. Using another presser foot may give inferior results.

Basic Sewing

1. **Select a stitch pattern.**
2. **Attach monogramming foot “N”.**
3. **Place the fabric under the presser foot, pull the upper thread out to the side, and then lower the presser foot.**



4. **Press the “Start/Stop” button to start sewing.**



CAUTION

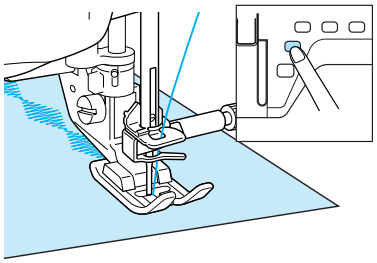
- **When sewing 7 mm satin stitch patterns and the stitches are bunched, lengthen the stitch length. If you continue sewing when the stitches are bunched, the needle may bend or break (see “Setting the Stitch Length” on page 42).**

Memo

If the fabric is pulled or pushed during sewing, the pattern may not turn out correctly. Also, depending on the pattern, there may be movement to the left and right as well as front and back. Guide the fabric with your hand to keep the fabric feeding straight and even during sewing.

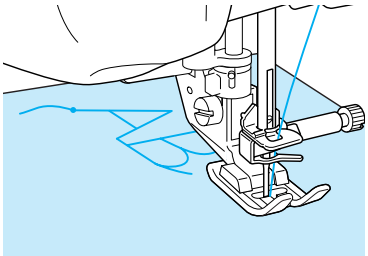
5 **Press the "Start/Stop" button to stop sewing.**

6 **Press the "Reverse/Reinforcement Stitch" button to sew reinforcement stitches.**

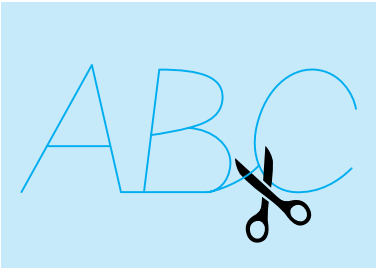


Memo

- When sewing character stitches, the machine automatically sews reinforcement stitches at the beginning and end of each character.



- When sewing is completed, trim any excess thread.



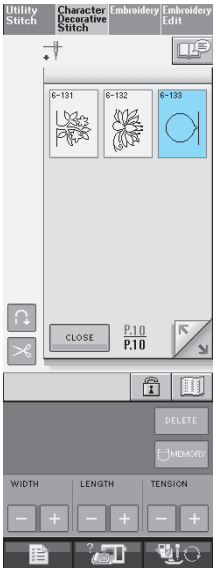
Note

- When sewing some patterns, the needle will stop in the raised position while the fabric is fed due to the operation of the needle bar separation mechanism which is used in this machine. At such times, a clicking sound different from the sound generated during sewing will be heard. This sound is normal and is not the sign of a malfunction.

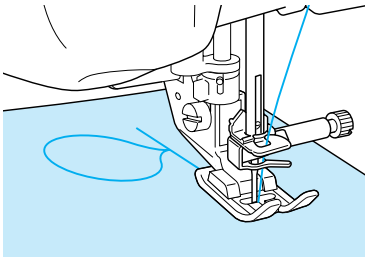
Making Adjustments

Your stitch pattern may sometimes turn out poorly, depending on the type or thickness of fabric, the stabilizer material used, sewing speed, etc. If your sewing does not turn out well, sew trial stitches using the same conditions as the real sewing, and adjust the stitch pattern as explained below. If the pattern does not turn out well even after making adjustments based on the pattern, make adjustments for each pattern individually.

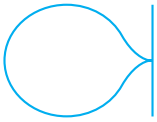
1 **Press** **and select** **on P.10.**



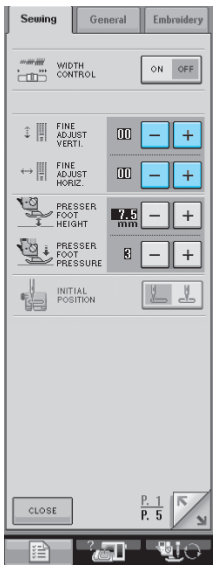
2 **Attach monogramming foot "N" and sew the pattern.**



3 **Compare the finished pattern to the illustration of the correct pattern below.**



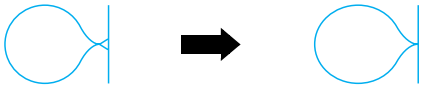
4 Press [ ], and then adjust the pattern with the FINE ADJUST VERTI. or HORIZ. displays.



* If the pattern is bunched:

Press [+] in the FINE ADJUST VERTI. display.

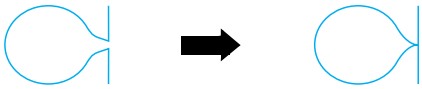
→ The displayed value increases each time the button is pressed and the pattern will lengthen.



* If the pattern has gaps:

Press [−] in the FINE ADJUST VERTI. display.

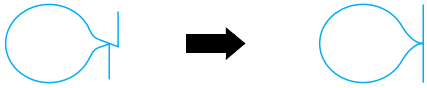
→ The displayed value decreases each time the button is pressed and the pattern will shorten.



* If the pattern is skewed to the left:

Press [+] in the FINE ADJUST HORIZ. display.

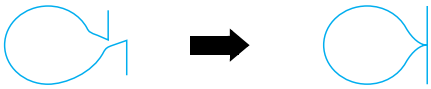
→ The displayed value increases each time the button is pressed and the pattern will slide to the right.



* If the pattern is skewed to the right:

Press [−] in the FINE ADJUST HORIZ. display.

→ The displayed value decreases each time the button is pressed and the pattern will slide to the left.



5 Sew the stitch pattern again.

* If the stitch pattern still comes out poorly, make adjustments again. Adjust until the stitch pattern comes out correctly.

Memo

You can sew with the setting screen on the display.

6 Press [CLOSE] to return to the original screen.

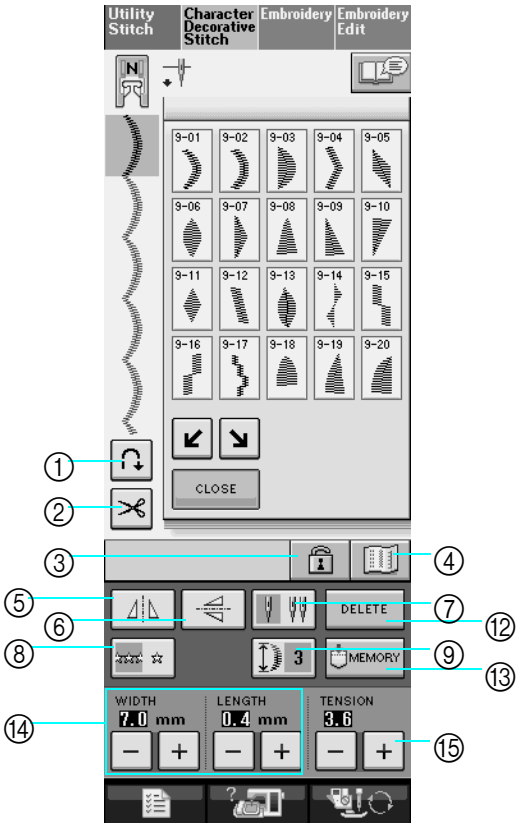
EDITING STITCH PATTERNS

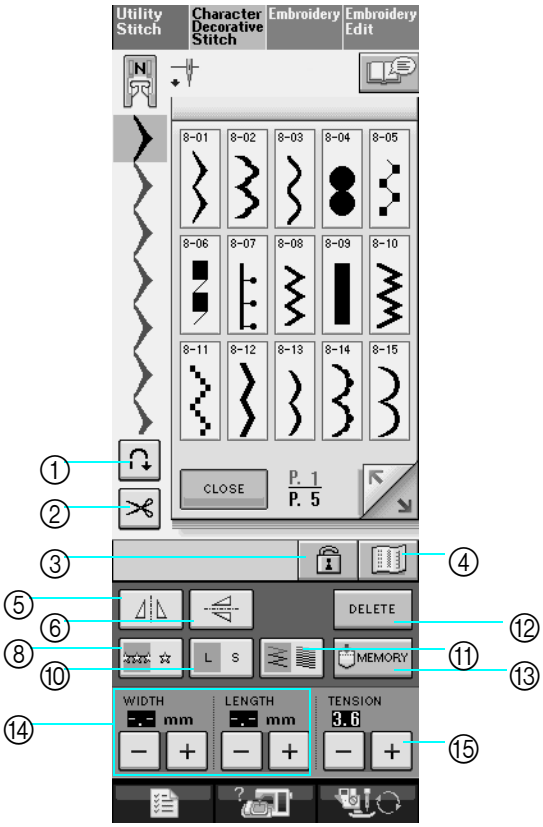
■ Key Functions

You can create just the finish you want using the editing functions. Make patterns larger or smaller, make mirror images, etc.

Note

- Some editing functions cannot be used with certain stitch patterns. Only the functions for the displayed keys are available when a pattern is selected.





No.	Display	Key Name	Explanation	Page
①		Automatic reinforcement stitch key	Press this key to turn on the automatic reinforcement stitching mode.	44
②		Automatic thread cutting key	Press this key to turn on the automatic thread cutting mode.	45
③		Screen lock key	Press this key to lock the screen. When the screen is locked, the various settings, such as the stitch width and stitch length, are locked and cannot be changed. Press this key again to unlock the settings.	46
④		Image key	Press this key to check large combination patterns.	108
⑤		Horizontal mirror image key	After selecting the stitch pattern, use this key to create a horizontal mirror image of the stitch pattern.	107
⑥		Vertical mirror image key	After selecting the stitch pattern, use this key to create a vertical mirror image of the stitch pattern.	107
⑦		Needle mode selection key (Single/Double)	Press this key to choose single needle sewing or twin needle sewing.	29

No.	Display	Key Name	Explanation	Page
⑧		Single/Repeat sewing key	Press this key to choose single stitches or continuous stitches.	107
⑨		Elongation key	When 7mm satin stitch patterns are selected, press this key to choose from 5 automatic length settings, without changing the stitch zigzag width or stitch length settings.	107
⑩		Size selection key	Use this key to select the size of the stitch pattern (large, small).	106
⑪		Thread density key	After selecting the stitch pattern, use this key to change the thread density of the pattern.	108
⑫	DELETE	Delete key	When you make a mistake selecting a stitch pattern, use this key to delete the mistake. When you make a mistake in combining stitch patterns, use this key to delete stitch patterns.	100, 101
⑬	MEMORY	Memory key	Use this key to save stitch pattern combinations.	118-119
⑭	WIDTH 0.0 mm LENGTH 2.5 mm	Stitch width and stitch length key	Shows the stitch width and stitch length of the selected stitch pattern. The machine has default settings.	42-43
⑮	TENSION 3.6	Thread tension key	Shows the thread tension setting for the selected stitch pattern. The machine has default settings.	43

Changing the Size

Select a stitch pattern, then press L S to change the size of the stitch pattern. The stitch pattern will be sewn in the size highlighted on the key.

Memo

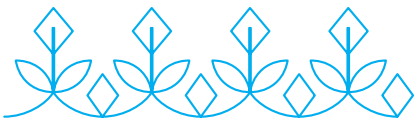
- If you continue entering stitch patterns after changing the size, those patterns will also be sewn in that size.
- You cannot change the size of combined stitch patterns once the stitch pattern is entered.

Actual Stitch Pattern Size

L

S

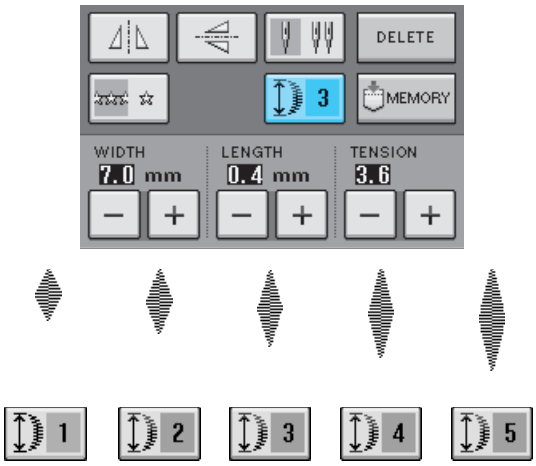
L



S

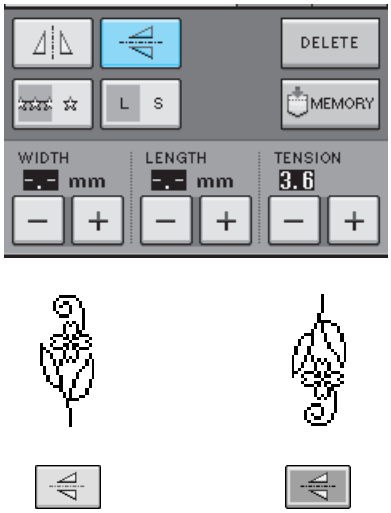
Changing the Length (for 7mm Satin Stitch Patterns Only)

When stitch patterns are selected, press 3 to choose from 5 automatic length settings, without changing the stitch zigzag width or stitch length settings.



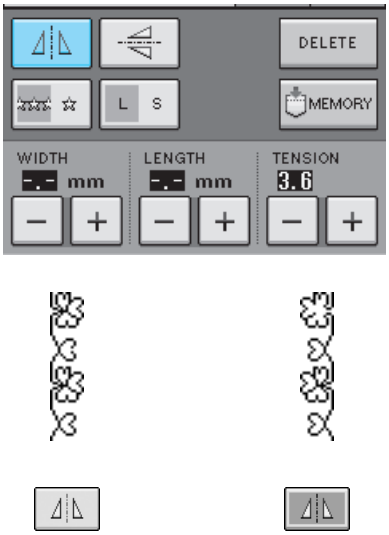
Creating a Vertical Mirror Image

To create a vertical mirror image, select a stitch pattern then press .



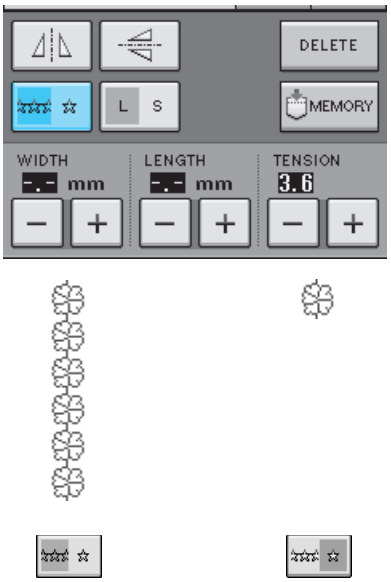
Creating a Horizontal Mirror Image

To create a horizontal mirror image, select a stitch pattern then press .



Sewing a Pattern Continuously

Press to select continuous sewing or single stitch sewing.

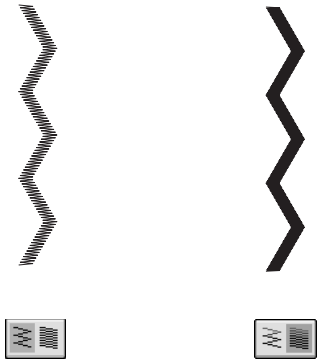


Memo

To finish a complete motif while sewing the pattern continuously, you can press the key while sewing. The machine will automatically stop when the motif is finished.

Changing Thread Density (for Satin Stitch Patterns Only)

After selecting the pattern, press to select your preferred thread density.



CAUTION

If the stitches bunch when thread density is changed to , return the thread density to . If you continue sewing when the stitches are bunched, the needle may bend or break.

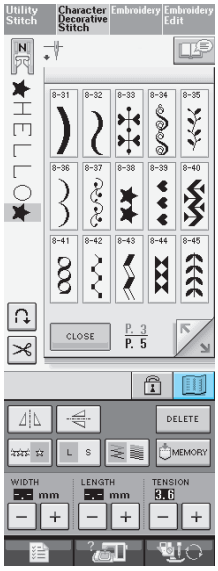
Memo

- Even if you select a new pattern after changing the thread density, the thread density remains the same until you change it.
- You cannot change thread density for a combined pattern after the combination is finished.

Checking the Image

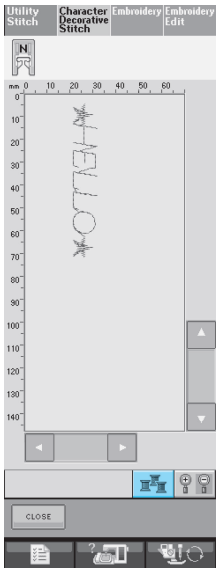
You can display an actual size image of the selected stitch pattern. You can also check and change the colors of the image on the screen.

1 Press .



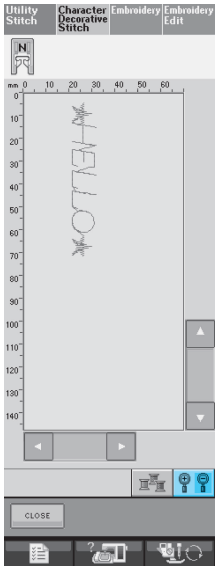
→ An image of the selected pattern is displayed.

2 Press to change the thread color in the image.

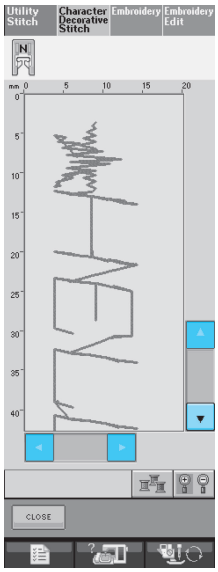


→ The color changes every time you press the button.

3 **Press** **to display the enlarged image.**



4 **Use** ▲ ▼ ◄ ► **to view any part of the image that extends out of the viewable display area.**



5 **Press** CLOSE **to return to the original screen.**

Memo
You can also sew from this screen when the presser foot symbol is displayed.

COMBINING STITCH PATTERNS

You can combine many varieties of stitch patterns, such as character stitches, cross stitches, satin stitches, or stitches you design with MY CUSTOM STITCH function (see chapter 7 for information about MY CUSTOM STITCH). You can also combine stitch patterns of different sizes, mirror image stitch patterns, and others.

Before Combining

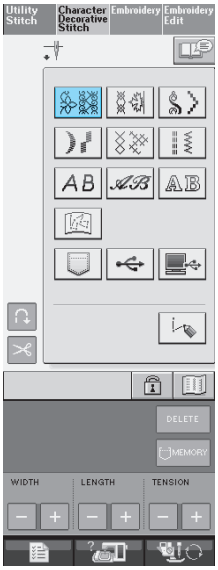
Single stitch sewing is automatically selected for sewing combined patterns. If you want to sew the pattern continuously, press after finishing the stitch pattern combination.

When changing sizes, creating mirror images, or making other adjustments to a combined stitch pattern, be sure to edit the selected stitch pattern before selecting the next one. You cannot edit a stitch pattern once the next stitch pattern is selected.

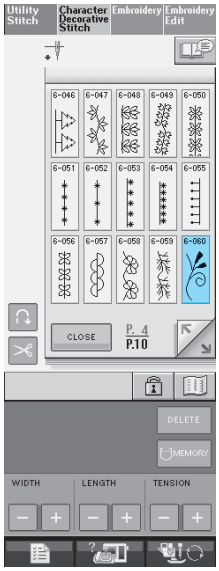
Combining Various Stitch Patterns

Example:

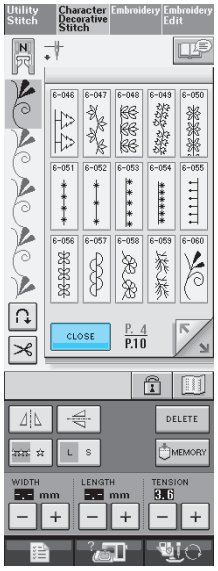
1 **Press** .



2 **Select** .

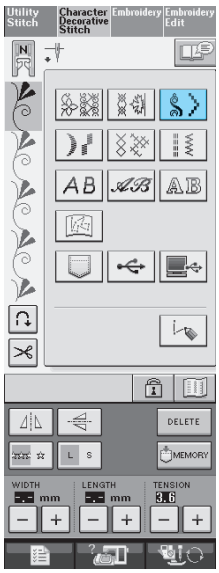


3 **Press** CLOSE.

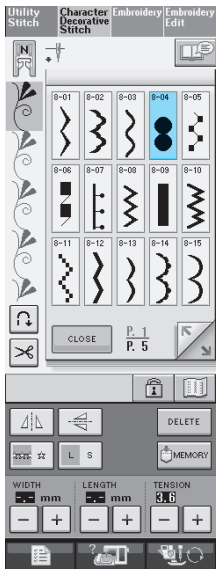


→ The display returns to the stitch selection screen.

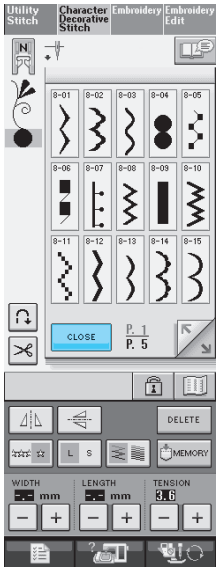
4 **Press** .



5 **Select** .



6 **Press** CLOSE.



Memo

Patterns are deleted individually starting with the last pattern entered by pressing DELETE.

7 **Press** **to sew the pattern continuously.**

* Press to view the completed pattern (see page 108).

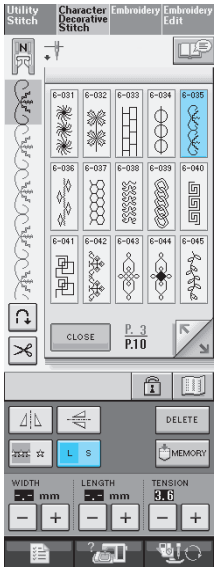
Combining Large and Small Stitch Patterns

Example:

1 **Press** .

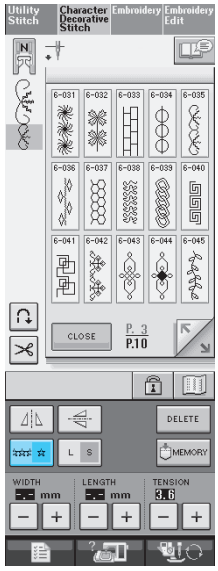
→ The large size stitch will be selected.

2 **Press** **again, then press** **to select the small size.**



→ The pattern is displayed in a smaller size.

3 **Press** **to sew continuously.**



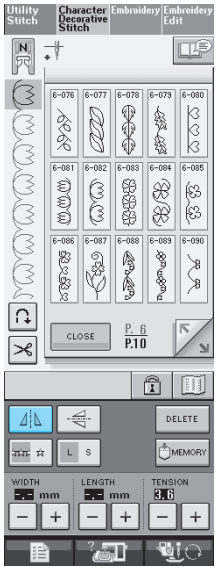
→ The entered pattern is repeated.

Combining Horizontal Mirror Image Stitch Patterns

Example:

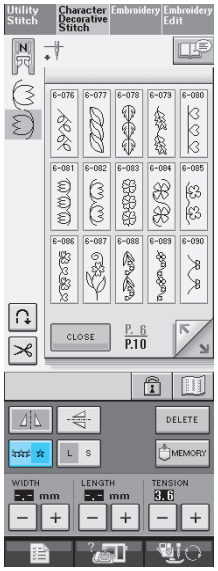
1 **Press** 6-082 .

2 **Press** 6-082 **again, then press** .



→ The pattern is flipped along a vertical axis.

3 **Press** .



→ The entered pattern is repeated.

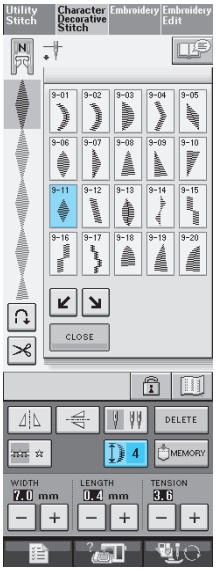
Combining Stitch Patterns of Different Length

Example:

1 **Press** 9-11 **, then press** 3 **once.**

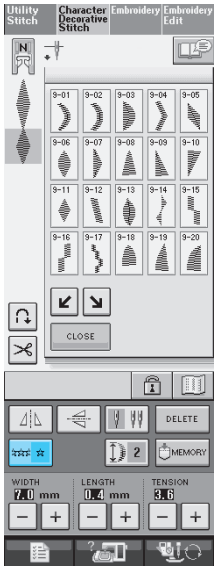
→ The length of the image is set to 4 .

2 **Select** 9-11 **again, then press** 4 **3 times.**



→ The length of the image is set to 2 .

3 **Press** .



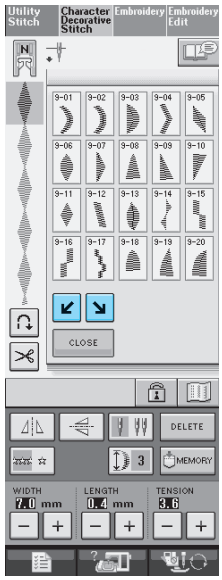
→ The entered pattern is repeated.

Making Step Stitch Patterns (for 7mm Satin Stitch Patterns Only)

You can use the keys with 7mm satin stitch patterns to create a step effect.

Stitch patterns sewn so that they create a step effect are called step stitch patterns.

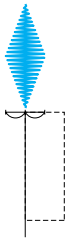
* Press to move the stitch pattern a distance equal to half of the stitch pattern's size to the left.
* Press to move the stitch pattern a distance equal to half of the stitch pattern's size to the right.



Example:

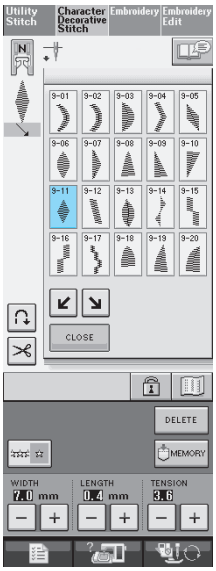
1 **Press** .

2 **Press** .



→ The next stitch pattern will move to the right.

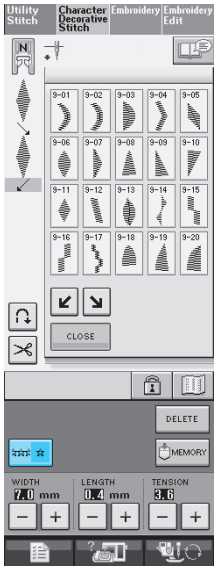
3 **Press** **again.**



4 **Press** ↙.

→ The next stitch pattern will move to the left.

5 **Press** ☆.



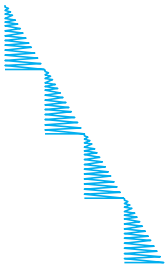
→ The entered pattern is repeated.

■ More Examples

Press 9-15 → ↘ → 9-16 → ↙ → ☆.

Press 9-09 → ↘ → ↘ → 9-09 → 9-10 → ↙ → ↙ → 9-10 → ☆.

Press 9-09 → ↘ → ↘ → ☆.



Press 9-06 → 9-06 → ↘ → ↘ → 9-11 → 9-11 → ↙ → ↙ → ☆.

USING THE MEMORY FUNCTION

Stitch Data Precautions

Observe the following precautions when using stitch data other than that created and saved in this machine.

■ Types of Stitch Data that can be Used

- Only .pmu stitch data files can be used with this machine. Using data other than that created using this machine may cause the machine to malfunction.

■ Types of USB Devices/Media that can be Used

Stitch data can be saved to or recalled from USB media. Use media that meets the following specifications.

- USB Floppy disk drive
- USB Flash drive (USB Flash memory)

Stitch data can be recalled only.

- USB CD-ROM, CD-R, CD-RW drives

You can also use the following types of USB media with the USB Memory Card Reader/Writer.

- Secure Digital (SD) Card
- CompactFlash
- Memory Stick
- Smart Media
- Multi Media Card (MMC)
- XD-Picture Card

Note

- Some USB media may not be usable with this machine. Please visit our website for more details.
- USB hubs cannot be used with this machine. The machine will not recognize the above USB devices or USB memory cards through a USB hub.
- The access lamp will begin blinking after inserting USB Devices/Media, and it will take about 5 to 6 seconds to recognize the Devices/Media. (Time will differ depending on the USB Device/Media).

- When a file folder is necessary to create, use a computer.

■ Computers and Operating Systems with the Following Specifications can be Used

- Compatible models:
  IBM PC with a USB port as standard equipment
  IBM PC-compatible computer equipped with a USB port as standard equipment
- Compatible operating systems:
  Microsoft Windows 98SE/Me/2000/XP
  (Windows 98SE requires a driver. Download the driver from our Web site (www.brother.com). In addition, only Windows 98 Second Edition can use the driver.).

■ Precautions on Using the Computer to Create and Save Data

- If the file name of stitch data cannot be identified, for example, because the name contains special characters, the file is not displayed. If this occurs, change the name of the file.

■ Trademarks

- Secure Digital (SD) Card is a registered trademark or a trademark of SD Card Association.
- CompactFlash is a registered trademark or a trademark of Sandisk Corporation.
- Memory Stick is a registered trademark or a trademark of Sony Corporation.
- Smart Media is a registered trademark or a trademark of Toshiba Corporation.
- Multi Media Card (MMC) is a registered trademark or a trademark of Infineon Technologies AG.
- xD-Picture Card is a registered trademark or a trademark of Fuji Photo Film Co. Ltd.
- IBM is a registered trademark or a trademark of International Business Machines Corporation.
- Microsoft and Windows are registered trademarks or trademarks of Microsoft Corporation.

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All other brands and product names mentioned in this manual are registered trademarks of their respective companies. However, the explanations for markings such as ® and ™ are not clearly described within the text.

⚠ CAUTION

- **When disconnecting the USB cable:**
  Before disconnecting the USB cable, click the "Unplug or Eject Hardware" icon in the taskbar of Windows(r) Me/2000 or the "Safely Remove Hardware" icon in the taskbar of Windows(r) XP. Then, when the removable disk can safely be removed, disconnect the USB cable from the computer and the machine.

With Windows 98 SE, check that the Access lamp is not flashing before disconnecting the USB cable from the computer and the machine.

Saving Stitch Patterns in the Machine's Memory

You can save often-used stitch patterns in the machine's memory. The machine's memory can hold up to 20 stitch patterns.

Note

- Do not turn the main power to OFF while the "Saving" screen is displayed. You will lose the stitch pattern you are saving.

Memo

- It takes a few seconds to save a stitch pattern.
- See page 122 for information on retrieving a saved stitch pattern.

1 **Press** MEMORY.

2 **Press** .

* Press CLOSE to return to the original screen without saving.

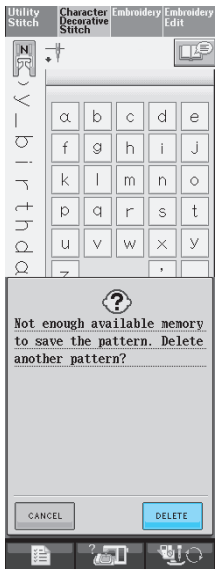
→ The "Saving" screen is displayed. When the pattern is saved, the display returns to the original screen automatically.

■ If the Memory is Full

If this screen appears while you are trying to save a pattern on the machine's memory, the memory is too full to hold the currently selected stitch pattern. To save the stitch pattern in the machine's memory, you have to delete a previously saved stitch pattern.

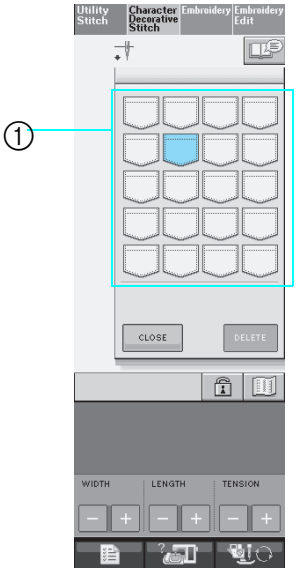
1 **Press** DELETE.

* Press CANCEL to return to the original screen without saving.



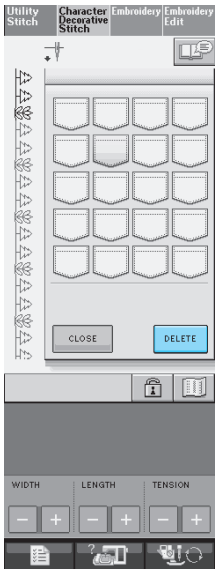
2 Choose a stitch pattern to delete.

* Press so the pattern saved in that pocket appears. If the entire saved stitch pattern is not displayed, press to view the entire stitch pattern.
* Press CLOSE if you decide not to delete the stitch pattern.



① Pockets holding saved stitch patterns

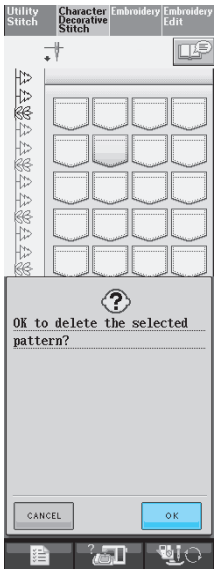
3 Press DELETE .



→ A confirmation message appears.

4 Press OK .

* If you decide not to delete the stitch pattern, press CANCEL .



→ The machine deletes the stitch pattern, then automatically saves the new stitch pattern.

Saving Stitch Patterns to USB Media (Commercially Available)

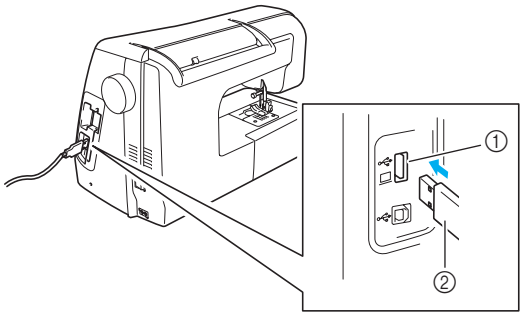
When sending stitch patterns from the machine to USB media, plug the USB media into the machine's USB port. Depending on the type of USB media being used, either directly plug the USB device into the machine's USB port or plug the USB Card Writer/Reader into the machine's USB port.

Memo

Some USB media may not be usable with this machine. Please visit our web site for more details.

1 **Press** MEMORY **.**

2 **Insert the USB media into the USB port connector on the machine.**



① USB port connector for media
② USB media

Memo

- The USB media can be inserted or removed at any time.
- Do not insert anything other than USB media into the USB media port connector. Otherwise, the USB media drive may be damaged.

3 **Press** **.**

* Press CLOSE to return to the original screen without saving.

→ The "Saving" screen is displayed. When the pattern is saved, the display returns to the original screen automatically.

Saving Stitch Patterns in the Computer

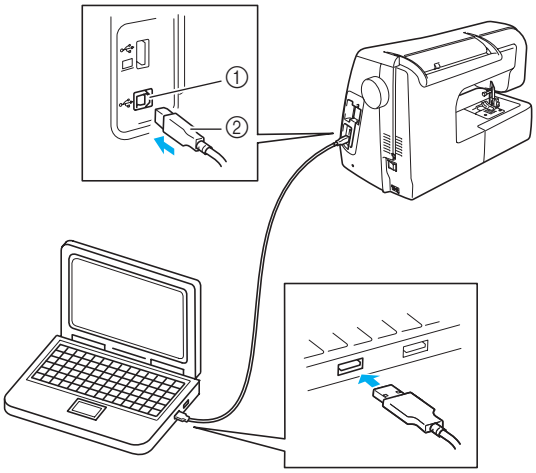
Using the included USB cable, the stitch machine can be connected to your computer, and the stitch patterns can be temporarily retrieved from and saved on your computer.

Note

- Do not turn the main power to OFF while the "Saving" screen is displayed. You will lose the stitch pattern you are saving.

1 Plug the USB cable connector into the corresponding USB port connectors for the computer and for the machine.

* The USB cable can be plugged into the USB port connectors on the computer and machine whether or not they are turned on.



① USB port connector for computer
② USB cable connector

→ The "Removable Disk" icon will appear in "My Computer" on the computer.

Note

- The connectors on the USB cable can only be inserted into a connector in one direction. If it is difficult to insert the connector, do not insert it with force and check the orientation of the connector.
- For details on the position of the USB port on the computer, refer to the instruction manual for the correesponding equipment.

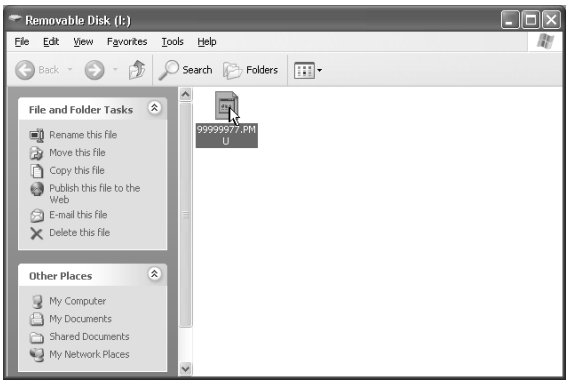
2 Press MEMORY.

3 Press .

* Press CLOSE to return to the original screen without saving.

→ The stitch pattern will be temporarily saved to "Removable Disk" under "My Computer".

4 **Select the stitch pattern's .pmu file and copy the file to the computer.**

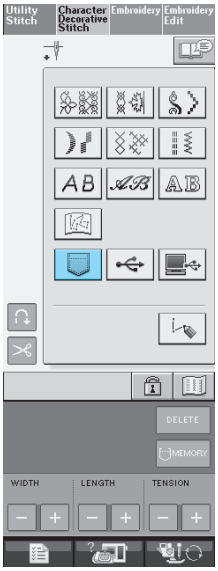


Note

- Do not turn off the machine while the "Saving" screen is showing. You may lose the data.

Retrieving Stitch Patterns from the Machine's Memory

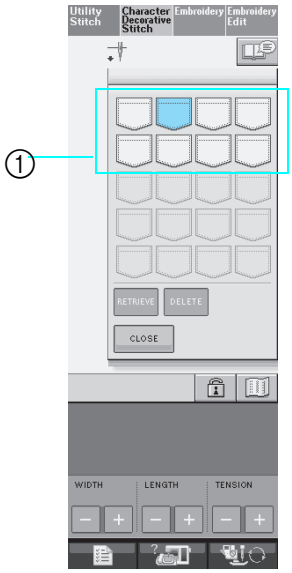
1 **Press** .



→ The pocket selection screen appears.

2 **Choose a stitch pattern to retrieve.**

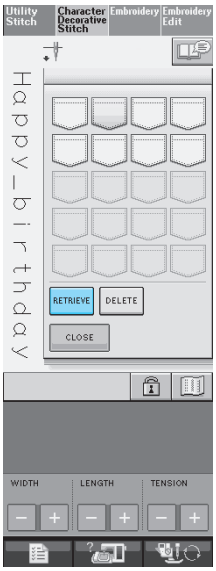
* Press so the pattern saved in that pocket appears. If the entire saved stitch pattern is not displayed, press to view the entire stitch pattern.
* Press CLOSE to return to the original screen without saving.



① Pockets holding saved stitch patterns

3 **Press** RETRIEVE.

* Press DELETE to delete the stitch pattern.



→ The selected stitch pattern is retrieved and the sewing screen will be displayed.

Recalling from USB Media

You can recall a specific stitch pattern from either directly USB media or a folder in the USB media. If the stitch pattern is under the folder, move down layers of folders following a path to it.

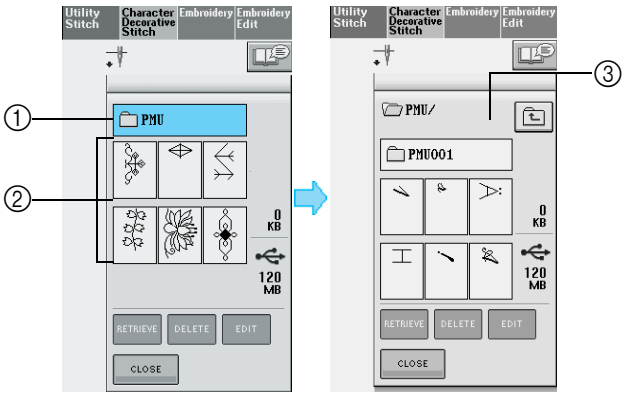
1 Insert the USB Media into the USB port connector on the machine (see page 120).

2 Press [USB].

→ Stich patterns and a folder in a top folder are displayed.

3 Press [folder] when there is a subfolder to sort two or more stitch patterns to USB media, the stitch pattern in the subfolder is displayed.

* Press [CLOSE] to return to the original screen without recalling.

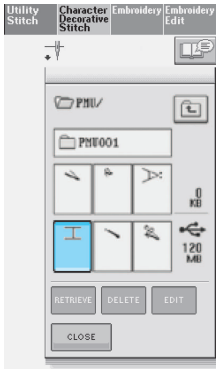


① Folder name
② Stitch patterns in a top folder: “key” shows only the first pattern over if the patterns is combined.
③ Path

→ The path shows the current holder at the top of the list.
Stitch patterns and a folder in a subfolder are displayed.

* Press [folder] to return to the previous folder.

4 Press the key of the stitch pattern you want to recall.



5 Press [RETRIEVE].

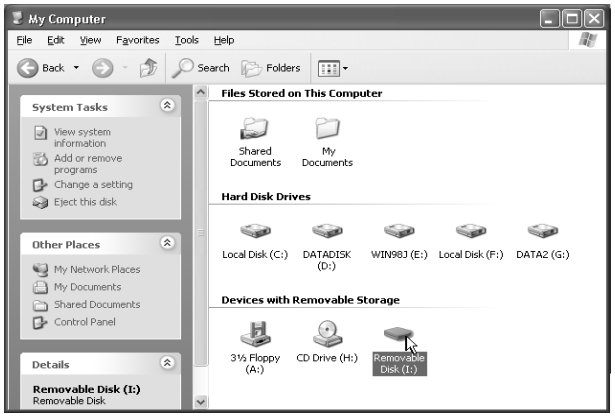
* Press [DELETE] to delete the stitch pattern.

→ The selected stitch pattern is recalled and the sewing screen will be displayed.

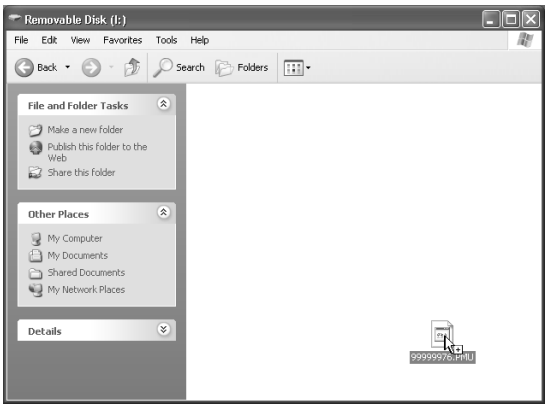
Recalling from the Computer

1 **Plug the USB cable connector into the corresponding USB connectors for the computer and for the machine (see page 121).**

2 **On the computer, open "My Computer" then go to "Removable Disk".**



3 **Move/copy the pattern data to "Removable Disk".**

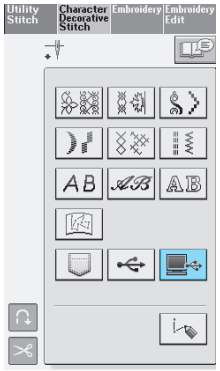


→ Stitch pattern data in "Removable Disk" is written to the machine.

Note

- While data is being written, do not disconnect the USB cable.
- Do not create folders within "Removable Disk". Since folders are not displayed, stitch pattern data within folders cannot be recalled.

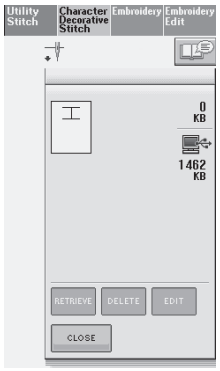
4 **Press** .



→ The stitch patterns in the computer are displayed on the selection screen.

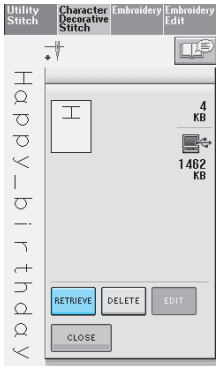
5 **Press the key of the stitch pattern you want to recall.**

* Press CLOSE to return to the original screen without recalling.



6 **Press** RETRIEVE.

* Press DELETE to delete the stitch pattern.



→ The selected stitch pattern is recalled and the sewing screen will be displayed.

Note

- The pattern recalled from the computer is only temporarily written to the machine. It is erased from the machine when the machine is turned off. If you wish to keep the stitch pattern, store it in the machine (see "Saving Stitch Patterns in the Machine's Memory" on page 118).

Chapter 5

Embroidery

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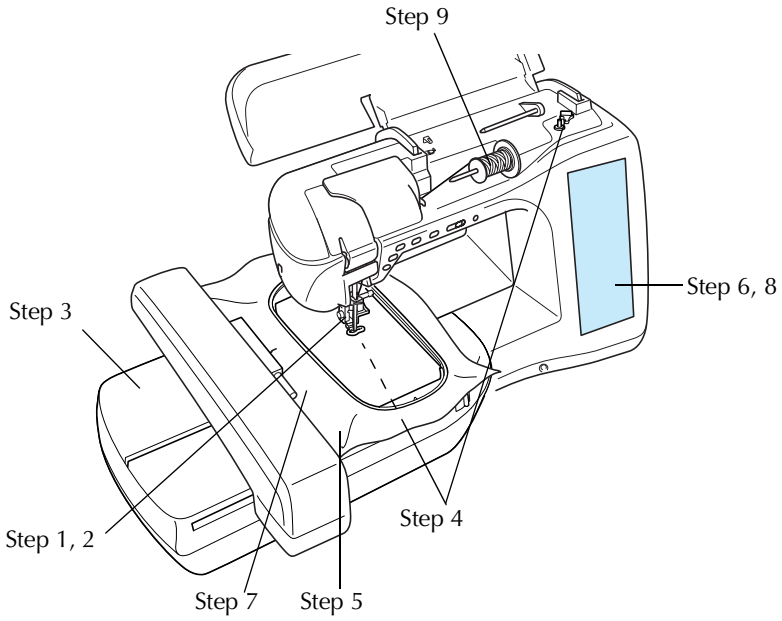
BEFORE EMBROIDERING

Embroidery Step by Step

Follow the steps below to prepare the machine for embroidery.



Step #	Aim	Action	Page
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2	Checking the needle	Use needle 75/11 for embroidery. *	36
3	Embroidery unit attachment	Attach the embroidery unit.	128
4	Bobbin thread setup	For the bobbin thread, wind embroidery bobbin thread and set it in place.	19
5	Fabric preparation	Attach a stabilizer material to the fabric, and hoop it in the embroidery frame.	138
6	Pattern selection	Turn the main power to ON, and select an embroidery pattern.	130
7	Embroidery frame attachment	Attach the embroidery frame to the embroidery unit.	143
8	Checking the layout	Check and adjust the size and position of the embroidery.	144
9	Embroidery thread setup	Set up embroidery thread according to the pattern.	25

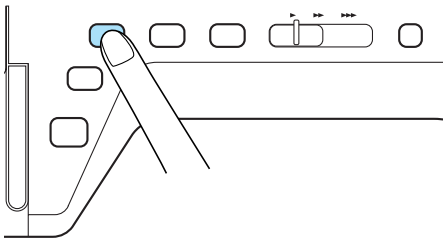
* It is recommended that a 90/14 needle should be used when embroidering on heavy weight fabrics or stabilizing products (for example; denim, puffy foam, etc.).

Attaching Embroidery Foot "W"

⚠ CAUTION

- **When attaching a presser foot, always press on the screen. You may accidentally press the "Start/Stop" button and possibly cause injury.**
- **Be sure to use embroidery foot "W" when doing embroidery. Using another presser foot may cause the needle to strike the presser foot, causing the needle to bend or break and possibly cause injury.**

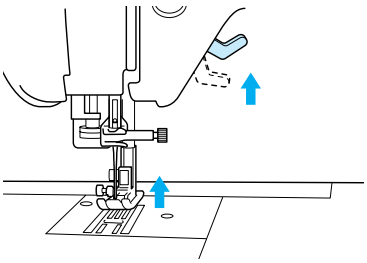
1 Press the "Needle Position" button to raise the needle.



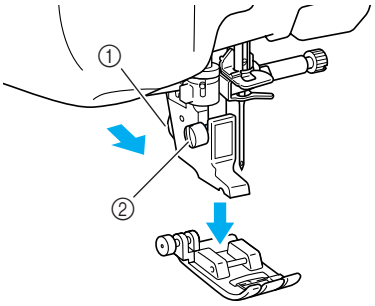
2 Press .

→ The key appears as .

3 Raise the presser foot lever.



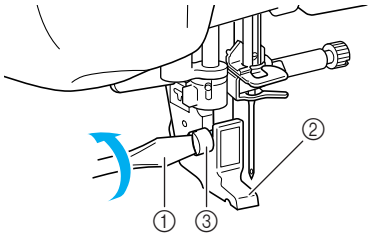
4 Push the black button on the presser foot holder and remove the presser foot.



① Black button
② Presser foot holder

→ Remove the presser foot from the presser foot holder.

5 Use the included screwdriver to loosen the screw of the presser foot holder, then remove the presser foot holder.

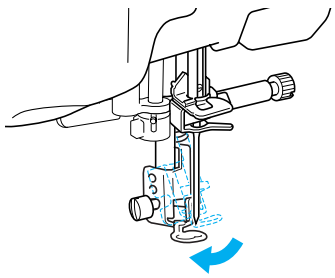


① Screwdriver
② Presser foot holder
③ Presser foot holder screw

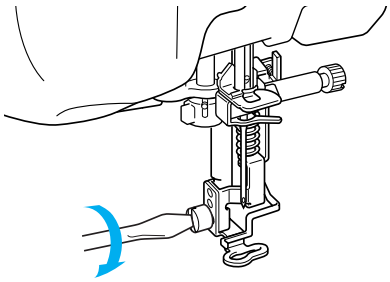
→ Remove the presser foot holder.

6 Lower the presser foot lever.

7 Position embroidery foot "W" on the presser foot bar so that the arm of embroidery foot "W" is in contact with the back of the needle holder.



8 **Use the included screwdriver to firmly tighten the screw of the presser foot holder.**



⚠ CAUTION

- **Use the included screwdriver to firmly tighten the screw of the presser foot holder. If the screw is loose, the needle may strike the presser foot and possibly cause injury.**

9 **Press** **to unlock all keys and buttons.**

Attaching the Embroidery Unit

■ About the Embroidery Unit

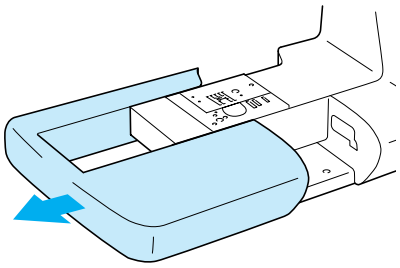
⚠ CAUTION

- **Do not move the machine with the embroidery unit attached. The embroidery unit could fall off and cause injury.**
- **Keep your hands and foreign objects away from the embroidery carriage and frame when the machine is embroidering. Otherwise, injury may result.**
- **If the embroidery unit could not be initialized correctly, a buzzer will sound. If this happens, go through the initialization process again. This is not a malfunction.**

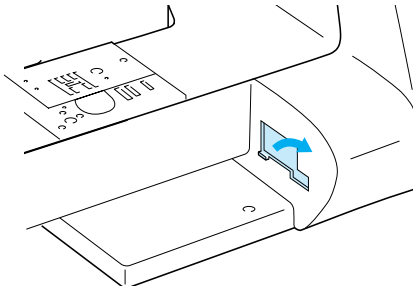
Note

- You can sew utility stitches even while the embroidery unit is attached.
- Be sure to turn off the power before installing the embroidery unit. Otherwise, the machine may be damaged.
- Do not touch the inner connector of the embroidery unit. The pins on the embroidery unit connection may be damaged.
- Do not apply strong force to the embroidery unit carriage or pick up the unit by the carriage. Otherwise, the embroidery unit may be damaged.
- Store the embroidery unit in the proper storage case.

1 **Turn the main power to OFF, and remove the flat bed attachment.**



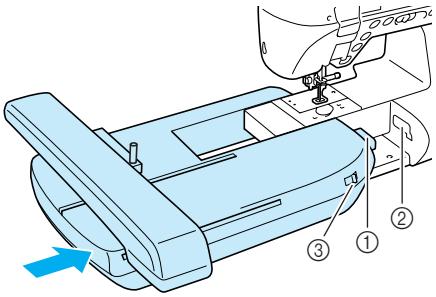
2 **Open the cover of the connection port.**



Memo

Be sure to replace the cover when the embroidery unit is not installed.

3 **Insert the embroidery unit connection into the machine connection port. Push lightly until the unit clicks into place.**



① Embroidery unit connection
② Machine connection port
③ Feed dog position switch

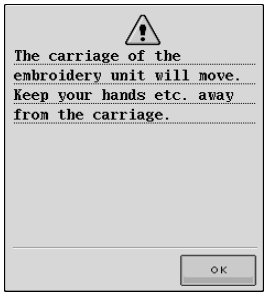
Note

- Be sure there is no gap between the embroidery unit and the sewing machine. If there is a gap, the embroidery patterns will not embroider with the correct registration.
- Do not push on the carriage when installing the embroidery unit onto the machine. Moving the carriage may damage the embroidery unit.
- Be sure to set the feed dog position switch to right to lower the feed dogs.

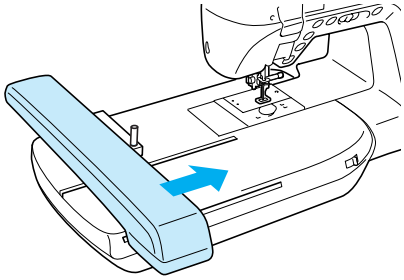
4 **Turn the main power to ON.**

→ The following message will appear.

5 **Press** OK **.**

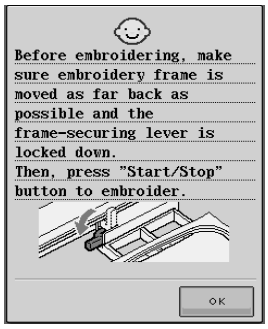


→ The carriage will move to the initialization position.



Note

- A confirmation message to lower the frame-securing lever after the carriage moves to its initial position.



The message will disappear after 15 seconds or press OK to move to the next step.

■ Removing the Embroidery Unit

1 **Press either** Embroidery **or** Embroidery Edit **, then press** **.**

→ The carriage will move to the removal position.

CAUTION

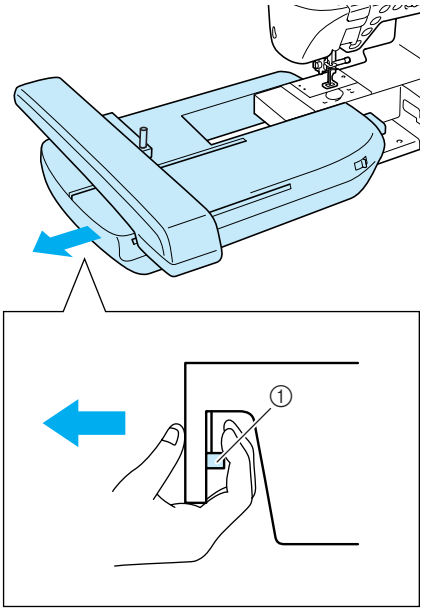
- **Always remove the embroidery frame before pressing . Otherwise, the frame may strike the embroidery foot, and possibly cause injury.**
- **The embroidery unit will not fit in the storage case if this step is not done.**

2 **Turn the main power to OFF.**

Note

- Be sure to turn the main power to OFF. Otherwise, the machine may be damaged.

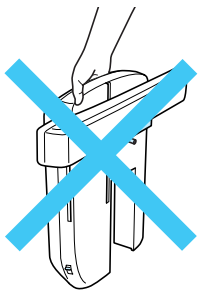
3 **Hold down the release button, and pull the embroidery unit away from the machine.**



① Release button

CAUTION

Do not carry the embroidery unit by holding the release button compartment.

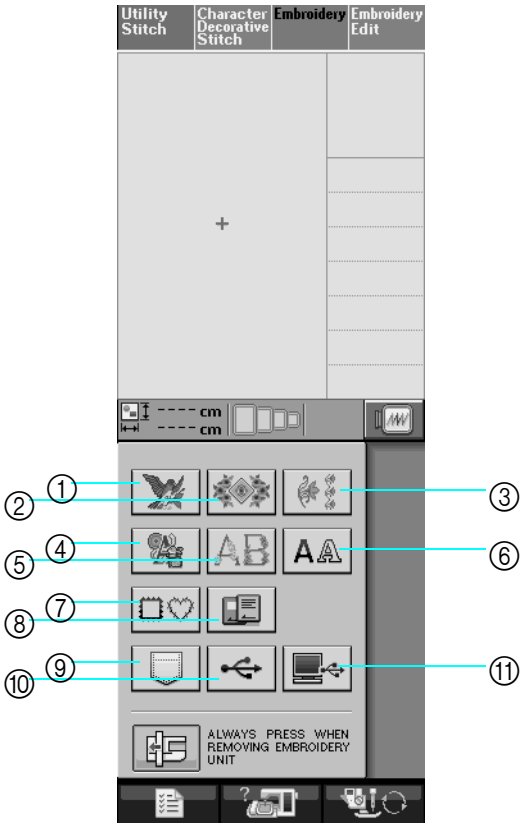


SELECTING PATTERNS

■ Copyright Information

The patterns stored in the sewing machine and embroidery cards are intended for private use only. Any public or commercial use of copyrighted patterns is an infringement of copyright law and is strictly prohibited.
There are many character and decorative embroidery patterns stored in the machine's memory (see the "QUICK REFERENCE GUIDE" for a full summary of patterns in the machine's memory). You can also use patterns from the embroidery cards (sold separately).
Once the machine has finished the initialization and the carriage has moved to the start position, the pattern type selection screen will display.

If another screen is displayed, press Embroidery to display the screen below.



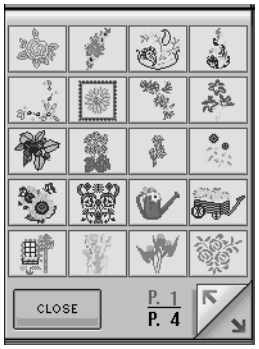
① Embroidery patterns
② Heirloom patterns
③ Border patterns
④ Cross stitch patterns
⑤ Floral alphabet patterns
⑥ Alphabet character patterns
⑦ Frame patterns
⑧ Patterns from an embroidery card (sold separately)
⑨ Patterns saved in the machine's memory (see page 170)
⑩ Patterns saved in USB media (see page 170)
⑪ Patterns saved on the computer (see page 171)

■ Pattern Selection Screens

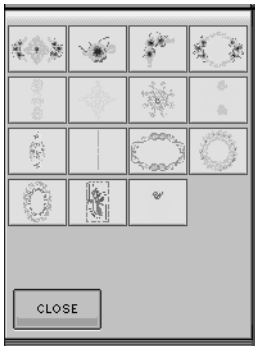
There are 7 categories of patterns in this machine.

indicates that there is more than one pattern selection screen for that category.

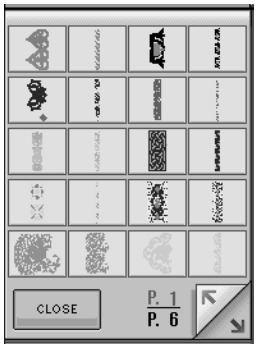
Embroidery patterns



Heirloom patterns

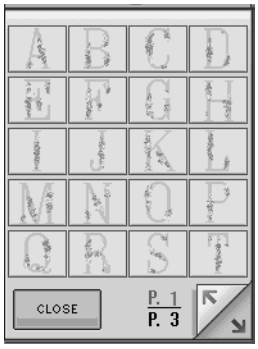


Border patterns

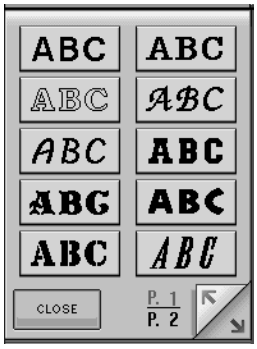


Cross stitch patterns

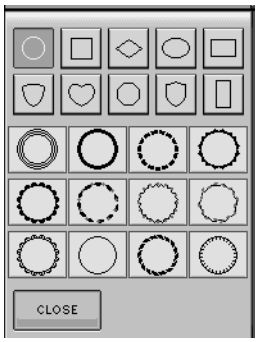
Floral alphabet patterns



Alphabet characters



Frame patterns



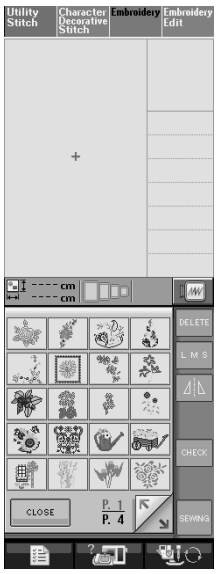
Selecting Embroidery Patterns/ Heirloom Patterns/Border Patterns/Cross stitch Patterns/ Floral alphabet Patterns

1 Select the category of the pattern you want to embroider.

2 Press the key of the pattern you want to embroider.

* Press to view the next page.

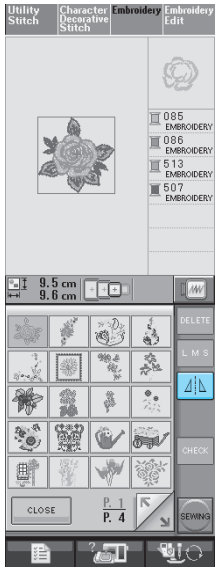
* Press to view the previous page.



→ The selected pattern is displayed.

3 Press to create a mirror image of the pattern as needed.

* If you make a mistake selecting the pattern, press the key of the pattern you want to embroider.

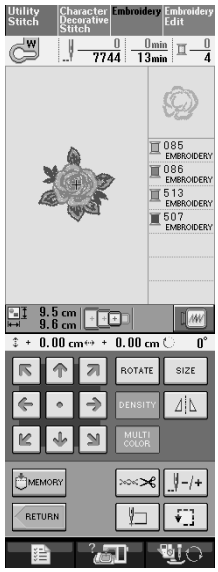


4 Press .

→ The sewing screen is displayed.

5 Proceed to see "VIEWING THE SEWING SCREEN" on page 136 to embroider the pattern.

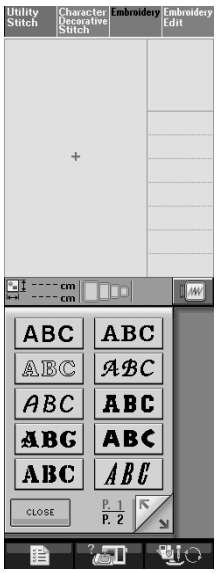
* To return to the previous screen to select another pattern, press .



Selecting Alphabet Character Patterns

1 **Press [AA].**

2 **Press the key of the font you want to embroider.**



3 **Press [ABC] [abc] [0~9?!] [ÄÅä] to change the selection screen, and then enter the characters that you want to embroider.**

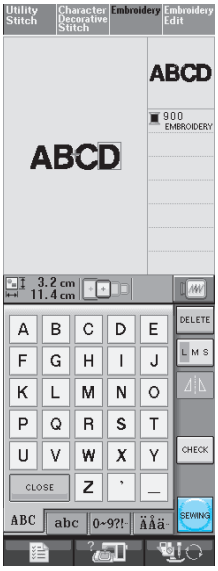
* If you want to change the size of a character, select the character and then press [L M S] to change the size. The size changes each time you press the key, from large to medium to small.
* If you make a mistake, press [DELETE] to erase the mistake.
* If the pattern is too small to see clearly, you can use the [CHECK] key to check it.

Memo

If you continue adding characters after changing the size, the new characters will be entered in the new size.

You cannot change the size of the entered characters after combining character stitch patterns.

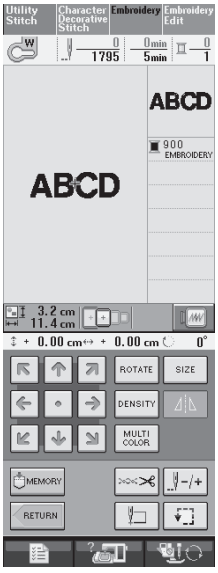
4 **Press** SEWING .



→ The sewing screen is displayed.

5 **Proceed to see "VIEWING THE SEWING SCREEN" on page 136 to embroider the pattern.**

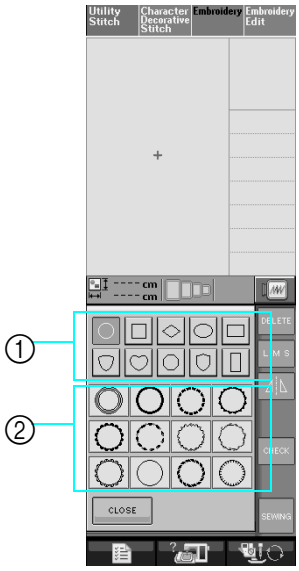
* To return to the previous screen to select another pattern, press RETURN .



Selecting Frame Patterns

1 **Press** .

2 **Press the key of the frame shape you want to embroider in the top part of the screen.**



① Frame shapes
② Frame patterns

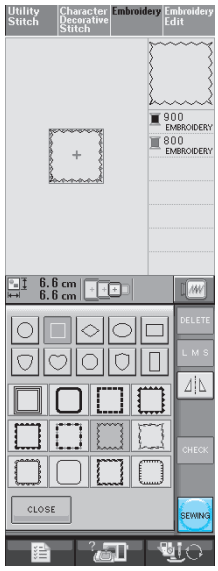
→ Various frame patterns are displayed at the bottom part of the screen.

3 **Press the key of the frame pattern you want to embroider.**

* If you make a mistake selecting the pattern, press the key of the pattern you want to embroider.

→ The selected pattern is displayed on the screen.

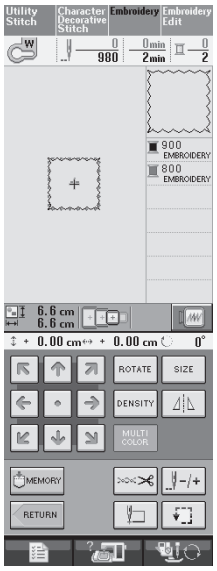
4 **Press** SEWING .



→ The sewing screen is displayed.

5 Proceed to see "VIEWING THE SEWING SCREEN" on page 136 to embroider the pattern.

* To return to the previous screen to select another pattern, press RETURN.



Selecting Patterns from Embroidery Cards

■ About Embroidery Cards (Sold Separately)

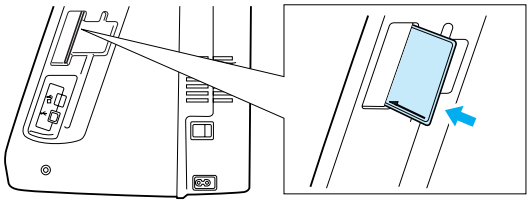
- Use only embroidery cards manufactured for this machine. Using unauthorized cards may cause your machine to operate incorrectly.
- Embroidery cards sold in foreign countries cannot be used with this machine.
- Store embroidery cards in the hard case.

Note

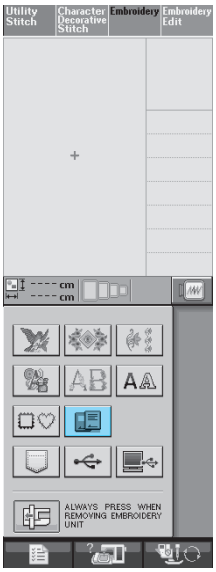
- Only insert or remove the embroidery card when is displayed, or when the machine is turned off.
- Do not insert the card in a direction other than that shown by the arrow on the card, and do not force the card into the slot strongly. Do not put any object except for the embroidery cards into the slot. Otherwise, your machine may be damaged.

1 Insert the card completely into the slot on the right side of the machine.

* Insert the embroidery card so that the end with a printed arrow is facing the front.



2 Press .



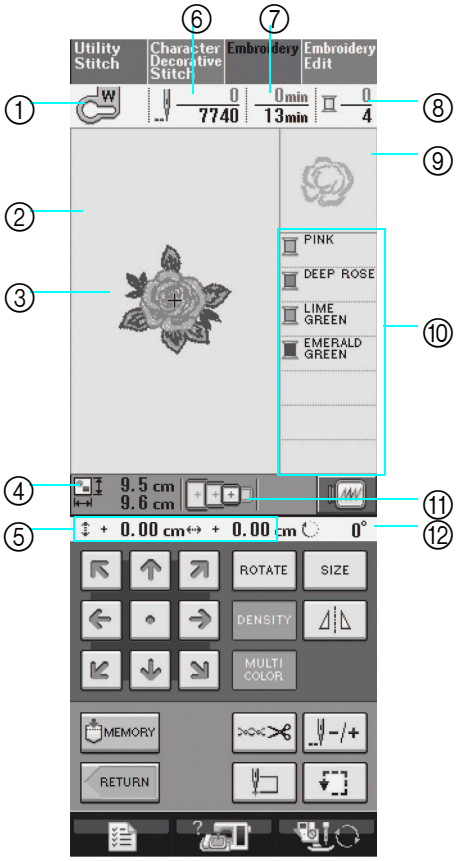
→ The patterns on the embroidery card are displayed on the selection screen.

3 Follow the steps on page 132 to select a pattern.

Selecting Patterns from USB media/Computer

To recall patterns from the computer or USB media, see pages 170 through 172.

VIEWING THE SEWING SCREEN



① Shows the presser foot code.
Attach embroidery foot “W” for all embroidery projects. When the foot presser symbol is displayed on the screen, you are able to sew.

② Shows the boundary for embroidering with the extra large frame (30 cm × 18 cm (approx. 12 inches × 7 inches)).

③ Shows a preview of the selected pattern.

④ Shows the size of the selected pattern.

⑤ Shows how far the sewing position is from the center (when you move the sewing position).

⑥ Shows how many stitches are in the selected pattern and how many stitches have been sewn so far.

⑦ Shows the time necessary to sew the pattern, and the time already spent sewing the pattern (not including time for changing and automatically trimming the thread).

⑧ Shows the number of colors in the selected pattern, and the number of the color currently being sewn.

⑨ Shows the part of the embroidery that will be sewn with the first thread color.

⑩ Shows the order the colors are sewn in.

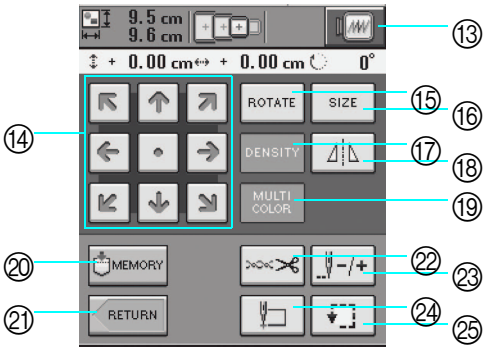
⑪ Shows the embroidery frames that can be used for the selected pattern. Be sure to use the proper frame (see page 139).

⑫ Shows the degree of rotation of the pattern.

* There is an explanation of each key’s function on the next page.

■ Key Functions

Using these keys, you can change the size of the pattern, rotate the pattern, etc.



No.	Display	Key Name	Explanation	Page
⑬		Image key	Press this key for a preview of the sewn image.	145
⑭		Arrow keys (Center key)	Press an arrow key to move the pattern in the direction shown by the arrow. (Press the Center key to return the pattern to the center of the embroidery area.)	159
⑮	ROTATE	Rotate key	Press this key to rotate the pattern. You can rotate a pattern one degree, 10 degrees or 90 degrees at a time.	161
⑯	SIZE	Size key	Press this key to change the size of the pattern.	160
⑰	DENSITY	Density key	Press this key to change the density of alphabet character or frame patterns.	162
⑱		Horizontal mirror image key	Press this key to create a horizontal mirror image of the pattern.	162
⑲	MULTI COLOR	Multi color key	Press this key to change the color of each letter when sewing alphabet character patterns.	163
⑳	MEMORY	Memory key	Saves a pattern in the machine's memory, USB media or a computer.	166-169
㉑	RETURN	Return key	Press this key to return to the pattern type selection screen.	—
㉒		Cut/Tension key	Press this key to specify automatic thread cutting, thread trimming or the thread tension. For embroidery, these functions are set automatically.	154-155
㉓	-/+	Forward/Back key	Press this key to move the needle forward or back in the pattern; useful if the thread breaks while sewing or if you want to start again from the beginning.	151-153
㉔		Starting point key	Press this key to move the needle start position to align the needle with the pattern position.	159
㉕		Trial key	Press this key to check the position of the pattern.The embroidery frame moves to the desired position so you can check that there is enough space to sew the pattern.	144

Note

- Some operations or functions are not available for certain patterns. If the key display is light gray, you cannot use that function or operation with the selected pattern.

PREPARING THE FABRIC

CAUTION

- **Use fabrics with a thickness of less than 3 mm (approx. 1/8 inch). Using fabrics thicker than 3 mm (approx. 1/8 inch) may cause the needle to break.**
- **When using layers with thicker batting etc., you can sew more attractive embroidery by adjusting the embroidery presser foot height in the embroidery settings screen (see below).**
- **In the case of thick terry cloth towels we recommend that you place a piece of water soluble stabilizer on the top surface of the towel. This will help to reduce the nap of the toweling and result in more attractive embroidery.**

Note

Press , and use − and + in the EMBROIDERY FOOT HEIGHT display in the embroidery settings screen to adjust the presser foot height.

Attaching Iron-on Stabilizers (backing) to the Fabric

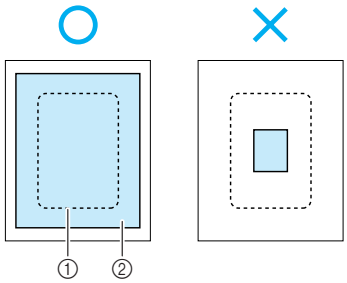
For best results in your embroidery projects, always use stabilizer material for embroidery. Follow the package instructions for the stabilizer being used.

When using fabrics that cannot be ironed (such as towel or fabrics that have loops which expand when ironed) or in places where ironing is difficult, position the stabilizer material under the fabric without fusing it, then position the fabric and stabilizer in the embroidery frame, or check with your authorized dealer for the correct stabilizer to use.

CAUTION

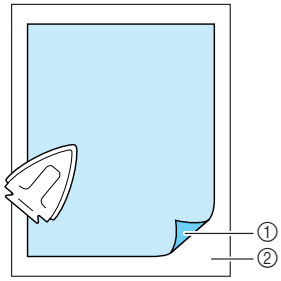
- **Always use a stabilizer material for embroidery when sewing stretch fabrics, lightweight fabrics, fabrics with a coarse weave, or fabrics which cause pattern shrinkage. Otherwise, the needle may break and cause injury. Not using a stabilizer material may result in a poor finish to your project.**

1 **Use a piece of stabilizer which is larger than the embroidery frame being used.**



① Size of the embroidery frame
② Iron-on stabilizer (backing)

2 **Iron the iron-on stabilizer material to the wrong side of the fabric.**



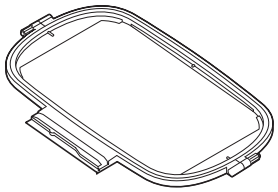
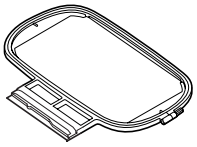
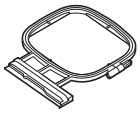
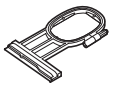
① Fusible side of stabilizer
② Fabric (wrong side)

Memo

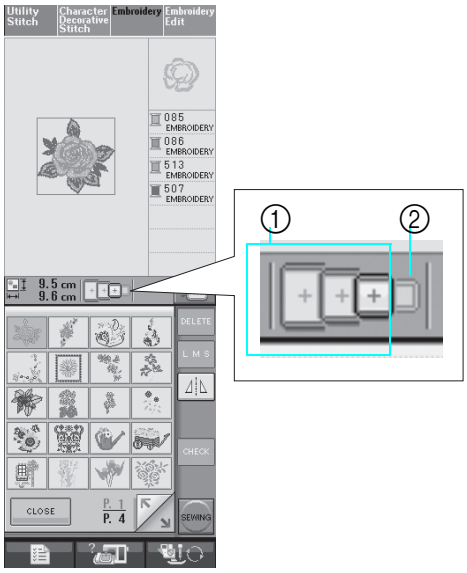
- When embroidering on thin fabrics such as organdy or lawn, or on napped fabrics such as towel or corduroy, use water soluble stabilizer (sold separately) for best results. The water soluble stabilizer material will dissolve completely in water, giving the project a more attractive finish.

Hooping the Fabric in the Embroidery Frame

■ Types of Embroidery Frames

Extra Large	Large	Medium	Small
			
Can embroider an area 30 cm × 18 cm (approx. 12 inches × 7 inches)	Can embroider an area 18 cm × 13 cm (approx. 7 inches × 5 inches)	Can embroider an area 10 cm × 10 cm (approx. 4 inches × 4 inches)	Can embroider an area 2 cm × 6 cm (approx. 1 inch × 2-1/2 inches)
Use when embroidering connected or combined characters or patterns, or when embroidering large patterns.	Use when embroidering patterns between 10 cm × 10 cm (approx. 4 inches × 4 inches) and 18 cm × 13 cm (approx. 7 inches × 5 inches).	Use when embroidering patterns under 10 cm x 10 cm (approx. 4 inches × 4 inches).	Use for embroidering names or very small patterns.

Embroidery Frame 26 cm × 16 cm (approx. 10-1/4 inches × 6-1/4 inches) can be used.
Select a frame that matches the pattern size. Frame options are displayed on the LCD.



① Can be used
② Cannot be used

⚠ CAUTION

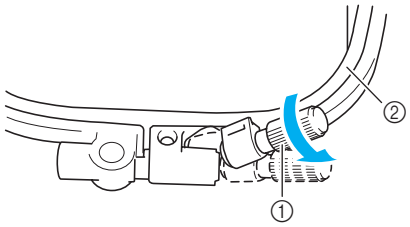
- **If you use a frame that is too small, the presser foot may strike the frame during sewing and cause injury.**

■ Inserting the Fabric

Note

- If the fabric is placed loose in the embroidery frame, the embroidery design will sew out poorly. Insert the fabric on a level surface, and gently stretch the fabric taut in the frame. Follow the steps below to insert the fabric correctly.

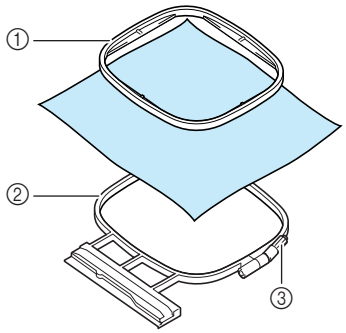
1 Lift-up and loosen the frame adjustment screw and remove the inner frame.



① Frame adjustment screw
② Inner frame

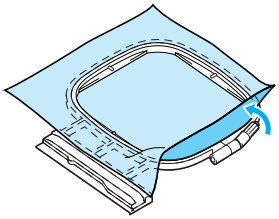
2 Lay the fabric right side up on top of the outer frame.

Re-insert the inner frame making sure to align the inner frame's △ with the outer frame's ▽ .



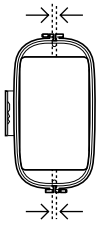
① Inner frame
② Outer frame
③ Frame adjustment screw

3 Slightly tighten the frame adjustment screw, and then remove the slack in the fabric by pulling on the edges and corners. Do not loosen the screw.



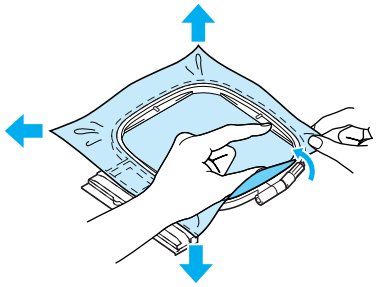
Memo

When using the extra large frame, tighten the adjustment screws at the top and bottom of the frame, so that the spaces at the top and bottom of the frame are equal.

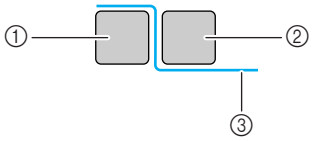


4 Gently stretch the fabric taut, and tighten the frame adjustment screw to keep the fabric from loosening after stretching.

* After stretching the fabric, make sure the fabric is taut.



* Make sure the inside and outside frames are even before you start embroidering.

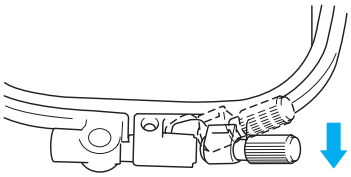


① Outer frame
② Inner frame
③ Fabric

Memo

Stretch the fabric from all four corners and all four edges. While stretching the fabric, tighten the frame adjustment screw.

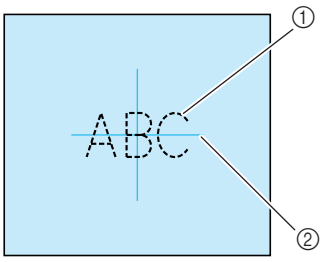
5 Return the frame adjustment screw to its initial position.



■ Using the Embroidery Sheet

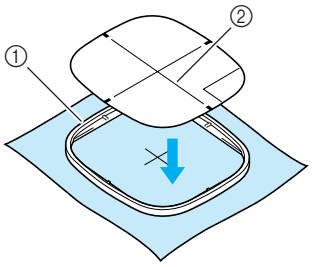
When you want to embroider the pattern in a particular place, use the embroidery sheet with the frame.

1 With a chalk pen, mark the area of the fabric you want to embroider.



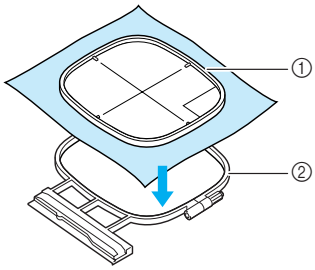
① Embroidery pattern
② Mark

2 Place the embroidery sheet on the inner frame. Align the guide lines on the embroidery sheet with the mark you made on the fabric.



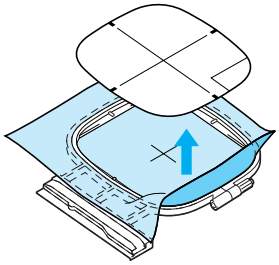
① Inner frame
② Guide line

3 Gently stretch the fabric so there are no folds or wrinkles, and press the inner frame into the outer frame.



① Inner frame
② Outer frame

4 Remove the embroidery sheet.

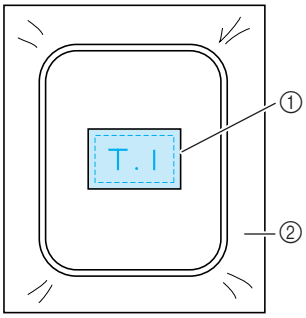


Embroidering Small Fabrics or Fabric Edges

Use an embroidery stabilizer to provide extra support. After embroidering, remove the stabilizer carefully. Attach the stabilizer as shown in the examples below. We recommend using a stabilizer for embroidery.

■ Embroidering Small Fabrics

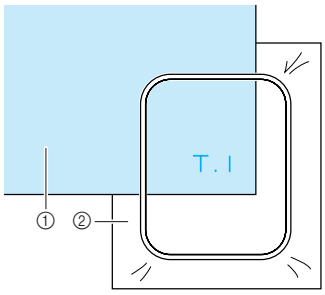
Use a temporary spray adhesive to adhere the small piece of fabric to the larger piece in the frame.
If you do not wish to use a temporary spray adhesive, attach the stabilizer with a basting stitch.



① Fabric
② Stabilizer

■ Embroidering Edges or Corners

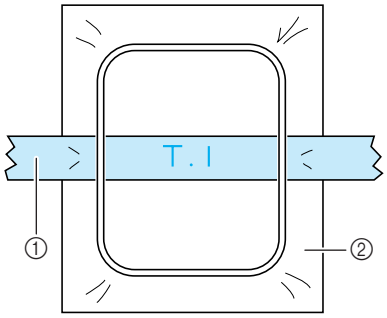
Use a temporary spray adhesive to adhere the small piece of fabric to the larger piece in the frame.
If you do not wish to use a temporary spray adhesive, attach the stabilizer with a basting stitch.



① Fabric
② Stabilizer

■ Embroidering Ribbons or Tape

Secure with double-sided tape or a temporary spray adhesive.

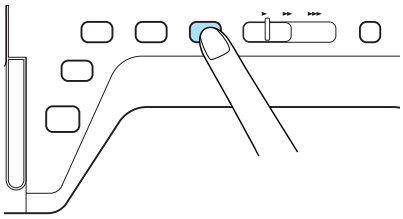


① Ribbon
② Stabilizer

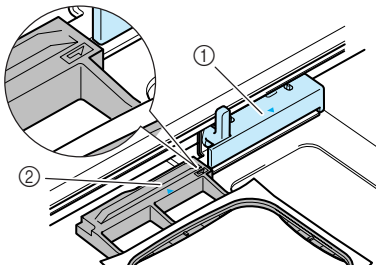
ATTACHING THE EMBROIDERY FRAME

Note
Wind and insert the bobbin before attaching the embroidery frame.

1 **Press the "Presser Foot Lifter" button to raise the presser foot.**

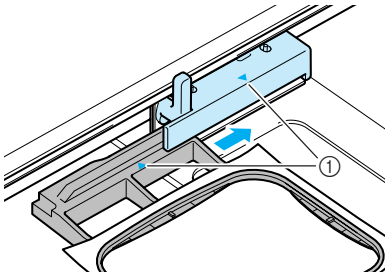


2 **Align the embroidery frame guide with the right edge of the embroidery frame holder.**



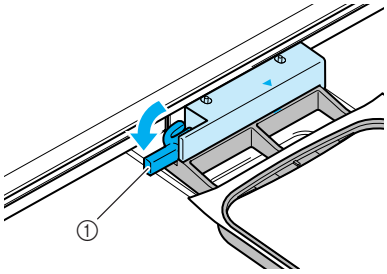
① Embroidery frame holder
② Embroidery frame guide

3 **Slide the embroidery frame into the holder, making sure to align the embroidery frame's △ with the holder's ▽ .**



① Arrow mark

4 **Lower the frame-securing lever to be level with the frame to secure the embroidery frame in the embroidery frame holder.**



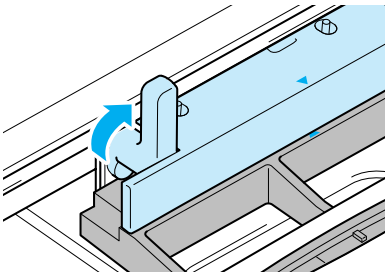
① Frame-securing lever

⚠ CAUTION

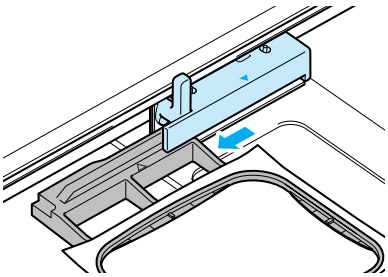
- **If the frame-securing lever is not lowered, the embroidery pattern may not sew out correctly or the presser foot may strike the embroidery frame and cause injury.**

■ Removing the Embroidery Frame

1 **Raise the frame-securing lever.**



2 **Pull the embroidery frame toward you.**



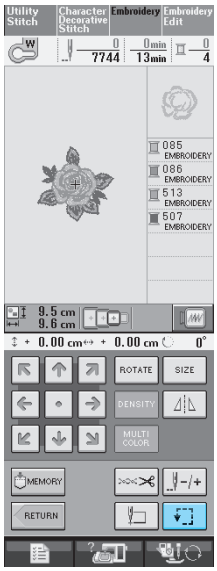
CONFIRMING THE PATTERN POSITION

The pattern is normally positioned in the center of the embroidery frame.
You can check the layout before starting embroidery and change the position.

Checking the Pattern Position

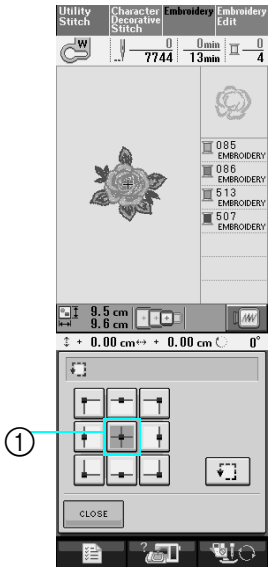
The embroidery frame moves and shows the pattern position. Watch the frame closely to make sure the pattern will be sewn in the right place.

1 **Press** [ ].



→ The following screen is displayed.

2 **From** [ ], **press the key for the position that you want to check.**

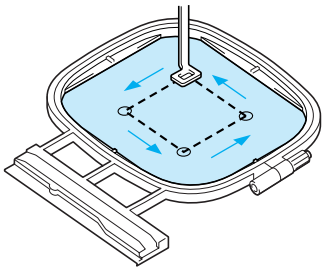


① Selected position

→ The needle will move to the selected position on the pattern.

Memo

To see the entire embroidering area, press [ ]. The embroidery frame moves and shows the embroidery area.

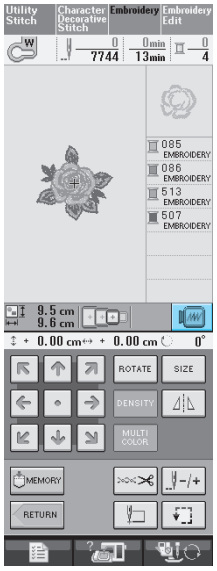


CAUTION

- **Make sure the needle is up when the embroidery frame is moving. If the needle is down, it could break and result in injury.**

Previewing the Completed Pattern

1 Press .



→ An image of the pattern as it will be embroidered appears.

2 Press to select the frame used in the preview.

* Frames displayed in light gray cannot be selected.
* Press to see a full screen preview.
* The pattern can be sewn as it appears in the following display.

→ You can begin sewing from this screen by pressing the “Start/Stop” button.

3 Press RETURN to return to the original screen.

SEWING AN EMBROIDERY PATTERN

Sewing Attractive Finishes

There are many factors that go into sewing beautiful embroidery. Using the appropriate stabilizer (see page 138) and hooping the fabric in the frame (see page 139) are two important factors mentioned earlier. Another important point is the appropriateness of the needle and thread being used. See the explanation of threads below.

Thread	**Upper thread**	Use embroidery thread, or country embroidery thread intended for use with this machine. Other embroidery threads may not yield optimum results.
	Bobbin thread	Use embroidery bobbin thread intended for use with this machine. When using other kinds of embroidery bobbin thread, use the bobbin case (pink screw) included with this machine (The bobbin case originally installed in the machine has a green screw). (See page 210 for how to remove the bobbin case.)

Memo

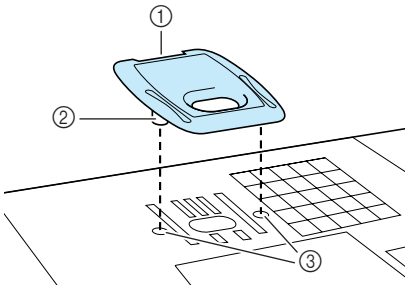
If you use threads other than those listed above, the embroidery may not sew out correctly.

Note

- Before embroidering, check that there is enough thread in the bobbin. If you continue sewing without enough thread in the bobbin, the thread may tangle.
- Do not leave objects in the range of motion of the embroidery frame. The frame may strike the object and cause a poor finish to the embroidery pattern.
- When embroidering on large garments (especially jackets or other heavy fabrics), do not let the fabric hang over the table. Otherwise, the embroidery unit cannot move freely, and the pattern may not turn out as planned.

■ Embroidery Needle Plate Cover

Under some conditions, based on the type of fabric, stabilizer, or thread being used, there may be some looping in the upper thread. In this case, attach the included embroidery needle plate cover to the needle plate. Attach the cover by inserting the two projections on the underside of the cover into the notches on the needle plate as shown below.



① Groove
② Projection
③ Notch

To remove the embroidery needle plate cover, place your fingernail in the groove and lift the plate out.

CAUTION

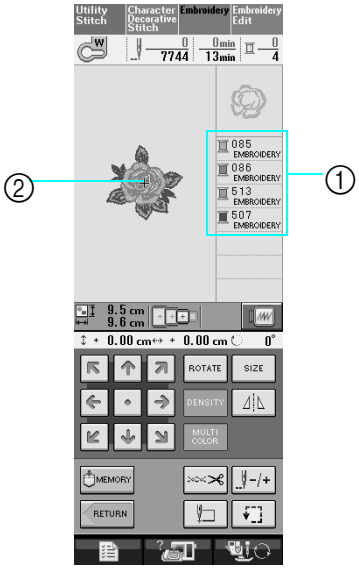
- **Push the embroidery needle plate cover as far as possible to attach it. If the embroidery needle plate cover is not securely attached, it may cause the needle to break.**

Note

- Do not use the embroidery needle plate cover for any applications other than embroidery.

Sewing Embroidery Patterns

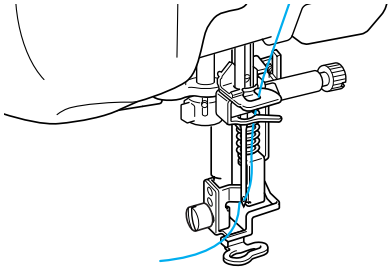
Example:



① Embroidery color order
② Cursor

Memo
The [+] cursor moves over the pattern, showing which part of the pattern is being sewn.

1 **Thread the machine with the first color (see "Threading Using the "Automatic Threading" Button" on page 25).**



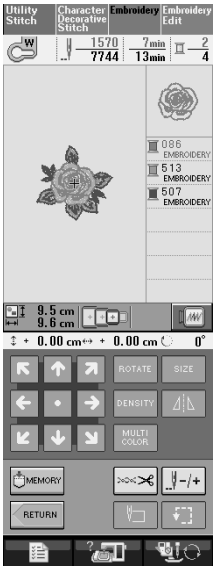
2 **Press the "Presser Foot Lifter" button to lower the presser foot, and press the "Start/Stop" button to start embroidering.**

→ When the first color is completely sewn, the machine will automatically trim the threads and stop. The presser foot will then automatically be raised.
On the embroidery color order display, the next color will move to the top.

Memo
If there is thread left over from the beginning of sewing, it may be sewn over as you continue embroidering the pattern, making it very difficult to deal with the thread after the pattern is finished. Trim the threads at the beginning.

3 **Remove the thread for the first color from the machine. Thread the machine with the next color.**

4 **Repeat the same steps for embroidering the remaining colors.**

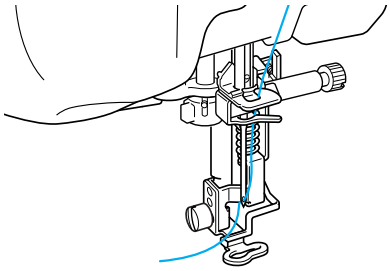


→ When the last color is sewn, "Finish sewing" will appear on the display. Press (CLOSE), and the display will return to the original screen.

Memo
The Thread Trimming Function is originally set to trim excess thread jumps (threads linking parts of the pattern, etc.). When an end of upper thread may remain on the surface of the fabric at the beginning of the stitching, depending on the type of thread and fabric that are used. After embroidering is finished, cut off this excess thread.
*If the setting has been turned off, trim the excess thread jumps using scissors after the pattern is finished.
See page 155 for information on the thread trimming function.

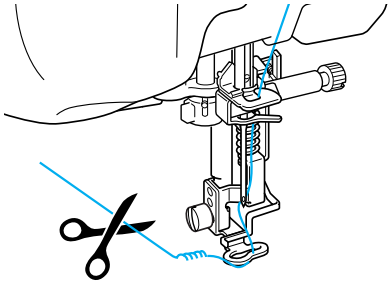
■ When Threading Manually

1 Thread the machine manually with the first color (see "Threading Manually" on page 27).



2 Lower the presser foot, then press the "Start/Stop" button to start embroidering. After 5-6 stitches, press the "Start/Stop" button again to stop the machine.

3 Trim the excess thread at the end of the seam. If the end of the seam is under the presser foot, raise the presser foot, then trim the excess thread.



Memo
If there is thread left over from the beginning of sewing, it may be sewn over as you continue embroidering the pattern, making it very difficult to deal with the thread after the pattern is finished. Trim the threads at the beginning.

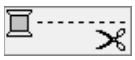
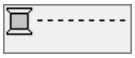
4 Press the "Start/Stop" button again to restart the machine.

5 Repeat steps 3 and 4 from the previous section.

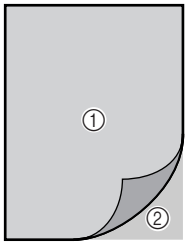
Sewing Embroidery Patterns Which Use Appliqué

There are some patterns which call for an appliqué inside the pattern.

When sewing an embroidery pattern with an appliqué, the color sewing order display shows "Appliqué Material", "Appliqué Position", "Appliqué", and then the sewing order of the colors around the appliqué.

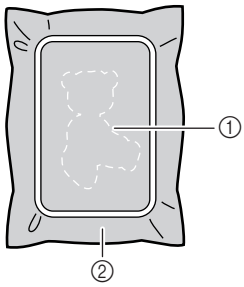
Memo
Depending on the thread color display setting, the display may show  ,  , or .

1 Attach an iron-on stabilizer to the wrong side of the appliqué material.



① Appliqué material (cotton, felt, etc.)
② Iron-on stabilizer

2 Place the appliqué material into the embroidery frame, and then press the "Start/Stop" button to sew the outline of the appliqué.



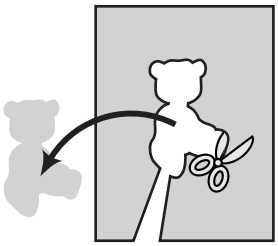
① Outline of appliqué
② Appliqué material

Memo
The embroidery procedure is the same as the basic procedure explained on pages 147 through 148.

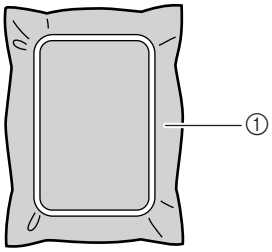
→ The machine will sew around the outline of the appliqué pieces and will then stop.

3 Remove the appliqué material from the embroidery frame, and then cut carefully along the stitching. After cutting, remove all of the stitching thread carefully.

* Carefully cut out the pattern on the outline you just sewed. Do not cut inside the stitching line, as the appliqué fabric will not be caught by the appliqué stitch.



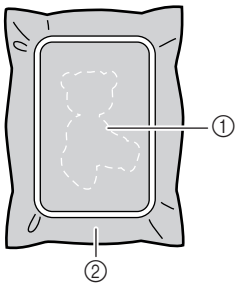
4 Place the base material into the embroidery frame.



① Base material

5 Press the "Start/Stop" button to sew the position of the appliqué.

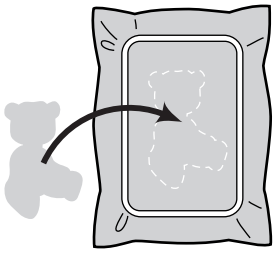
* Use the same thread color you plan to use when attaching the appliqué in step 7.



① Position of appliqué
② Base material

→ The machine will sew around the position of the appliqué and will then stop.

6 Apply a thin layer of adhesive or spray adhesive to the back of the appliqué piece and attach it to the appliqué position so that it follows the seam of the outline.



Memo

If the appliqué material is a lightweight fabric, you may want to use a fusible web on the back to stabilize the fabric and for appliqué placement. Fuse appliqué in place with an iron. Do not remove fabric from the frame to iron the appliqué material.

7 Press the "Start/Stop" button.

Memo

Some patterns may not show all three appliqué steps. Sometimes the "Appliqué" step will be shown as a color.

→ The appliqué will then be completed.

8 Change the upper thread and then carry out the rest of the embroidering.

Memo

- Some glue may get onto the presser foot, needle, and needle plate at this time. Finish embroidering the appliqué pattern and then clean away the glue.
- For best sewing results clip all threads between color steps.

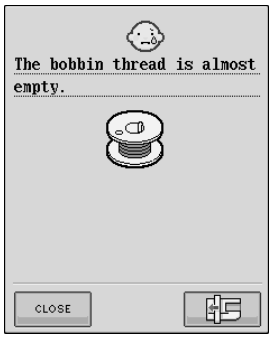
ADJUSTMENTS DURING THE EMBROIDERY PROCESS

Note

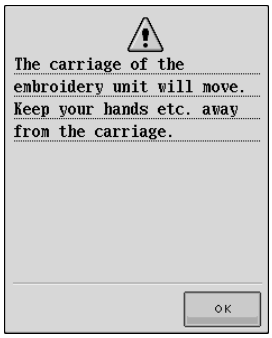
- Be careful not to bump the embroidery unit carriage or the presser foot when removing or attaching the embroidery frame. Otherwise, the pattern will not embroider correctly.

If the Bobbin Runs Out of Thread

When the bobbin begins to run out of thread during embroidering, the machine will stop and the message below will appear. Press [ ] and follow the directions below to rethread the lower threading. If very little sewing remains, you can thread 10 final stitches without rethreading the machine by pressing [CLOSE]. The machine will stop after sewing the 10 stitches.



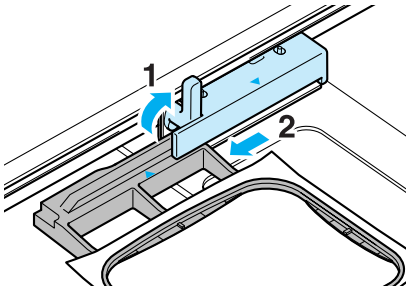
1 **Press [OK].**



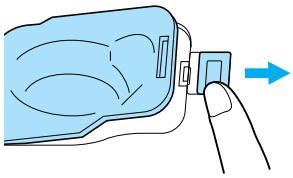
→ The carriage will move and the thread will be automatically cut.

2 **Unlock the frame-securing lever and remove the embroidery frame.**

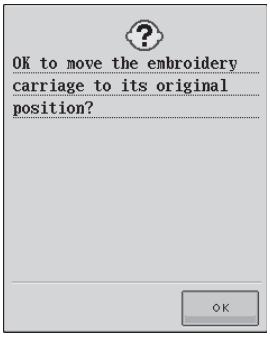
* Be careful not to apply strong force to the fabric at this time. Otherwise, the fabric may loosen in the frame.



3 **Insert a wound bobbin into the machine, then reattach the embroidery frame.**



4 **Press [OK].**



→ The carriage will return to its original position.

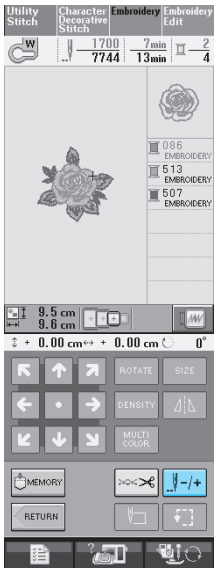
5 **To return to the spot in the pattern where you stopped sewing, follow steps 3 through 6 in the next section.**

If the Thread Breaks During Sewing

1. **Press the "Start/Stop" button to stop the machine.**

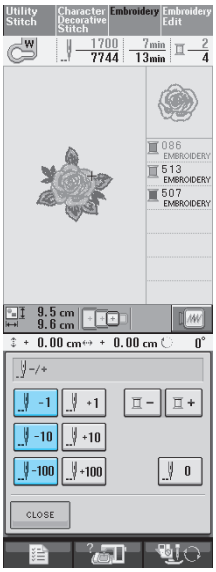
2. **If the upper thread is broken, redo the upper threading. If the bobbin thread is broken, press [ ] and follow the directions in steps 1 through 4 from the previous section to reset the bobbin.**

3. **Press [-/+].**



4. **Press [-1], [-10], or [-100] to move the needle back the correct number of stitches before the spot where the thread broke.**

* If you cannot move back to the spot where the thread broke, press [−] to select the color and move to the beginning position of that color, then use [+1], [+10], or [+100] to move ahead to slightly before where the thread broke.

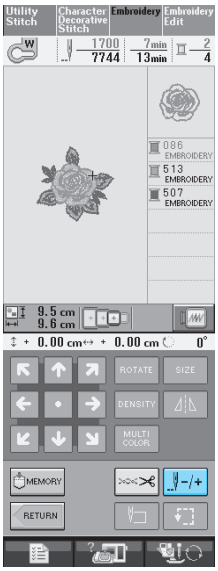


5. **Press [CLOSE] to return to the original screen.**

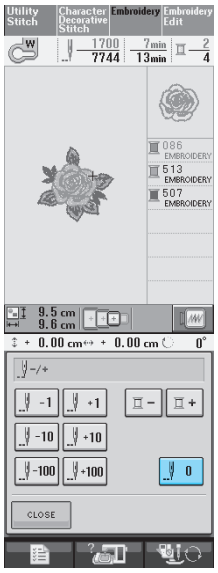
6. **Press the "Presser Foot Lifter" button to lower the presser foot, and press the "Start/Stop" button to continue sewing.**

Restarting from the Beginning

1 **Press [-/+].**



2 **Press [0].**



→ The embroidery frame moves, returning the needle to the pattern's beginning position.

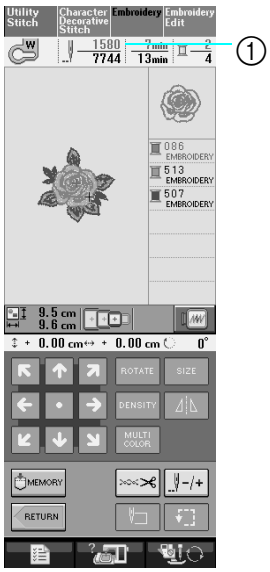
3 **Press the "Presser Foot Lifter" button to lower the presser foot and start sewing.**

Resuming Embroidery After Turning Off the Power

The current color and stitch number are saved when embroidery is stopped. The next time that the machine is turned on, you can choose whether or not to continue the stopped sewing operation.

Memo

Even if the power goes out in the middle of embroidery, the machine returns to the point where embroidery was stopped when the machine is turned on again.



① Current stitch number when embroidery was stopped

Note

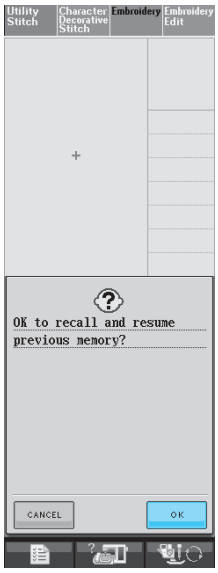
- Do not remove the embroidery unit or the memory will no longer remember your design.

1 **Turn the main power to ON.**

2 **Follow the instructions shown on the screen and remove the embroidery frame.**

→ The following message will appear.

3 **Press** [OK] **.**

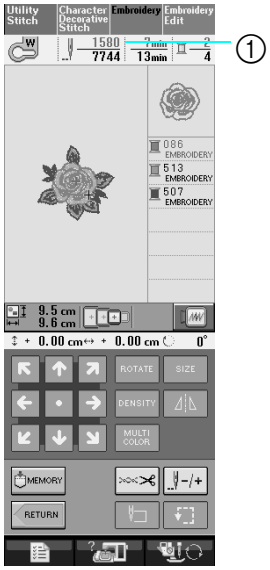


→ The previous sewing screen displayed before the machine was turned off appears.

Memo

If you want to start a new operation, press [CANCEL] so the pattern selection screen appears.

4 **Continue embroidering.**



① Stitch number when embroidery is resumed

MAKING EMBROIDERY ADJUSTMENTS

Adjusting Thread Tension

When embroidering, the thread tension should be set so that the upper thread can slightly be seen on the wrong side of the fabric.

■ Correct Thread Tension

The pattern can be seen from the wrong side of the fabric. If the thread tension is not set correctly, the pattern will not finish well. The fabric may pucker or the thread may break.

(Right side)

(Wrong side)

Follow the operations described below to adjust thread tension according to the situation.

Note

- If the thread tension setting is made extremely weak, the machine may stop during sewing. This is not the sign of a malfunction. Increase the thread tension slightly, and begin sewing again.

Memo

- If you turn the main power to OFF or select a different pattern, the thread tension will reset to the automatic setting.
- When you retrieve a saved pattern, the thread tension setting will be the same as when the pattern was saved.

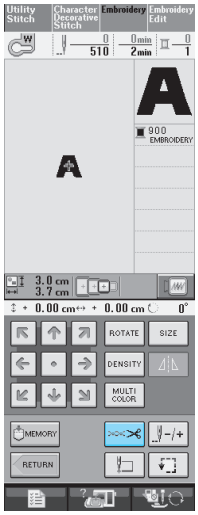
■ Upper Thread is Too Tight

The tension of the upper thread is too tight, resulting in the bobbin thread being visible from the right side of the fabric.

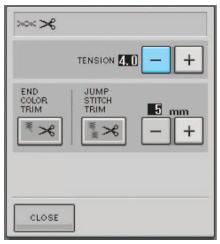
(Right side)

(Wrong side)

1 **Press** [✂] **.**



2 **Press** [−] **to weaken the upper thread tension. (The tension number will decrease.)**



3 **Press** [CLOSE] **.**

■ Upper Thread is Too Loose

The tension of the upper thread is too loose, resulting in a loose upper thread, loose thread locks, or loops appearing on the right side of the fabric.

(Right side)

(Wrong side)

1 **Press** [✂] **.**

2 **Press** [+] **to tighten the upper thread tension. (The tension number will increase.)**

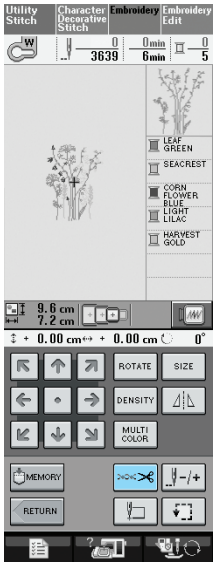
3 **Press** [CLOSE] **.**

Using the Automatic Thread Cutting Function (END COLOR TRIM)

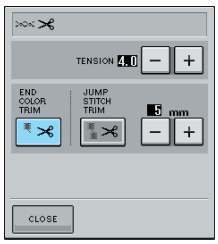
The automatic thread cutting function will cut the thread at the end of sewing each color. This function is initially turned on. To turn this function off, press key and then . This function can be turned on or off during embroidering.

* This setting returns to its default when the machine is turned off.

1 Press .



2 Press to turn off END COLOR TRIM.



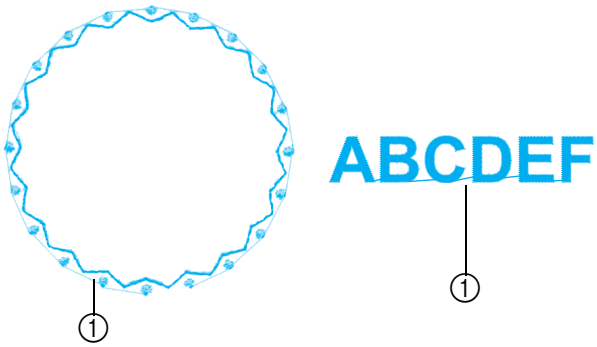
→ The key will display as

* When one color thread is sewn, the machine will stop without cutting the thread.

Using the Thread Trimming Function (JUMP STITCH TRIM)

The thread trimming function will automatically trim any excess thread jumps within the color. This function is initially turned on. To turn this function off, press key and then . This function can be turned on or off during embroidering.

* Your customized setting remains after turning off and on the machine.

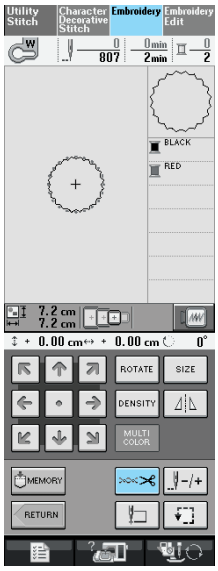


① Jump stitch

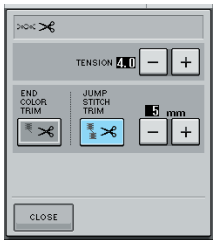
Note

- When this function is turned on, use the enclosed ball point needle 75/107 for embroidering patterns with short jump stitches such as alphabet characters. Using other needled may cause a thread breaking.

1 Press .



2 **Press [ ] to turn off JUMP STITCH TRIM.**



→ The key will display as [ ]

* The machine will not trim the thread before moving to the next stitching.

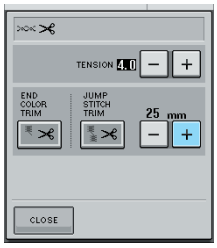
■ Selecting the length of JUMP STITCH not to trim

When the thread trimming function [ ] is turned on, you can select the length of the jump stitch not to trim the thread. This function can be turned on or off during embroidering.
Select a setting from 5 mm to 50 mm in 5 mm increments.

* Your customized setting remains after turning off and on the machine.

Press [+] or [−] to select the length of JUMP STITCH.

For example: Press [+] to select 25mm (1 inch) and the machine will not trim 25mm or less length of jump stitch before moving to the next stitching.



Note

- If design has many trims it is recommended to select a higher jump stitch trim setting in order to reduce the amount of excess tails on backside of fabric.
- The higher number of the jump stitch length selected, the fewer number of times the machine will trim. In this case, more jump stitches remain on the surface of the fabric.

Adjusting the Embroidery Speed

1 **Press [ ] and Embroidery.**

2 **In the MAX EMBROIDERY SPEED display, use [+] [−] to change the maximum embroidery speed.**

* You can choose from 3 different speed levels.

Memo

- SPM is the number of stitches sewn in one minute.
- Decrease the sewing speed when embroidering on thin, thick, or heavy fabrics.
- The sewing speed can be changed while embroidery is being sewn.
- The maximum sewing speed setting does not change until a new setting is selected. The setting specified before the main power is set to OFF remains selected the next time that the machine is turned on.
- Decrease the sewing speed to 600 spm when using a speciality thread like a metallic thread.

3 **Press [CLOSE].**

Changing the Thread Color Display

You can display the name of the thread colors, the time or embroidery thread number.

Memo
Colors on the screen may vary slightly from actual spool colors.

1. **Press** .

2. **Press** Embroidery.

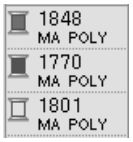
3. **In the THREAD COLOR DISPLAY, use ◄ ► to display the name of the thread colors, the time or the embroidery thread number.**

4. **When the thread number #123 is displayed, use ◄ ► to select from six embroidery thread brands pictured below.**

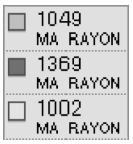
EMBROIDERY/POLYESTER THREAD#

COUNTRY/COTTON THREAD#

MADEIRA POLY THREAD#

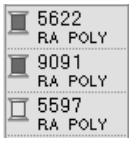


MADEIRA RAYON THREAD#



SULKY POLY THREAD#

ROBISON-ANTON POLY THREAD#



5. **Press** CLOSE.

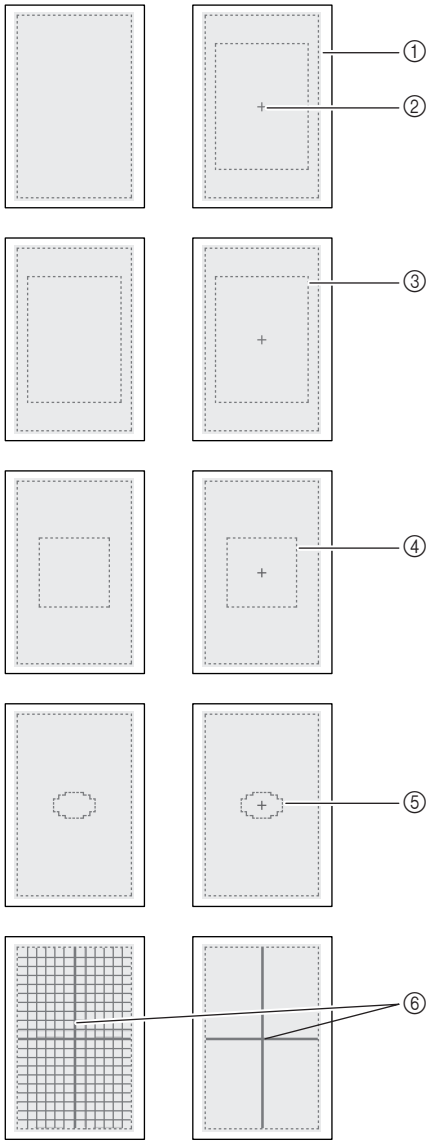
Changing the Embroidery Frame Display

1 **Press** .

2 **Press** Embroidery.

3 **In the FRAME DISPLAY, use ◄ ► to change the embroidery frame display mode.**

* There are 10 choices.



① Extra large frame embroidering area
② Center line
③ Large frame embroidering area
④ Medium frame embroidering area
⑤ Small frame embroidering area
⑥ Grid lines

4 **Press** CLOSE.

REVISING THE PATTERN

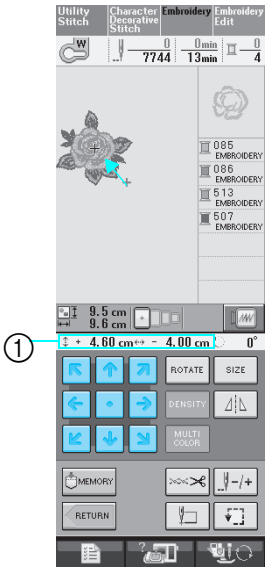
⚠ CAUTION

- **When you have revised the pattern, check the display of available embroidery frames and use an appropriate frame. If you use an embroidery frame not displayed as available for use, the presser foot may strike the frame and possibly cause injury.**

Changing the Pattern Position

Use to move the pattern in the direction shown by the arrow.

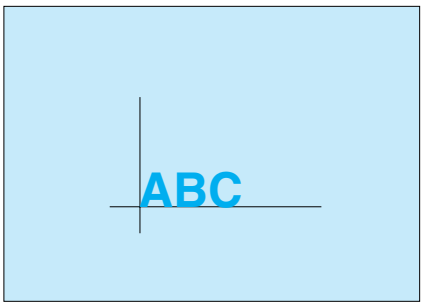
Press to center the pattern.



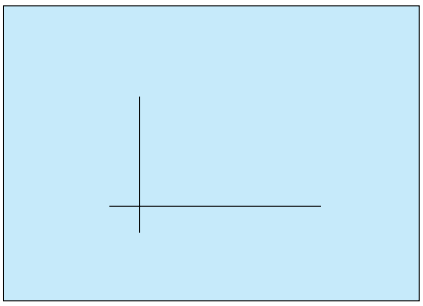
① Distance from the center

Aligning the Pattern and the Needle

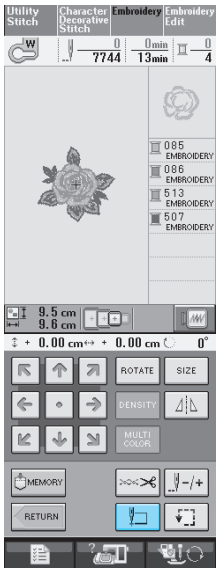
Example: Aligning the lower left side of a pattern and the needle



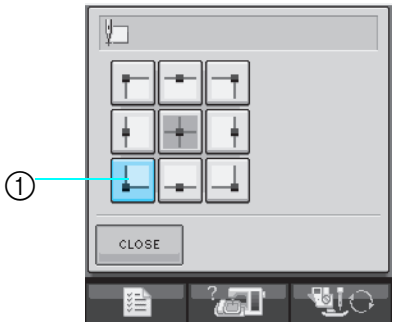
1 **Mark the embroidery start position on the fabric, as shown.**



2 **Press** **.**



3 **Press** .

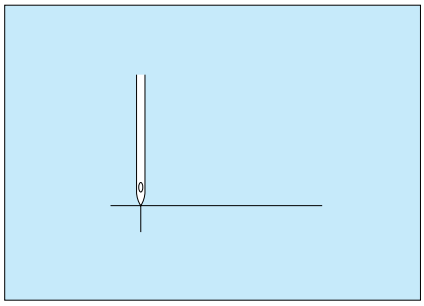


① Start position

→ The needle position moves to the bottom left corner of the pattern (the embroidery frame moves so that the needle is positioned correctly).

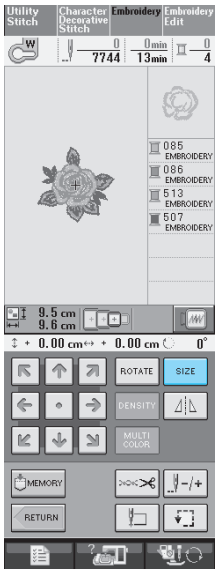
4 **Press** CLOSE .

5 **Use** **to align the needle and the mark on the fabric, and begin embroidering the pattern.**



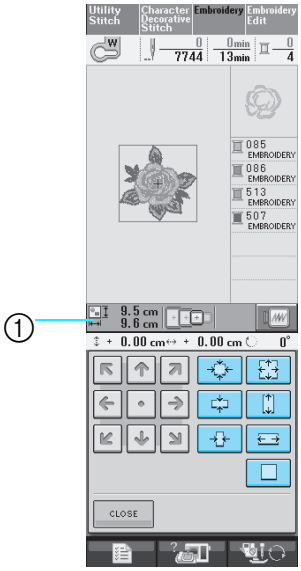
Changing the Size

1 **Press** SIZE .

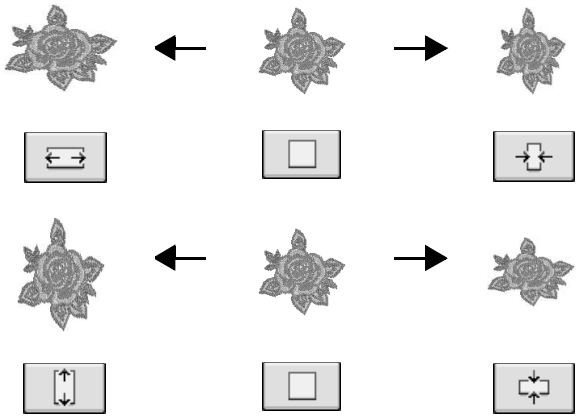


2 **Select the direction in which to change the size.**

* Press to enlarge the pattern.
* Press to shrink the pattern.
* Press to stretch the pattern horizontally.
* Press to compact the pattern horizontally.
* Press to stretch the pattern vertically.
* Press to compact the pattern vertically.
* Press to return the pattern to its original appearance.



① Size of the pattern



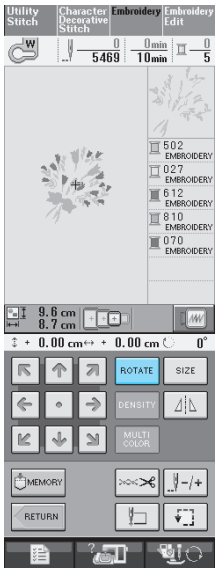
Memo

- Some patterns or characters can be enlarged more than others.
- Some patterns or characters can be enlarged to a greater degree if they are rotated 90 degrees.

3 **Press** CLOSE **to return to the original screen.**

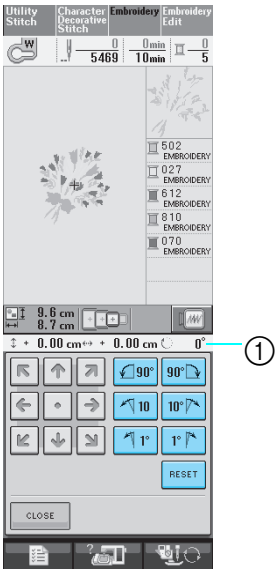
Rotating the Pattern

1 **Press** ROTATE **.**



2 **Select the angle of rotation for the pattern.**

* Press 90° to rotate the pattern 90 degrees to the left.
* Press 90° to rotate the pattern 90 degrees to the right.
* Press 10° to rotate the pattern 10 degrees to the left.
* Press 10° to rotate the pattern 10 degrees to the right.
* Press 1° to rotate the pattern 1 degree to the left.
* Press 1° to rotate the pattern 1 degree to the right.
* Press RESET to return the pattern to its original position.



① Degree of rotation

0°

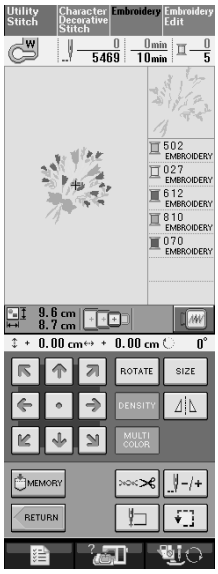
90°

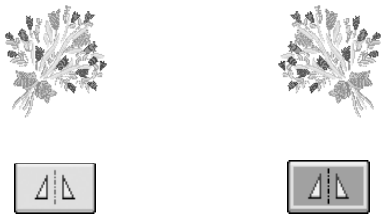
3 **Press** CLOSE **to return to the original screen.**

Creating a Horizontal Mirror Image

Press [⊿|⊾] so it appears as [⊿|⊾] to create a horizontal mirror image of the selected pattern.

Press [⊿|⊾] again to return the pattern to normal.



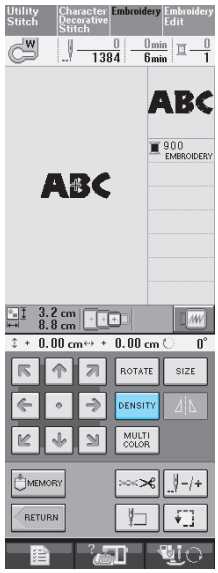


Changing the Density (Alphabet Character and Frame Patterns Only)

The thread density for some alphabet character and frame patterns can be changed.

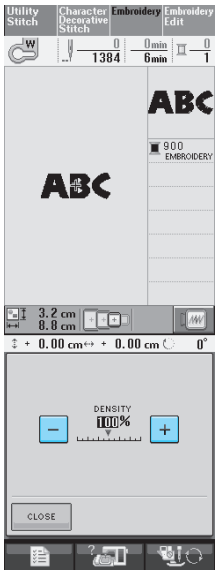
A setting between 80% and 120% in 5% increments can be specified.

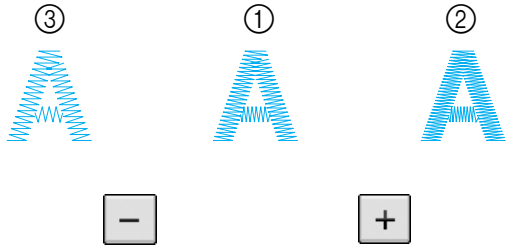
1 **Press** [DENSITY] **.**



2 Change the density.

* Press [−] to make the pattern less dense.
* Press [+] to make the pattern more dense.





① Normal
② Fine (stitches closer together)
③ Coarse (stitches farther apart)

→ The pattern density changes each time you press a button.

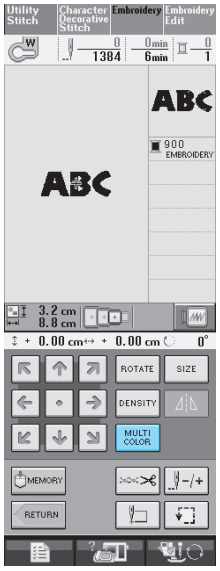
3 Press [CLOSE] to return to the pattern selection screen.

Changing the Colors of Alphabet Character Patterns

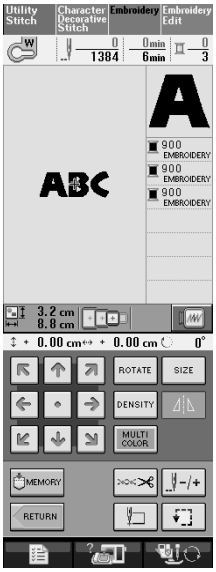
Combined alphabet character patterns can be sewn with each letter in a different color. If "MULTI COLOR" is set, the machine stops after each character is sewn so that the thread can be changed to a different color.

1 Press [MULTI COLOR] so that it appears as [MULTI COLOR].

* Press the key again to return to the original setting.



2 After a character is sewn, change the thread color, and then sew the next character.



USING THE MEMORY FUNCTION

Embroidery Data Precautions

Observe the following precautions when using embroidery data other than that created and saved in this machine.

⚠ CAUTION

- **When using embroidery data other than our original patterns, the thread or needle may break when sewing with a stitch density that is too fine or when sewing three or more overlapping stitches. In that case, use one of our original data design systems to edit the embroidery data.**

■ Types of Embroidery Data that can be Used

- Only .pes,.pha,.phb,.phc, and .dst embroidery data files can be used with this machine. Using data other than that saved using our data design systems or sewing machines may cause the embroidery machine to malfunction.

■ Types of USB Devices/Media that can be Used

Stitch data can be saved to or recalled from USB media. Use media that meets the following specifications.

- USB Floppy disk drive
- USB Flash drive (USB Flash memory).

Stitch data can be recalled only.

- USB CD-ROM, CD-R, CD-RW drives

You can also use the following types of USB media with the USB Memory Card Reader/Writer.

- Secure Digital (SD) Card
- CompactFlash
- Memory Stick
- Smart Media
- Multi Media Card (MMC)
- XD-Picture Card

Note

- Some USB media may not be usable with this machine. Please visit our website for more details.
- USB hubs cannot be used with this machine. The machine will not recognize the above USB devices or USB memory cards through a USB hub.
- The access lamp will begin blinking after inserting USB Devices/Media, and it will take about 5 to 6 seconds to recognize the Devices/Media. (Time will differ depending on the USB Device/Media).

When a file folder is necessary to create, use a computer.

■ Computers and Operating Systems with the Following Specifications can be Used

- Compatible models:
  IBM PC with a USB port as standard equipment
  IBM PC-compatible computer equipped with a USB port as standard equipment
- Compatible operating systems:
  Microsoft Windows 98SE/Me/2000/XP
  (Windows 98SE requires a driver. Download the driver from our Web site (www.brother.com). In addition, only Windows 98 Second Edition can use the driver.).

■ Precautions on Using the Computer to Create and Save Data

- If the file name of embroidery data cannot be identified, for example, because the name contains special characters, the file is not displayed. If this occurs, change the name of the file.
- If embroidery date larger than 300 mm (H) × 180 mm (W) (approx.12 inches (H) × 7 inches (W)) is selected, a message is shown asking if you wish to rotate the pattern 90 degrees.
  Even after being rotated 90 degrees, embroidery data larger than 300 mm (H) × 180 mm (W) (approx. 12 inches (H) × 7 inches (W)) cannot be used. (All designs must be within the 300 mm (H) × 180 mm (W) (approx. 12 inches (H) × 7 inches (W)) design field size.)
- .pes files saved with the number of stitches or the number of colors exceeding the specified limits cannot be displayed. Use one of our original data design systems to edit the embroidery pattern so that it meets the specifications.
- Even if the embroidery unit is not attached, the machine will manage embroidery data.

■ Tajima (.dst) Embroidery Data

- .dst data is displayed in the pattern list screen by file name (the actual image cannot be displayed). Only the first eight characters of the file name can be displayed.
- Since Tajima (.dst) data does not contain specific thread color information, it is displayed with our default thread color sequence. Check the preview and change the thread colors as desired.

■ Trademarks

- Secure Digital (SD) Card is a registered trademark or a trademark of SD Card Association.
- CompactFlash is a registered trademark or a trademark of Sandisk Corporation.
- Memory Stick is a registered trademark or a trademark of Sony Corporation.
- Smart Media is a registered trademark or a trademark of Toshiba Corporation.
- Multi Media Card (MMC) is a registered trademark or a trademark of Infineon Technologies AG.
- xD-Picture Card is a registered trademark or a trademark of Fuji Photo Film Co. Ltd.
- IBM is a registered trademark or a trademark of International Business Machines Corporation.
- Microsoft and Windows are registered trademarks or trademarks of Microsoft Corporation.

Each company whose software title is mentioned in this manual has a Software License Agreement specific to its proprietary programs.
All other brands and product names mentioned in this manual are registered trademarks of their respective companies. However, the explanations for markings such as ® and ™ are not clearly described within the text.

⚠ CAUTION

- **When disconnecting the USB cable:**
  Before disconnecting the USB cable, click the "Unplug or Eject Hardware" icon in the taskbar of Windows(r) Me/2000 or the "Safely Remove Hardware" icon in the taskbar of Windows(r) XP. Then, when the removable disk can safely be removed, disconnect the USB cable from the computer and the machine.

With Windows 98 SE, check that the Access lamp is not flashing before disconnecting the USB cable from the computer and the machine.

Saving Embroidery Patterns in the Machine's Memory

You can save embroidery patterns that you have customized and will use often; for example, your name or other combined patterns, patterns that have been rotated or had the size changed, patterns that have had the sewing position changed, etc.

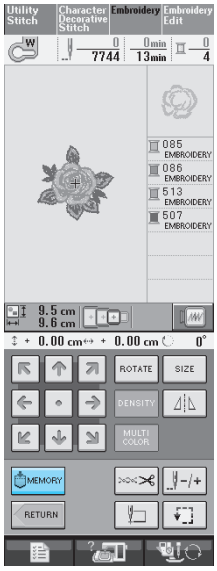
Note

- Do not turn the main power to OFF while the "Saving" screen is displayed. You will lose the pattern you are saving.

Memo

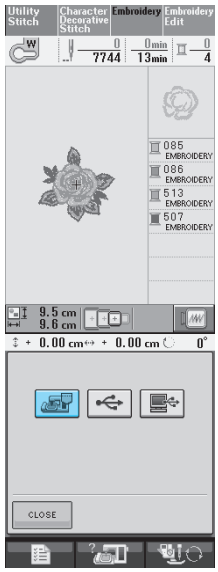
- It takes a few seconds to save a pattern to the machine's memory.
- See page 170 for information on retrieving a saved pattern.

1 Press MEMORY when the pattern you want to save is in the sewing screen.



2 Press .

* Press CLOSE to return to the original screen without saving.



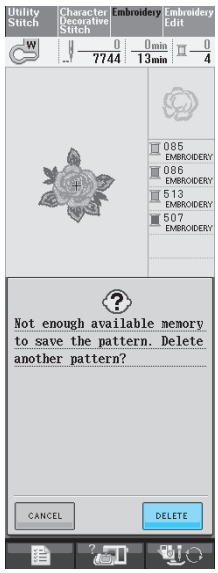
→ The "Saving" screen is displayed. When the pattern is saved, the display returns to the original screen automatically.

■ If the Memory is Full

If the screen below displays, either the maximum number of patterns have been saved or the pattern you want to save takes a lot of memory, and the machine cannot save it. If you delete a previously saved pattern, you can save the current pattern.

1 Press DELETE.

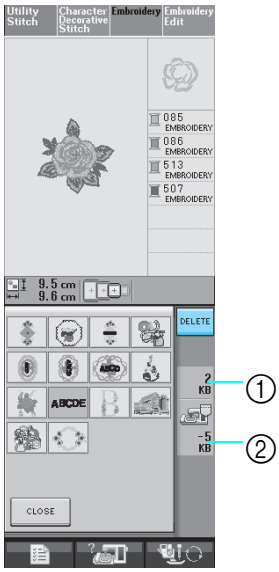
* Press CANCEL to return to the original screen without saving.



→ The machine displays the patterns currently saved.

2 Select the pattern you want to delete.

3 Press DELETE.

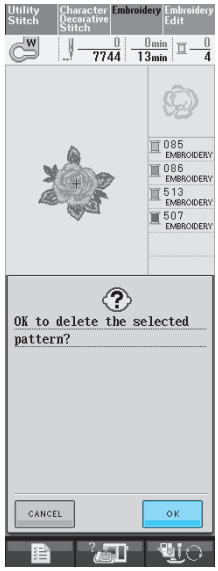


① Amount of memory used by the pattern to be deleted

② Amount of memory needed to save the current pattern

4 Press OK.

* If you decide not to delete the pattern, press CANCEL.



→ The "Saving" screen displays. When the pattern is saved, the display returns to the original screen automatically.

Note

- Do not turn the main power to OFF while the "Saving" screen is displayed. You will lose the pattern you are saving.

Memo

- If there is enough memory available after deleting the pattern, the pattern you want to save will be saved automatically. If there is not enough memory available after deleting the pattern, repeat the steps above to delete another pattern from the machine's memory.
- It takes a few seconds to save a pattern.
- See page 170 for more information about retrieving saved patterns.

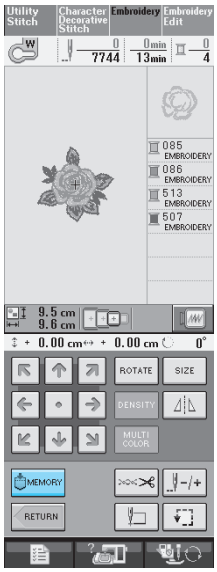
Saving Embroidery Patterns to USB Media (Commercially Available)

When sending embroidery patterns from the machine to USB media, plug the USB media into the machine's USB port. Depending on the type of USB media being used, either directly plug the USB device into the machine's USB port or plug the USB Card Writer/Reader into the machine's USB port.

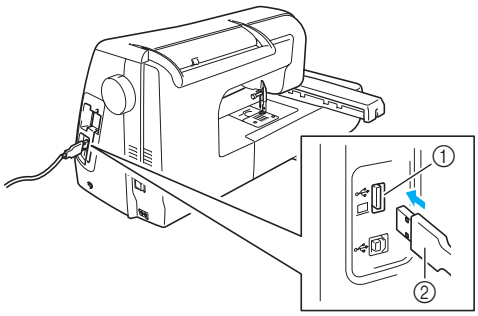
Memo

Some USB media may not be usable with this machine. Please visit our web site for more details.

1 **Press MEMORY when the pattern you want to save is in the sewing screen.**



2 **Insert the USB media into the USB port connector on the machine.**



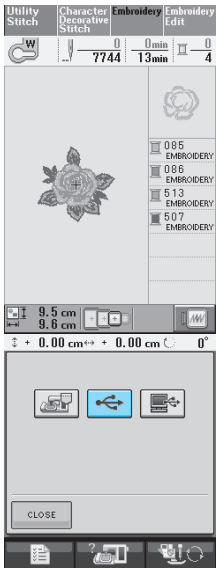
① USB port connector for media
② USB media

Memo

- The USB media can be inserted or removed at any time.
- Do not insert anything other than USB media into the USB media port connector. Otherwise, the USB media drive may be damaged.

3 **Press .**

* Press CLOSE to return to the original screen without saving.



→ The "Saving" screen is displayed. When the pattern is saved, the display returns to the original screen automatically.

Saving Embroidery Patterns in the Computer

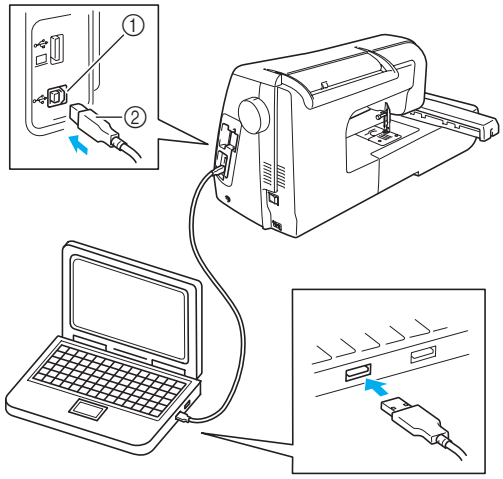
Using the included USB cable, the machine can be connected to your computer, and the embroidery patterns can be temporarily retrieved from and saved in your computer.

Note

- Do not turn the main power to OFF while the "Saving" screen is displayed. You will lose the pattern you are saving.

1 Plug the USB cable connector into the corresponding USB port connectors for the computer and for the machine.

* The USB cable can be plugged into the USB port connectors on the computer and embroidery machine whether or not they are turned on.



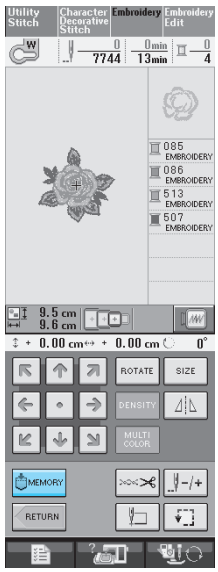
① USB port connector for computer
② USB cable connector

→ The "Removable Disk" icon will appear in "My Computer" on the computer.

Note

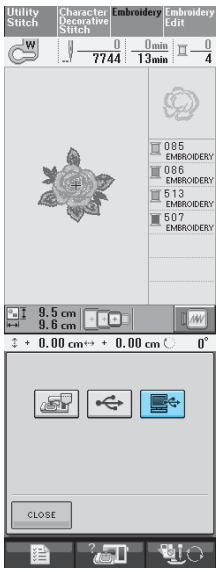
- The connectors on the USB cable can only be inserted into a connector in one direction. If it is difficult to insert the connector, do not insert it with force. Check the orientation of the connector.
- For details on the position of the USB port on the computer (or USB hub), refer to the instruction manual for the corresponding equipment.

2 Press MEMORY when the pattern you want to save is in the sewing screen.



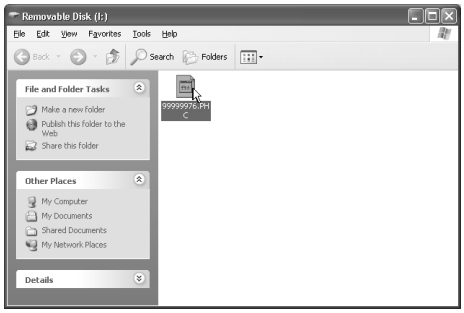
3 Press .

* Press CLOSE to return to the original screen without saving.



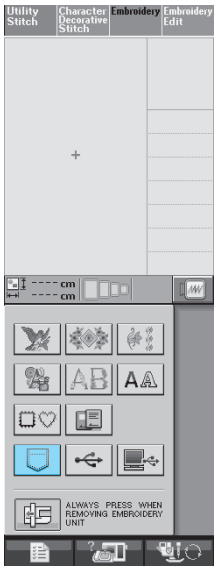
→ The pattern will be temporarily saved to "Removable Disk" under "My Computer".

4 Select the pattern's .phc file in "Removable Disk" and copy the file to the computer.



Retrieving Patterns from the Machine's Memory

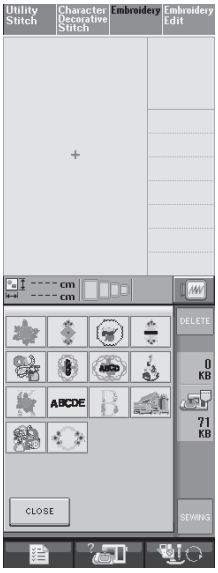
1 **Press** .



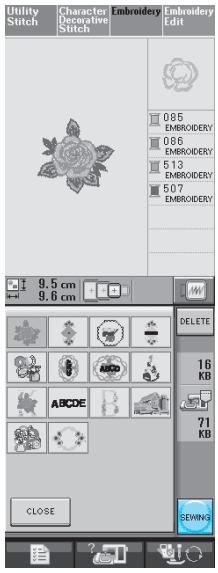
→ The machine displays the patterns currently in the memory.

2 **Press the key of the pattern you want to retrieve.**

* Press CLOSE to return to the original screen.



3 **Press** SEWING .



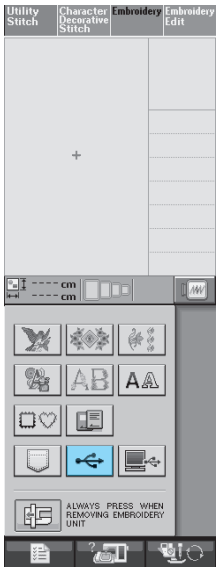
→ The sewing screen is displayed.

Recalling from USB Media

You can recall a specific embroider pattern from either directly USB media or a folder in the USB media. If the pattern is under the folder, move down layers of folders following a path to it.

1 **Insert the USB media into the USB port connector on the machine (see page 168).**

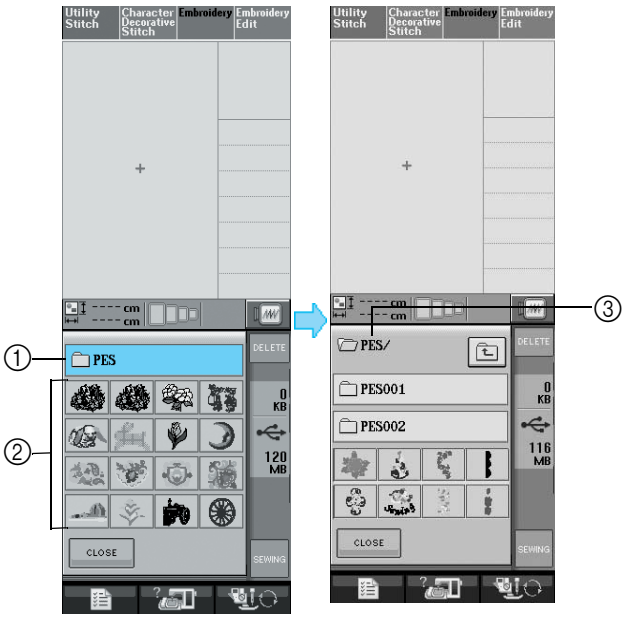
2 **Press** .



→ Embroidery patterns and a folder in a top folder are displayed.

3 **Press [ ] when there is a subfolder to sort two or more stitch patterns to USB media, the embroidery pattern in the subfolder is displayed.**

* Press [CLOSE] to return to the original screen without recalling.



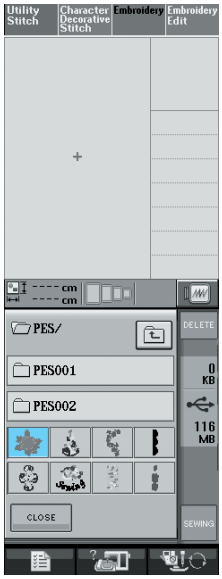
① Folder name
② Embroidery patterns in a top folder
③ Path

→ The path to shows the current folder at the top of the list.
Embroidery patterns and folders in a subfolder are displayed.

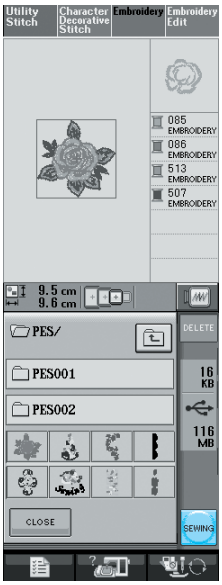
* Press [ ] to return to the previous folder.

4 **Press the key of the pattern you want to retrieve.**

* Press [CLOSE] to return to the original screen.



5 **Press [SEWING].**

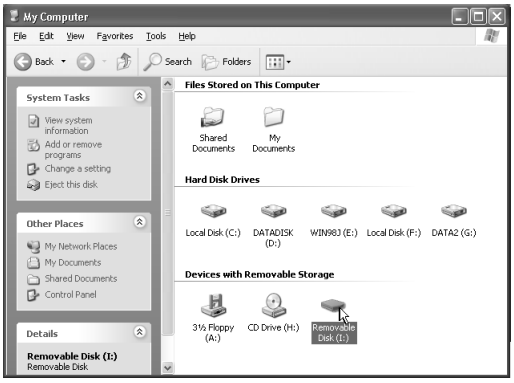


→ The sewing screen is displayed.

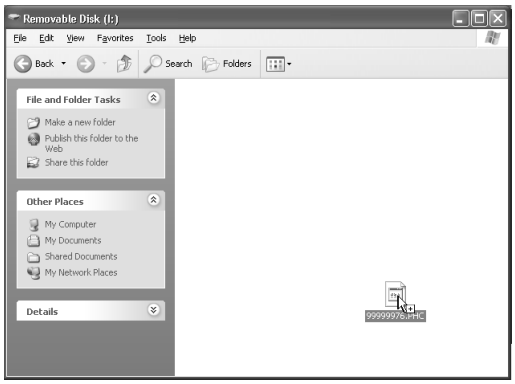
Recalling from the Computer

1 **Plug the USB cable connector into the corresponding USB port connectors for the computer and for the machine (see page 169).**

2 **On the computer, open "My Computer" then go to "Removable Disk".**



3 Move/copy the pattern data to “Removable Disk”.

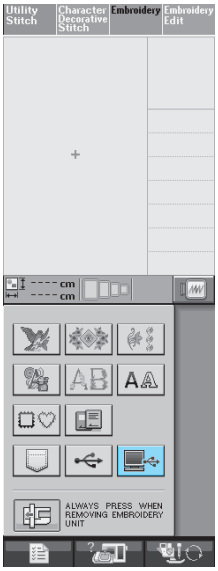


→ Pattern data in “Removable Disk” is written to the machine.

Note

- While data is being written, do not disconnect the USB cable.
- Do not create folders within “Removable Disk”. Since folders are not displayed, stitch pattern data within folders cannot be recalled.

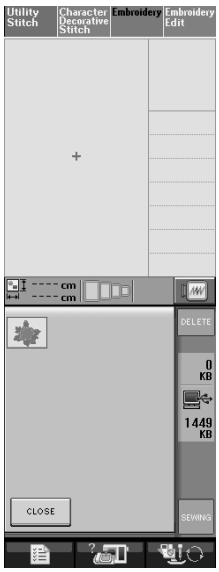
4 Press .



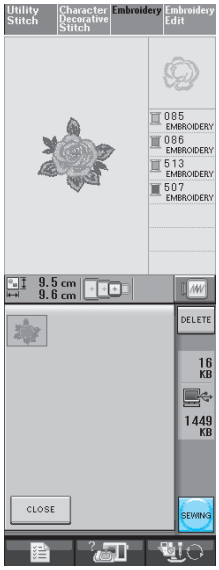
→ The patterns in the computer are displayed on the selection screen.

5 Press the key of the pattern you want to recall.

* Press CLOSE to return to the original screen.



6 Press SEWING .



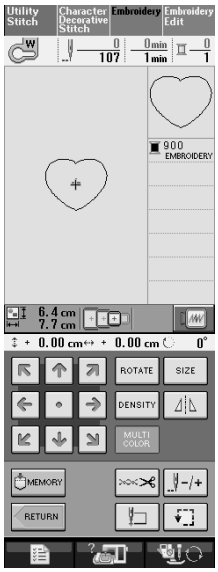
→ The sewing screen is displayed.

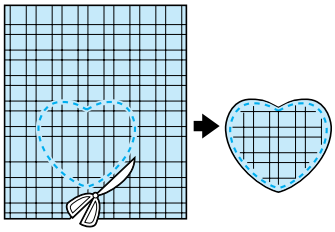
EMBROIDERY APPLICATIONS

Using a Frame Pattern to Make an Appliqué (1)

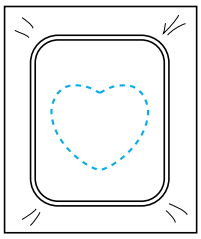
You can use framed patterns of the same size and shape to create an appliqué. Embroider one pattern with a straight stitch and one pattern with a satin stitch.

1 Select a straight stitch frame pattern. Embroider the pattern onto the appliqué material, then cut neatly around the outside of the shape.

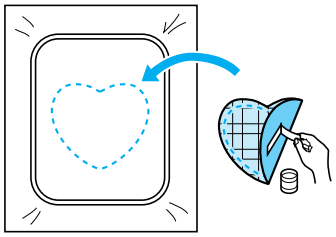




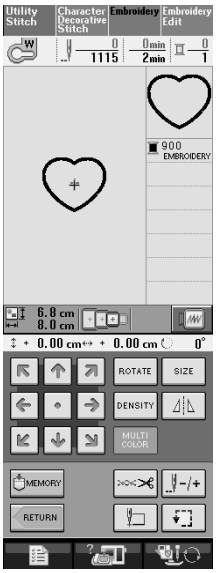
2 Embroider the same pattern from step 1 onto the base fabric.



3 Apply a thin layer of fabric glue or a temporary spray adhesive to the rear of the appliqué created in step 1. Attach the appliqué to the base fabric matching the shapes.

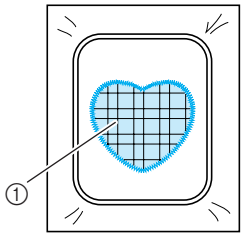


4 Select the satin stitch frame pattern of the same shape as the appliqué. Embroider over the appliqué and base fabric from step 3 to create the appliqué.



Note

- If you change the size or position of the patterns when selecting them, make a note of the size and location.

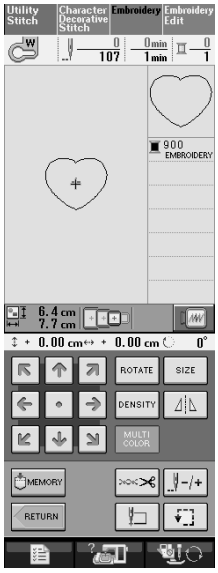


① Appliqué material

Using a Frame Pattern to Make an Appliqué (2)

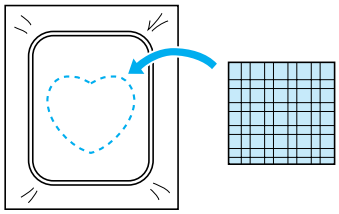
This is a second method to make appliqué using embroidery patterns. You do not have to change the fabric in the embroidery frame using this method. Embroider one pattern with a straight stitch and one pattern with a satin stitch.

1 Select a straight stitch frame pattern, and embroider the pattern onto the base fabric.

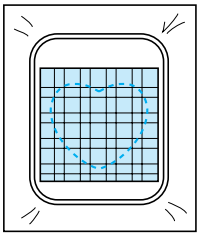


2 Place the appliqué fabric over the pattern embroidered in step 1.

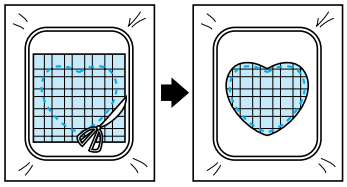
* Be sure that the appliqué fabric completely covers the seam.



3 Embroider the same pattern on the appliqué fabric.

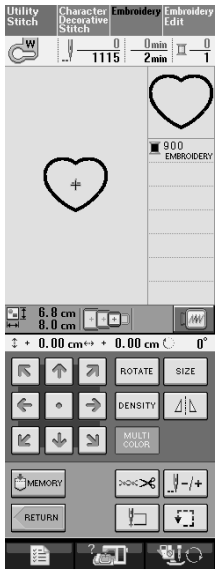


4 Remove the embroidery frame from the embroidery unit, and cut around the outside of the stitches.



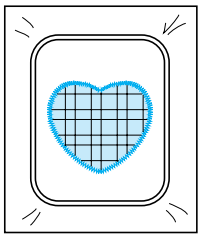
> **Note**
> - Do not remove the fabric from the embroidery frame to cut it. Also, do not pull strongly on the fabric. Otherwise, the fabric may loosen in the frame.

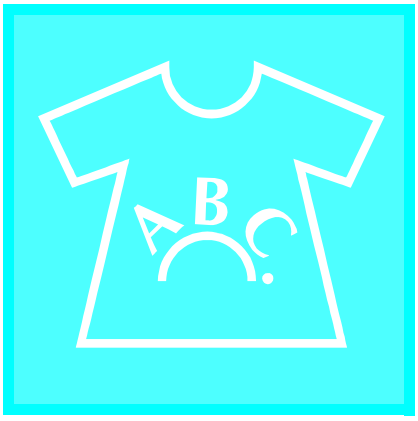
5 Select the satin stitch frame pattern of the same shape as the appliqué.



> **Note**
> - Do not change the size or position of the pattern.

6 Reattach the embroidery frame to the embroidery unit, and embroider the satin stitch pattern to create an appliqué.





Chapter 6

Embroidery Edit

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EXPLANATION OF FUNCTIONS

With the Embroidery Edit functions, you can combine embroidery patterns and character patterns, change the size of patterns, rotate patterns, and perform many other editing functions. This machine can perform the 9 functions listed below.

■ Combine Patterns

You can easily create combinations of embroidery patterns, frame patterns, character patterns, patterns from the machine's memory, patterns from separately sold embroidery cards, and many other patterns.

■ Move Patterns

Within the 30 cm × 18 cm (approx. 12 inches × 7 inches) wide embroidery area, you can change the position of patterns, and check the position on the LCD.

■ Rotate Patterns

You can rotate patterns one degree, ten degrees or ninety degrees at a time.

■ Enlarge or Reduce Patterns

You can make patterns larger or smaller.

- This function is not available for some patterns.

■ Create Mirror Images

You can create horizontal mirror images.

- This function is not available for some patterns.

■ Change Alphabet Character Spacing

You can increase or decrease the spacing between characters in combined patterns.

■ Change Alphabet Character Appearance/Layout

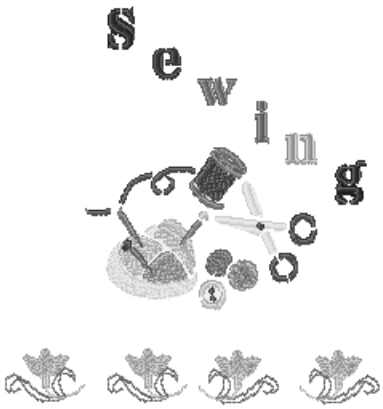
You can change the layout of the characters to a curved line, diagonal, etc. There are 6 choices total.

■ Change the Thread Colors of Patterns

You can change the thread colors of the pattern to your favorite colors.

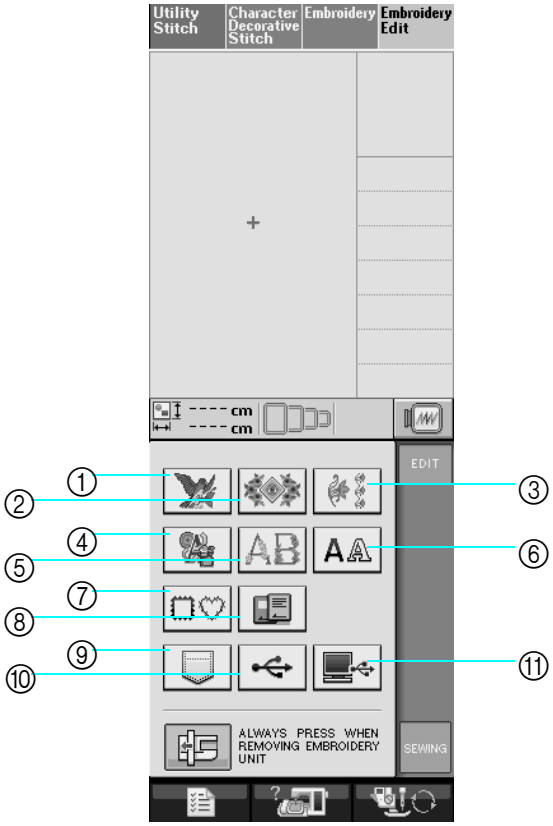
■ Creating a Repeating Pattern

You can add copies of a pattern to create a pattern that repeats in a vertical or horizontal direction.



SELECTING PATTERNS TO EDIT

Prepare the machine for embroidery according to the instructions on page 126, and press Embroidery Edit to display the screen below.



① Embroidery patterns
② Heirloom patterns
③ Border patterns
④ Cross stitch patterns
⑤ Floral alphabet patterns
⑥ Alphabet character patterns
⑦ Frame patterns
⑧ Patterns from an embroidery card (sold separately)
⑨ Patterns saved in the machine's memory (see page 170)
⑩ Patterns saved in USB media (see page 170)
⑪ Patterns saved on the computer (see page 171)

Memo
See page 131 for more information on each category's selection screen.

Note
You can also sew Utility Stitches or Character/Decorative Stitches with the embroidery unit attached by pressing Utility Stitch or Character Decorative Stitch (a confirmation message for moving the carriage will appear). Raise the feed dogs, and then attach the appropriate presser foot before sewing.

Selecting Embroidery Patterns/ Heirloom Patterns/Border Patterns/Cross stitch Patterns/ Floral Alphabet Patterns/Frame Patterns

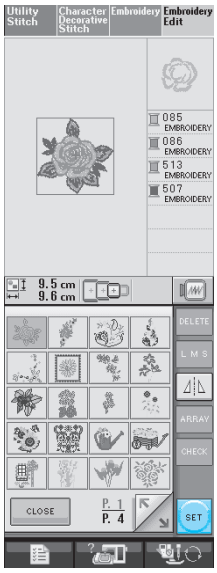
1 **Select the category of the pattern.**

2 **Press the key of the pattern you want to edit.**

* See pages 132 and 134 for more information on selecting patterns.

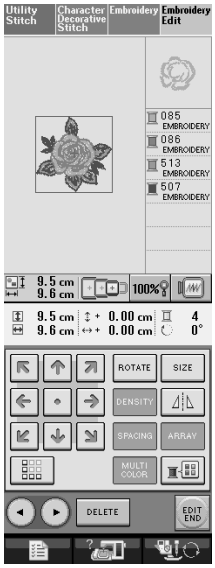
→ The pattern is displayed in the top part of the screen.

3 **Press** SET .



→ The pattern selected for editing is outlined in red on the embroidery edit display.

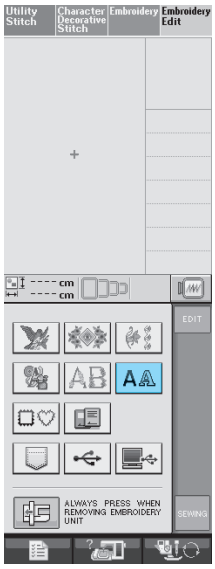
4 **Proceed to see "EDITING PATTERNS" on page 181 to edit the pattern.**



Selecting Alphabet Character Patterns

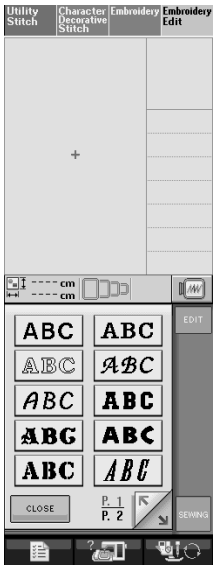
When you select character patterns from the embroidery edit screen, you can edit the appearance of the pattern at the same time.

1 **Press** AA .



2 Select the font, then enter the characters. (Example: A B C D)

* See page 133 for more information about selecting characters.



3 Press ARRAY to change the layout of the pattern.

* If the characters are too small to see, press CHECK to view a display of all entered characters.

4 Select the layout. (Example:)

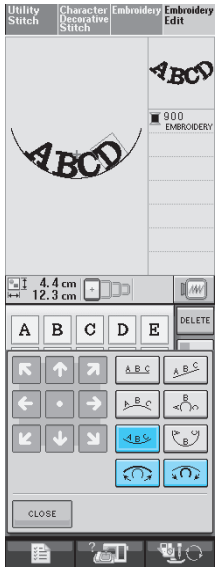
When selecting an arc, use and to change the degree of the arc.

* Press to make the arc flatter.

* Press to make the arc rounder.

Memo

When selecting , and change to and . You can increase or decrease the incline.

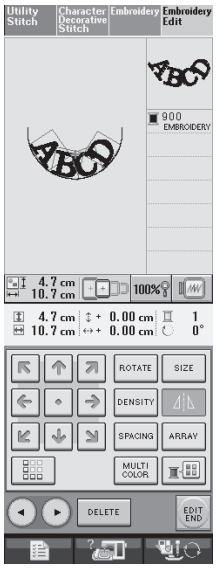


5 **Press CLOSE to return to the original screen.**

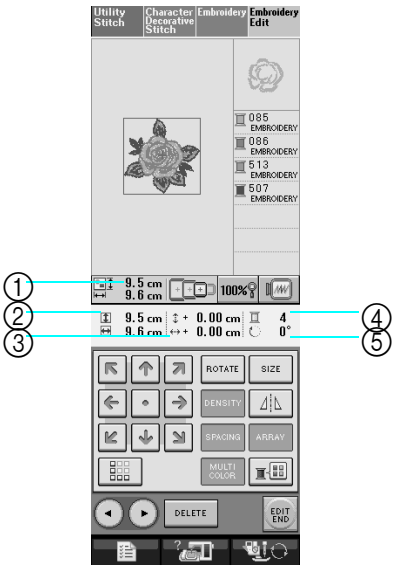
6 **After you finish your selections, press SET.**

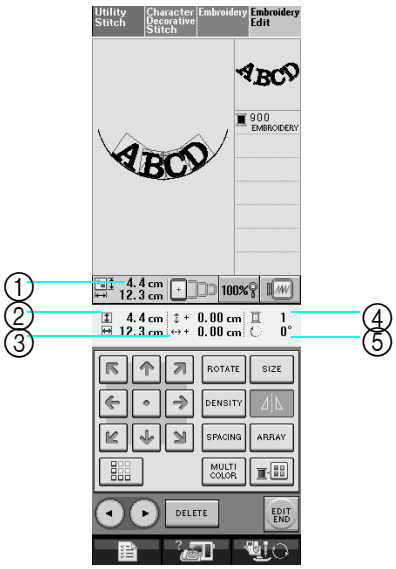
→ The embroidery edit screen will appear.

7 **Proceed to see "EDITING PATTERNS" on page 181 to edit the pattern.**



EDITING PATTERNS

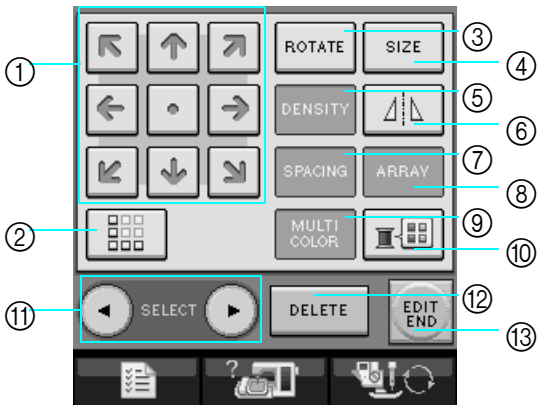




① Shows the size of the entire combined pattern.
② Shows the size of the pattern currently selected.
③ Shows the distance from the center of the frame.
④ Shows the color currently selected, and the number of colors in the pattern.
⑤ Shows the degree of rotation for the pattern.

Memo
If a key display is light gray, you cannot use that function with the selected pattern.

■ Key Functions

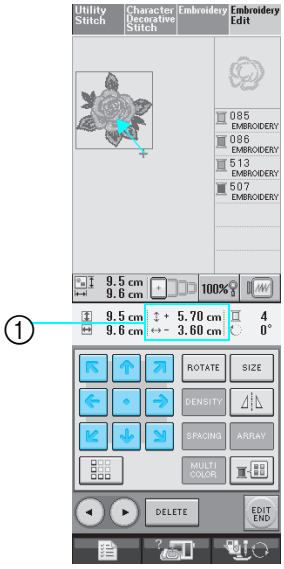


No.	Display	Key Name	Explanation	Page
①		Arrow keys (Center key)	Press these keys to move the pattern in the direction indicated by the arrow on the key. (Press to return the pattern to its original position.)	183
②		Border key	Press this key to make a repeating pattern.	190
③	ROTATE	Rotate key	Press this key to rotate the pattern. You can rotate a pattern one degree, ten degrees or ninety degrees at a time.	183
④	SIZE	Size key	Press this key to change the size of the pattern. Patterns can be enlarged or reduced.	184
⑤	DENSITY	Density key	Press this key to change the density of frame patterns or character patterns.	162
⑥		Horizontal mirror image key	Press this key to make a horizontal mirror image of the selected pattern.	162
⑦	SPACING	Character spacing key	Press this key to change the spacing of character patterns.	185
⑧	ARRAY	Array key	Press this key to change the configuration of a character pattern.	185
⑨	MULTI COLOR	Multi color key	Press this key to change the color of individual characters in a pattern.	186
⑩		Thread palette key	Press this key to change the colors of the displayed pattern.	187
⑪	SELECT	Pattern select key	When a combined pattern is selected, use these keys to select a part of the pattern to edit.	—
⑫	DELETE	Delete key	Press this key to delete the selected pattern (the pattern outlined by the red box).	185
⑬	EDIT END	Edit end key	Press this key to continue to the next step.	194

Moving the Pattern

Press ⇖ ↑ ⇗ ← • → ⇙ ↓ ⇘ to move the pattern in the direction shown on the key.

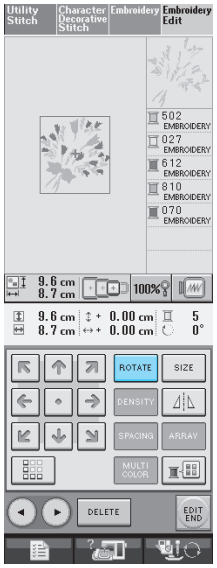
Press • to return the pattern to the center.



① Distance from the center

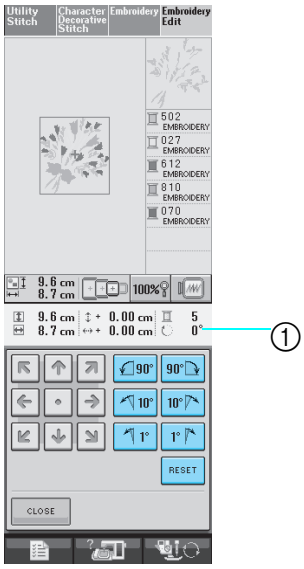
Rotating the Pattern

1 **Press ROTATE.**



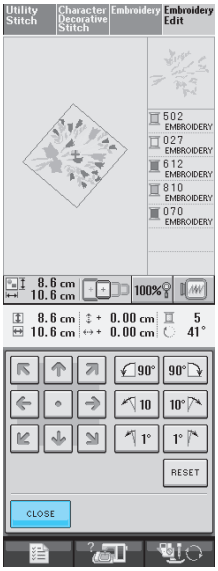
2 **Select the angle by which the pattern is rotated.**

* Press 90° to rotate the pattern 90 degrees to the left.
* Press 90° to rotate the pattern 90 degrees to the right.
* Press 10° to rotate the pattern 10 degrees to the left.
* Press 10° to rotate the pattern 10 degrees to the right.
* Press 1° to rotate the pattern 1 degree to the left.
* Press 1° to rotate the pattern 1 degree to the right.
* Press RESET to return the pattern to its original position.



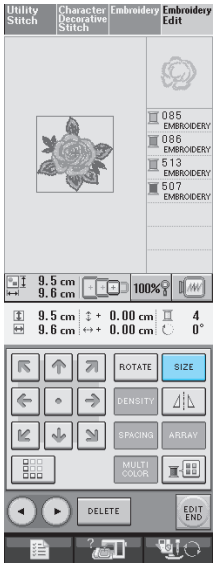
① Degree of the pattern's rotation

3 **Press** CLOSE **to return to the original screen.**



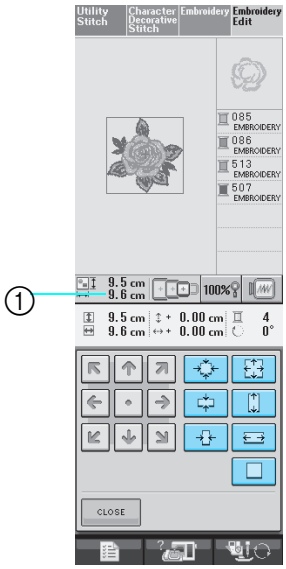
Changing the Size of the Pattern

1 **Press** SIZE **.**

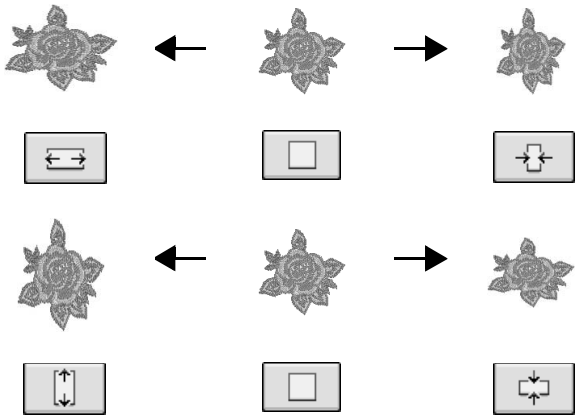


2 **Select the direction in which to change the size.**

* Press to enlarge the pattern.
* Press to shrink the pattern.
* Press to stretch the pattern horizontally.
* Press to compact the pattern horizontally.
* Press to stretch the pattern vertically.
* Press to compact the pattern vertically.
* Press to return the pattern to its original appearance.



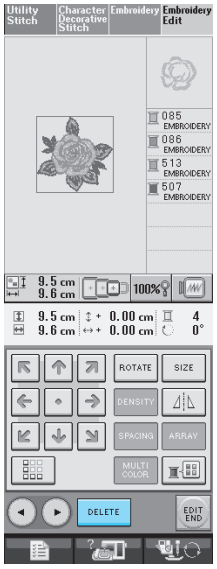
① Shows the size of the pattern being edited.



3 **Press** CLOSE **to return to the original screen.**

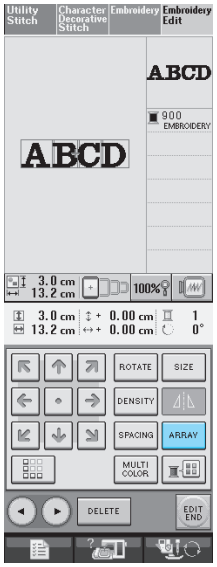
Deleting the Pattern

Press DELETE to delete the pattern from the screen.



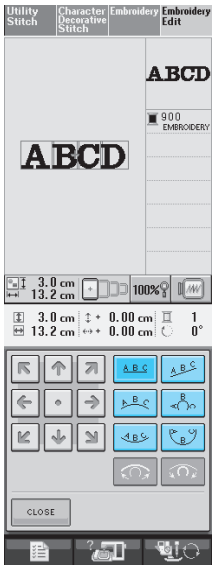
Changing the Configuration of Alphabet Character Patterns

1 **Press** ARRAY.



2 **Press the key of the layout you want to embroider.**

* See page 179 for more information about layout types.

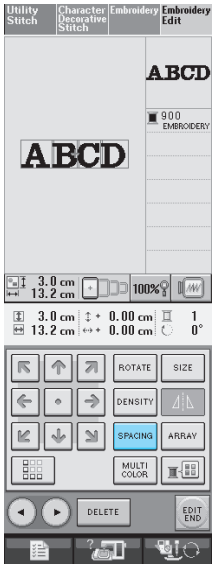


→ The display will show the selected layout.

3 **Press** CLOSE.

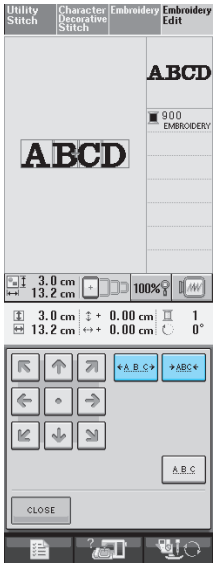
Changing Alphabet Character Spacing

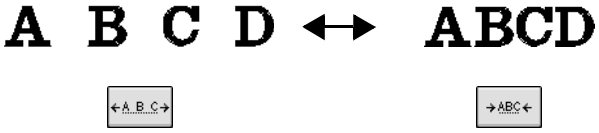
1 **Press** SPACING.



2 **Use [←A B C→] or [→ABC←] to change the spacing.**

* Press [←A B C→] to widen the character spacing.
* Press [→ABC←] to tighten the character spacing.
* Press [A B C] to return the pattern to its original appearance.

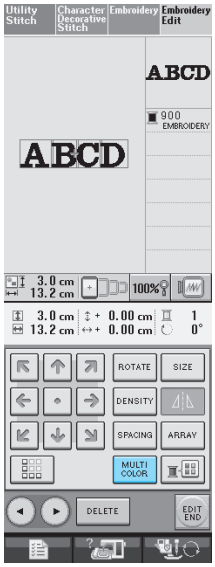




3 **Press [CLOSE] to return to the original screen.**

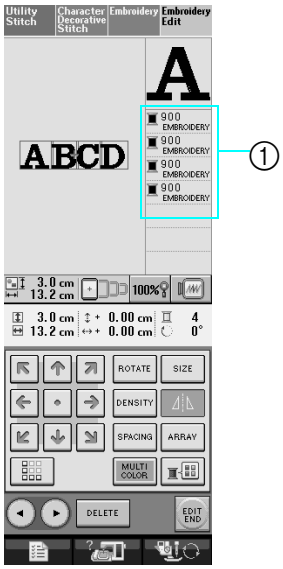
Changing the Color of Each Alphabet Character in a Pattern

1 **Press [MULTI COLOR] so you can assign a thread color to each character.**



2 **Change the thread to sew each character in a different color.**

* Press [ ] to change the colors in the sewing order (see page 187).

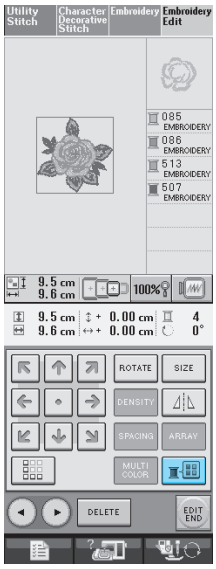


① Color for each character

Changing the Thread Color

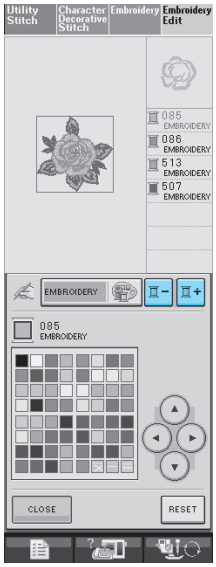
You can change the thread color by moving the color to be changed to the top of the sewing order and selecting a new color from the thread colors in the machine.

1 Press .



→ The thread color palette screen displays.

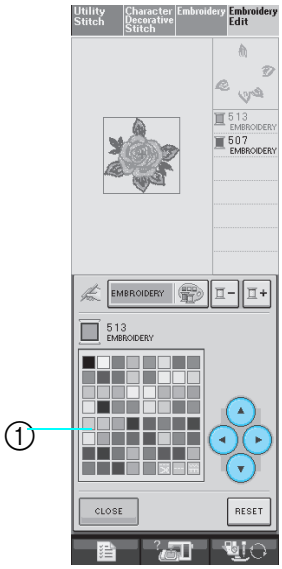
2 Press or to put the color you want to change at the top of the sewing order.



3 Press to choose a new color from the color palette.

* To return to the original color, press RESET. If multiple colors have been changed, this command will return all colors to their original colors.

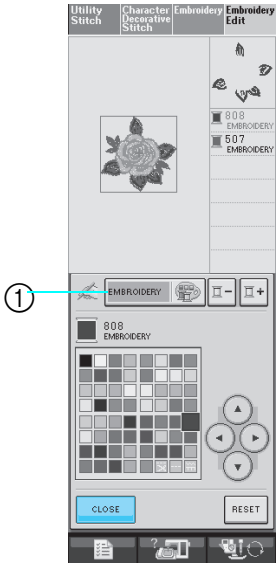
* You can select colors from the color palette by directly touching the screen with the touch pen.



① Color palette

→ The selected color appears at the top of the sewing order.

4 Press CLOSE.



① Color palette/Custom thread table change key

→ The display shows the changed colors.

Memo

To select a color from the Custom Thread Table, see “Choosing a Color from the Custom Thread Table” on page 189.

Creating a Custom Thread Table

You can create a custom thread table containing the thread colors that you most often use. You can select thread colors from the machine's extensive list of thread colors from five different thread brands. You can select any color and move the color to your custom thread table.

> **Note**
> Some machines may already have an additional 300 Robison-Anton thread colors contained in the custom thread table.

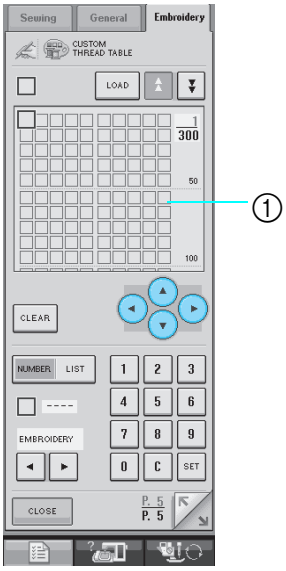
1 **Press , and then press Embroidery.**

Press to display P. 5.

2 **Use to select where to add a color on the custom thread table.**

* You can also touch the palette directly with the touch pen.

* You can scroll through 100 colors at a time using and on the custom thread table.

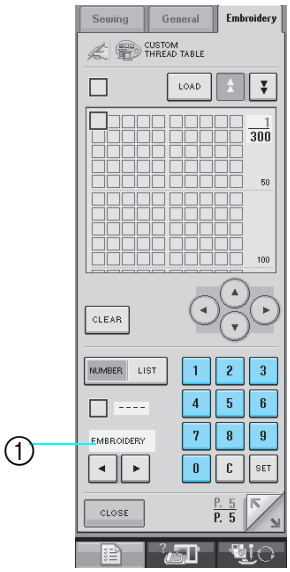


① Custom thread table

3 **Use to select one of the thread brands in the machine.**

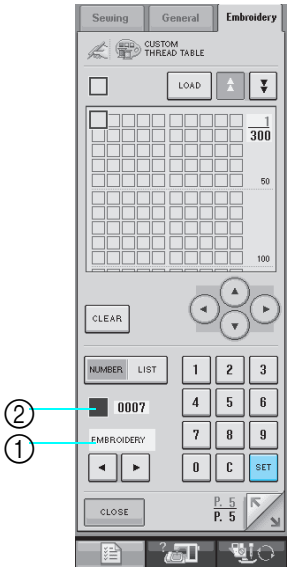
4 **Use 1 2 3 4 5 6 7 8 9 0 to enter a color's 4-digit number.**

* If you make a mistake, press C to erase the entered number, and then enter the correct number.



① Thread brand

5 **Press SET.**



① Thread brand

② Entered number

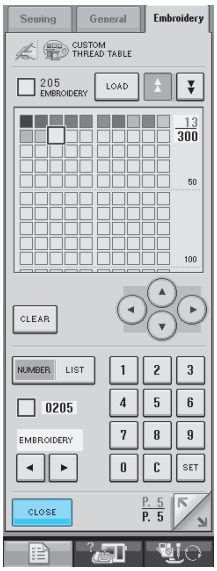
→ The selected thread color is set in the custom thread table.

> **Note**
> • If SET is not pressed, the thread color number will not be changed.

6 Repeat the previous steps until all desired thread colors are specified.

* To delete a specified color from the palette, press CLEAR.

7 Press CLOSE to return to the original screen.

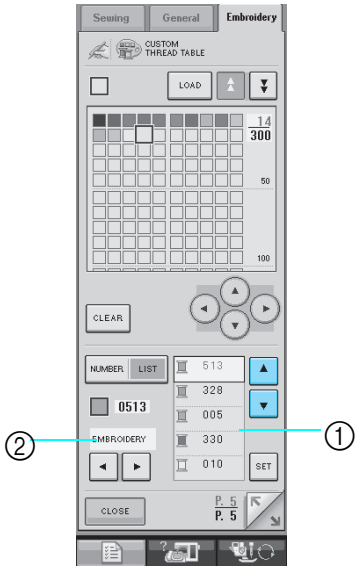


■ Adding a Color to the Custom Thread Table from the List

1 Repeat the previous steps ❶ through ❸.

2 Press NUMBER LIST to display the thread list.

3 Use ▲ ▼ to select a thread color.



① Thread list
② Thread brand

4 Press SET.

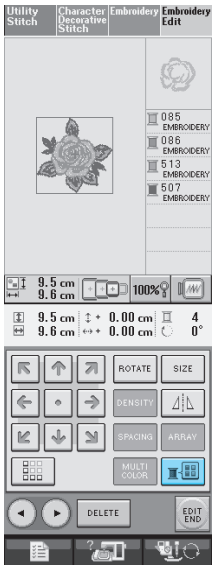
5 Repeat the previous steps until all desired thread colors are specified.

* To delete a specified color from the palette, press CLEAR.

Choosing a Color from the Custom Thread Table

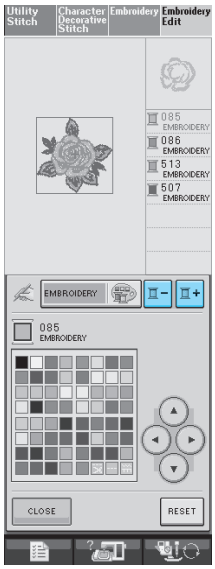
You can select a color from the up to 300 thread colors you have set in the custom thread table.

1 Press .

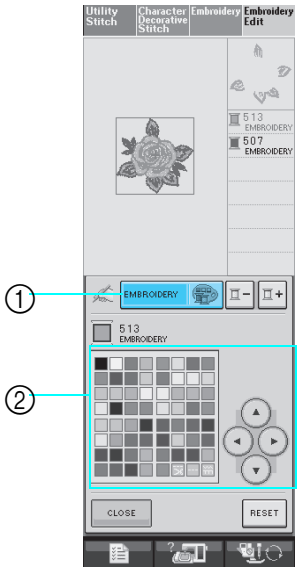


→ The thread color palette screen displays.

2 Press □+ or □− to put the color you want to change at the top of the sewing order.



3 **Press** EMBROIDERY .

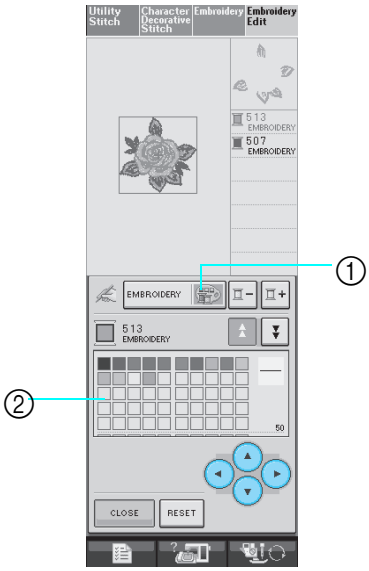


① Color palette/Custom thread change key
② Color palette

→ The custom thread table will appear.

4 **Press ▲ ◀ ▶ ▼ to choose a new color from the custom thread table.**

* Use ⏫ and ⏬ to scroll through the custom thread table.
* Press RESET to return to the original color.
* You can select colors from the custom thread table by directly touching the screen with the touch pen.



① Custom thread
② Custom thread table

→ The display shows the changed colors.

5 **Press** CLOSE .

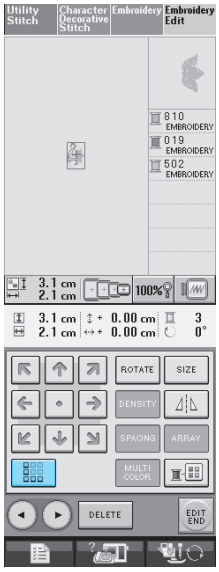
Designing Repeated Patterns

■ Sewing Repeated Patterns

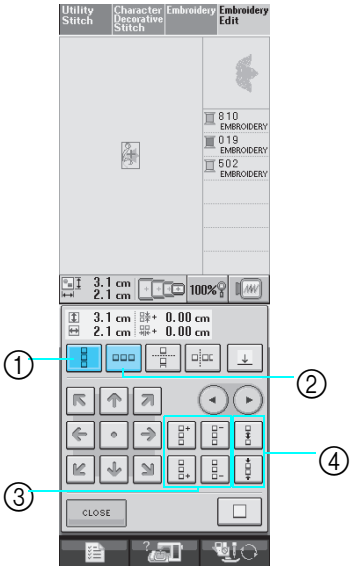
Using the border function, you can create stitches using repeated patterns. You can also adjust the spacing of the patterns within a repeated pattern stitch.

1 **Select a pattern, and then press** SET .

2 **Press** ▦ .



3 Select the direction in which the pattern will be repeated.



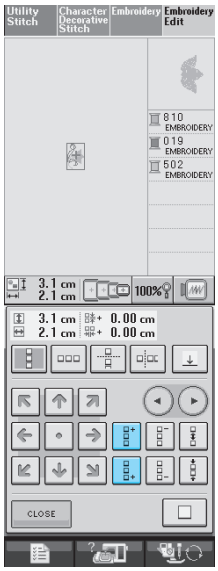
① Vertical direction
② Horizontal direction
③ Repeating and deleting keys
④ Spacing keys

→ The pattern direction indicator will change depending on the direction selected.

4 Use [ ] to repeat the pattern on top and [ ] to repeat the pattern at the bottom.

* To delete the top pattern, press [ ].

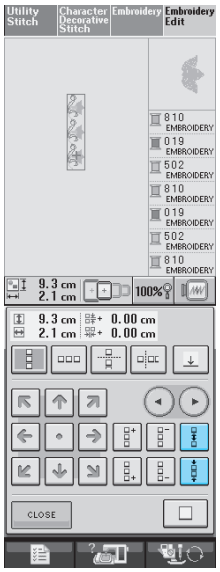
* To delete the bottom pattern, press [ ].



5 Adjust the spacing of the repeated pattern.

* To widen spacing, press [ ].

* To tighten spacing, press [ ].



Memo

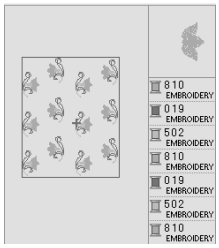
You can only adjust the spacing of patterns enclosed in the red frame.

6 Complete repeated patterns by repeating steps 3 through 5.

7 Press [CLOSE] to finish repeating.

Memo

- When there are two or more patterns, all patterns will be grouped together as one pattern in the red frame.



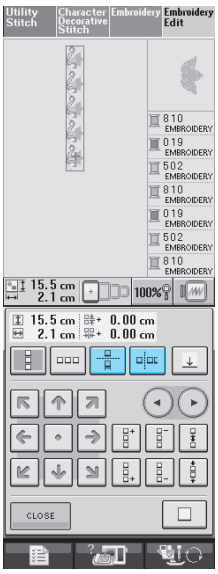
- When changing the direction in which the pattern will be repeated, all of the patterns in the red frame will automatically be grouped as one repeating unit. Press [ ] to change a repeated pattern back to one single pattern. See the following section on how to repeat one element of a repeated pattern.

■ Repeating One Element of a Repeated Pattern

By using the Cut function, you can select one element of a repeated pattern and repeat only that single element. This function allows you to design complex repeated patterns.

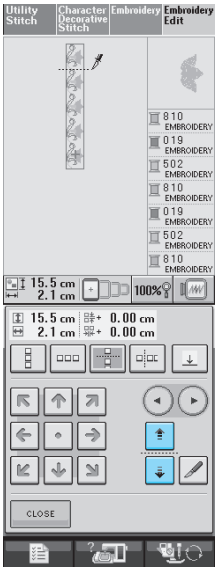
1 Choose the direction in which the repeated pattern will be cut.

* Press to cut horizontally.
* Press to cut vertically.



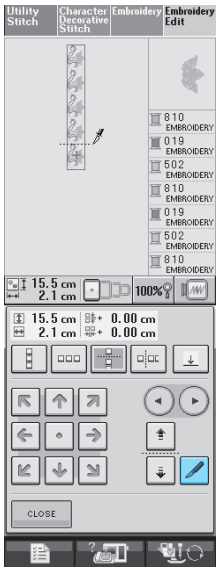
→ The pattern direction indicator will change depending on the direction selected.

2 Use and to select the cut line.



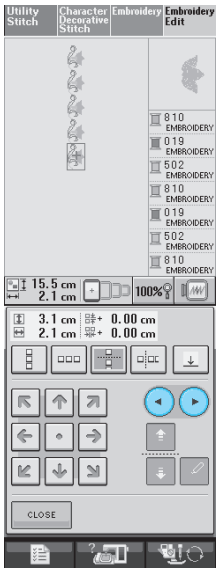
→ The cut line will move.

3 Press .



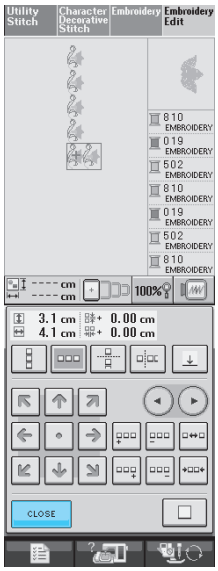
→ The repeated pattern will be divided into separate elements.

4 Use and to select the element to repeat.



5 **Repeat the selected element.**

6 **Press** CLOSE **to finish repeating.**



Note

- Once you have cut a repeated pattern into separate elements, you cannot return to the original repeated pattern.

■ Assigning Thread Marks

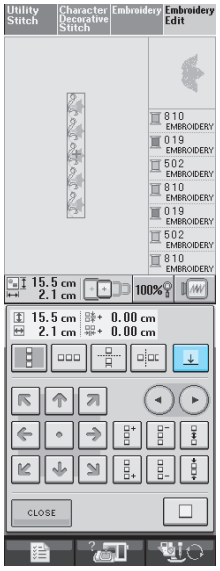
By sewing thread marks, you can easily align patterns when sewing a series. When sewing is finished on a pattern, a thread mark in the shape of an arrow will be sewn using the final thread. When sewing a series of patterns, use the point of this arrow for positioning the following designs to be sewn.

Memo

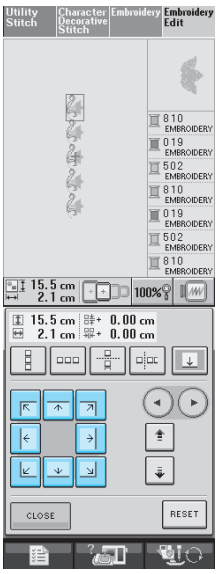
- When repeatedly sewing individual patterns, thread marks can be sewn around the perimeter of the pattern only.
- You cannot sew marks in locations displayed in light gray.

1 **Press**

2 **Press** .



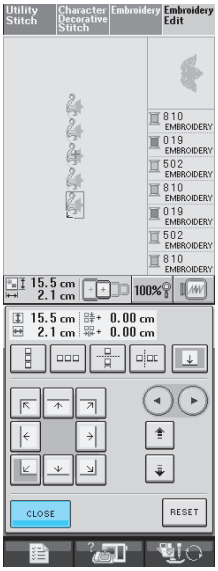
3 **Press** **to select the thread mark to be sewn.**



Memo

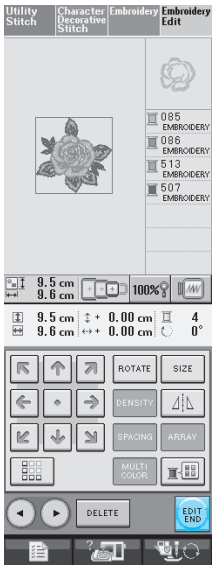
- When there are two or more elements, use ◀ and ▶ or ⇞ and ⇟ to select a pattern that you want to assign a thread mark(s) to.

4 **Press** CLOSE.

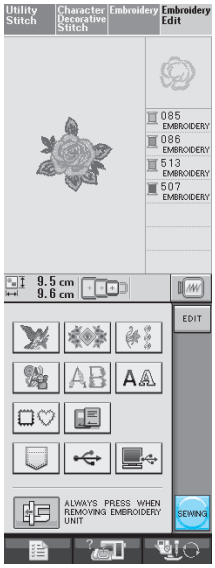


After Editing

1 **Press** EDIT END.



2 **If you want to sew the pattern immediately, press** SEWING **to call up the sewing screen.**



* Press EDIT to return to the embroidery edit screen.

* To combine the pattern with other patterns, select the next pattern from this screen (see page 195).

* See page 146 for more information about sewing patterns.

Memo

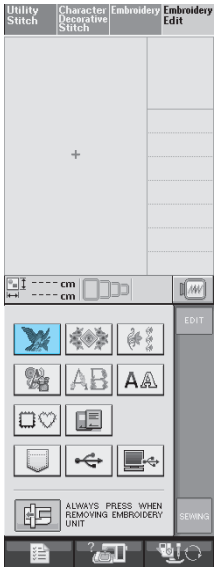
If you return to the edit screen after pressing SEWING, press RETURN, then EDIT.

COMBINING PATTERNS

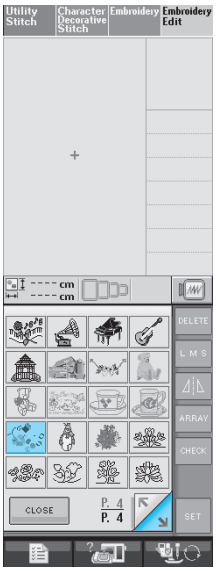
Editing Combined Patterns

Example: Combining alphabet characters with an embroidery pattern and editing

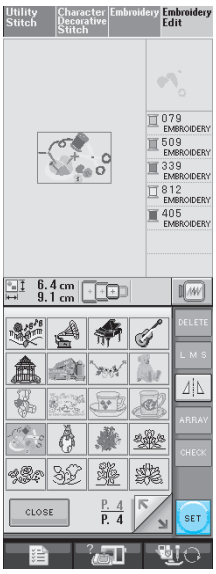
1 **Press** **to select an embroidery pattern.**



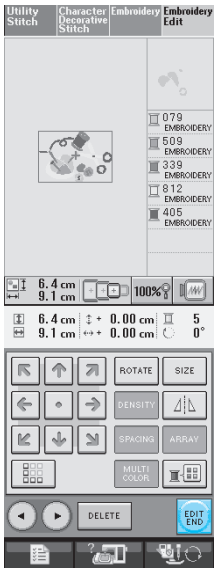
2 **Use** **to view P.4, then select** **.**



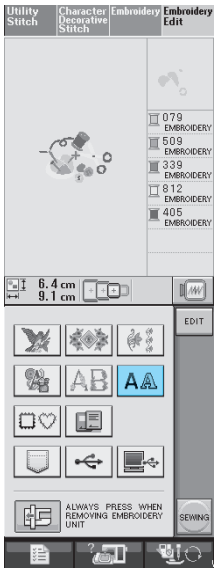
3 **Press** **.**



4 **Press** [EDIT END] **.**

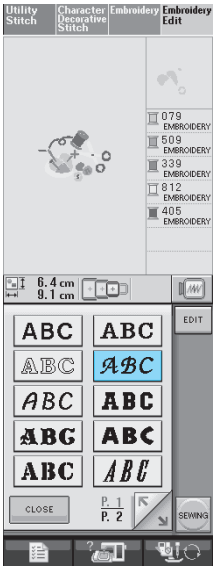


5 **Press** [AA] **to enter the alphabet characters.**



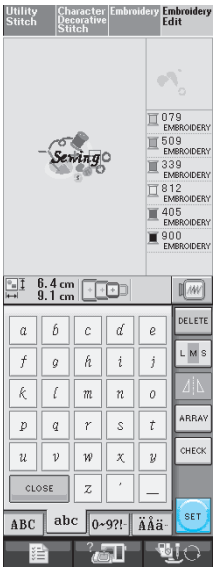
6 **Select** [ABC] **and enter "Sewing".**

* After selecting [S], press [L M S] to change the character size to M, then enter the remaining characters.



→ The characters you enter will be displayed in the center of the display.

7 **Press** [SET] **.**



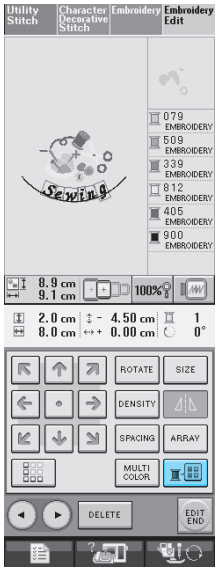
8 **Use** [↖ ↑ ↗ ← • → ↙ ↓ ↘] **to move the characters.**

9 **Press** [ARRAY] **to change the layout of the characters.**

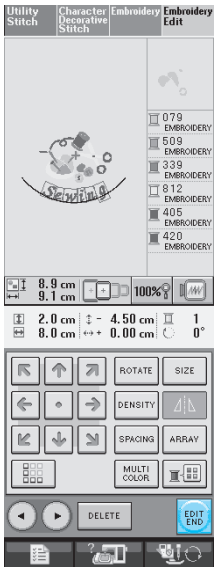
* See page 185 for more information about changing the layout.

10 **Press** **to change the color of the characters.**

* See page 187 for more information about changing the color.



11 **When all editing is finished, press** **.**

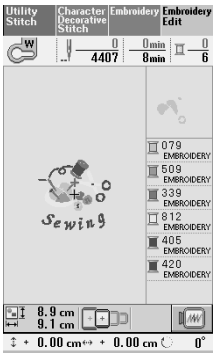


Sewing Combined Patterns

Combined patterns will be embroidered in the order they were entered. In this example, the embroidery order will be as follows:

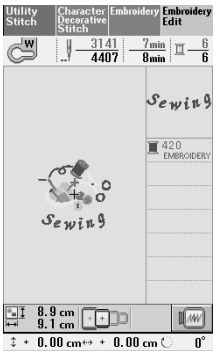
> **Note**
> Follow the directions in “Sewing Embroidery Patterns” on page 147.

1 **Embroider** **by following the color order on the right side of the display.**



→ When the border is finished, the [+] cursor will move to the “Sewing” part of the pattern.

2 **Embroider** Sewing**.**



→ When “Sewing” is embroidered, the display returns to the sewing screen.

USING THE MEMORY FUNCTION

In the same way as embroidery patterns in Chapter 5, you can save and retrieve edited embroidery patterns to and from the machine's memory, a personal computer, or USB media. Refer to the relevant sections in Chapter 5 on saving and retrieving embroidery patterns and follow the same procedures in order to save and retrieve edited embroidery patterns.
See page 164 for more information about the MEMORY FUNCTION.

Chapter 7

MY CUSTOM STITCH

DESIGNING A STITCH 200

ENTERING STITCH DATA 202

- Key Functions 202
- Moving a Point 204
- Moving Part or All of the Design 205
- Inserting New Points 206

USING STORED CUSTOM STITCHES 207

Storing Custom Stitches in Your List 207

- If the Memory is Full 207

Retrieving Stored Stitches 208

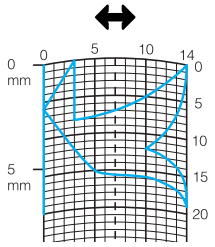
DESIGNING A STITCH

By using the MY CUSTOM STITCH™ function, you can register stitches you have created yourself. You can also sew designs combining MY CUSTOM STITCH™ creations with built-in characters (see page 110).

Memo

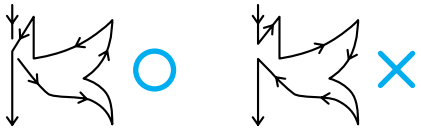
- Stitches that you create with MY CUSTOM STITCH™ can be a maximum of 7 mm (approx. 9/32 inch) wide and 37 mm (approx. 1-1/3 inches) long.
- Stitches can be designed more easily with MY CUSTOM STITCH™ if you first draw the stitch on the included grid sheet.

1 Draw the stitch design on the grid sheet (part code SA507, X81277-001).



Memo

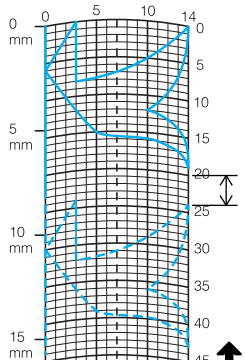
Simplify the design so that it can be sewn as a continuous line. For a more attractive stitch, close the design by intersecting lines.

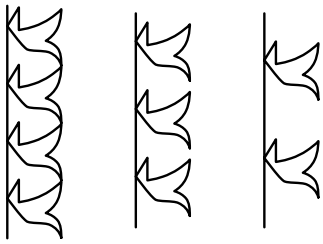


If the design is to be repeated and linked, the start point and end point of the design should be at the same height.

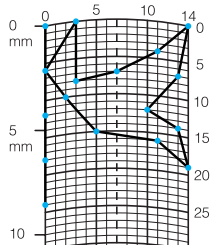
2 Decide the spacing of the stitch.

* By adjusting the spacing of a stitch, you can create various patterns with one stitch.

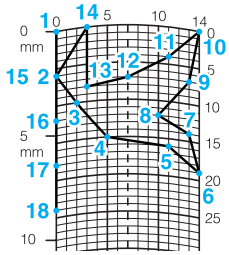




3 Place points where the pattern intersects with the grid, and connect all the points with a line.



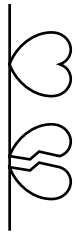
4 Determine the x and y coordinates of each of the marked points.



Memo

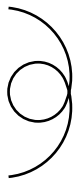
This will determine the stitch design that will be sewn.

Examples of Custom Stitches

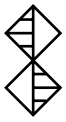


Stitch	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
↕	0	12	18	22	23	21	17	14	12	9	6	3	1	3	6
↔	0	0	3	6	10	13	14	13	11	13	14	13	10	6	3
Stitch	**16**	**17**	**18**	**19**	**20**	**21**	**22**	**23**	**24**	**25**	**26**	**27**	**28**	**29**	**30**
↕	12	41	43	40	41	38	35	32	30	32	35	41	45	47	44
↔	0	0	4	7	11	13	14	13	10	6	3	0	0	4	7
Stitch	**31**	**32**	**33**	**34**	**35**	**36**	**37**	**38**	**39**	**40**	**41**	**42**	**43**	**44**	**45**
↕	45	47	50	54	56	55	51	45	70						
↔	11	13	14	13	10	6	3	0	0						

Stitch	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
↕	0	30	32	32	32	33	35	35	37	35	32	30	30	29	26
↔	0	0	1	7	10	12	11	8	12	14	14	11	5	3	8
Stitch	**16**	**17**	**18**	**19**	**20**	**21**	**22**	**23**	**24**	**25**	**26**	**27**	**28**	**29**	**30**
↕	24	18	13	12	13	10	12	8	12	7	12	6	10	5	10
↔	10	13	14	14	12	11	10	9	8	6	6	3	2	0	2
Stitch	**31**	**32**	**33**	**34**	**35**	**36**	**37**	**38**	**39**	**40**	**41**	**42**	**43**	**44**	**45**
↕	16	19	23	22	17	22	23	19	42						
↔	1	0	0	6	10	6	0	0	0						



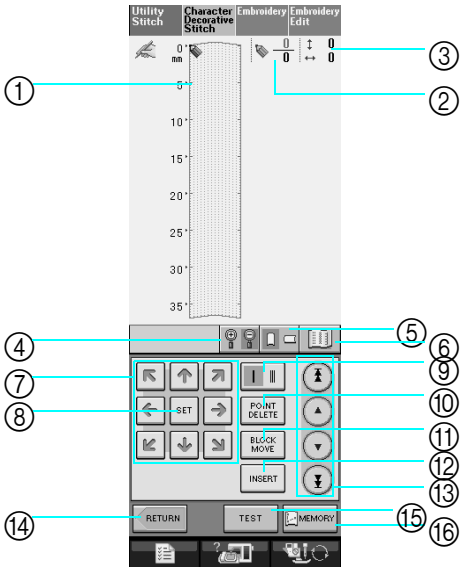
Stitch	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
↕	0	3	5	8	12	17	20	24	27	29	31	32	30	27	24
↔	0	5	8	11	13	14	14	13	12	11	9	6	3	1	0
Stitch	**16**	**17**	**18**	**19**	**20**	**21**	**22**	**23**	**24**	**25**	**26**	**27**	**28**	**29**	**30**
↕	21	18	16	15	15	16	18	21	25	28	33	37	41	43	44
↔	0	1	3	5	8	10	12	13	14	14	13	11	8	5	0
Stitch	**31**	**32**	**33**	**34**	**35**	**36**	**37**	**38**	**39**	**40**	**41**	**42**	**43**	**44**	**45**
↕															
↔															



Stitch	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
↕	0	5	4	5	8	7	8	11	11	11	16	11	7	4	0
↔	7	7	3	7	7	0	7	7	3	7	7	3	0	3	7
Stitch	**16**	**17**	**18**	**19**	**20**	**21**	**22**	**23**	**24**	**25**	**26**	**27**	**28**	**29**	**30**
↕	4	7	11	16	21	20	21	24	23	24	27	27	27	32	27
↔	11	14	11	7	7	11	7	7	14	7	7	11	7	7	11
Stitch	**31**	**32**	**33**	**34**	**35**	**36**	**37**	**38**	**39**	**40**	**41**	**42**	**43**	**44**	**45**
↕	23	20	16	20	23	27	32								
↔	14	11	7	3	0	3	7								

ENTERING STITCH DATA

■ Key Functions



① This area displays the stitch being created.

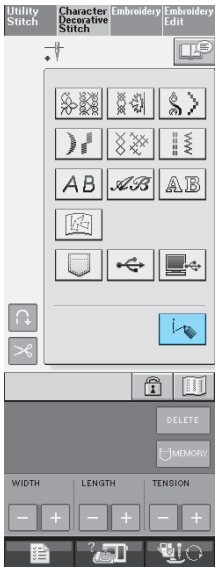
② Displays the number of the present set point over the total number of points in the stitch.

③ Displays the y-coordinate of over the x-coordinate of .

No.	Display	Key Name	Explanation	Page
④		Enlarger key	Press this key to see an enlarged version of the stitch being created.	203
⑤		Grid direction key	Press this key to change the direction of the grid sheet.	203
⑥		Image key	Press this key to view an image of the stitch.	204
⑦		Arrow keys	Use these keys to move over the display area.	203-206
⑧	SET	Set key	Press this key to set a point on the stitch design.	203-205
⑨		Single/triple stitching key	Press this key to select whether one or three stitches will be sewn between two points.	203
⑩	POINT DELETE	Point delete key	Press this key to delete a selected point.	204
⑪	BLOCK MOVE	Block move key	Press this key to group points together and move them together.	205
⑫	INSERT	Insert key	Press this key to insert new points on the stitch design.	206
⑬		Point-to-point key	Use these keys to move from point to point on the stitch, or to the first or last point entered on the stitch.	204-206
⑭	RETURN	Return key	Press this key to exit the entering stitch data screen.	—
⑮	TEST	Test key	Press this key to sew a test-run of the stitch.	204, 207
⑯	MEMORY	MY CUSTOM STITCH™ memory key	Press this button to store the stitch being created.	207

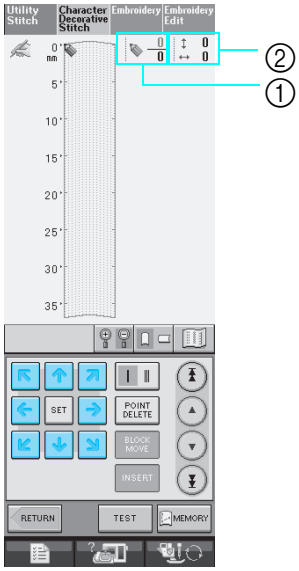
1 **Press** Character Decorative Stitch **.**

2 **Press** **.**



3 **Use** **to move** **to the coordinates of the first point on the grid sheet.**

* Press to change the direction of the grid sheet.
* Press to enlarge the image of the stitch being created.



① Currently selected point/Total number of points

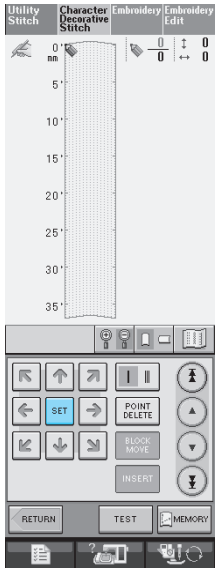
② Coordinates of

Memo

Whenever is in the top left corner of the LCD display, you can use the touch pen to enter data.

4 **Press** SET **to add the point indicated by** **.**

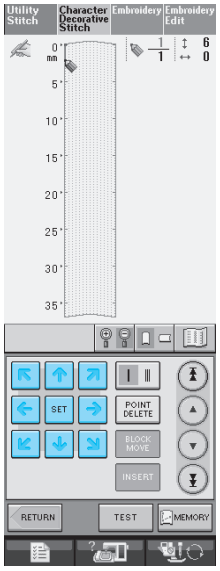
* To insert coordinates with the touch pen, move the tip of the pen to a desired point. Once you release the pen from the screen a point will be entered into the graph at those coordinates. The number of the currently selected point along with the total number of points will be displayed.



5 **Select whether one stitch or three stitches will be sewn between the first two points.**

* To sew three stitches, press the key so that it appears as .

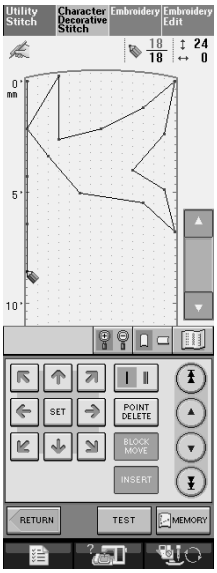
6 **Use** **to move** **to the second point and press** SET **.**



7 **Repeat the steps above for each point that you have drawn on the grid sheet until the stitch design is drawn on the screen as a continuous line.**

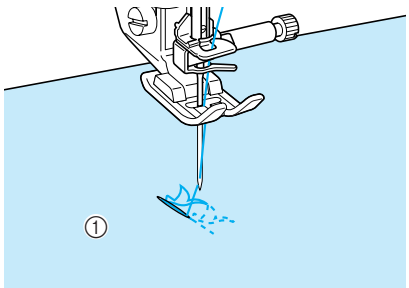
* Press [POINT DELETE] to delete a selected point entered.
* Press [TEST] to sew a test-run of the stitch.

  Press [EDIT] to return to the original screen.
* Press [ ] to view an image of the stitch.



Memo

- If you have entered points that are too close together, the fabric may not feed properly. Edit the stitch data to leave a larger space between points.
- If the stitch design is to be repeated and linked, make sure that linking stitches are added so that the stitch designs will not overlap.

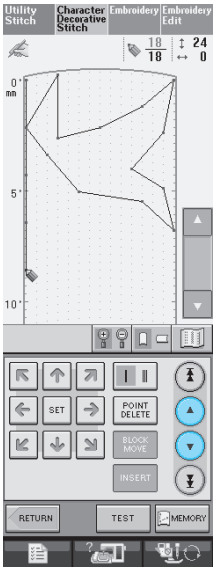


① Linking stitches

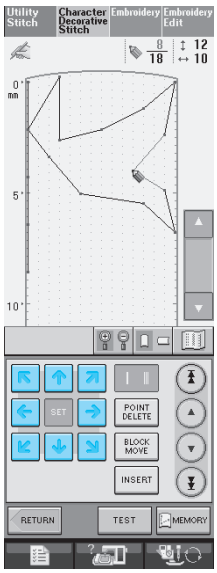
■ Moving a Point

1 **Press ▲ or ▼ to move ✎ to the point that you want to move.**

* To move ✎ to the first point, press ⏫.
* To move ✎ to the last point, press ⏬.
* You can also move ✎ by using the touch pen.



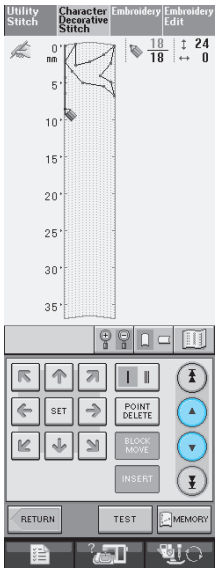
2 **Use [↖ ↑ ↗ ← → ↙ ↓ ↘] to move the point.**



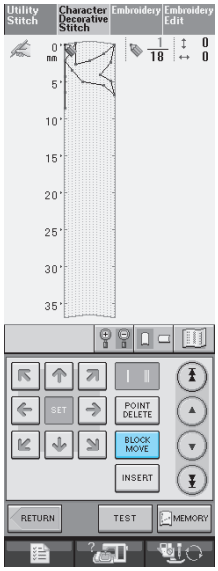
■ Moving Part or All of the Design

1 Press ▲ or ▼ to move ✎ to the first point of the section that you want to move.

* To move ✎ to the first point, press ⏫.
* To move ✎ to the last point, press ⏬.
* You can also move ✎ by using the touch pen.

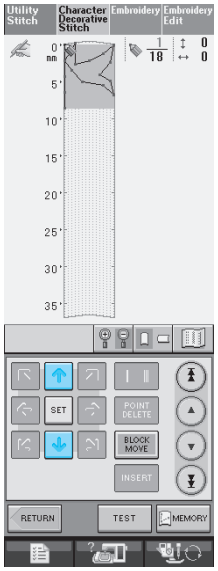


2 Press BLOCK MOVE.

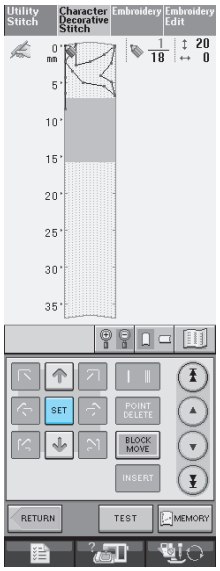


→ The selected point and all points that were entered after it are selected.

3 Press ⬆ or ⬇ to move the section.



4 Press SET.

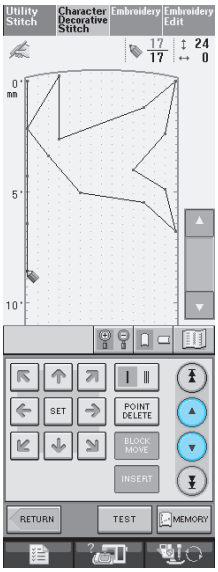


→ The section will be moved.

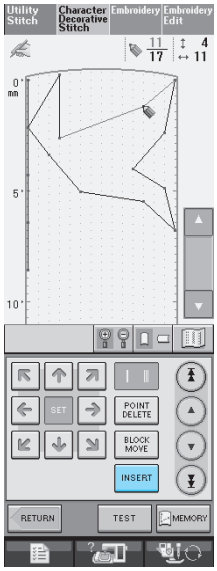
■ Inserting New Points

1 Press ▲ or ▼ to move ✎ to a place on the design where you want to add a new point.

* To move ✎ to the first point, press ⏫.
* To move ✎ to the last point, press ⏬.
* You can also move ✎ by using the touch pen.

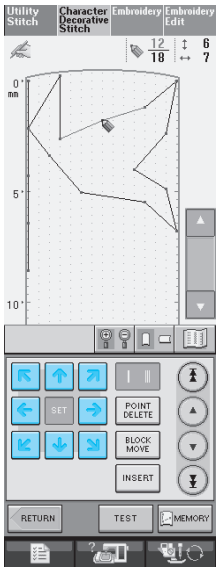


2 Press INSERT.



→ A new point is entered and ✎ moves to it.

3 Use ↖↑↗←→↙↓↘ to move the point.

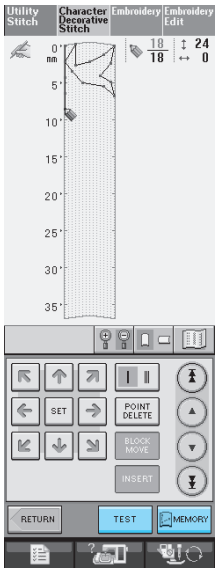


USING STORED CUSTOM STITCHES

Storing Custom Stitches in Your List

Stitch patterns created using the MY CUSTOM STITCH™ function can be stored for later use. Once you finish entering the stitch data, press MEMORY. The "Saving" message appears and the stitch will be stored.

Before storing a stitch, press TEST to sew a test-run of the stitch.



Memo

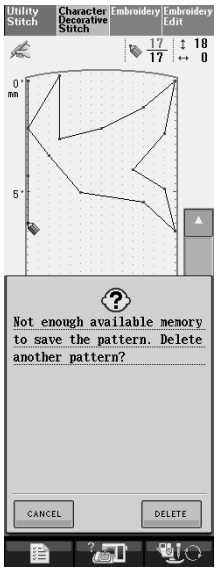
- Storing a stitch pattern takes a few seconds.
- For details on retrieving a stored stitch pattern, see page 208.

Note

- Do not turn off the machine while the "Saving" message is displayed, otherwise the stitch pattern data being saved may be lost.

■ If the Memory is Full

If the following message appears after MEMORY is pressed, the stitch pattern cannot be stored because either the machine's memory is full or the stitch pattern being stored is larger than the amount of space available in the memory. To be able to store the stitch pattern in the machine's memory, a previously stored stitch pattern must be deleted.

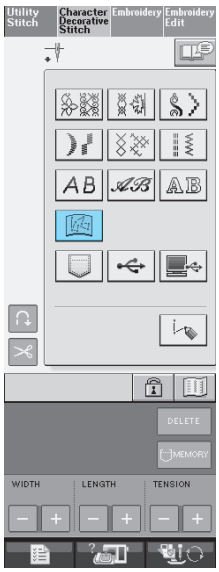


Note

To save custom stitches to USB media or in the computer, follow the previously described procedure to store the custom stitch, and then press to select the stitch (see the following "Retrieving Stored Stitches" section). Press MEMORY to save the stitch to USB media or in the computer. (For details, see "Saving Stitch Patterns to USB Media (Commercially Available)" on page 120 or "Saving Stitch Patterns in the Computer" on page 121.)

Retrieving Stored Stitches

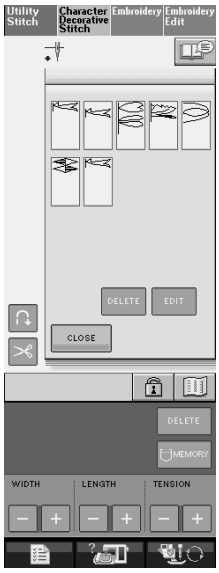
1 **Press** .



→ A list of stored stitch patterns is displayed.

2 **Select the stitch pattern.**

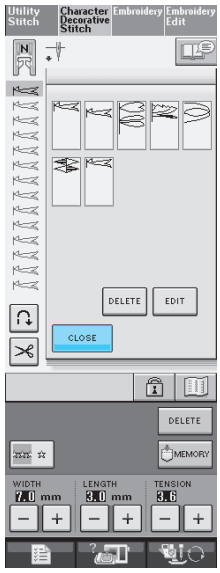
* Press CLOSE to return to the previous screen without retrieving.



3 **Press** CLOSE .

* To delete the stored stitch pattern, press DELETE .

* To edit the stored stitch pattern, press EDIT .



Chapter 8

Appendix

CARE AND MAINTENANCE 210

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CARE AND MAINTENANCE

⚠ CAUTION

- **Be sure to unplug the machine before cleaning it. Otherwise, electric shock or injury may result.**

Cleaning the LCD Screen

If the screen is dirty, gently wipe it with a soft, dry cloth. Do not use organic solvents or detergents.

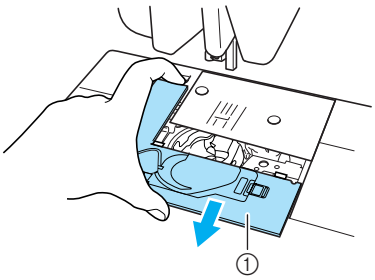
Cleaning the Machine Casing

If the surface of the machine is dirty, lightly soak a cloth in a neutral detergent, squeeze it out firmly, and then wipe the surface. Then wipe again with a dry cloth.

Cleaning the Race

If dust or bits of dirt collect in the race or bobbin case, the machine will not run well, and the bobbin thread detection function may not operate. Keep the machine clean for best results.

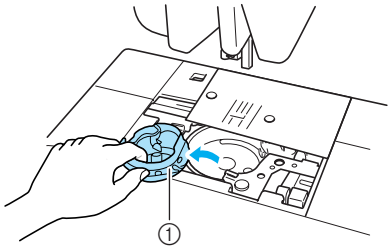
1. **Press the "Needle Position" button to raise the needle.**
2. **Lower the presser foot.**
3. **Turn the main power to OFF.**
4. **Remove the needle and the presser foot holder (see pages 33 through 34).**
5. **Remove the flat bed attachment or the embroidery unit if either is attached.**
6. **Grasp both sides of the needle plate cover, and then slide it toward you.**



① Needle plate cover

→ The needle plate cover is removed.

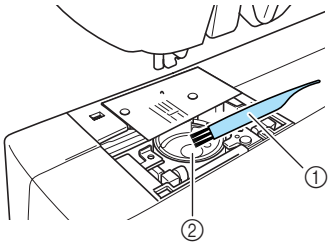
7. **Grasp the bobbin case, and then pull it out.**



① Bobbin case

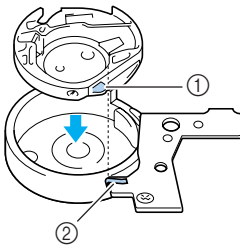
8. **Use the cleaning brush or a vacuum cleaner to remove any lint and dust from the race and its surrounding area.**

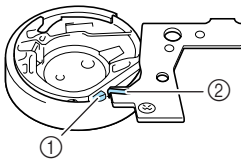
* Do not apply oil to the bobbin case.



① Cleaning brush
② Race

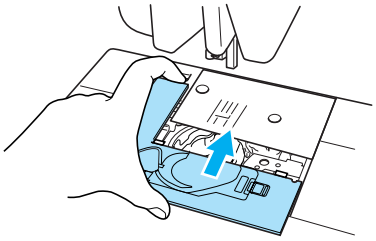
9 **Insert the bobbin case so that the projection on the bobbin case aligns with the spring.**





① Projection
② Spring

10 **Insert the tabs on the needle plate cover into the needle plate, and then slide the cover back on.**



Note

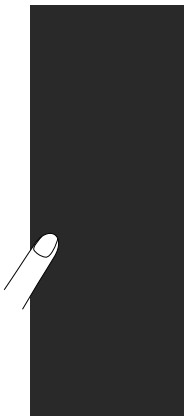
- Never use a bobbin case that is scratched; otherwise, the upper thread may become tangled, the needle may break, or sewing performance may suffer. For a new bobbin case (part code: XC3153-051 (green screw), XC8167-051 (pink screw)), contact your nearest authorized service center.
- Be sure that the bobbin case is correctly installed. Otherwise, the needle may break.

ADJUSTING THE SCREEN

Screen Visibility is Low

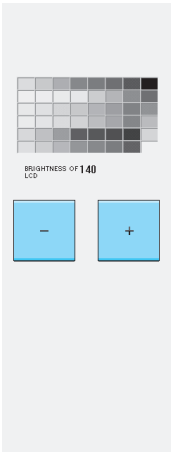
If the screen is difficult to see when you turn on the power, follow the steps below.

1 **Press your finger anywhere on the screen. Holding your finger on the screen, turn the main power switch to OFF and back to ON.**



→ BRIGHTNESS OF LCD is displayed.

2 **Use the [+], [–] keys to adjust the screen until you can see it easily.**

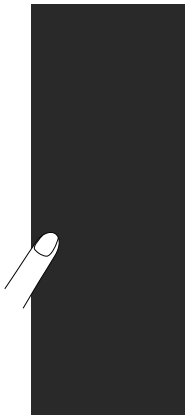


3 **Turn the main power to OFF and back to ON.**

Touch Panel is Malfunctioning

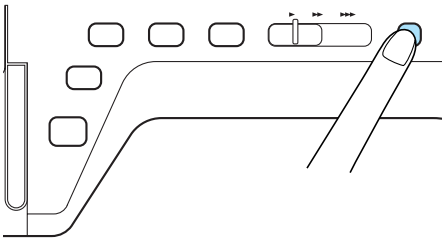
If the screen does not respond correctly when you touch a key (the machine does not perform the operation or performs a different operation), follow the steps below to make the proper adjustments.

1 **Press your finger anywhere on the screen. Holding your finger on the screen, turn the main power switch to OFF and back to ON.**



→ BRIGHTNESS OF LCD is displayed.

2 **Press the "Automatic Threading" button.**



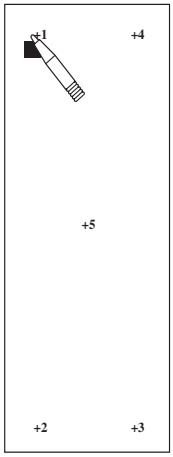
→ The touch panel adjustment screen is displayed.

3 Using the included touch pen, lightly touch the center of each +, in order from 1 to 5.

* If the buzzer sounds one time after you press number 5, the operation is finished. If the buzzer sounds twice, there was an error. In this case, repeat the steps above.

Note

- Only use the included touch pen to touch the screen. Do not use a mechanical pencil, pin, or other sharp object. Do not press strongly on the screen. Otherwise, damage may result.



4 Turn the main power to OFF, then turn it back to ON.

Note

- If you finish the screen adjustment and the screen still does not respond, or if you cannot do the adjustment, contact your authorized dealer.

TROUBLESHOOTING

If you have a minor problem with your sewing machine, check the following solutions. If the solutions suggested do not correct the problem, contact your authorized dealer. You can also press then TROUBLESHOOTING for advice about minor sewing problems during sewing. Press CLOSE at any time to return to the original screen.

Problem	Cause	Solution	Page
Upper thread breaks	Machine is not threaded correctly (used the wrong spool cap, spool cap is loose, the thread did not catch the needle bar threader, etc.)	Rethread the machine correctly.	25
	Thread is knotted or tangled.	Rethread upper and lower thread.	22, 25
	Thread is too thick for the needle.	Check needle and thread combinations.	36
	Upper thread tension is too strong.	Adjust the thread tension.	43, 154
	Thread is twisted.	Use scissors, etc., to cut the twisted thread and remove it from the race, etc.	—
	Needle is turned, bent or the point is dull.	Replace the needle.	34
	Needle is installed incorrectly.	Reinstall the needle correctly.	34
	There are scratches near the hole of the needle plate.	Replace the needle plate, or consult your authorized dealer.	55
	There are scratches near the hole in the presser foot.	Replace the presser foot, or consult your authorized dealer.	32
	There are scratches on the race.	Replace the race, or consult your authorized dealer.	210
Bobbin thread breaks	Bobbin is set incorrectly.	Reset the bobbin thread correctly.	22
	There are scratches on the bobbin or it doesn't rotate properly.	Replace the bobbin.	22
	Thread is twisted.	Use scissors, etc. to cut the twisted thread and remove it from the race, etc.	—
Skipped stitches	Machine is threaded incorrectly.	Check the steps for threading the machine and rethread it correctly.	25
	Using improper needle or thread for the selected fabric.	Check the "Fabric/Thread/Needle Combination" chart.	36
	Needle is turned, bent or the point is dull.	Replace the needle.	34
	Needle is installed incorrectly.	Reinstall the needle correctly.	34
	Needle is defective.	Replace the needle.	34
	Dust or lint has collected under the needle plate.	Remove the dust or lint with the brush.	210
Fabric puckers	There is a mistake in the upper or bobbin threading.	Check the steps for threading the machine and rethread it correctly.	22, 25
	Spool cap is set incorrectly.	Check the method for attaching the spool cap, then reattach the spool cap.	25
	Using improper needle or thread for the selected fabric.	Check the "Fabric/Thread/Needle Combination" chart.	36
	Needle is turned, bent or the point is dull.	Replace the needle.	34
	Stitches are too long when sewing thin fabrics.	Shorten the stitch length.	42
	Thread tension is set incorrectly.	Adjust the thread tension.	43, 154
	Wrong presser foot.	Use the correct presser foot.	"STITCH SETTING CHART"
High-pitched sound while sewing	Dust or lint is caught in the feed dogs.	Remove the dust or lint.	210
	Pieces of thread are caught in the race.	Clean the race.	210
	Upper threading is incorrect.	Check the steps for threading the machine and rethread the machine.	25
	There are scratches on the race.	Replace the race, or consult your authorized dealer.	210
Cannot thread the needle	Needle is not in the correct position.	Press the "Needle Position" button to raise the needle.	3
	Threading hook does not pass through the eye of the needle.	Press the "Needle Position" button to raise the needle.	3
	Needle is installed incorrectly.	Reinstall the needle correctly.	34

Problem	Cause	Solution	Page
Cannot lower the presser foot with the presser foot lever	Presser foot was raised using the “Presser Foot Lifter” button.	Press the “Presser Foot Lifter” button to lower the presser foot.	3
Thread tension is incorrect	Upper threading is incorrect.	Check the steps for threading the machine and rethread the machine.	25
	Bobbin is set incorrectly.	Reset the bobbin.	22
	Using improper needle or thread for the selected fabric.	Check the “Fabric/Thread/Needle Combination” chart.	36
	Presser foot holder is not attached correctly.	Reattach the presser foot holder correctly.	33
	Thread tension is set incorrectly.	Adjust the thread tension.	43, 154
Character pattern does not turn out	Wrong presser foot was used.	Attach the correct presser foot.	“STITCH SETTING CHART”
	Pattern adjustment settings were set incorrectly.	Revise the pattern adjustment settings.	103
	Did not use a stabilizer material on thin fabrics or stretch fabrics.	Attach a stabilizer material.	102
	Thread tension is set incorrectly.	Adjust the thread tension.	43, 154
Embroidery pattern does not sew out correctly	Thread is twisted.	Use scissors, etc., to cut the twisted thread and remove it from the race, etc.	—
	Fabric was not inserted into the frame correctly (fabric was loose, etc.).	If the fabric is not stretched tight in the frame, the pattern may turn out poorly or there may be shrinkage of the pattern. Set the fabric into the frame correctly.	140
	Stabilizing material was not attached.	Always use stabilizing material, especially with stretch fabrics, lightweight fabrics, fabrics with a coarse weave, or fabrics that often cause pattern shrinkage. See your authorized dealer for the proper stabilizer.	138
	There was an object placed near the machine, and the carriage or embroidery frame hit the object during sewing.	If the frame bumps something during sewing, the pattern will turn out poorly. Do not place anything in the area where the frame may bump it during sewing.	146
	Fabric outside the frame edges interferes with the sewing arm, so the embroidery unit cannot move.	Reinsert the fabric in the embroidery frame so that the excess fabric is away from the sewing arm, and rotate the pattern 180 degrees.	140
	Fabric is too heavy, so the embroidery unit cannot move freely.	Place a large thick book or similar object under the arm head to lightly lift the heavy side and keep it level.	—
	Fabric is hanging off the table.	If the fabric is hanging off the table during embroidery, the embroidery unit will not move freely. Place the fabric so that it does not hang off the table or hold the fabric to keep it from dragging.	146
	Fabric is snagged or caught on something.	Stop the machine and place the fabric so that it does not get caught or snagged.	—
	Embroidery frame was removed during sewing (for example, to reset the bobbin). The presser foot was bumped or moved while removing or attaching the embroidery frame, or the embroidery unit was moved.	If the presser foot is bumped or the embroidery unit is moved during sewing, the pattern will not turn out. Be careful when removing or reattaching the embroidery frame during sewing.	150

Problem	Cause	Solution	Page
Needle breaks	Needle is installed incorrectly.	Reinstall the needle correctly.	34
	Needle clamp screw is not tightened.	Tighten the needle clamp screw.	35
	Needle is turned or bent.	Replace the needle.	34
	Using improper needle or thread for the selected fabric.	Check the “Fabric/Thread/Needle Combination” chart.	36
	Wrong presser foot was used.	Use the recommended presser foot.	“STITCH SETTING CHART”
	Upper thread tension is too strong.	Adjust the thread tension setting.	43, 154
	Fabric is pulled during sewing.	Do not pull the fabric during sewing.	—
	Spool cap is set incorrectly.	Check the method for attaching the spool cap, then reattach the spool cap.	25
	There are scratches around the holes in the needle plate.	Replace the needle plate, or consult your authorized dealer.	55
	There are scratches around the hole(s) in the presser foot.	Replace the presser foot, or consult your authorized dealer.	32
	There are scratches on the race.	Replace the race, or consult your authorized dealer.	210
	Needle is defective.	Replace the needle.	34
Fabric does not feed through the machine	Feed dogs are set in the down position.	Use the feed dog position lever to raise the feed dogs.	71
	Stitches are too close together.	Lengthen the stitch length setting.	42
	Wrong presser foot was used.	Use the correct presser foot.	“STITCH SETTING CHART”
	Needle is turned, bent or the point is dull.	Replace the needle.	34
	Thread is entangled.	Cut the entangled thread and remove it from the race.	—
Machine does not operate	There is no pattern selected.	Select a pattern.	48, 98, 130, 177
	“Start/Stop” button was not pushed.	Press the “Start/Stop” button.	3
	Main power switch is not turned on.	Turn the main power to ON.	8
	Presser foot is not lowered.	Lower the presser foot.	3
	“Start/Stop” button was pushed with the foot controller attached.	Remove the foot controller, or use the foot controller to operate the machine.	39
	Speed control lever is set to control the zigzag stitch width.	Use the foot controller instead of the “Start/Stop” button to operate the machine.	39
	All keys and buttons have been locked by .	Press to unlock all keys and buttons.	32, 34
Embroidery unit does not operate	There is no pattern selected.	Select a pattern.	130, 177
	Main power switch is not turned on.	Turn the main power to ON.	8
	Embroidery unit is not attached correctly.	Reattach the embroidery unit correctly.	128
	Embroidery frame was attached before the unit was initialized.	Perform the initialization process correctly.	128
LCD display is difficult to see	LCD contrast is not properly adjusted.	Adjust the LCD contrast.	15, 212
Nothing happens, even if the LCD display is pressed	The screen has been locked.	Press either of the following keys to unlock the screen.	—

⚠ CAUTION

- **This machine is equipped with a thread detection device. If the “Start/Stop” button is pushed before the upper threading is done, the machine will not operate properly. Also, depending on the pattern selected, the machine may feed the fabric even if the needle is raised. This is due to the needle bar release mechanism. At these times, the machine will make a sound different from that made during normal sewing. This is not the sign of a malfunction.**
- **If the power is disconnected during sewing:**
  Turn the main power to OFF and unplug the machine.
  If you restart the machine, follow the instructions for operating the machine correctly.

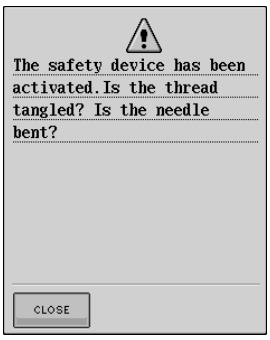
ERROR MESSAGES

If the machine is not properly set and the “Start/Stop” button or the “Reverse/Reinforcement Stitch” button is pressed, or if the operation procedure is incorrect, the machine does not start. An alarm sounds and an error message is displayed on the LCD. If an error message displays, follow the instructions in the message.

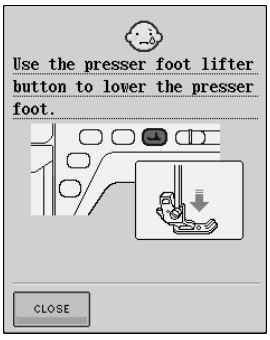
Below is an explanation of 55 error messages. Refer to these when necessary (if you press CLOSE or do the operation correctly while the error message is displayed, the message disappears).

⚠ CAUTION

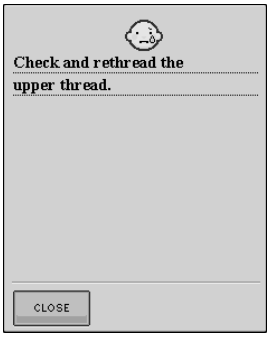
- **Be sure to rethread the machine. If you press the “Start/Stop” button without rethreading the machine, the thread tension may be wrong or the needle may break and cause injury.**



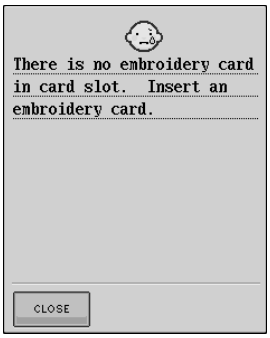
This message is displayed when the motor locks due to tangled thread or for other reasons related to thread delivery.



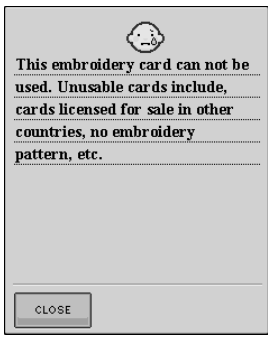
This message is displayed when a button, such as the “Start/Stop” button, is pushed while the presser foot is raised.



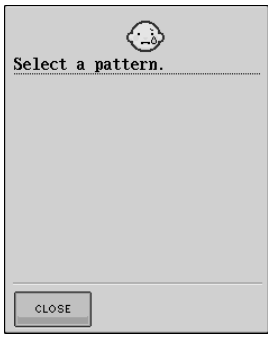
This message is displayed when the upper thread is broken or not threaded correctly, and the “Start/Stop” button or the “Reverse/ Reinforcement Stitch” button is pressed.



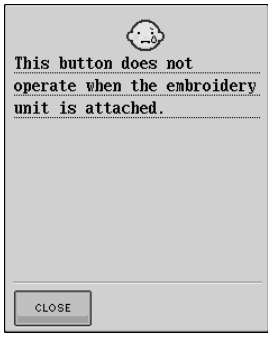
This message is displayed when the is touched without an embroidery card inserted.



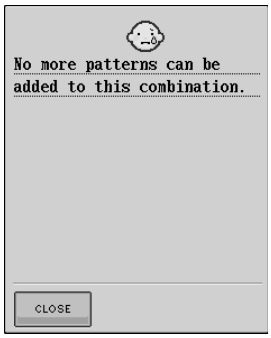
This message is displayed if the is touched when an unusable embroidery card is inserted.



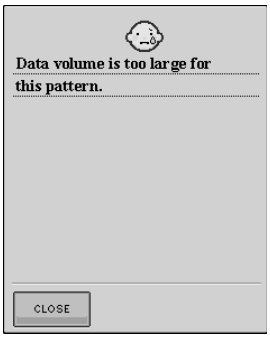
This message is displayed when there is no stitch or embroidery pattern selected and the “Start/ Stop” button or the “Reverse/ Reinforcement Stitch” button is pressed.



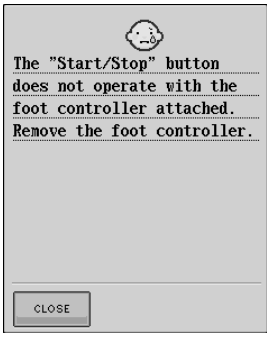
This message is displayed when the “Reverse/Reinforcement Stitch” button is pushed while the embroidery unit is attached.



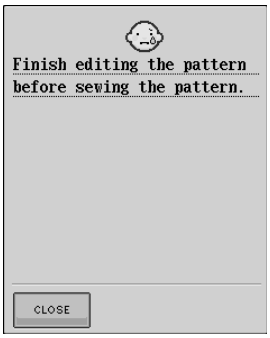
This message is displayed when you try to combine more than 71 patterns.



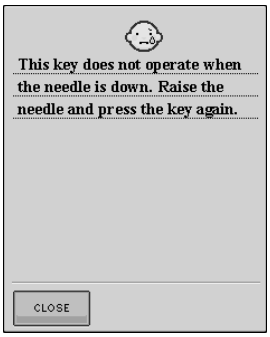
This message is displayed when the patterns you are editing take up too much memory, or if you are editing too many patterns for the memory.



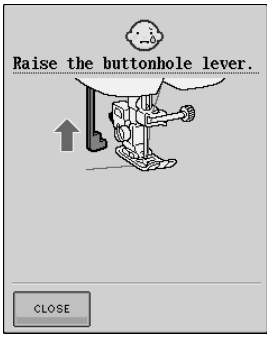
This message is displayed when the “Start/Stop” button is pushed to sew Utility stitches or Character/Decorative stitches while the foot controller is connected. (This message does not appear when embroidering.)



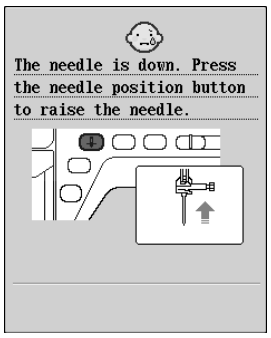
This message is displayed when the “Start/ Stop” button is pushed while the machine is in embroidery edit mode and a pattern is being edited.



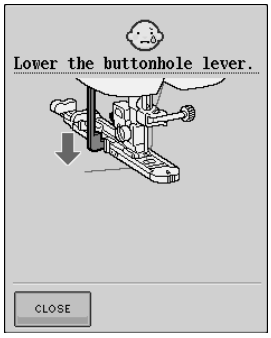
This message is displayed when a key on the LCD display is touched while the needle is in the down position.



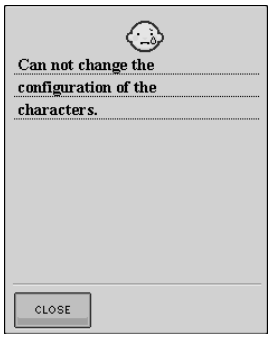
This message is displayed when the buttonhole lever is down, a stitch other than a buttonhole is selected, and the “Start/ Stop” button or the “Reverse/ Reinforcement Stitch” button is pushed.



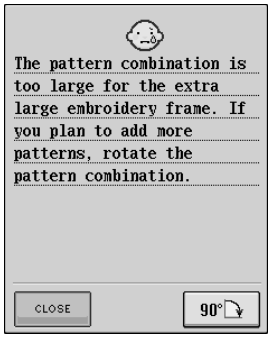
This message is displayed when the embroidery unit is attached and the power is turned on with the needle in the down position.



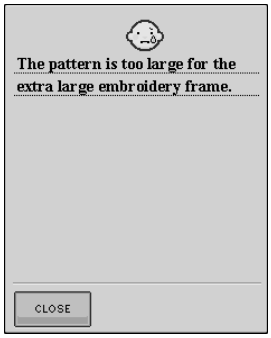
This message is displayed when the buttonhole lever is up, a buttonhole stitch is selected, and the “Start/ Stop” button or “Reverse/Reinforcement Stitch” button is pushed.



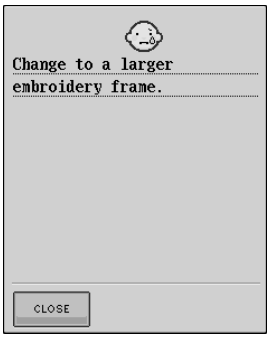
This message is displayed when there are too many characters and the curved character configuration is impossible.



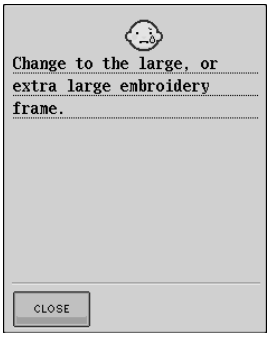
This message is displayed when the machine is in embroidery mode and the combined character pattern is too large for the embroidery frame. You can rotate the pattern 90 degrees and continue combining characters.



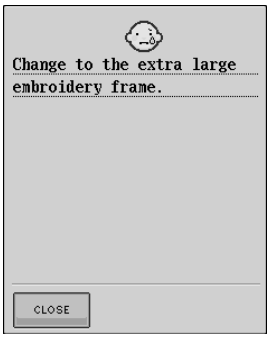
This message is displayed when the machine is in embroidery mode, and the character pattern combination is too large to fit in the embroidery frame.



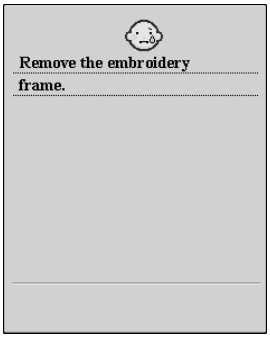
This message is displayed when the machine is in embroidery mode and the small frame is attached, and the selected pattern does not fit in the small frame.



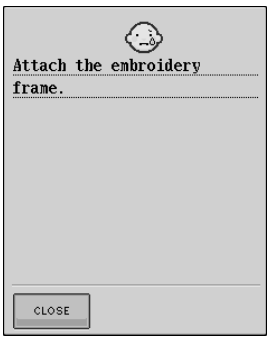
This message is displayed when, with the machine in embroidery mode and the small embroidery frame or medium embroidery frame attached, the selected pattern is larger than the embroidery area of the medium embroidery frame.



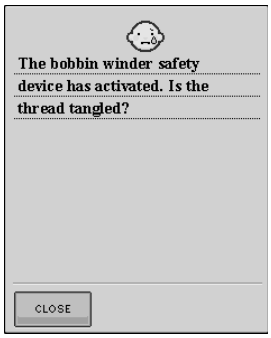
This message is displayed when, with the machine in embroidery mode and the small embroidery frame, medium embroidery frame or large embroidery frame attached, the selected pattern is larger than the embroidery area of the large embroidery frame.



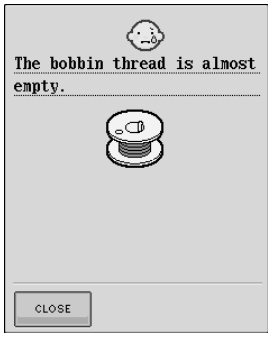
This message is displayed when the machine is in embroidery mode and the embroidery unit tries to initialize while the embroidery frame is attached.



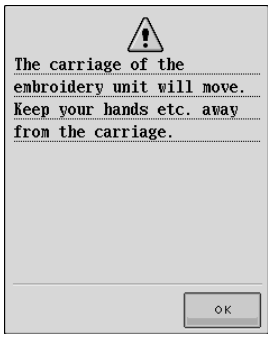
This message is displayed when the machine is ready to sew an embroidery pattern, and the “Start/Stop” button is pushed while the embroidery frame is not attached.



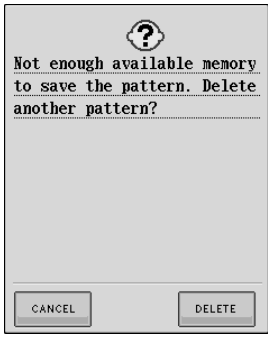
This message is displayed when the bobbin is being wound, and the motor locks because the thread is tangled, etc.



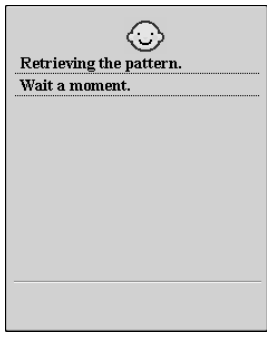
This message is displayed when the bobbin thread is running out.



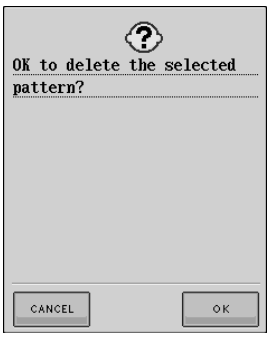
This message is displayed when the embroidery unit is initializing.



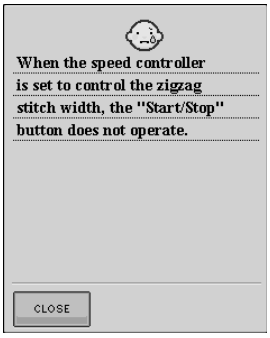
This message is displayed when the memory is full and the stitch or pattern cannot be saved.



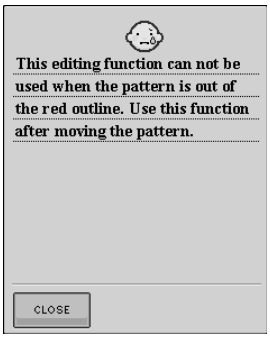
This message is displayed when the machine is retrieving a previously saved pattern while in embroidery edit mode.



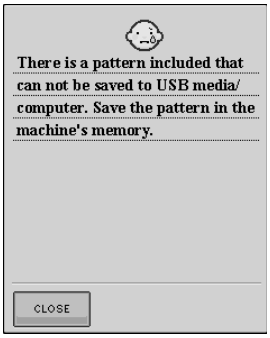
This message is displayed when, after selecting a pattern, Utility Stitch, Character Decorative Stitch, Embroidery, or Embroidery Edit is pressed and the pattern is about to be deleted.



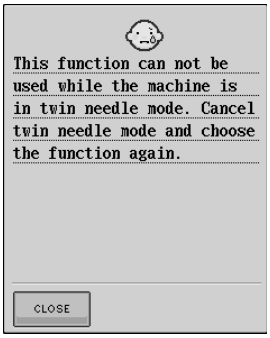
This message is displayed when the speed control lever is set to control the zigzag stitch width, and the “Start/ Stop” button is pushed. Use the foot controller to operate the machine.



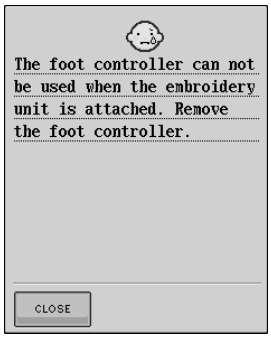
This message is displayed when the machine is in embroidery edit mode, and you try to use an editing function when the pattern is not completely within the red outline.



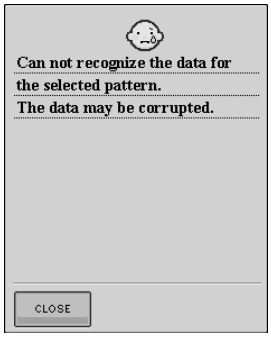
This message is displayed when you try to save a copyright protected pattern to USB media/ Computer. According to copyright laws, patterns that are illegal to reproduce or edit cannot be saved to floppy disks. If this message displays, save the pattern in the machine’s memory.



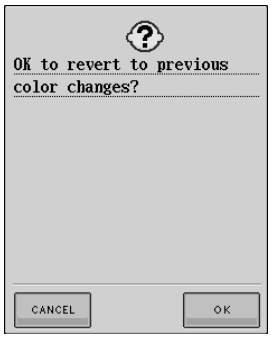
This message is displayed when the machine is in twin needle mode and a pattern that cannot be sewn with the twin needle is selected.



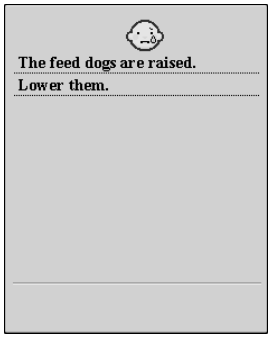
This message is displayed when the foot controller is pressed while the embroidery unit is attached.



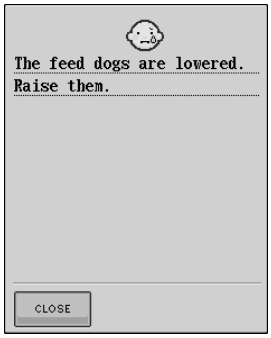
This message is displayed when there is a possibility that the data for the selected pattern is corrupted.



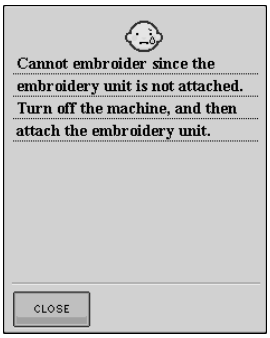
This message is displayed when RESET is pressed when changing thread colors.



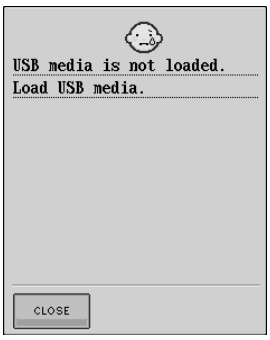
This message is displayed when the “Start/Stop” button is pushed without raising the feed dogs after the feed dogs are lowered or after the embroidery unit is attached.



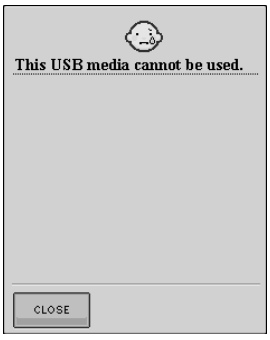
This message is displayed when either Utility Stitch or Character Decorative Stitch is pressed when the feed dogs are lowered.



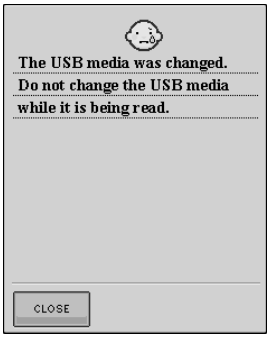
This message is displayed when the “Start/Stop” button is pushed and the machine is in embroidery mode, but the embroidery unit is not attached.



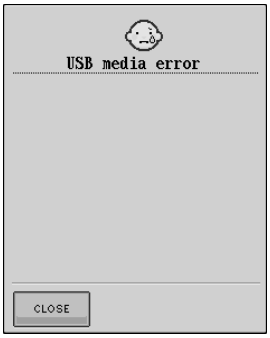
This message is displayed when you try to recall or save a pattern while no USB media is loaded.



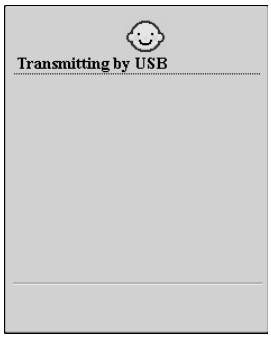
This message is displayed when you try to use incompatible media.



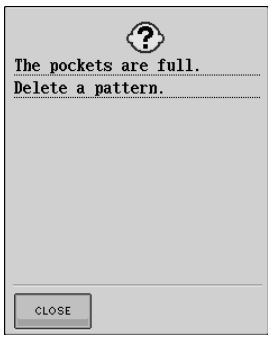
This message is displayed when you attempt to select a pattern after the USB media in which the pattern is saved has been changed.



This message is displayed when an error occurs with the USB media.

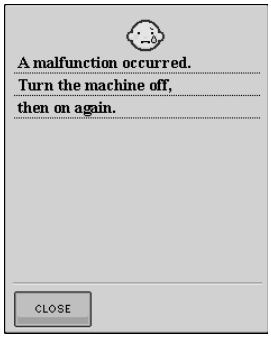


This message is displayed while the USB media is transmitting.

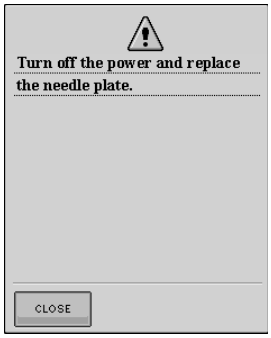


This message is displayed when the memory is full and a pattern must be deleted.

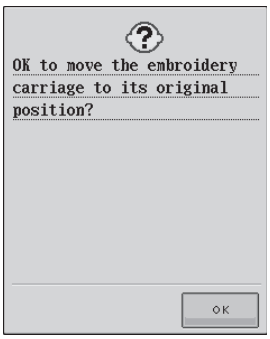
This message is displayed when the “Presser Foot Lifter” button is pushed while the presser foot lever is raised/the needle is lowered.



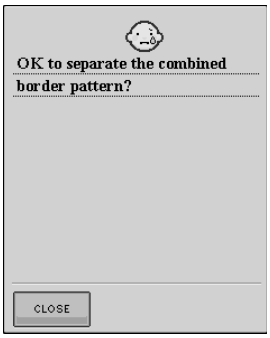
This message is displayed if some malfunction occurs.



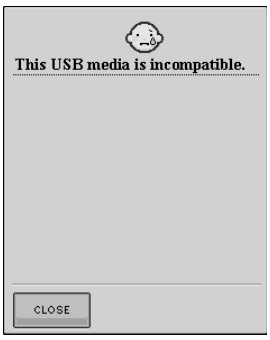
This message is displayed when you try to sew with a stitch other than a middle needle position stitch while the single-hole needle plate is installed.
This message is displayed when the needle plate is removed with the machine on or when the machine is turned on in the embroidery or embroidery edit mode.



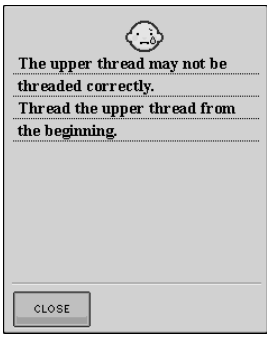
This message is displayed when replacing the embroidering bobbin thread.



This message is displayed when a border pattern is displayed in the embroidery edit screen after being displayed in the sewing screen.

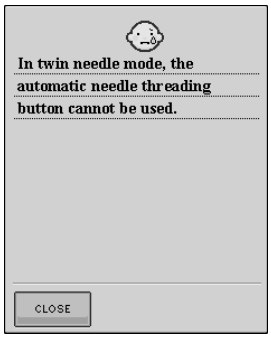


This message is displayed when you try to use incompatible USB media.

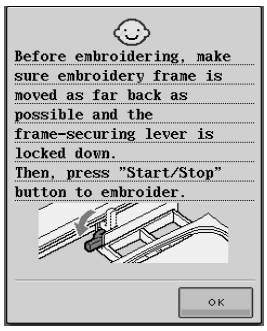


This message is displayed when it seems that the upper thread has not been threaded correctly.

This message is displayed when is pressed (the presser foot is raised).



This message is displayed when the automatic needle threading button is pushed while twin needle sewing is set.



This confirmation message appears after the machine is turned on and the carriage of the embroidery unit has moved to its initial position.

■ Alarm Sounds

If the operation procedure was correct, the machine will beep once. If the operation procedure was incorrect, the machine will beep twice or four times.

Memo

If you want to turn the alarm off, press . See page 12 for more details.

SPECIFICATIONS

	Item	Specification
Sewing Machine	Dimensions	55.6 cm (W) × 30.5 cm (H) × 25.8 cm (D) (approx. 21-7/8 inches (W) × 12 inches (H) × 10-1/8 inches (D))
	Case Dimensions	58.2 cm (W) × 31.9 cm (H) × 28.4 cm (D) (approx. 22-7/8 inches (W) × 12-1/2 inches (H) × 11-1/8 inches (D))
	Weight	12 kg (27 lb.) (with case: 14.3 kg (32 lb.))
	Sewing speed	70 to 1000 stitches per minute
	Needles	Home sewing machine needles (HA × 130)
Embroidery Unit	Dimensions	45.8 cm (W) × 13.1cm (H) × 46.2 cm (D) (approx. 18 inches (W) × 5-1/8 inches (H) × 18-1/4 inches (D))
	Dimensions of machine with embroidery unit attached	72.4 cm (W) × 30.5 cm (H) × 46.2 cm (D) (approx. 28-1/2 inches (W) × 12 inches (H) × 18-1/4 inches (D))
	Weight	3.6 kg (8 lb.)

UPGRADING YOUR MACHINE'S SOFTWARE

You can use USB media or a computer to download software upgrades for your sewing machine.

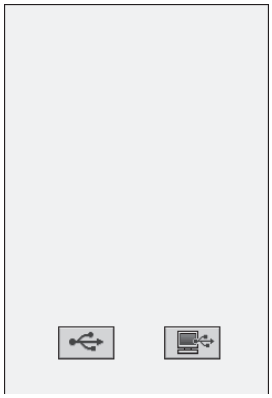
Memo
During the process of upgrading software, the buzzer will not sound when a key is pressed.

Upgrade Procedure Using USB Media

1. **While pressing the "Automatic Threading" button, turn the main power to ON.**

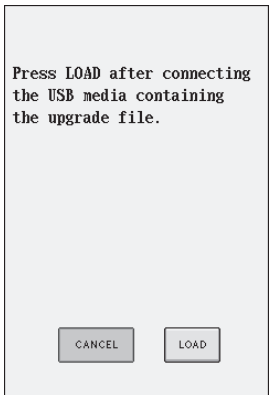
   → The following screen will appear on the LCD.

2. **Press** **.**



3. **Insert the USB media into the USB port connector on the machine, making sure the media only contains the upgrade file.**

4. **Press** LOAD **.**



→ The upgrade file is downloaded.

Note
If an error occurs, a red text error message will appear. If the download is performed successfully, an "Upgrade complete." message will appear.

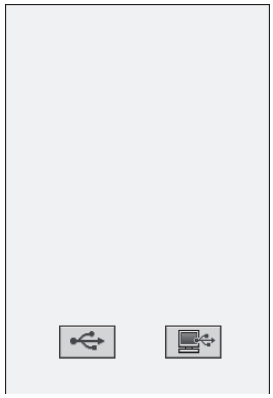
5. **Remove the USB media, and turn the machine off and on again.**

Upgrade Procedure Using Computer

1. **While pressing the "Automatic Threading" button, turn the main power to ON.**

   → The following screen will appear on the LCD.

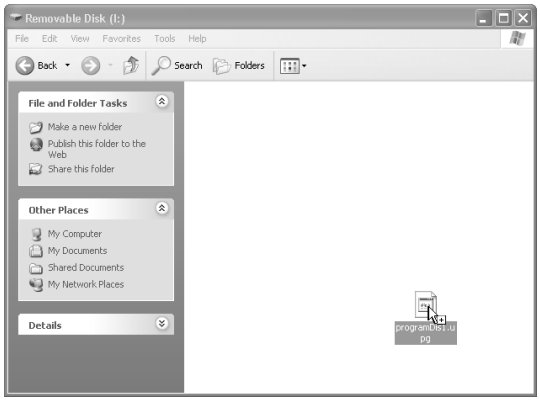
2. **Press** **.**



3. **Plug the USB cable connector into the corresponding USB port connectors for the computer and for the machine.**

   → "Removable Disk" will appear in "My Computer".

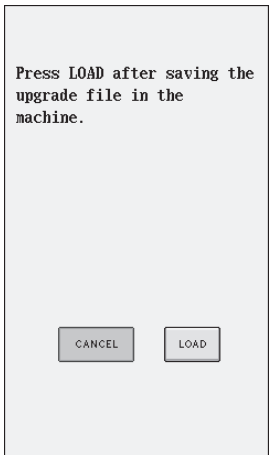
4. **Copy the upgrade file to "Removable Disk".**



→ The "Connected to PC. Do not disconnect the USB cable." message will appear.

5 **When the message disappears, press**

LOAD .



→ The upgrade file is downloaded.

Note

If an error occurs, a red text error message will appear. If the download is performed successfully, an "Upgrade complete." message will appear.

6 **Unplug the USB cable, and turn the machine off and on again.**

STITCH SETTING CHART

The following chart shows information for each utility stitch concerning applications, stitch lengths, stitch widths, and whether or not the twin needle mode can be used.

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-01	**Straight stitch (Left)**	J	General sewing, gather, pintuck, etc. Reverse stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-02	**Straight stitch (Left)**	J	General sewing, gather, pintuck, etc. Reinforcement stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-03	**Straight stitch (Middle)**	J	General sewing, gather, pintuck, etc. Reverse stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-04	**Straight stitch (Middle)**	J	General sewing, gather, pintuck, etc. Reinforcement stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	OK (J)
1-05	**Triple stretch stitch**	J	General sewing for reinforcement and decorative topstitching	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
1-06	**Stem stitch**	J	Reinforced stitching, sewing and decorative applications	**1.0 (1/16)**	1.0 - 3.0 (1/16 - 1/8)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-07	**Decorative stitch**	N	Decorative stitching, top stitching	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-08	**Basting stitch**	J	Basting	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**20.0 (3/4)**	5.0 - 30.0 (3/16 - 1-3/16)	NO
1-09	**Zigzag stitch**	J	For overcasting, mending. Reverse stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	OK (J)
1-10	**Zigzag stitch**	J	For overcasting, mending. Reinforcement stitch is sewn while pressing “Reverse/ Reinforcement Stitch” button.	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	OK (J)
1-11	**Zigzag stitch (right)**	J	Start from right needle position, zigzag sew at left.	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**1.4 (1/16)**	0.3 - 4.0 (1/64 - 3/16)	OK (J)
1-12	**Zigzag stitch (left)**	J	Start from left needle position, zigzag sew at right.	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**1.4 (1/16)**	0.3 - 4.0 (1/64 - 3/16)	OK (J)
1-13	**2 step elastic zigzag**	J	Overcasting (medium weight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
1-14	**2 step elastic zigzag**	J	Overcasting (medium weight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
1-15	**3 step elastic zigzag**	J	Overcasting (medium, heavyweight and stretch fabrics), tape and elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
1-16	**Overcasting stitch**	G	Reinforcing of light and medium weight fabrics	**3.5 (1/8)**	2.5 - 5.0 (3/32 - 3/16)	**2.0 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
1-17	**Overcasting stitch**	G	Reinforcing of heavyweight fabric	**5.0 (3/16)**	2.5 - 5.0 (3/32 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-18	**Overcasting stitch**	G	Reinforcing of medium, heavyweight and easily frayable fabrics or decorative stitching.	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-19	**Overcasting stitch**	J	Reinforced seaming of stretch fabric	**5.0 (3/16)**	0.0 - 7.0 (0 - 9/32)	**2.5 (3/32)**	0.5 - 4.0 (1/32 - 3/16)	OK (J)
1-20	**Overcasting stitch**	J	Reinforcing of medium stretch fabric and heavyweight fabric, decorative stitching	**5.0 (3/16)**	0.0 - 7.0 (0 - 9/32)	**2.5 (3/32)**	0.5 - 4.0 (1/32 - 3/16)	OK (J)
1-21	**Overcasting stitch**	J	Reinforcement of stretch fabric or decorative stitching	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**4.0 (3/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-22	**Overcasting stitch**	J	Stretch knit seam	**5.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**4.0 (3/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-23	**Single diamond overcast**	J	Reinforcement and seaming stretch fabric	**6.0 (15/64)**	1.0 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-24	**Single diamond overcast**	J	Reinforcement of stretch fabric	**6.0 (15/64)**	1.0 - 7.0 (1/16 - 1/4)	**1.8 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
1-25	**With side cutter**	S	Straight stitch while cutting fabrics	**0.0 (0)**	0.0 - 2.5 (0 - 3/32)	**2.5 (3/32)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-26	**With side cutter**	S	Zigzag stitch while cutting fabrics	**3.5 (1/8)**	3.5 - 5.0 (1/8 - 3/16)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	NO
1-27	**With side cutter**	S	Overcasting stitch while cutting fabrics	**3.5 (1/8)**	3.5 - 5.0 (1/8 - 3/16)	**2.0 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-28	**With side cutter**	S	Overcasting stitch while cutting fabrics	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-29	**With side cutter**	S	Overcasting stitch while cutting fabrics	**5.0 (3/16)**	3.5 - 5.0 (1/8 - 3/16)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-30	**Piecing stitch (Right)**	J	Piecework/patchwork 6.5 mm (approx. 1/4 inch) right seam allowance	**5.5 (7/32)**	0.0 - 7.0 (0 - 1/4)	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-31	**Piecing stitch (Middle)**	J	Piecework/patchwork	—	—	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-32	**Piecing stitch (Left)**	J	Piecework/patchwork 6.5 mm (approx. 1/4 inch) left seam allowance	**1.5 (1/16)**	0.0 - 7.0 (0 - 1/4)	**2.0 (1/16)**	0.2 - 5.0 (1/64 - 3/16)	NO
1-33	**Hand-look quilting**	J	Quilting stitch made to look like hand quilting stitch	**0.0 (0)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-34	**Quilting appliqué zigzag stitch**	J	Zigzag stitch for quilting and sewing on appliqué quilt pieces	**3.5 (1/8)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	0.0 - 4.0 (0 - 3/16)	NO
1-35	**Quilting appliqué stitch**	J	Quilting stitch for invisible appliqué or attaching binding	**1.5 (1/16)**	0.5 - 5.0 (1/64 - 3/16)	**1.8 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
1-36	**Quilting stippling**	J	Background quilting	**7.0 (1/4)**	1.0 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
2-01	**Blind hem stitch**	R	Hemming woven fabrics	**0.0 (0)**	+3.0 - -3.0 (+1/8 - -1/8)	**2.0 (1/16)**	1.0 - 3.5 (1/16 - 1/8)	NO
2-02	**Blind hem stitch stretch**	R	Hemming stretch fabric	**0.0 (0)**	+3.0 - -3.0 (+1/8 - -1/8)	**2.0 (1/16)**	1.0 - 3.5 (1/16 - 1/8)	NO
2-03	**Blanket stitch**	J	Appliqués, decorative blanket stitch	**3.5 (1/8)**	2.5 - 7.0 (3/32 - 1/4)	**2.5 (3/32)**	1.6 - 4.0 (1/16 - 3/16)	OK (J)
2-04	**Shell tuck edge**	J	Shell tuck edge finish on fabrics	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
2-05	**Satin scallop stitch**	N	Decorating collar of blouse, edge of handkerchief	**5.0 (3/16)**	2.5 - 7.0 (3/32 - 1/4)	**0.5 (1/32)**	0.1 - 1.0 (1/64 - 1/16)	OK (J)
2-06	**Scallop stitch**	N	Decorating collar of blouse, edge of handkerchief	**7.0 (1/4)**	0.0 - 7.0 (0 - 1/4)	**1.4 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
2-07	**Patchwork join stitch**	J	Patchwork stitches, decorative stitching	**4.0 (1/16)**	0.0 - 7.0 (0 - 1/4)	**1.2 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
2-08	**Patchwork double overlock stitch**	J	Patchwork stitches, decorative stitching	**5.0 (3/16)**	2.5 - 7.0 (3/32 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-09	**Couching stitch**	J	Decorative stitching, attaching cord and couching	**5.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**1.2 (1/16)**	0.2 - 4.0 (1/64 - 1/16)	OK (J)
2-10	**Smocking stitch**	J	Smocking, decorative stitching	**5.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-11	**Feather stitch**	J	Fagoting, decorative stitching	**5.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-12	**Fagoting cross stitch**	J	Fagoting, bridging and decorative stitching	**5.0 (3/16)**	2.5 - 7.0 (3/32 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-13	**Tape attaching**	J	Attaching tape to seam in stretch fabric	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/61 - 3/16)	OK (J)
2-14	**Ladder stitch**	J	Decorative stitching	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**3.0 (1/8)**	2.0 - 4.0 (1/16 - 3/16)	NO
2-15	**Rick-rack stitch**	J	Decorative top stitching	**4.0 (3/16)**	0.0 - 7.0 (0 - 1/4)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-16	**Decorative stitch**	J	Decorative stitching	**1.0 (1/16)**	1.0 - 3.0 (1/16 - 1/8)	**2.5 (3/32)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-17	**Decorative stitch**	J	Decorative stitching	**5.5 (3/16)**	0.0 - 7.0 (0 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
2-18	**Serpentine stitch**	N	Decorative stitching and attaching elastic	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 3/16)	OK (J)
2-19	**Decorative stitch**	N	Decorative stitching and appliqué	**6.0 (15/64)**	1.0 - 7.0 (1/16 - 1/4)	**1.0 (1/16)**	0.2 - 4.0 (1/64 - 3/16)	OK (J)
2-20	**Decorative stippling stitch**	N	Decorative stitching	**7.0 (1/4)**	1.0 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
3-01	**Hemstitching**	N	Decorative hems, triple straight at left	**1.0 (1/16)**	1.0 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-02	**Hemstitching**	N	Decorative hems, triple straight at center	**3.5 (1/8)**	1.0 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-03	**Hemstitching zigzag**	N	Decorative hems, top stitching	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
3-04	**Hemstitching**	N	Decorative hems, lace attaching pin stitch	**3.5 (1/8)**	1.5 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.6 - 4.0 (1/16 - 3/16)	NO
3-05	**Hemstitching**	N	Decorative hems	**3.0 (1/8)**	1.5 - 7.0 (1/16 - 1/4)	**3.5 (1/8)**	1.6 - 4.0 (1/16 - 3/16)	NO
3-06	**Hemstitching**	N	Decorative hems daisy stitch	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.5 - 4.0 (1/16 - 3/16)	NO
3-07	**Hemstitching**	N	Heirloom, decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**3.5 (1/8)**	1.6 - 4.0 (1/16 - 3/16)	NO
3-08	**Hemstitching**	N	Heirloom, decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**3.5 (1/8)**	1.5 - 4.0 (1/16 - 3/16)	NO
3-09	**Hemstitching**	N	Heirloom, decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**3.5 (1/8)**	1.6 - 4.0 (1/16 - 3/16)	OK (J)
3-10	**Hemstitching**	N	Heirloom, decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**4.0 (3/16)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-11	**Hemstitching**	N	Heirloom, decorative hems	**4.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-12	**Honeycomb stitch**	N	Heirloom, decorative hems	**5.0 (3/64)**	1.5 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-13	**Honeycomb stitch**	N	Heirloom, decorative hems	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**3.5 (1/8)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-14	**Hemstitching**	N	Heirloom, decorative hems	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	OK (J)
3-15	**Hemstitching**	N	Heirloom, decorative hems	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.5 - 4.0 (1/16 - 3/16)	NO
3-16	**Hemstitching**	N	Heirloom, decorative hems	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**4.0 (3/16)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-17	**Hemstitching**	N	Heirloom, decorative hems	**4.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**2.5 (3/32)**	1.6 - 4.0 (1/16 - 3/16)	NO
3-18	**Hemstitching**	N	Heirloom, decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**2.0 (1/16)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-19	**Hemstitching**	N	Decorative hems and bridging stitch	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**2.0 (1/16)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)
3-20	**Hemstitching**	N	Decorative hems. Fagoting, attaching ribbon	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**3.0 (1/8)**	1.5 - 4.0 (1/16 - 3/16)	OK (J)

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
3-21	**Hemstitching**	N	Decorative hems, smocking	**6.0 (15/64)**	1.5 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
3-22	**Hemstitching**	N	Decorative hems, smocking	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
3-23	**Hemstitching**	N	Decorative hems, smocking	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
3-24	**Hemstitching**	N	Decorative hems	**5.0 (3/16)**	1.5 - 7.0 (1/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
3-25	**Ladder stitch**	N	Decorative hems. Fagoting, attaching ribbon	**7.0 (1/4)**	5.0 - 7.0 (3/16 - 1/4)	**1.6 (1/16)**	1.0 - 4.0 (1/16 - 3/16)	NO
4-01	**Narrow rounded buttonhole**	A	Buttonhole on light to medium weight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-02	**Wide round ended buttonhole**	A	Buttonholes with extra space for larger buttons	**5.5 (7/32)**	3.5 - 5.5 (1/8 - 7/32)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-03	**Tapered round ended buttonhole**	A	Reinforced waist tapered buttonholes	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-04	**Round ended buttonhole**	A	Buttonholes with vertical bar tack in heavyweight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-05	**Round ended buttonhole**	A	Buttonholes with bar tack	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-06	**Round double ended buttonhole**	A	Buttonholes for fine, medium to heavyweight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-07	**Narrow squared buttonhole**	A	Buttonholes for light to medium weight fabrics	**5.0 (3/16)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-08	**Wide squared buttonhole**	A	Buttonholes with extra space for larger decorative buttons	**5.5 (7/32)**	3.5 - 5.5 (1/8 - 7/32)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-09	**Squared buttonhole**	A	Heavy-duty buttonholes with vertical bar tacks	**5.0 (7/32)**	3.0 - 5.0 (1/8 - 3/16)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-10	**Stretch buttonhole**	A	Buttonholes for stretch or woven fabrics	**6.0 (15/64)**	3.0 - 6.0 (1/8 - 15/64)	**1.0 (1/16)**	0.5 - 2.0 (1/32 - 1/16)	NO
4-11	**Heirloom buttonhole**	A	Buttonholes for heirloom and stretch fabrics	**6.0 (15/64)**	3.0 - 6.0 (1/8 - 15/64)	**1.5 (1/16)**	1.0 - 3.0 (1/1 - 1/8)	NO
4-12	**Bound buttonhole**	A	The first step in making bound buttonholes	**5.0 (3/16)**	0.0 - 6.0 (0 - 15/64)	**2.0 (1/16)**	0.2 - 4.0 (1/64 - 3/16)	NO
4-13	**Keyhole buttonhole**	A	Buttonholes in heavyweight or thick fabrics for larger flat buttons	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO
4-14	**Tapered keyhole buttonhole**	A	Buttonholes in medium to heavy weight fabrics for larger flat buttons	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO
4-15	**Keyhole buttonhole**	A	Buttonholes with vertical bar tack for reinforcement in heavyweight or thick fabrics	**7.0 (1/4)**	3.0 - 7.0 (1/8 - 1/4)	**0.5 (1/32)**	0.3 - 1.0 (1/64 - 1/16)	NO

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
4-16	**4 step buttonhole 1**	N	Left side of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-17	**4 step buttonhole 2**	N	Bar tack of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-18	**4 step buttonhole 3**	N	Right side of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-19	**4 step buttonhole 4**	N	Bar tack of 4 step buttonhole	**5.0 (7/32)**	1.5 - 7.0 (1/16 - 1/4)	**0.4 (1/64)**	0.2 - 1.0 (1/64 - 1/16)	NO
4-20	**Darning**	A	Darning of medium weight fabric	**7.0 (1/4)**	2.5 - 7.0 (3/32 - 1/4)	**2.0 (1/16)**	0.4 - 2.5 (1/64 - 1/16)	NO
4-21	**Darning**	A	Darning of heavyweight fabric	**7.0 (1/4)**	2.5 - 7.0 (3/32 - 1/4)	**2.0 (1/16)**	0.4 - 2.5 (1/64 - 1/16)	NO
4-22	**Bar tack**	A	Reinforcement at opening of pocket, etc.	**2.0 (1/16)**	1.0 - 3.0 (1/16 - 1/8)	**0.4 (1/64)**	0.3 - 1.0 (1/64 - 1/16)	NO
4-23	**Button sewing**	M	Attaching buttons	**3.5 (1/8)**	2.5 - 4.5 (3/32 - 3/16)	—	—	NO
4-24	**Eyelet**	N	For making eyelets, holes on belts, etc.	**7.0 (1/4)**	7.0 6.0 5.0 (1/4 15/64 3/16)	**7.0 (1/4)**	7.0 6.0 5.0 (1/4 15/64 3/16)	NO
4-25	**Star eyelet**	N	For making star-shaped eyelets on holes.	—	—	—	—	NO
5-01	**Diagonally left up (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-02	**Reverse (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-03	**Diagonally right up (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-04	**Sideways to left (Straight)**	N	For attaching appliqué on tubular pieces of fabric	—	—	—	—	NO
5-05	**Sideways to right (Straight)**	N	For attaching appliqué on tubular pieces of fabric	—	—	—	—	NO
5-06	**Diagonally left down (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-07	**Forward (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-08	**Diagonally right down (Straight)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-09	**Sideways to left (Zigzag)**	N	For attaching appliqué on tubular pieces of fabric	—	—	—	—	NO
5-10	**Sideways to right (Zigzag)**	N	For attaching appliqué on tubular pieces of fabric	—	—	—	—	NO

Stitch	Stitch name	Presser foot	Applications	Stitch width [mm (inch.)]		Stitch length [mm (inch.)]		Twin needle
				Auto.	Manual	Auto.	Manual	
5-11	**Forward (Zigzag)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO
5-12	**Reverse (Zigzag)**	N	For attaching appliqué on tubular pieces of fabric and mitering corners	—	—	—	—	NO

Using Prewound Bobbins

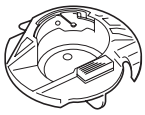
When using a prewound bobbin, not included with this machine, set the bobbin by following the steps below.

■ Using Prewound Bobbins with Standard GREEN Marked Bobbin Case

Use the standard GREEN marked bobbin case when embroidering with the recommended bobbin thread wound on included bobbins. When using prewound bobbins (not included with this machine) it is recommended to use prewound COATS "L" type with the standard GREEN marked bobbin case. (See "Using Bobbin Center Pin (Spacer)".)

■ Using Prewound Bobbins with Alternate PINK Marked Bobbin Case

Use the alternate bobbin case (pink marking) when a tighter bobbin tension is needed.
For replacing the bobbin case, see page of "CARE AND MAINTENANCE" in the operation manual.



Memo
Some models do not include the alternate bobbin case (pink marking).

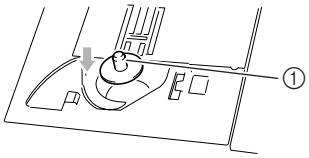
Note
- The bobbin thread sensor does not work when prewound bobbins with a center core are used.
- Due to coating on prewound bobbin thread, the bobbin case may require cleaning occasionally.

■ Using Bobbin Center Pin (Spacer)

The bobbin center pin (spacer) can be used with either the GREEN or PINK marked bobbin cases. Use the bobbin center pin (spacer) for better thread flow, bobbin stability and to provide the correct height for prewound bobbins in the bobbin case.

1 Remove the bobbin cover.

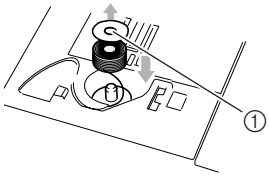
2 Set the bobbin center pin.



① Bobbin center pin

3 Set the prewound bobbin in the same direction as a regular bobbin.

4 When using a paper-sided prewound bobbin, remove the side paper on the top side of the prewound bobbin.



① Top paper

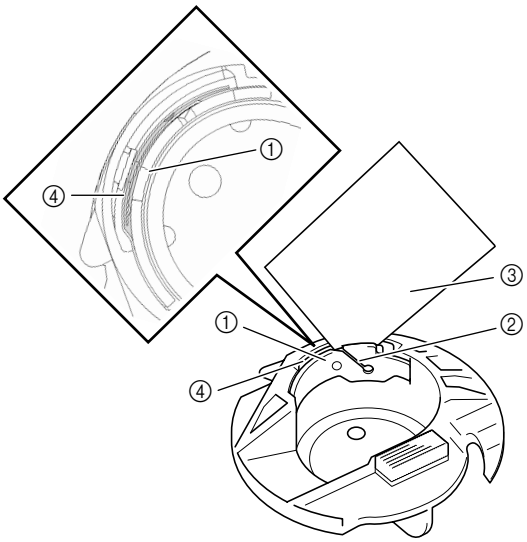
5 Follow steps from "Setting/Installing the Bobbin" in the operation manual.

Cleaning the Bobbin Case

Thread wax and dust easily collect around the notch in the tension spring on the bobbin case, resulting in an incorrect thread tension. Therefore, the bobbin case should be cleaned as necessary should tension problems arise.
When cleaning the bobbin case, use card stock or another type of paper of similar thickness and sturdiness in order to prevent pieces of paper tearing off and getting lodged in the bobbin case.

1 Follow steps from "CARE AND MAINTENANCE" in the operation manual to remove the bobbin case.

2 Using a piece of paper of adequate thickness and sturdiness, slide the paper between the tension plate base and the tension spring and also slide the paper behind the notch of the spring to remove any dirt or dust.



① Tension plate base
② Notch
③ Paper (e.g. business card type)
④ Tension spring

Memo
Do not bend the tension spring. In addition, do not use anything other than recommended paper to clean the bobbin case.

3 Use the enclosed cleaning brush to remove any lint and dust from inside the bobbin case.

4 Replace the bobbin case and needle plate cover.

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